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Documentation

Here you should be able to find everything you need to know to accomplish the most common tasks when blogging with Hydejack. Should you think something is missing, [please let me know](mailto:mail@qwtel.com) (<mailto:mail@qwtel.com>). Should you discover a mistake in the docs (or a bug in general) feel free to [open an issue](https://github.com/hydecorp/hydejack/issues) (<https://github.com/hydecorp/hydejack/issues>) on GitHub.

NOTE

While this manual tries to be beginner-friendly, as a user of Jekyll it is assumed that you are comfortable running shell commands and editing text files.

NOTE

This document was created using Hydejack's print layout. If you prefer to read it the documentation in your browser, you can find it [here](/docs/) (</docs/>).

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Install

How you install Hydejack depends on whether you [start a new site](#) (#new-sites), or change the theme of an [existing site](#) (#existing-sites).

1. this unordered seed list will be replaced by toc as unordered list

New sites

For new sites, the best way to get started with Hydejack is via the Starter Kit. It comes with a documented config file and example content that gets you started quickly.

If you have a GitHub account, fork the [Hydejack Starter Kit](https://github.com/hydecorp/hydejack-starter-kit) (https://github.com/hydecorp/hydejack-starter-kit) repository. Otherwise [download the Starter Kit](https://github.com/hydecorp/hydejack-starter-kit/archive/v9.1.2.zip) (https://github.com/hydecorp/hydejack-starter-kit/archive/v9.1.2.zip) and unzip them somewhere on your machine.

If you bought the **PRO Version** of Hydejack, use the contents of the `starter-kit` folder instead.

NOTE

In addition to the docs here, you can follow the quick start guide in the Starter Kit.

You can now jump to [running locally](#) (#running-locally).

NOTE

You can now also  **Deploy to Netlify** (<https://app.netlify.com/start/deploy?repository=https://github.com/hydecorp/hydejack-starter-kit>) directly.

Existing sites

If you have an existing site that you'd like to upgrade to Hydejack you can install the theme via bundler. Add the following to your `Gemfile`:

 Gemfile

```
gem "jekyll-theme-hydejack"
```

If you bought the **PRO Version** of Hydejack, copy the `#jekyll-theme-hydejack` folder into the root folder of your site, and add the following to your `Gemfile` instead:

 Gemfile

```
gem "jekyll-theme-hydejack", path: "./#jekyll-theme-hydejack"
```

NOTE

The folder is prefixed with a `#` to indicate that this folder is different from regular Jekyll content. The `#` char was chosen specifically because it is one of the four characters ignored by Jekyll by default (`.`, `_`, `#`, `~`).

In your config file, change the `theme` to Hydejack:

```
_config.yml
theme: jekyll-theme-hydejack
```

Hydejack comes with a default configuration file that takes care most of the configuration, but it pays off to check out the example config file in the Starter Kit to see what's available.

You can now jump to [running locally](#) (`#running-locally`).

Troubleshooting

If your existing site combines theme files with your content (as did previous versions of Hydejack/PRO), make sure to delete the following folders:

- `_layouts`
- `_includes`
- `_sass`
- `assets`

The `assets` folder most likely includes theme files as well as your personal/content files. Make sure to only delete files that belong to the old theme!

GitHub Pages

If you want to build your site on GitHub Pages (<https://jekyllrb.com/docs/github-pages/>), check out the `gh-pages` branch (<https://github.com/hydecorp/hydejack-starter-kit/tree/gh-pages>) in the Hydejack Starter Kit repo.

For existing sites, you can instead set the `remote_theme` key as follows:

```
_config.yml
remote_theme: hydecorp/hydejack@v9.1.2
```

IMPORTANT

Make sure the `plugins` list contains `jekyll-include-cache` (create if it doesn't exist):

```
_config.yml
plugins:
  - jekyll-include-cache
```

To run this configuration locally, make sure the following is part of your `Gemfile`:

```
Gemfile
gem "github-pages", group: :jekyll_plugins
gem "jekyll-include-cache", group: :jekyll_plugins
```

NOTE

Note that Hydejack has a reduced feature set when built on GitHub Pages. Specifically, using KaTeX math formulas doesn't work when built in this way.

Running locally

Make sure you've `cd` ed into the directory where `_config.yml` is located. Before running for the first time, dependencies need to be fetched from [RubyGems](https://rubygems.org/) (<https://rubygems.org/>) :

```
$ bundle install
```

NOTE

If you are missing the `bundle` command, you can install Bundler by running `gem install bundler`.

Now you can run Jekyll on your local machine:

```
$ bundle exec jekyll serve
```

and point your browser to <http://localhost:4000> (<http://localhost:4000>) to see Hydejack in action.

Upgrade

This chapter shows how to upgrade Hydejack to a newer version. The method depends on how you've installed Hydejack.

1. this unordered seed list will be replaced by toc as unordered list

NOTE

Before upgrading to v7+, make sure you've read the [CHANGELOG](#) ([/CHANGELOG/](#)), especially the part about the [license change](#) ([/CHANGELOG/#license-change](#)) !

Free version

Upgrading the free version of the theme is as easy as running

```
bundle update jekyll-theme-hydejack
```

PRO Version

NOTE

In v9, the structure of Hydejack PRO sites has changed. If you're looking to upgrade from v8 or earlier, check out [Installation for existing sites](#) ([/docs/install/#existing-sites](#)) instead.

Buyers of the PRO version will find the files necessary for an upgrade in the `#jekyll-theme-hydejack` folder of the downloaded zip archive. To upgrade, simply overwrite the existing theme folder in the root directory of your site with the new one, then run

```
bundle update jekyll-theme-hydejack
```

NOTE

If you've modified any of Hydejack's files in `#jekyll-theme-hydejack`, your changes will most likely be overwritten and you have to apply them again. Make sure you've made a backup before overwriting any files.

GitHub Pages

When building on GitHub Pages, upgrading Hydejack is as simple as setting the `remote_theme` key in `_config.yml` to the desired version.

```
remote_theme: hydecorp/hydejack@v9.1.2
```

To use the latest version on the `v9` branch on each build, you can use `hydecorp/hydejack@v9`.

Config

Once Jekyll is running, you can start with basic configuration by adding various entries to `_config.yml`. Besides the documentation here, you can also read the annotated config file (https://github.com/hydecorp/hydejack-starter-kit/blob/v9/_config.yml).

NOTE

When making changes to `_config.yml`, it is necessary to restart the Jekyll process for changes to take effect.

1. this unordered seed list will be replaced by toc as unordered list

Setting `url` and `baseurl`

The first order of business should be to set the correct `url` and `baseurl` values in `_config.yml`.

The `url` is the domain of your site, including the protocol (`http` or `https`). For this site, it is

```
_config.yml
```

```
url: https://qwtel.com
```

If your entire Jekyll blog is hosted in a subdirectory of your page, provide the path in `baseurl` with a leading `/`, but no trailing `/`, e.g.

```
_config.yml
```

```
baseurl: /hydejack
```

Otherwise, provide the empty string `''`.

GitHub Pages

When hosting on GitHub Pages (<https://pages.github.com/>) the `url` is `https://<username>.github.io` (unless you are using a custom domain).

The `baseurl` depends on the kind of page you are hosting.

- When hosting a *user or organization page*, use the empty string `''`.
- When hosting *project page*, use `/<reponame>`.

For information on the types of pages you can host on GitHub, see the [GitHub Help article](https://help.github.com/articles/user-organization-and-project-pages/) (https://help.github.com/articles/user-organization-and-project-pages/).

Changing accent colors and sidebar images

Hydejack allows you to choose the background image of the sidebar, as well as the accent color (color of the links, selection and focus outline, etc...).

_config.yml

```
accent_image: /assets/img/sidebar-bg.jpg
accent_color: rgb(79,177,186)
```

NOTE

I recommend using a blurred image in order for the text to remain readable. If you save a blurred image as JPG, it will also drastically reduce its file size.

The `accent_image` property also accepts the special value `none` which will remove the default image.

Note that these values can be overwritten on a per-page basis, i.e. you can create a unique look for each page. You can also apply a certain look all posts in a category via [front matter defaults](https://jekyllrb.com/docs/configuration/#front-matter-defaults) (https://jekyllrb.com/docs/configuration/#front-matter-defaults), e.g.:

_config.yml

```
defaults:
- scope:
  path: hydejack/
  values:
    accent_image: /assets/img/hydejack-bg.jpg
    accent_color: rgb(38,139,210)
```

Theme color

Hydejack also supports the `theme_color` property. When set, it will change the background color of the sidebar, as well as set the `theme_color` property in the [Web App Manifest](https://web.dev/add-manifest/#theme-color) (https://web.dev/add-manifest/#theme-color). In some browsers, such as Chrome on Android, this will change the color of the browser's UI components.

_config.yml

```
theme_color: rgb(25,55,71)
```

Just like `accent_*` properties, the theme color can be overridden on a per-page basis by setting it in the front matter.

Changing fonts

Hydejack lets you configure the font of regular text and headlines, and it has built-in support for Google Fonts. There are three keys in `_config.yml` associated with this: `font`, `font_heading` and `google_fonts`. The defaults are:

_config.yml

```
font: Noto Sans, Helvetica, Arial, sans-serif
font_heading: Roboto Slab, Helvetica, Arial, sans-serif
google_fonts: Roboto+Slab:700|Noto+Sans:400,400i,700,700i
```

`font` and `font_heading` must be valid CSS `font-family` values. When using Google Fonts make sure to provide at least one fallback.

The `google_fonts` key is the string necessary to fetch the fonts from Google. You can get it from the download page at [Google Fonts](https://fonts.google.com) (<https://fonts.google.com>) after you've selected one or more fonts:

Removing Google Fonts

If you prefer not to use Google Fonts and remove all associated code from the site, set the `google_fonts` key to `false`.

NOTE

The `no_google_fonts` parameter has been removed in v9 and no longer has any effect.

Choosing a blog layout

Hydejack features three layouts for showing your blog posts.

- The `list` layout (<https://hydejack.com/posts/>) only shows the title and groups the posts by year of publication.
- The `grid` layout (<https://hydejack.com/blog/hydejack/>) * is exclusive to the PRO Version and will show a content card (with `image`) for each post.
- The `blog` layout (<https://hydejack.com/blog/>) is a traditional paginated layout and shows the title and an excerpt of each post.


In order to use the `list` or `grid` layout add the following front-matter to a new markdown file:

```
---
layout: list # or `grid`
title: Home
---
```

If you want to use the `blog` layout, you need to add `jeekyll-paginate` to your `Gemfile` and to the `plugins` list in your config file:


 Gemfile

```
gem "jekyll-paginate"
```

 _config.yml

```
plugins:
  - jekyll-paginate
```

You also need to add the `paginate` and `paginate_path` keys to your config file, e.g.

 _config.yml

```
paginate:      10
paginate_path: '/:num/'
```

The `blog` layout needs to be applied to a file with the `.html` file extension and the `paginate_path` needs to match the path to the `index.html` file. To match the `paginate_path` above, put a `index.html` with the following front matter in the root directory:

 index.html

```
---
layout: blog
title: Blog
---
```

For more information see [Pagination](https://jekyllrb.com/docs/pagination/) (<https://jekyllrb.com/docs/pagination/>).

Using the `blog` layout in a subdirectory

If you want to use the `blog` layout at a URL like `/my-blog/`, create the following folder structure:


```
├── my-blog
│   ├── index.html
│   └── _config.yml
```

You can use the same `index.html` as before and place it in the subdirectory.

 my-blog/index.html

```
---
layout: blog
title: Blog
---
```

In your config file, make sure the `paginate_path` matches the name of the subdirectory:

 _config.yml

```
paginate:      10
paginate_path: /my-blog/:num/ # !!
```

To add an entry in the sidebar to your blog directory, see [Adding an entry to the sidebar](https://docs.hydejack.com/docs/basics/#adding-an-entry-to-the-sidebar) (<https://docs.hydejack.com/docs/basics/#adding-an-entry-to-the-sidebar>).

Adding an author

At a bare minimum, you should add an `author` key with a `name` and `email` sub-key (used by the [feed plugin](https://github.com/jekyll/jekyll-feed)) to your config file:

```
_config.yml

author:
  name: Florian Klampfer
  email: mail@qwtel.com
```

If you would like the author to be displayed in the about section below a post or project*, add an `about` key and provide markdown content. I recommend using the YAML pipe `|` syntax, so you can include multiple paragraphs:

```
_config.yml

author:
  name: Florian Klampfer
  email: mail@qwtel.com
  about: |
    Hi, I'm Florian or @qwtel ...

    This is another paragraph.
```

Adding an author's picture

If you'd like for the author's picture to appear in addition the about text (see above), you can either use the [jekyll-avatar](https://github.com/benbalter/jekyll-avatar) plugin or provide URLs to images manually.

To use the plugin, add it to your `Gemfile` and the list of `plugins` in your config file:

```
Gemfile

gem "jekyll-avatar"
```

```
_config.yml

plugins:
  - jekyll-avatar
```

Run `bundle install` for the changes to take effect.

Make sure you have provided a GitHub username in your config file (`github_username`), or to the author key (`author.social.github` , `author.github.username` , or `author.github`). See [Adding social media icons](#) for more.

To set an image manually, you have to provide an URL to the author's `picture` key:

```
_config.yml

author:
  picture: /assets/img/me.jpg
```

If you'd like to provide multiple versions for screens with different pixel densities, you can provide `path` and `srcset` keys instead:

```
_config.yml

author:
  picture:
    path: /assets/img/me.jpg
    srcset:
      1x: /assets/img/me.jpg
      2x: /assets/img/me@2x.jpg
```

The keys of the `srcset` hash will be used as image descriptors. For more information on `srcset`, see the [documentation at MDN](https://developer.mozilla.org/en-US/docs/Web/HTML/Element/img#attr-srcset) (<https://developer.mozilla.org/en-US/docs/Web/HTML/Element/img#attr-srcset>), or this [article from CSS-Tricks](https://css-tricks.com/responsive-images-youre-just-changing-resolutions-use-srcset/) (<https://css-tricks.com/responsive-images-youre-just-changing-resolutions-use-srcset/>).

Adding social media icons

Hydejack supports a variety of social media icons out of the box. These are defined on a per-author basis, so make sure you've followed the steps in [Adding an author](#) ([#adding-an-author](#)).

NOTE

If you are using the gem-based version of Hydejack, download `social.yml` (https://github.com/hydecorp/hydejack-starter-kit/blob/v9/_data/social.yml) and put it into `_data` in the root directory. This is necessary because gem-based themes do not support including `_data`.

You can add a link to a social network by adding an entry to the `social` key in to an author. It consists of the name of the social network as key and your username within that network as value, e.g.

`_config.yml`

```
author:
  social:
    twitter: qwtel
    github: qwtel
```

Check out `authors.yml` (https://github.com/hydecorp/hydejack-starter-kit/blob/v9/_data/authors.yml) to see which networks are available. You can also follow the steps [here](#) ([#advanced](#)) to add your own social media icons.

You can change the order in which the icons appear by moving lines up or down, e.g.

`_config.yml`

```
author:
  social:
    github: qwtel # now github appears first
    twitter: qwtel
```


To get an overview of which networks are available and how a typical username in that network looks like, see the included `authors.yml` (https://github.com/hydecorp/hydejack-starter-kit/blob/v9/_data/authors.yml).

Should providing a username not produce a correct link for some reason, you can provide a complete URL instead, e.g.

`_config.yml`

```
author:
  social:
    youtube: https://www.youtube.com/channel/UCu0PYX_kVANDmgIZ4bw6_kA
```

NOTE

You can add any platform, even if it's not defined in `social.yml` (https://github.com/hydecorp/hydejack-starter-kit/blob/v9/_data/social.yml), by providing a complete URL. However, a fallback icon  will be used when no icon is available. Supplying your own icons is an [advanced topic](#) ([#advanced](#)).

Adding an email, RSS icon or download icon

If you'd like to add an email , RSS , or download  icon to the list, add the `email`, `rss`, or `download` key, e.g.:

`_config.yml`

```
author:
  social:
    email: mail@qwtel.com
    rss: https://hydejack.com/feed.xml # make sure you provide an absolute URL
    download: https://github.com/hydecorp/hydejack/archive/v9.1.2.zip
```

Enabling comments

Hydejack supports comments via [Disqus](https://disqus.com/) (<https://disqus.com/>). Before you can add comments to a page you need to register and add your site to Disqus' admin console. Once you have obtained your "Disqus shortname", you include it in your config file:

_config.yml

```
disqus: <disqus shortname>
```

Now comments can be enabled by adding `comments: true` to the front matter.

```
---
layout: post
title: Hello World
comments: true
---
```

You can enable comments for entire classes of pages by using [front matter defaults](https://jekyllrb.com/docs/configuration/#front-matter-defaults) (<https://jekyllrb.com/docs/configuration/#front-matter-defaults>). E.g. to enable comments on all posts, add to your config file:

_config.yml

```
defaults:
  - scope:
      type: posts
    values:
      comments: true
```

Enabling Google Analytics

Enabling Google Analytics is as simple as setting the `google_analytics` key.

_config.yml

```
google_analytics: UA-XXXXXXX-X
```

To remove Google Analytics and all associated code from the site, set the `google_analytics` key to `false`.

Using a custom analytics provider

If you want to use a different analytics provider such as [Matomo](https://matomo.org/) (<https://matomo.org/>), you can add its code snippet to `_includes/my-body.html` (create if it doesn't exist). The default file (https://github.com/hydecorp/hydejack-starter-kit/blob/v9/_includes/my-body.html) contains an example.

Changing built-in strings

You can change the wording of built-in strings like "Related Posts" or "Read more" in `_data/strings.yml`.

If you are using the gem-based version the file doesn't exist, but you can get the default file [here](https://github.com/hydecorp/hydejack-site/blob/master/_data/strings.yml) (https://github.com/hydecorp/hydejack-site/blob/master/_data/strings.yml).

You will frequently find markers like `<—post_title—>`. You can place them freely within your string and they will be replaced with the content they refer to.

You may also use this feature to translate the theme into different languages. In this case you should also set the `lang` key to your config file, e.g.

```
_config.yml
```

```
lang: cc-ll
```

where `cc` is the 2-letter country code and `ll` specifies a 2-letter location code, e.g.: `de-at`.

You may also change the strings used for formatting dates and times (look out for the `date_formats` key), but be aware that the values you provide need to be valid Ruby format directives (<https://ruby-doc.org/core-2.4.1/Time.html#method-i-strftime>).

Adding legal documents

If you have pages for contact data, privacy policy, cookie policy, etc. you can add links to them in the footer by listing them under the `legal` key in your config file as follows:

```
_config.yml
```

```
legal:
  - title: Impress
    url: /impress/
  - title: Cookies Policy
    url: /cookies-policy/
```

When using Hydejack's offline feature, the pages listed here will be downloaded and cached when loading the page for the first time.

Enabling math blocks

Hydejack supports math blocks (<https://kramdown.gettalong.org/syntax.html#math-blocks>) with either [KaTeX](https://khan.github.io/KaTeX/) (<https://khan.github.io/KaTeX/>) or [MathJax](https://www.mathjax.org/) (<https://www.mathjax.org/>).

The *MathJax implementation* comes with a client-side runtime and works on GitHub Pages. It is the more heavy-weight of the two and doesn't work without JavaScript enabled. Due to the size of the complete MathJax package, it only works partially with offline support enabled.

The *KaTeX implementation* pre-renders the KaTeX output during site building. It's more lightweight because it does not ship a client-side runtime and therefore works without JavaScript. In my opinion, it is the more elegant solution, but it requires a JavaScript runtime on the machine that builds the site, i.e. it does not work on GitHub Pages.

You can switch between the two implementations by changing the `kramdown.math_engine` key to either `katex` or `mathjax` in your config file.

```
_config.yml
```

```
kramdown:
  math_engine: katex
  math_engine_opts: {}
```

The KaTeX implementation also requires the `kramdown-math-katex` gem in your `Gemfile`. If you intend to use MathJax instead, this step is not required.

Gemfile

```
gem "kramdown-math-katex"
```

There are a couple of things to know about this gem:

- It is not supported on GitHub Pages. You have to build the site on your machine before uploading to GitHub, or use a more permissive cloud building tool such as Netlify. See the section below ([#mathjax](#)) for an alternative.
- You need some kind of JavaScript runtime on your machine. Usually installing NodeJS (<https://nodejs.org/en/download/>) will suffice. For details, see <https://github.com/kramdown/math-katex#documentation> (<https://github.com/kramdown/math-katex#documentation>)

Before you add math content, remember to run `bundle install` and restart Jekyll.

Adding custom favicons and app icons

By default, Hydejack includes its own favicon, as well as app icons in 8 different resolutions.

Name	Resolution
icon-512×512.png	512×512
icon-384×384.png	384×384
icon-192×192.png	192×192
icon-152×152.png	152×152
icon-144×144.png	144×144
icon-128×128.png	128×128
icon-96×96.png	96×96
icon-72×72.png	72×72

To change the default icons you have to replace all of them. To make this manageable, I recommend using the following tools:

First, use the [Maskable.app Editor](https://maskable.app/editor) (<https://maskable.app/editor>) to confine your logo/picture to the “minimum safe area”. More on maskable app icons, see this [article on web.dev](https://web.dev/maskable-icon) (<https://web.dev/maskable-icon>). Make sure the base image is at least 512x512 pixels in size.

Then use the [Web App Manifest Generator](https://app-manifest.firebaseapp.com/) (<https://app-manifest.firebaseapp.com/>) to automatically resize the icons. Upload the icon downloaded from Maskable.app and then click “Generate .zip”. In the zip, ignore the `manifest.json` and look for the `icons` folder. Copy it into the `assets` folder of your site.

To change the favicon, place your own `favicon.ico` (32x32, PNG) into `assets/icons`.

Adding a cookies banner*

_config.yml

```
hydejack:
  cookies_banner: true
```

Enabling this setting will show a notice at the top of the page to new visitors. You can change the wording of the notice in `_data/strings.yml` with the `cookies_banner.text` and `cookies_banner.okay` keys:

```
_data/strings.yml

cookies_banner:
  text: This site uses cookies. [Markdown allowed](/cookies-policy/)!
  okay: Okay
```

Enabling newsletter boxes*

To enable showing newsletter subscription boxes below each post and project, provide your [Tinyletter](https://tinyletter.com/) username to the `tinyletter` key in the config file.

```
_config.yml

tinyletter: <tinyletter username>
```

To edit the content of the newsletter box, open `_data/strings.yml`, and change the entries under the `tinyletter` key.

If want to use a different mailing provider you can build your own form, and insert it into `_includes/my-newsletter.html`. The file includes an example form for MailChimp, where you need to fill in `site.mailchimp.action` and `site.mailchimp.hidden_input` (you can get these from MailChimp).

To build a completely new from, you can use the same CSS classes as Bootstrap (<https://getbootstrap.com/docs/4.0/components/forms/>). Note that only form, grid and utility classes are available. Check out [Forms by Example](#) for more examples.

Enabling Dark Mode*

Buyers of the PRO version have access to a dark-themed version of Hydejack.

Dark mode can be enabled in `config.yml` under the `hydejack` key and has three settings and two adjustments:

```
_config.yml

hydejack:
  dark_mode:
    dynamic: true
    sunrise: 6
    sunset: 18
    icon: true
    always: false
```

Setting `dynamic`, will enable dark mode based on the client's local time (unlike location-based sunset calculations, this approach does not require a permission form the user). You can adjust `sunrise` and `sunset` to change when to show the light/dark theme.

Setting `icon` will show a switch to alternate between the light and dark mode at the top of the page.

Finally, setting `always` will cause dark mode to become the default theme at all times (combine with `dynamic: false`).

Basics

This chapter covers the basics of content creation with Hydejack.

1. this unordered seed list will be replaced by toc as unordered list

Adding images

Adding good images is key to a engaging blog experience. You can provide an `image` attribute in in the front matter of posts, pages, and projects* that will be used by Hydejack in a variety of ways, such as header image in the `blog` and `post` layout, social media previews, cards in the `gird` and `projects` layout*, thumbnails in the search dropdown*, etc.

The `image` attribute will accept an URL to an image, but it is recommended that you provide a `path` / `srcset` hash instead, e.g.

```
image:
  path:    /assets/img/projects/hyde-v2.jpg
  srcset:
    1920w: /assets/img/projects/hyde-v2.jpg
    960w:  /assets/img/projects/hyde-v2@0,5x.jpg
    480w:  /assets/img/projects/hyde-v2@0,25x.jpg
```

Hydejack will show the image in various sizes depending on available screen width so that no specific size will fit all. Instead, I recommend using a [mipmap](https://en.wikipedia.org/wiki/Mipmap) (https://en.wikipedia.org/wiki/Mipmap)-like approach, providing the image in multiple sizes, each image half the width of the previous one. Since Hydejack provides an appropriate `sizes` attribute (https://developer.mozilla.org/en-US/docs/Web/HTML/Element/img#attr-sizes), the browser can chose the best image from the provided source set.

If you have ImageMagick (https://imagemagick.org/index.php) installed, you can use the following commands to create images at 50%, 25%, and 12.5% of the original image. Other image tools will provide similar capabilities.

```
convert your-image.jpg -resize 50% -sampling-factor 4:2:0 -strip -quality 85 -interlace JPEG -colorspace RGB your-image@0,
convert your-image.jpg -resize 25% -sampling-factor 4:2:0 -strip -quality 85 -interlace JPEG -colorspace RGB your-image@0,
convert your-image.jpg -resize 12.5% -sampling-factor 4:2:0 -strip -quality 85 -interlace JPEG -colorspace RGB your-image@0,
```

Note that the keys in the `srcset` hash have to be valid “descriptors” (as defined here (https://developer.mozilla.org/en-US/docs/Web/HTML/Element/img#attr-srcset)). In practice this means the width in pixels followed by `w`.

The `path` key is a fallback image for browsers that don’t support the `srcset` attribute. It’s also used by `jeekyll-seo-tag` for social media previews.

For more information on `srcset`, see the [documentation at MDN](https://developer.mozilla.org/en-US/docs/Web/HTML/Element/img#attr-srcset) (https://developer.mozilla.org/en-US/docs/Web/HTML/Element/img#attr-srcset), or [this article from CSS-Tricks](https://css-tricks.com/responsive-images-youre-just-changing-resolutions-use-srcset/) (https://css-tricks.com/responsive-images-youre-just-changing-resolutions-use-srcset/).

Adding an entry to the sidebar

To add links to the sidebar, populate the `menu` entry in `_config.yml` with a list of `title` - `url` pairs, e.g.:

`_config.yml`

```
menu:
  - title: Blog
    url:  /blog/
  - title: Projects
    url:  /projects/
  - title: Resume
    url:  /resume/
  - title: About
    url:  /about/
```

Adding a link to an external page to the sidebar

To add links to external sites, simply provide a fully qualified URL, e.g.


```
menu:
  - title: "@qwtel"
    url:   https://qwtel.com/
```

Adding a category or tag

Hydejack allows you to use the `list` or `grid` * layout to show all posts of a particular category or tag.

Before you start, make sure your config files contains the `features_categories` and `featured_tags` collections:

📄 _config.yml

```
collections:
  featured_categories:
    permalink:      /:name/
    output:         true
  featured_tags:
    permalink:      /tag-:name/
    output:         true
```

Recap: Categories and tags in Jekyll

Posts in Jekyll can belong to one or more categories, as well as one or more tags. They are defined in a post’s front matter:

```
---
layout:    post
title:     Welcome to Jekyll
categories: [jekyll, update]
tags:      [jekyll, update]
---
```

Posts can also be assigned to a category based on their position within the folder structure, e.g.

```
├── jekyll
│   └── update
│       └── _posts
│           └── 2017-04-07-welcome-to-jekyll.markdown
```

This will place “Welcome to Jekyll” in the categories `jekyll` and `update` .

NOTE

This is now the preferred way of assigning categories in Hydejack, as it makes URLs correspond more naturally to the underlying folder structure.

Whether you use this method or not, categories will always be part of a posts URL, while tags will not.

Type	URL
Categories	/jekyll/update/2017-04-07-welcome-to-jekyll/
Tags	/2017-04-07-welcome-to-jekyll/

As far as Jekyll is concerned, this is the only difference.

Categories and tags in Hydejack

Categories and tags are displayed by Hydejack below the title, after the date. Categories are displayed with the preposition “in”, while tags are displayed with the preposition “on”, e.g.

Type	Title
Categories	Welcome to Jekyll – 07 Apr 2017 in Jekyll / Update
Tags	Welcome to Jekyll – 07 Apr 2017 on Jekyll, Update
Both	Welcome to Jekyll – 07 Apr 2017 in Jekyll / Update on Jekyll, Update

You can adjust these in `_data/string.yml` (https://github.com/hydecorp/hydejack-site/blob/master/_data/strings.yml).

Creating a new category or tag

By default, categories and tags are rendered as plain text. Further steps are necessary if you want them to link to a page that contains a list of all posts that belong to that category or tag.

For each featured category or tag, a file called `<category-name>.md` or `<tag-name>.md` has to be created inside the `_featured_tags` and `_featured_categories` folders, respectively. Each file in these folders is part of a [Jekyll Collection](https://jekyllrb.com/docs/collections/) (<https://jekyllrb.com/docs/collections/>).

The meta data of a category or tag is set in the files front matter, e.g.

`_featured_categories/hyde.md`

```
---
layout: list
title: Hyde
slug: hyde
description: >
  Hyde is a brazen two-column [Jekyll](http://jekyllrb.com) theme.
  It's based on [Poole](http://getpoole.com), the Jekyll butler.
---
```

layout :

Must either `list` or `grid` *

title :

Used as title of the page, as well as name of the category or tag as part of the line below a blog post's title. Can be different from the name of the tag or category, as long as `slug` is identical to the name.

slug :

Must be identical to the key used in the blog's front matter, i.e. if you use `categories: [jekyll]` the `slug` must be `jekyll`. By default, the slug is derived from the title, but here it is recommended that you set it explicitly.

description :

A medium-length description, used on the tag or category's detail page and shown in a message box below the title.

menu :

Set to `true` if you want the category or tag to appear in the sidebar. For more information, see [Adding an entry to the sidebar](#) ([#adding-an-entry-to-the-sidebar](#)).

Once the file is created, the page can be found at `/category/<categoryname>/` or `/tag/<tagname>/`.

Adding an about page

About pages are a frequent use case, so Hydejack has a special layout for it. It is a slight modification of the `page` layout that allows showing the author information by adding the `<—author—>` marker somewhere on the page.

To create an about page, make sure `layout` is set to `about` . For more on authors, see [Adding an author](#) (#adding-an-author) .)

about.md

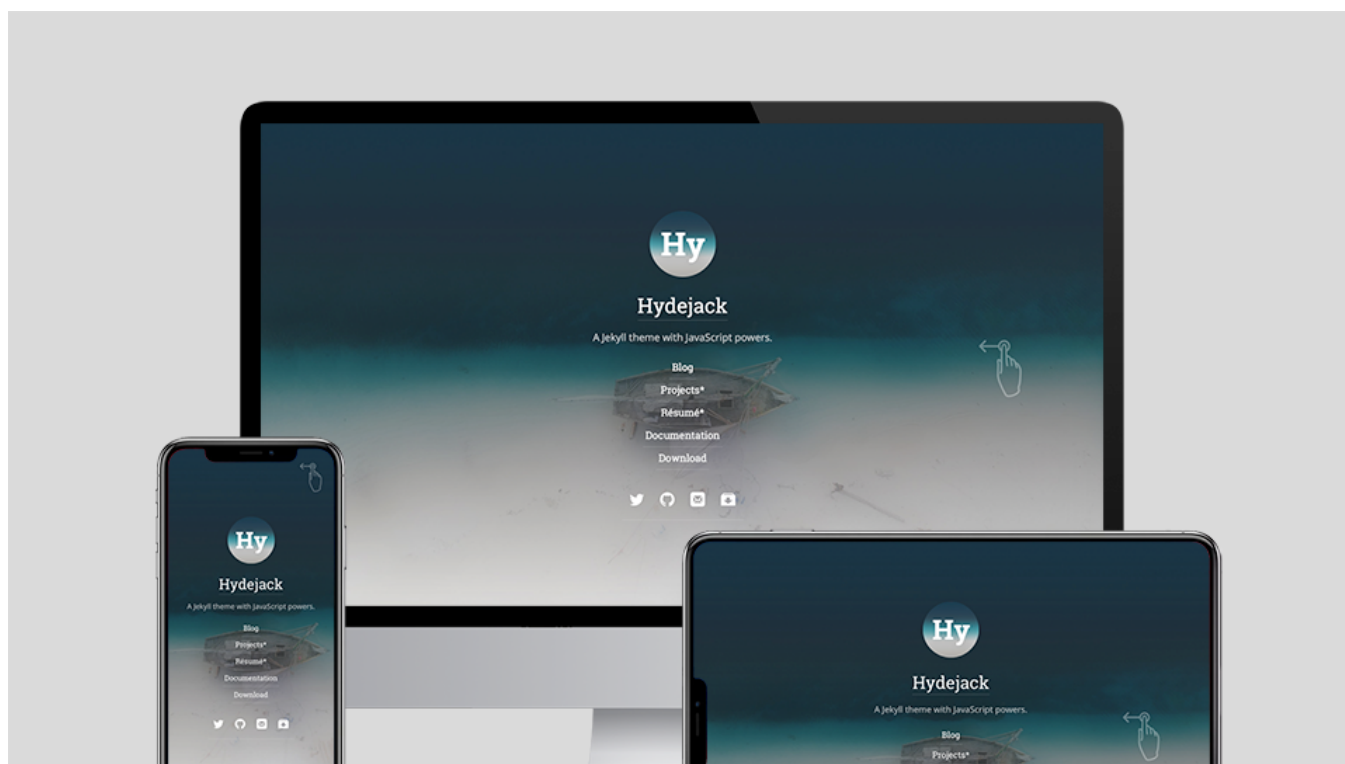
```
---
layout: about
title: About
---
```

Some content

←author→

Adding a cover page

Hydejack 8 introduces cover pages, i.e. pages with the sidebar opened, so that it spans the entire screen. This feature is intended for landing pages. To enable it on a page, simply add `cover: true` to the front matter.



index.md

```
---
layout: welcome
title: Welcome
cover: true #!! Add this
---
```

Adding related posts to a post

You can choose which posts will appear in the “Related Posts” section below a post by adding the `related_posts` key to the front matter of a post

category/_posts/2020-02-01-some-post.md

```

---
layout: post
related_posts:
  # Specify via the path in the file system
  - category/_posts/2020-01-01-other-post.md
  # Can also use the url of the post,
  # but this will break when changing the `permalink` setting!
  - /blog/category/2020-01-02-other-other-post/
---

```

Customization

Adding custom CSS

The quickest and safest way to add custom CSS to Hydejack is via the `_sass/my-inline.scss` and `_sass/my-style.scss` files (create the folder/the files if they don't exist).

To add CSS that gets inlined into the page, i.e. is loaded with the first request, put the CSS rules into `my-inline.scss`. This is intended for above-the-fold content. Otherwise put the CSS rules into `my-style.scss`. Note that this distinction has no effect when `no_inline_css` is enabled.

Adding custom HTML to the head

To add custom HTML elements to the `<head>` of the document, open `_includes/my-head.html` (create the folder/the files if they don't exist) and add your elements there.

Adding custom HTML to the body

To add custom HTML elements to the `<body>` of the document, open `_includes/my-body.html` (create the folder/the files if they don't exist) and add your elements there.

What's the difference to `my-scripts.html` ? :

This file was used in earlier versions of Hydejack to accomplish the same goal. However, there are still instances where you might want to prefer `my-scripts.html` over `my-body.html`, as it won't load scripts on redirect pages and will be ignored by browsers < IE10.

Adding a welcome page*

If you bought the PRO version of Hydejack you have access to the `welcome` layout. It is intended to showcase your projects and blog posts in a compact way. Technically, it is a modified version of the `about` layout, so it allows showing the author information where the `<!--author-->` marker is put. [Demo \(https://hydejack.com/\)](https://hydejack.com/).

You can create a welcome page by creating a new markdown file and setting the layout to `welcome` in the front matter.

index.md

```

---
layout: welcome
title: Welcome
cover: true
---

```

Without further configuration, the welcome page will just look like a regular page. However, it can be enhanced through the use of markers:

- To show the two most recent projects, add the `<!--projects-->` marker to the content
- To show the four most recent blog posts, add the `<!--posts-->` marker to the content
- (To show the five most recent blog posts in list form, add the `<!--posts_list-->` marker to the content)

The welcome layout also supports selecting specific projects and posts, by adding to the front matter, e.g.:

index.md

```
---
selected_projects:
  - _projects/hydejack-v6.md
  - /projects/hyde-v2/
projects_page: projects.md
selected_posts:
  - _posts/2017-05-03-javascripten.md
  - /blog/2012-02-07-example-content/
posts_page: /blog/
featured: false
---
```

selected_projects :

A list of paths to projects that should be featured in the `<!--projects-->` marker. Either provide paths relative to the main directory with no leading `/`, or URLs according to the schema defined in `permalink`.

projects_page :

The path to the main projects page. Either a path relative to the main directory with no leading `./`, or a URL according to the schema defined in `permalink`.

selected_posts :

A list of paths to blog posts that should be featured in the `<!--posts-->` or `<!--posts_list-->` marker. Either provide paths relative to the main directory with no leading `/`, or URLs according to the schema defined in `permalink`.

posts_page :

The path to the main posts page. Either a path relative to the main directory with no leading `./`, or a URL according to the schema defined in `permalink`.

featured :

Optional. When `true`, project thumbnails will span the full width instead of half. This setting takes precedence over the `featured` value of individual projects, i.e. it will apply to the entire page.

Projects*

Adding a projects page

The projects page will show all projects of a particular collection.

First, you need to make sure that you have the `projects` collection defined in `_config.yml`:

_config.yml

```
collections:
  projects:
    permalink: /projects/:path/
    output: true
```

Next, add a `projects.md` to in the root (you can adjust the name/location to match the `permalink` of the collection). This file has the `projects` layout (mind the “s” at the end) and should have a `show_collection` key, with the name of the collection as a value, e.g.:

projects.md

```

---
layout:      projects
title:      Projects*
show_collection: projects
featured:    true
---
```

layout :

Must be `projects`.

title :

The title of the page. Note that this name is reused as part of each individual project page (for the link that directs back to the projects page).

show_collection :

The name of the collection you want display on this page. Defaults to `projects`. See [Organizing Projects \(#organizing-projects\)](#) for detail on how to handle multiple project collections.

featured :

Optional. When `true`, project thumbnails will span the full width, instead of only half. This setting takes precedence over the `featured` value of individual projects, i.e. it will apply to the entire page.

Adding a project

Projects are organized using Jekyll Collections (<https://jekyllrb.com/docs/collections/>). Each project generates an entry on the projects layout ([Demo \(https://hydejack.com/projects/\)](#)) as well as its own detail page ([Demo \(https://hydejack.com/projects/default/\)](#)).

Each project is defined by a file in the `_projects` directory. The project's meta information is defined in the file's front matter. You can also add markdown content. A project's front matter should look like:

`_projects/hyde-v2.md`

```

---
layout:      project
title:      Hyde v2*
date:      2 Jan 2014
image:
  path:      /assets/img/projects/hyde-v2@0,25x.jpg
  srcset:
    1920w:   /assets/img/projects/hyde-v2.jpg
    960w:    /assets/img/projects/hyde-v2@0,5x.jpg
    480w:    /assets/img/projects/hyde-v2@0,25x.jpg
caption:    Hyde is a brazen two-column Jekyll theme.
description: >
  Hyde is a brazen two-column [Jekyll](http://jekyllrb.com) theme.
  It's based on [Poole](http://getpoole.com), the Jekyll butler.
links:
  - title:   Demo
    url:     http://hyde.getpoole.com
  - title:   Source
    url:     https://github.com/poole/hyde
featured:    false
---
```

layout :

Must be set to `project`

date :

Providing a year is the minimum requirement. Used to sort the projects.

image :

A 16:9 image of the project. See [Adding images \(#adding-images\)](#) for details.

caption :

A short description, shown as part of each “project card” in the `projects` layout.

description :

A medium-length description, used on the project’s detail page as meta description and shown as message box below the image.

links :

A list of `title - url` pairs that link to external resources related to this project.

author :

Optional. The author shown below the project, similar to posts.

featured :

Optional. When `true`, the project preview will span the full content width. You can use this for projects that should receive more attention. You can set/override this for an entire page, by setting `featured` in the front matter (applies to the `projects` and `welcome` layout).

Organizing Projects

If you want to organize your projects using categories or tags, similar to the way you do with posts, the best way is to achieve this via multiple collections. Categories and tags are reserved for posts, and adding them to collections has no effect.

The default config file comes with one projects collection predefined, but we can easily add additional collections like so:

```
_config.yml

collections:
  # The default projects collection
  projects:
    permalink:      /projects/:path/
    output:         true

  # Our new projects collection
  other_projects:
    # Make sure the permalink path is different!
    permalink:      /other-projects/:path/
    output:         true
```

Create a new folder in the top level directory that follows the naming convention `<collection name>`. In our case the name is `_other_projects`. In it, create collection items as [shown above](#) ([#adding-a-project](#)).

This is enough to render the project pages. To render them all on a single page, create a projects page as [described above](#) ([#adding-a-projects-page](#)) with the `show_collection` key set to our new collection, e.g.:

```
other-collection.md

---
layout: projects
title: Other Projects*
show_collection: other_projects #!!
---
```

Note that the file name matches the `other-projects` path in the `permalink` we’ve defined above. This is to ensure that the directories match up.

Adding a resume*

Hydejack’s PRO version features a generalized resume layout. [Demo](https://hydejack.com/resume/) (<https://hydejack.com/resume/>).

It generates the resume page from a valid [JSON Resume](https://jsonresume.org/) (<https://jsonresume.org/>), which is good news if you already have a JSON resume. Otherwise, there are various ways of obtaining one:

- You can edit the example `resume.yml` (https://github.com/hydecorp/hydejack-site/blob/master/_data/resume.yml) in `_data` directly. It contains example entries for each type of entry.
- You can use the visual [JSON Resume Editor](http://registry.jsonresume.org/) (<http://registry.jsonresume.org/>).
- If you have a LinkedIn profile, you can try [LinkedIn to Json Résumé](https://jmperezperez.com/linkedin-to-json-resume/) (<https://jmperezperez.com/linkedin-to-json-resume/>).

Once you have a JSON Resume, place it into `_data`.

To render a resume page, create a new markdown file and set the layout to `resume` in the front matter:

resume.md

```
---
layout: resume
title: Resume
description: >
  A short description of the page for search engines (~150 characters long).
hide_description: true
---
```

NOTE

You can download the final `resume.json` (minified) from the assets folder. When running locally, you can find it at `_site/assets/resume.json`.

Changing the layout

You can customize the layout of the resume by rearranging the entries in the `left_column` and `right_columns` keys in the front matter, e.g.

resume.md

```
---
layout: resume
left_column:
  - work
  - volunteer
  - education
  - awards
  - publications
  - references
right_column:
  - languages
  - skills
  - interests
---
```

Skill level icons

By default, the layout will replace certain keywords with star icons. The keywords are as follows:

Icon	Skills	Languages
★★★★	3/3, Master, Expert, Senior, Professional	5/5, Native or bilingual proficiency, Native speaker
★★★☆☆		4/5, Full professional proficiency
★★★☆☆	2/3, Intermediate, Advanced, Amateur	3/5, Professional working proficiency

Icon	Skills	Languages
★★☆		2/5, Limited working proficiency
★☆☆	1/3, Beginner, Novice, Junior	1/5, Elementary proficiency
☆☆☆	0/3	0/5, No proficiency

If a keyword is not recognized, the provided text will be spelled out instead. To disable icons and always spell out the text, set `no_skill_icons` and/or `no_langauge_icons` to `true`.

resume.md

```
---
layout: resume
no_language_icons: true
no_skill_icons: true
---
```

Adding a specialized resume or multiple resumes

You can add a specialized resume or multiple resumes by adding the resume YAML to the front matter under the `resume` key. E.g.:

resume.md

```
---
layout: resume
title: Resume
description: >
  A short description of the page for search engines (~150 characters long).
resume:
  basics:
    name: "Richard Hendricks"
    label: "Programmer"
    picture: "/assets/icons/icon.png"
  # ...
---
```

Writing

Hydejack offers a few additional features to markup your content. Don't worry, these are merely CSS classes added with kramdown's `{: ... }` syntax, so that your content remains compatible with other Jekyll themes.

1. this list will be replaced by the table of contents

NOTE

For an introduction to markdown in general, see [Mastering Markdown](https://guides.github.com/features/mastering-markdown/) and [kramdown Syntax](https://kramdown.gettalong.org/syntax.html).

A word on building speeds

If building speeds are a problem, try using the `--incremental` flag, e.g.

```
bundle exec jekyll serve --incremental
```

From the [Jekyll docs](https://jekyllrb.com/docs/configuration/#build-command-options) (emphasis mine):

Enable the experimental incremental build feature. Incremental build only re-builds posts and pages that have changed, resulting in significant performance improvements for large sites, *but may also break site generation in certain cases*.

The breakage occurs when you create new files or change filenames. Also, changing the title, category, tags, etc. of a page or post will not be reflected in pages other than the page or post itself. This makes it ideal for writing new posts and previewing changes, but not setting up new content.

Adding a table of contents

You can add a generated table of contents to any page by adding `{:toc}` below a list.

Markdown:

```
* this unordered seed list will be replaced by the toc
{:toc}
```

You can also create your table of contents as an ordered list (note the `1.` instead of `*`):

```
1. this ordered seed list will be replaced by the toc
{:toc}
```

The width of the display has to be larger than 1665px for the ToC to become sticky. Otherwise, the ToC will appear where the seed list is placed in the document. To show the table of contents only on large displays (> 1665px) use the following:

```
* this unordered seed list will be replaced by the toc
{:toc .large-only}
```

NOTE

A sticky table of contents will reduce the amount of space freed up by the `no_break_layout: false` setting. This is necessary to ensure large code blocks or tables don't overlap with the ToC.

Adding notes

You can add a note by adding the `note` class to a paragraph.

Example:

NOTE

You can add a note.

Markdown:

```
You can add a note.
{:.note}
```

Edit the `note` key in `_data/strings.yml` to change the wording of the default label. To add a note with a specific label, add a `title` attribute:

```
A custom label.
{:.note title="Attention"}
```

ATTENTION

A custom label.

Adding large text

You can add large text by adding the `lead` class to the paragraph.

Example:

You can add large text.

Markdown:

```
You can add large text.
{: .lead}
```

Adding large images

You can make an image span the full width by adding the `lead` class.

Example:

Markdown:

```
! [Full-width image](https://placeholder.it/800x100){: .lead width="800" height="100" loading="lazy"}
```

It is recommended to provide the dimension of the image via the `width` and `height` attributes, so that browsers can calculate the layout before the images are loaded. Combining this with the `loading="lazy"` attribute allows modern browsers to load the images just-in-time as the users scrolls.

NOTE

Previous versions of Hydejack shipped with a custom JavaScript-based lazy loading solution, but it has been removed in v9 in favor of this more standards-based approach.

Adding image captions

You can add captions to large images by adding the `figcaption` class to the paragraph after the image:

An optional caption for an image.

Markdown:

```
![:Full-width image](https://placeholder.it/800x100){:.lead width="800" height="100" loading="lazy"}

A caption for an image.
{:.figcaption}
```

Adding large quotes

You can make a quote “pop out” by adding the `lead` class.

Example:

You can make a quote “pop out”.

Markdown:

```
> You can make a quote "pop out".
{:.lead}
```

Adding faded text

You can gray out text by adding the `faded` class. Use this sparingly and for information that is not essential, as it is more difficult to read.

Example:

I’m faded, faded, faded.

Markdown:

```
I'm faded, faded, faded.
{:.faded}
```

Adding tables

Adding tables is straightforward and works just as described in the [kramdown docs](https://kramdown.gettalong.org/syntax.html#tables), e.g.

Default aligned	Left aligned	Center aligned	Right aligned
First body part	Second cell	Third cell	fourth cell

Markdown:

```
| Default aligned | Left aligned | Center aligned | Right aligned |
|:-----|:-----|:-----|:-----|
| First body part | Second cell | Third cell | fourth cell |
```

However, it gets trickier when adding large tables. In this case, Hydejack will break the layout and grant the table the entire available screen width to the right:

Default aligned	Left aligned	Center aligned	Right aligned	Default aligned	Left aligned	Center aligned	Right aligned	Default aligned	Left aligned	Center aligned	Right aligned
First body part	Second cell	Third cell	fourth cell	First body part	Second cell	Third cell	fourth cell	First body part	Second cell	Third cell	fourth cell
Second line	foo		baz	Second line	foo		baz	Second line	foo		baz
Third line	quux	baz	bar	Third line	quux	baz	bar	Third line	quux	baz	bar
Second body				Second body				Second body			
2 line				2 line				2 line			
Footer row				Footer row				Footer row			

Scroll table

If the extra space still isn’t enough, the table will receive a scrollbar. It is browser default behavior to break the lines inside table cells to fit the content on the screen. By adding the `scroll-table` class on a table, the behavior is changed to never break lines inside cells, e.g:

Default aligned	Left aligned	Center aligned	Right aligned	Default aligned	Left aligned	Center aligned	Right
First body part	Second cell	Third cell	fourth cell	First body part	Second cell	Third cell	fc
Second line	foo		baz	Second line	foo		
Third line	quux	baz	bar	Third line	quux	baz	
Second body				Second body			
2 line				2 line			
Footer row				Footer row			

You can add the `scroll-table` class to a markdown table by putting `{:.scroll-table}` in line directly below the table. To add the class to a HTML table, add the it to the `class` attribute of the `table` tag, e.g. `<table class="scroll-table">` .

Flip table

Alternatively, you can “flip” (transpose) the table. Unlike the other approach, this will keep the table head (now the first column) fixed in place.

You can enable this behavior by adding `flip-table` or `flip-table-small` to the CSS classes of the table. The `-small` version will only enable scrolling on “small” screens (< 1080px wide).

NOTE

This approach only works on simple tables that have a single `tbody` and an optional `thead` .

Example:

--	--	--	--	--	--	--	--

Default aligned	First body part	Second line	Third line	4th line	5th line	6th line	7th line	8th line	9th line	10th
Left aligned	Second cell	foo	quux	quux	quux	quux	quux	quux	quux	quu
Center aligned	Third cell	strong	baz	baz	baz	baz	baz	baz	baz	b
Right aligned	fourth cell	baz	bar	bar	bar	bar	bar	bar	bar	
Default aligned	First body part	Second line	Third line	4th line	5th line	6th line	7th line	8th line	9th line	10th
Left aligned	Second cell	foo	quux	quux	quux	quux	quux	quux	quux	quu
Center aligned	Third cell	strong	baz	baz	baz	baz	baz	baz	baz	b
Right aligned	fourth cell	baz	bar	bar	bar	bar	bar	bar	bar	
Default aligned	First body part	Second line	Third line	4th line	5th line	6th line	7th line	8th line	9th line	10th
Left aligned	Second cell	foo	quux	quux	quux	quux	quux	quux	quux	quu
Center aligned	Third cell	strong	baz	baz	baz	baz	baz	baz	baz	b
Right aligned	fourth cell	baz	bar	bar	bar	bar	bar	bar	bar	
Default aligned	First body part	Second line	Third line	4th line	5th line	6th line	7th line	8th line	9th line	10th
Left aligned	Second cell	foo	quux	quux	quux	quux	quux	quux	quux	quu
Center aligned	Third cell	strong	baz	baz	baz	baz	baz	baz	baz	b
Right aligned	fourth cell	baz	bar	bar	bar	bar	bar	bar	bar	

You can add the `flip-table` class to a markdown table by putting `{:.flip-table}` in line directly below the table. To add the class to a HTML table, add the it to the `class` attribute of the `table` tag, e.g. `<table class="flip-table">`.

Small tables

If a table is small enough to fit the screen even on small screens, you can add the `stretch-table` class to force a table to use the entire available content width. Note that stretched tables can no longer be scrolled.

Default aligned	Left aligned	Center aligned	Right aligned
First body part	Second cell	Third cell	fourth cell

An optional caption for a table

You can add the `stretch-table` class to a markdown table by putting `{:.stretch-table}` in line directly below the table. To add the class to a HTML table, add the it to the `class` attribute of the `table` tag, e.g. `<table class="stretch-table">`.

Just like images, you can add captions to tables by adding the `figcaption` class to the paragraph after the table.

An optional caption for a table
`{:.figcaption}`

Adding code blocks

To add a code block without syntax highlighting, simply indent 4 spaces (regular markdown). For code blocks with code highlighting, use `~~~<language>`. This syntax is also supported by GitHub. For more information and a list of supported languages, see [Rouge](https://rouge.jneen.net/)

(<http://rouge.jneen.net/>).

Example:

code-block.js

```
// Example can be run directly in your JavaScript console

// Create a function that takes two arguments and returns the sum of those
// arguments
var adder = new Function("a", "b", "return a + b");

// Call the function
adder(2, 6);
// > 8
```

An optional caption for a code block

Markdown:

```
~~~js
// title: "code-block.js"
// Example can be run directly in your JavaScript console

// Create a function that takes two arguments and returns the sum of those
// arguments
var adder = new Function("a", "b", "return a + b");

// Call the function
adder(2, 6);
// > 8
~~~
```

An optional caption for a code block
`{:.figcaption}`

NOTE

DO NOT use Jekyll's `{ % highlight % } ... { % endhighlight % }` syntax, especially together with the `linenos` option. The generated `table` to render the line numbers does not have a CSS class or any other way of differentiating it from regular tables, so that the styles above apply, resulting in a broken page. What's more, the output from `highlight` tags isn't even valid HTML, nesting `pre` tags inside `pre` tags, which will in break the site during minification. You can read more about it [here](https://github.com/penibelst/jekyll-compress-html/issues/71) (<https://github.com/penibelst/jekyll-compress-html/issues/71>) and [here](https://github.com/jekyll/jekyll/issues/4432) (<https://github.com/jekyll/jekyll/issues/4432>).

Adding math

There are two ways of adding third party scripts. Embedding (`#embedding`) is ideal for one-off scripts, e.g. `widgets.js` that is part of embedded tweets (see below). Adding global scripts (`#global-scripts`) is for scripts that should be loaded on every page.

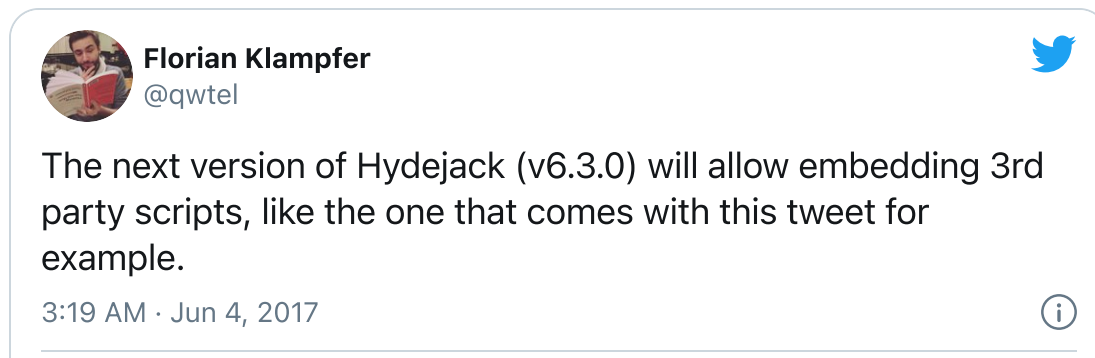
1. this unordered seed list will be replaced by toc as unordered list

Embedding

Hydejack supports embedding third party scripts directly inside markdown content. This will work in most cases, except when a script can not be loaded on a page more than once (this will occur when a user navigates to the same page twice).

Example:

```
<script async src="//platform.twitter.com/widgets.js" charset="utf-8"></script>
<blockquote class="twitter-tweet" data-lang="en">
  <p lang="en" dir="ltr">
    The next version of Hydejack (v6.3.0) will allow embedding 3rd party scripts,
    like the one that comes with this tweet for example.
  </p>
  &mdash; Florian Klampfer (@qwtel)
  <a href="https://twitter.com/qwtel/status/871098943505039362">June 3, 2017</a>
</blockquote>
```



Global scripts

If you have scripts that should be included on every page you can add them globally by opening (or creating) `_includes/my-scripts.html` and adding them like you normally would:

```
_includes/my-scripts.html
<script
  src="https://code.jquery.com/jquery-3.2.1.slim.min.js"
  integrity="sha256-k2WSCIexGz0j3Euig+TLR8gA0EmPjuc790EeY5L45g="
  crossorigin="anonymous"></script>
```

`my-scripts.html` will be included at the end of the `body` tag.

Registering push state event listeners

When embedding scripts globally you might want to run some init code after each page load. However, the problem with push state-based page loads is that the `load` event won't fire again. Luckily, Hydejack's push state component exposes an event that you can listen to instead.

_includes/my-scripts.html



```
<script>
  document.getElementById('_pushState').addEventListener('hy-push-state-load', function() {
    // <your init code>
  });
</script>
```

Note that the above code must only run once, so include it in your `my-scripts.html` .

hy-push-state-start :

Occurs after clicking a link.

hy-push-state-ready :

Animation fished and response has been parsed, ready to swap out the content.

hy-push-state-after :

The old content has been replaced with the new content.

hy-push-state-progress :

Special case when animation is finished, but no response from server has arrived yet. This is when the loading spinner will appear.

hy-push-state-load :

All embedded script tags have been inserted into the document and have finished loading.

If everything else fails

If you can't make an external script work with Hydejack's push state approach to page loading, you can disable push state by adding to your config file:

_config.yml



```
hydejack:
  no_push_state: true
```

Build

This chapters shows how to prepare your Hydejack site for a production build and deployment on 3rd party hosting providers.

1. this unordered seed list will be replaced by toc as unordered list

Building locally

When building Hydejack it is important to set the environment variable `JEKYLL_ENV` to `production` . Otherwise the output will not be minified. Building itself happens via Jekyll's `build` command.

```
$ JEKYLL_ENV=production bundle exec jekyll build
```

This will generate the finished static files in `_site` , which can be deployed using the methods outlined in the [Jekyll Documentation](https://jekyllrb.com/docs/deployment-methods/)

(<https://jekyllrb.com/docs/deployment-methods/>) .

Building locally with latent semantic analysis

By default, related posts are simply the most recent posts. Hydejack modifies this a bit, by showing the most recent posts of the same category or tag. However, the results are still pretty “unrelated”. To provide better results, Jekyll supports [latent semantic analysis](https://en.wikipedia.org/wiki/Latent_semantic_analysis)

(https://en.wikipedia.org/wiki/Latent_semantic_analysis) via [classifier-reborn](http://www.classifier-reborn.com/) (<http://www.classifier-reborn.com/>)’s [Latent Semantic Indexer](http://www.classifier-reborn.com/lsi) (<http://www.classifier-reborn.com/lsi>)

To use the [LSI](http://www.classifier-reborn.com/lsi), you first have to disable Hydejack’s default behavior, by setting `use_lsi: true` under the `hydejack` key in your config file.

_config.yml

```
hydejack:
  use_lsi: true
```

Then, you have to run `jekyll build` with the `--lsi` flag:

```
$ JEKYLELL_ENV=production bundle exec jekyll build --lsi
```

Note that this may take a long time. Once it is finished, the generated static files will be located in the `_site` directory, which can be deployed using the methods outlined in the [Jekyll Documentation](https://jekyllrb.com/docs/deployment-methods/) (<https://jekyllrb.com/docs/deployment-methods/>).

GitHub Pages

If you’re using the Starter Kit for GitHub pages, all you have to do is push your repository:

```
$ git add .
$ git commit "Update"
$ git push origin master
```

Advanced

This chapter covers advanced topics, such as offline support and custom JS builds. Codings skills are recommended.

1. this unordered seed list will be replaced by toc as unordered list

Enabling offline support

Hydejack v8 introduces experimental “cache as you go” offline support. This is implemented via the [Service Worker API](https://developer.mozilla.org/en-US/docs/Web/API/Service_Worker_API) (https://developer.mozilla.org/en-US/docs/Web/API/Service_Worker_API), a new browser standard that is now supported in the latest versions of all major browsers. However, it is a very powerful feature and should be used with a lot of care.

Enabling this feature requires that your content meets the following criteria:

- Content doesn’t change between deploys (e.g. manually adding things to `_site` etc.)
- All assets in `assets` are immutable, i.e. they never change (when changing a file in assets, it needs to have a new name and links need to point to the new file).
- The site is mostly self-contained, i.e. assets are served from the same domain (offline support will not download assets from external sites by default)
- The site is served via HTTPS (this is a Service Worker requirement)

To enable this feature, create a `sw.js` file in the root of your project and add the following content:

```
---
---
importScripts(`${ '/assets/js/service-worker.js' | relative_url }?t=${ site.time | date_to_xmlschema }`);
```

This will load the main service worker script from Hydejack's assets. The `site.time` part is necessary to make the service worker "byte different" every time you create a new build of your site, which triggers an update.

In your `config.yml` under the `hydejack` key, add the following:

```
offline:
  enabled: true
  cache_version: 1
```

The current implementation does not cache resources from external domains. There is now way of knowing if external sites conform to the conditions mentioned above, hence caching can be problematic and result in unexpected behavior.

For example, Google Analytics uses GET requests to send page views, each of which would be cached by the service worker without this policy. Frequently updating images, such as badges would never change.

gem version **9.1.2**

However, if you include resources that are hosted on another domain and don't change, you can add the `sw-cache` query parameter to the URL, e.g.

```
https://upload.wikimedia.org/wikipedia/commons/b/b1/57_Chevy_210.jpg?sw-cache
```

This will cause them to be cached like resources from the assets folder.

If you want to serve a file from the `assets` folder but NOT cache it for offline use, add the `no-cache` query parameter instead:

```
/assets/lfs/download.bin?no-cache
```



How offline storage works

Hydejack's custom service worker implementation stores files for offline use on three different levels:

Shell :

The shell files are the core Hydejack files (CSS, JS) that only change between version updates. If you made changes to any of these after enabling offline support, you must force an update by bumping the `cache_version` number in the config file.

Assets :

These are presumed to be immutable. In other words, every file is cached indefinitely. E.g.: If you want to update an image after enabling offline support, add the image under a different name and change the link in the content. Alternatively, you can bump the `cache_version`, but this will remove all other cached files from the asset cache.

Content :


The content cache exploits the fact that your content can't change between builds, so that it can be stored for offline use until you upload a new build. For now, the entire content cache is discarded every time you publish new content (future versions could cache them based on last modified dates).

Other things to note are that the implementation will always cache the pages listed under `legal`, as well as the `404.html` page, which will be shown when the user is offline.

Adding a custom social media icon

Hydejack includes a number of social media icons by default (in fact, everything that is provided by [IcoMoon](https://icomoon.io/)), but since the landscape is always changing, it is likely that a platform that is important to you will be missing at some point.

NOTE

You can add any platform by simply providing a complete URL. However, a fallback icon  will be used.

Creating the icon font

In order to add a custom social media icon you have to use the [IcoMoon App](https://icomoon.io/app/) (free) to create a custom icon webfont. However, it is important that the generated font include all icons already in use by Hydejack. For this purpose, find the `selection.json` in `assets/icomoon/selection.json` (<https://github.com/hydecorp/hydejack/blob/v6/assets/icomoon/selection.json>) and upload it to the app via "Import Icons". Then, use the app to add your icon(s). Consult the [IcoMoon docs](https://icomoon.io/#docs) for additional help.

Once you've created and downloaded the icon font from IcoMoon, replace the `icomoon` folder in `assets` in its entirety. Keep in mind that future updates of Hydejack will override this folder.

Adding the platform's metadata

For the second step it is necessary to add the network's metadata to `_data/social.yml`. An entry looks like:

```
deviantart:
  name: DeviantArt
  icon: icon-deviantart
  prepend: "https://"
  append: ".deviantart.com"
```

name :

The name of the network. Used for the title attribute and screen readers.

icon :

The icon CSS class. Can be chosen during the IcoMoon creation process.

prepend :

Optional. A string that is prepended to the username to form the link to the profile. If the final URL should be `https://<username>.deviantart.com`, this would be `https://`

append :

Optional. A string that is appended to the username to form the link to the profile. If the final URL should be `https://<username>.deviantart.com`, this would be `.deviantart.com`.

How CSS is organized in Hydejack

Hydejack takes a quite unique approach to CSS, which is motivated by the ability to inline essential CSS rules in a `style` tag in the `<head/>` of a page (to increase the loading speed), while serving the rest in a separate file.

The styles are written in SCSS and are located in the `_sass` folder, which looks like

```
├── hydejack
│   ├── _inline_
│   ├── _link_
│   ├── _base.pre.scss
│   ├── ...
│   └── _social.pre.scss
├── pooleparty
│   ├── _inline_
│   ├── _link_
│   ├── _base.pre.scss
│   ├── ...
│   └── _type.pre.scss
├── mixins.scss
├── my-inline.scss
├── my-style.scss
├── syntax.scss
└── variables.scss
```

The style rules are organized alongside components (or rather, topics) like “sidebar” and “footer”. Further, there are two separate frameworks, “pooleparty” and “hydejack”, which grew out of the original [Poole](http://getpoole.com/) (<http://getpoole.com/>) and [Hyde](http://hyde.getpoole.com/) (<http://hyde.getpoole.com/>) projects. Poole/party contains more general style rules, while Hyde/jack contains those that more are specific to the theme. However, this separation has blurred over time.

Inside those folders, you will notice the `_inline_` and `_link_` folders. The unfriendly names are intentional, because their contents are generated by a script and shouldn’t be modified directly. The source files are located in the same folder and end with `.pre.scss`. They are fully valid SCSS files, but contain comments that mark which lines should be inlined and which should be fetched asynchronously.

The rules are as follows:

- Every line between `// <<< inline` and `// >>>` will be inlined
- Every line between `// <<< link` and `// >>>` will be linked
- Every line that isn’t contained in a block and ends with `// inline` will be inlined
- Every line that isn’t contained in a block and ends with `// link` will be linked
- Every line for which none of the above applies will be included in both.

The actual splitting happen with the `_scripts/build-css.sh` script (requires node.js 8+). You can run the script once by using

```
$ npm run build:css
```

or rebuild the CSS on every file change

```
$ npm run watch:css
```

Note that `my-inline.scss` and `my-style.scss` are not affected by this. Also, since all files are valid SCSS, the splitting part is entirely optional. If you would like to build just one regular CSS file, add

```
hydejack:
  no_inline_css: true
```

to your config file.

Building the JavaScript

In order to build the JavaScript you need to have [node.js](https://nodejs.org/en/) installed. Specifically, the `npm` command needs to be available, which is part of node.js.

NOTE

Building the JavaScript is optional! Hydejack comes with a pre-built, minified `hydejack.js` file that you can find in part of the theme's `assets`.

Before you start, make sure you've copied the following files:

- `_js/`
- `package.json`
- `package-lock.json`
- `.babelrc`
- `.eslintignore`
- `.eslintrc`

When building for the first time (and after each update of Hydejack) you have to run

```
$ npm install
```

to fetch all dependencies (and put them in a local folder `node_modules`), lint the code and write the bundled and minified script into `assets/js/hydejack.js`.

You can re-build it with

```
$ npm run build:js
```

If you want to actively develop the scripts, it is better to run

```
$ npm run watch:js
```

which will build a non-minified version of `assets/js/hydejack.js` after each filechange.



0