

VR technology Term Project Proposal

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I am intending to develop a FPS game as my term project. Based on what we have done before, a FPS game is quite similar to Lab4 report option A. I will add bots as the enemies in my virtual world. I am going to develop some guns in my virtual world. I think the goal of this game is clearing all the enemies or going to a target place. I have not decided from those two options, but either one is great.

There are some particular goals which I will achieve in my project:

1. First person controller character with a pistol.
2. Self-made scene.
3. Enemies who will shoot to us as guardian.
4. Health point for both enemies and user.
5. Explosion particles and feedback of getting damage.
6. More than one weapon for user.