

DEVIN BALDWIN

FRONT END ENGINEER



EXPERTISE & SKILLS

WEB:

- HTML
- CSS/ Sass
- JavaScript
- React
- React Native
- Node/ Express.js
- Redux
- A-Frame(XR)
- UX/UI

TOOLS:

- Unity
- Spark AR Studio
- AWS/ Google Cloud
- Blender
- Git
- Adobe XD
- PhotoShop
- Wordpress
- Squarespace

PROJECTS



Browser-based mobile augmented/ virtual reality e-commerce experience
HTML/CSS/JavaScript/A-Frame/ARCore



Web application that allows users to create and view notes
React/Netlify



Subscription-based application that allows "Admins" to upload invoices, and set automatic email/SMS messages to their "Client"
React/Redux/Node/MongoDB/Heroku/mLab



Sprint challenge to create responsive user interface and web design
HTML/CSS/Netlify

CONTACT DETAILS

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INTRODUCTION

Holistic Full Stack Engineer and 2D/3D Artists/Animator with 6 years of experience and a focus on HTML/CSS/Javascript/React, and UX/UI design. Devin is passionate about crafting new methodology for a better user experience. An inquisitive and fast learner, morale tends to spike up due to his positive and upbeat personality. Looking contribute and grow with a great team.

EXPERIENCE

STUDENT ASST.(SW) | LAWRENCE BERKELEY LABS/ NERSC

September 2019 - Present

- To create a web-based XR experience that can easily be accessed to give information concerning the data center. Utilizing data visualization and Augmented Reality

FRONT END ENGINEER | SAMSUNG RESEARCH AMERICA

March 2019 - Present

- Collaborated with the Samsung Web Platform team on a 2D to immersive web e-commerce experience
 - Application featured elements of web-based 3D, augmented reality (ARCore) and virtual reality (A-Frame)
- Designed and created all of the 3D assets used in Blender

FOUNDER | DEVINCI TECH SOLUTIONS

April 2017 - Present

- Provide digital content services including video content, animation, web service consulting, web management and design/ construction of responsive web pages reflecting customer needs
 - Clientele include: small business and local artists
- Managed multiple social media accounts, improved SEO ranking, organically boosted followers and increased impressions/engagements by an overall average of 70%

ENGINEER (SW) / ASSISTANT INSTRUCTOR | INTEL

June 2019 - July 2019

- Led and instructed a classroom of 36 students on how to complete full scale augmented reality projects in Unity and IoT projects in Raspberry Pi
- Taught students methodologies in the debugging process
- Generated student progress and improvement reports to college instructors on lesson outcomes

FRONT END DEVELOPER / INTERN | THELATEST.COM INC

September 2015 - February 2016

- Collaborated with the UX/UI team to implemented thelatest.com's Android mobile APP using Android Studio and Genymotion
- Moderator for 12 episodes of thelatest.com's video podcast

ACADEMIC HISTORY

LANEY COLLEGE | COMPUTER SCIENCE

August 2018 - July 2020 (Expected)

LAMBDA SCHOOL | CERTIFIED SOFTWARE ENGINEER

January 2018 - August 2018