**VR technology Lab IV Report**

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YouTube Link: <https://www.youtube.com/watch?v=HSN8-P2Qv4Q>

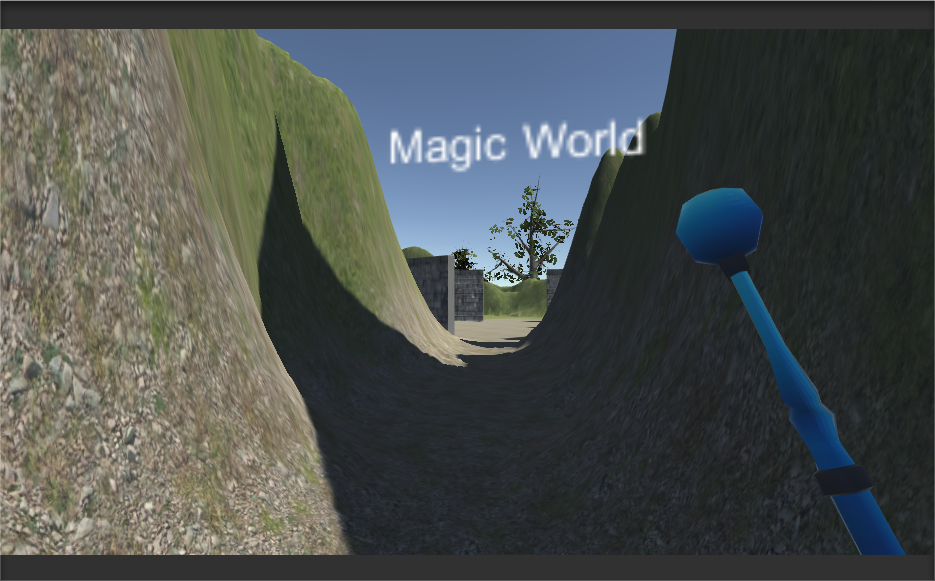
Google Drive Share (project file):

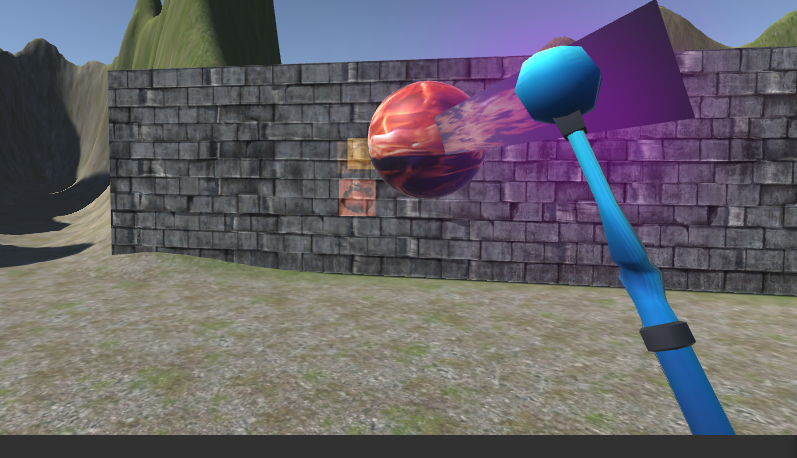
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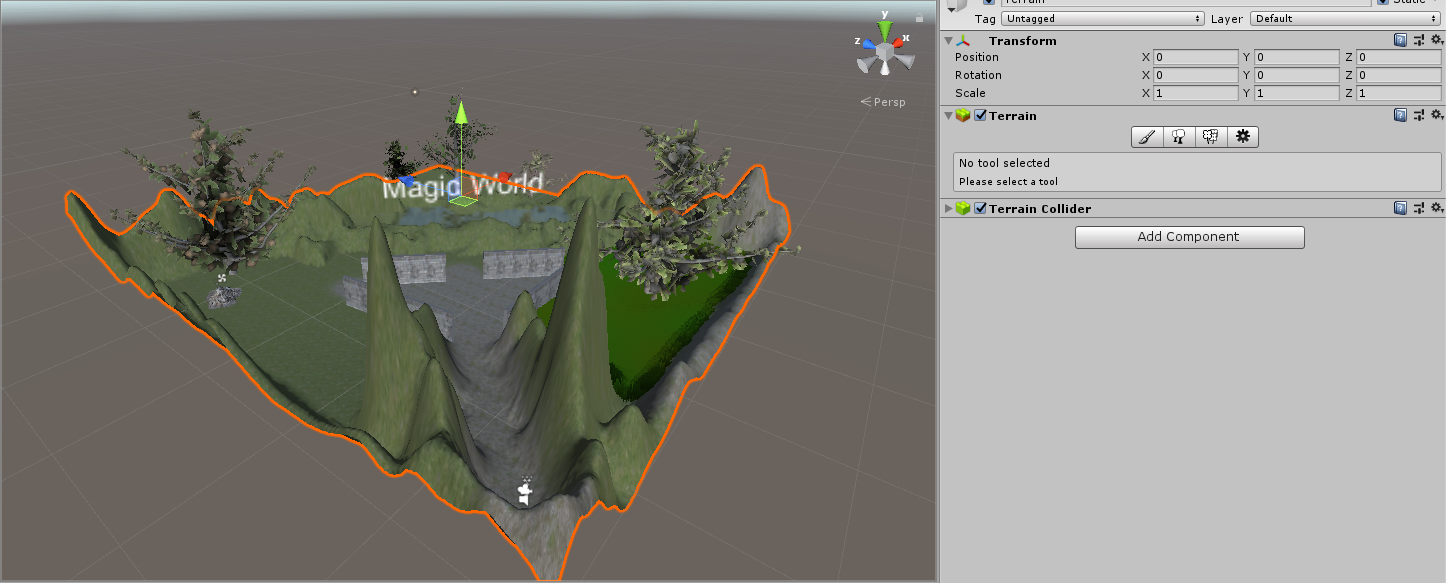
1. Abstract

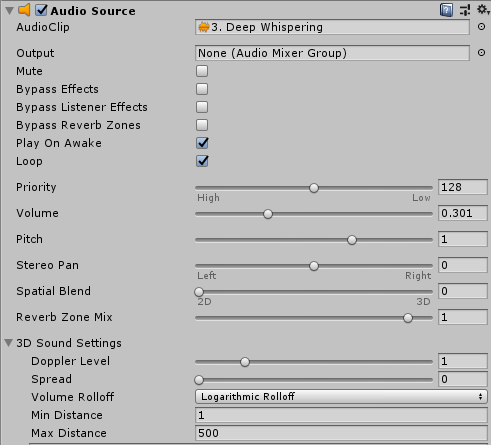


1. Requirements



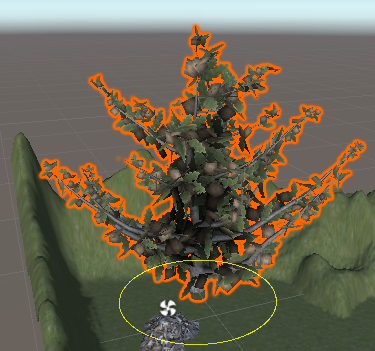


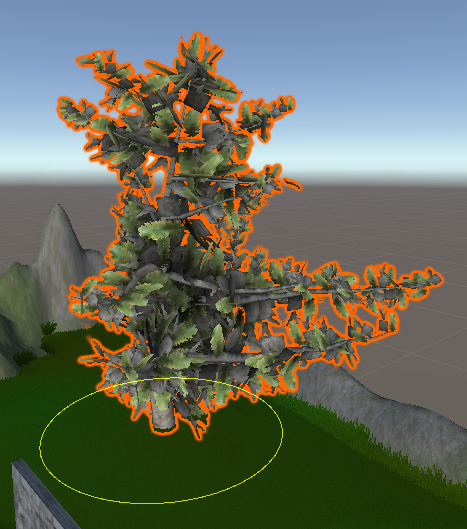


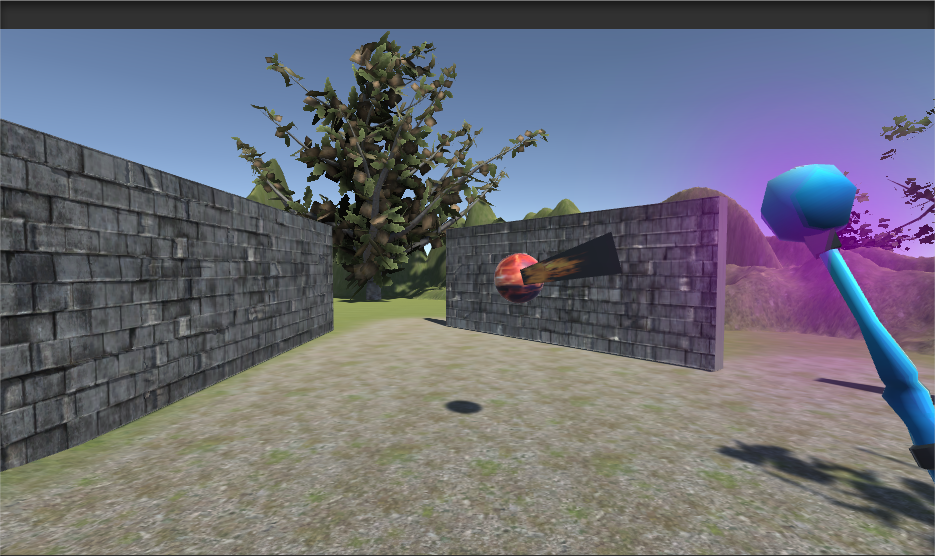


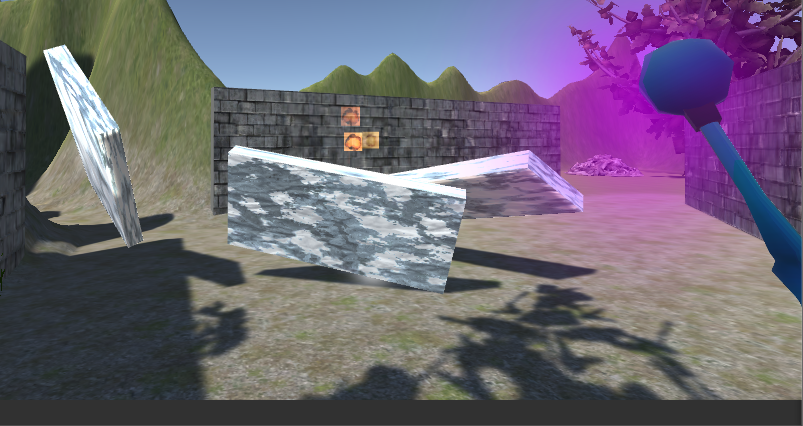
1. [Advanced]

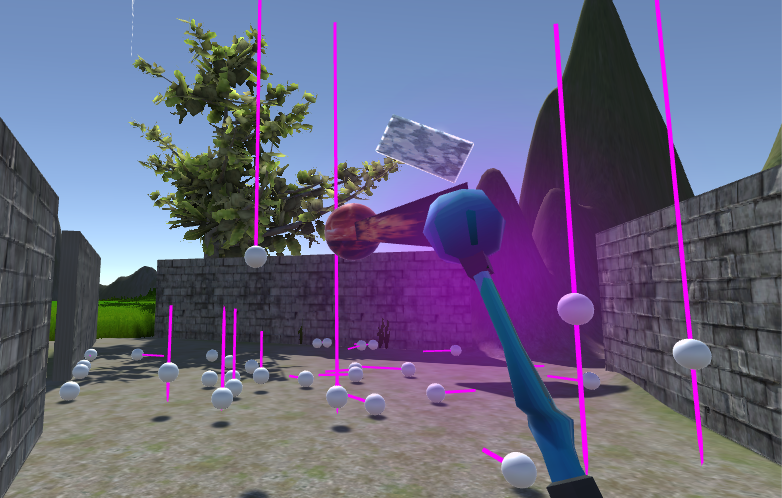


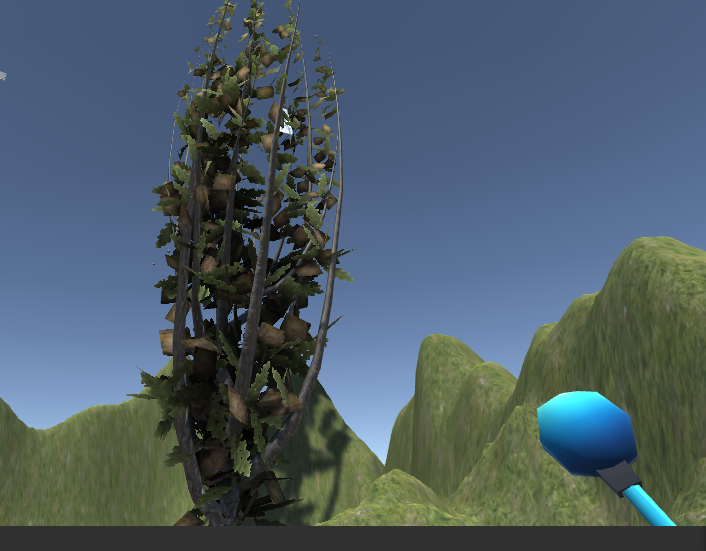


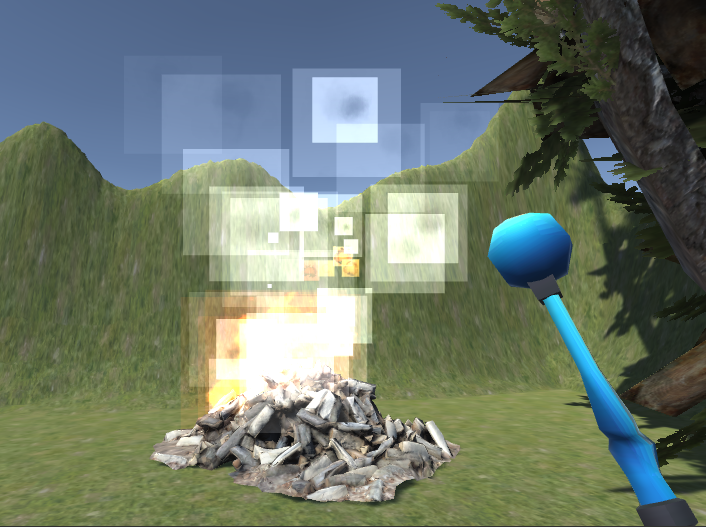


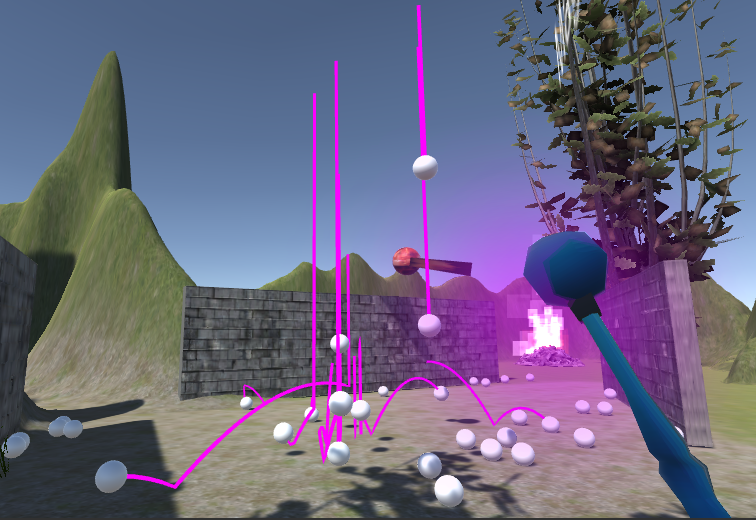












1. Conclusion

From this lab I learnt how to do unity animation and how can we set up a trigger in unity to animate scenes. Also, by using C# scripts will help us improve the interactive ability of unity to users. Finally, physical engine could bring more realistic scene to us.