COP 290 TASK 2

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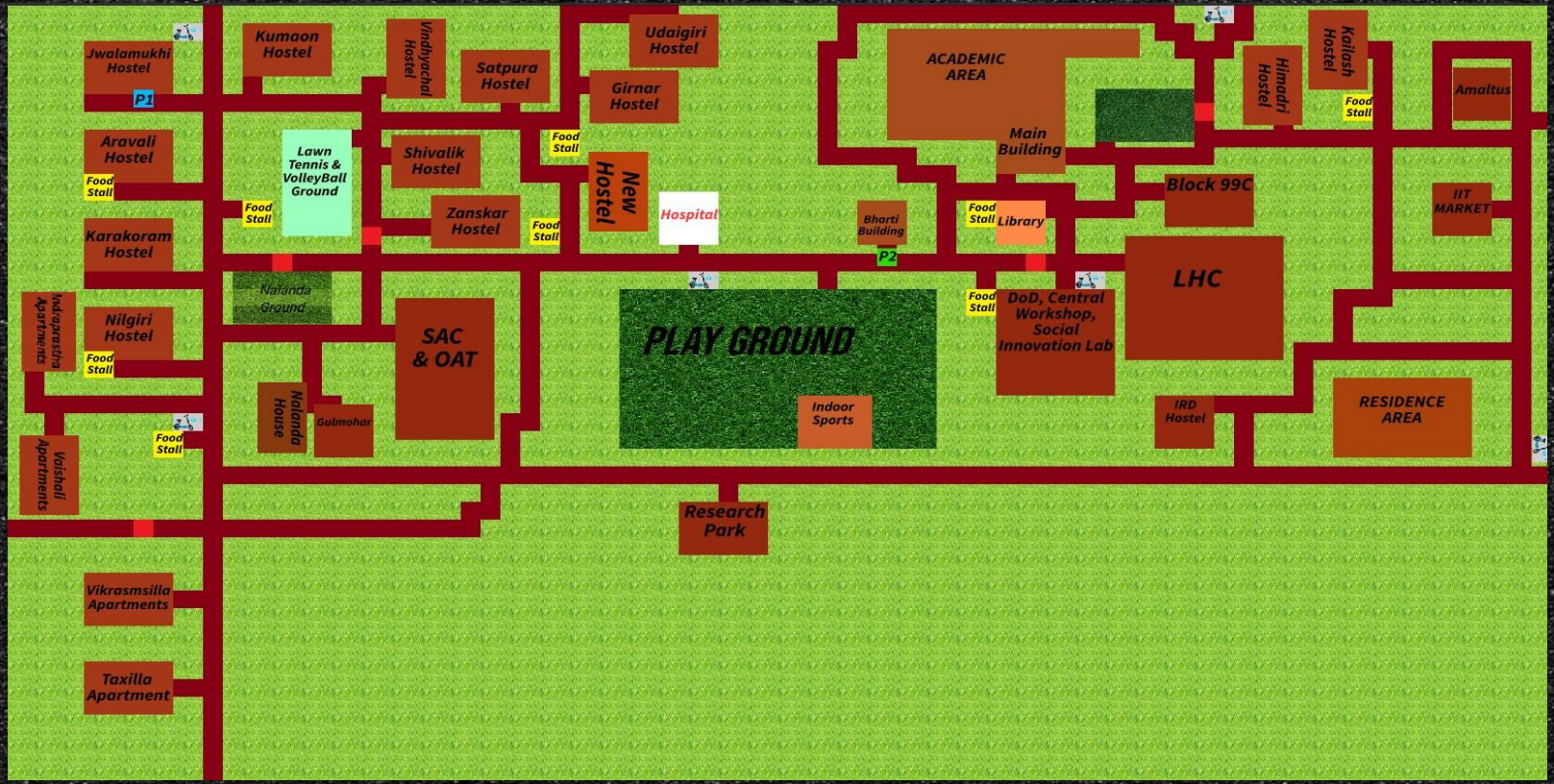
Our Game


Jwalamukhi Hostel
P1
Kumaon Hostel
Vindhyachal Hostel
Satpura Hostel
Udaigiri Hostel
Girnar Hostel
ACADEMIC AREA
Main Building
Himadri Hostel
Kailash Hostel
Food Stall
Amaltus
Aravali Hostel
Food Stall
Lawn Tennis & VolleyBall Ground
Shivalik Hostel
Food Stall
New Hostel
Hospital
Zanskar Hostel
Food Stall
Bharti Building
P2
Food Stall
Library
Block 99C
IIT MARKET
Karakoram Hostel
Nalanda Ground
SAC & OAT
PLAY GROUND
Food Stall
DoD, Central Workshop, Social Innovation Lab
LHC
Nilgiri Hostel
Food Stall
Nalanda House
Gulmohar
Indraprastha Apartments
Indoor Sports
IRD Hostel
RESIDENCE AREA
Food Stall
Vaishali Apartments
Research Park
Vikrasmsilla Apartments
Taxilla Apartment

Countable Points

- Player’s score
- Player’s Health points

Goal of the Game

- To score maximum points till player is alive.
- Final points = Score points + (Health points)/4

How can a player die?

If the health points of player becomes zero then that player is killed and exits the game.

What does Yulu do?

- Advantage:
  Increases the speed of Player to 2 times.

- Disadvantage:
  Score of the Player decreases by 50.

Dangerous Dogs

Player’s Health Points decreases by 400 because dog bites if collision happens.

Academic Building

- Advantages
  Score is increased by 5.

- Disadvantage
  Health points are decreased by 5.

FOOD Shops

The Player will eat the food only if distance_after_food is greater than 25.

- Advantages
  Health points are increased by 50.

- Disadvantage
  Score is decreased by 18.

Hospital

The Player will get entry into the hospital only if distance_after_hospital is greater than 100.

- Advantages
  Health points are increased by 300.
- Disadvantage
  Score is decreased by 40.

Ground

If Player enters the ground then:

- Advantages
  Score is increased by 10.

- Disadvantage
  Health points are decreased by 7.

Market

The Player can buy something from market only if it's distance from market is greater than 50.

- Advantages
  Score is increased by 10.

- Disadvantage
  Health points are decreased by 7.

Biotech Lawn

- Advantages
  Health points are increased by 3.

- Disadvantage
  Score points are decreased by 1.

Bonus Points

- If player visits some special academic positions then score points increase by 40 and health points decrease by 5.
- If player plays in play grounds then score points increase by 60 and health points decrease by 7.

Thanking You