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# Audit Report

# TokensFarm

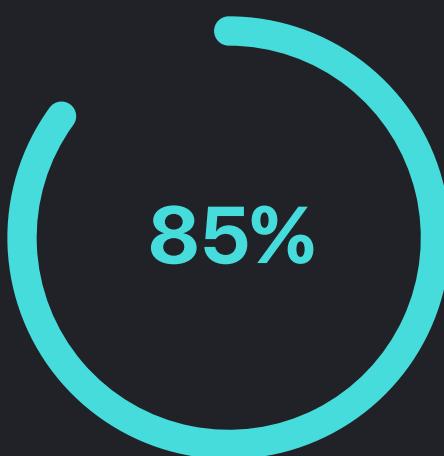
<https://www.tokensfarm.com>



# Security Audit Score

**Pass**

DcentraLab Diligence team has conducted an extensive audit on TokensFarm's Contracts and has found the code to be in low risk level given proper deployment and multi-sig permissioning



- Low Risk
- Small Risk
- Medium Risk
- High Risk

## Scope

### Audited Repository:

<https://github.com/Tokensfarm/tokensfarm-contracts>

### Audited Branch:

develop

### Audited Commit Hash:

[51cdc995c9809b55716e9b971c0a39c391a94803](#)

### Contracts to be audited are the ones with visible changes in following diff:

[ebe66d54336c85683cd919bbd26e94895a6d3b95...51cdc995c9809b55716e9b971c0a39c391a94803](#)

\* Latest develop vs latest master

### Fix Commit Hash:

[github.com/The-Poolz/DelayVault/commit/8a75232861aacc3862e4718e959792308511766a](#)

### Audited Contracts:

MerkleIterativeVesting.sol	PerpetualTokensFarmSDK.sol
MerkleLinearVesting.sol	TokensFarmFactory.sol
TokensFarm.sol	TokensFarmSDKFactory.sol
TokensFarmSDK.sol	VestingFarmFactory.sol
PerpetualTokensFarm.sol	

### Risks:

DcentraLab Diligence (DD) has performed all checks and verifications in its capacity to ascertain the safety of the code. However, it should be noted that misuse of the code, bad deployment practices, bad key management, exposing of private keys of the deployer and/or owner address and/or multi-sig signer addresses and/or fee collector address and/or any exposition of the code to malicious actors may result in an exploit of the code and loss of state and/or funds.

Furthermore, there is always a chance that other Smart Contracts code could be written and deployed to cause the provided code by DD to act outside the intended scope by the client, to the point of causing state corruption or loss of funds to the client or the users of the code.

## Issues Severity Reference Table

### Type

#### Informational

This issue is not critical and does not pose an immediate threat to the functionality or security of the smart contract. It is simply an informational item that the auditors have identified and recommends addressing for best practices or to improve the overall performance of the contract.

#### Low

This issue is relatively minor and does not pose a significant risk to the functionality or security of the smart contract. While it is recommended to address these issues to ensure the highest level of quality and security, they are not likely to cause significant problems if left unaddressed.

#### Medium

This issue poses a moderate risk to the functionality or security of the smart contract. While it may not be immediately exploitable, it has the potential to cause problems in the future if left unaddressed. It is recommended to address these issues as soon as possible to prevent any potential negative impact on the contract.

#### High

This issue poses a significant risk to the functionality or security of the smart contract. Addressing these issues as soon as possible is recommended to prevent any potential negative impact on the contract. Failure to address these issues could result in significant problems and potential loss of funds or other assets.

#### Critical

This issue poses an immediate and severe risk to the functionality or security of the smart contract. It is recommended to address these issues immediately to prevent any potential negative impact on the contract. Failure to address these issues could result in catastrophic problems and significant loss of funds or other assets.

#### Discussion

The issue severity is dependent on design, centralization, and product specifications of the project.



## Findings Summary



- Informational
- Low Risk
- Medium Risk
- High Risk
- Critical Risk
- Discussion

ID	Title	Severity	Status
1	Redundant uint value check	Low	Resolved
2	Missing merkle root diff check	Low	Acknowledged
3	Redundant storage reading	Informational	Unresolved
4	Redundant usage of SafeMath	Informational	Unresolved
5	Messy codebase	Informational	Unresolved
6	Missing error messages	Medium	Acknowledged
7	Improper function naming	Informational	Resolved
8	Unused function parameter	Low	Resolved
9	Unnecessary interface casting	Informational	Unresolved
10	Unnecessary declaration of a local variable	Informational	Acknowledged
11	Unnecessary storage reading	Low	Resolved



## Findings Summary

ID	Title	Severity	Status
12	Unnecessary value setting	Low	Acknowledged
13	Redundant computation in _addPool() function	Low	Unresolved
14	Redundant global variable: noOfUsers	Low	Unresolved
15	Unoptimized if-else statement	Informational	Unresolved
16	Unoptimized for loop	Low	Unresolved
17	Redundant variable set to false	Informational	Resolved
18	Unoptimized memory readings in removeUsers function	Low	Resolved
19	Redundant else statement	Informational	Unresolved
20	Multiple interface castings	Informational	Unresolved
21	Breakable getter	Medium	Acknowledged
22	Bad naming in an event	Informational	Acknowledged
23	Redundant check and improper value setting	Low	Acknowledged
24	Informational - Redundant 'using' directive statement	Informational	Acknowledged
25	Unused Clones Library	Low	Acknowledged



## Findings Summary

ID	Title	Severity	Status
26	Redundant value check	Informational	Resolved
27	Optimization runs	Informational	Acknowledged

## Complete Analysis

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### General Notices:

There are multiple pieces of code repeating in between the contracts. Consider rechecking everything for the issues described in the single example.

\*Consider adding annotations to the more complex flows as there is no way in which they can be properly analyzed without such.

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ID 1:

Status: Resolved

#### Low | Redundant uint value check

Present at: MerkleIterativeVesting @ L262 & @ L154-155 & @ L958

Description: Unsigned integers cannot, by definition, be of a value lesser than 0, so checking if a variable of uint type is greater than or equal to zero is redundant.

Recommendation: Remove the check.

Fix feedback: fixed as suggested

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ID 2:

Status: Acknowledged

#### Low | Missing merkle root diff check

Present at: MerkleIterativeVesting @ L254-L273

Description: At the end of the function marker isRootChanged is set to true, but the function flow does not contain a check that the new root is different than previous, therefore we're unable to conclude if root has been changed or not.

## Complete Analysis

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Recommendation: Introduce the check that confirms a new root is different from the previous.

Fix feedback: isRootChanged is just an indicator if setMerkleroot was called, root doesn't need to be actually changed. (Before isRootChanged was used differently where naming was compatible with logic now it is a little bit different, but we kept it the same because BE and FE were already built on top of it) - [Stayed the same]

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ID 3:

Status: Unresolved

**Informational | Redundant storage reading**

Present at: MerkleIterativeVesting @ L446

Description: While emitting an event there isActive variable is read from the storage which is unnecessary because this function sets state to false at all times.

Recommendation: Replace isActive with 'false' as the event argument.

Fix feedback: The event poller is tracking this event which is crucial for us to know when was emitted. Partial funding feature depends on this - [Stayed the same]

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ID 4:

Status: Unresolved

**Informational | Redundant usage of SafeMath**

Present at: MerkleIterativeVesting @ L1106

Description: Subtraction can be done without usage of SafeMath, because require statement above guarantees that contract balance is greater than pending rewards.

Recommendation: Use '-' instead of sub().

Fix feedback: Best practice to use safeMath everywhere [Stayed the same]

## Complete Analysis

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ID 5: Status: Acknowledged

**Informational | Messy codebase**

Present at: Throughout the repo

Recommendation: Apply prettier.

Fix feedback: [Stayed the same]

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ID 6: Status: Unresolved

**Medium | Missing error messages**

Present at: Throughout the repo

Description: Require statements without error messages can lead to difficulties when debugging code and also leave users clueless (FE will not be able to write out the error message).

Recommendation: Add the error messages to require statements.

Fix feedback: All future features required me to prepare contract this way (Bytecode optimization) / Tenderly [Stayed the same]

## Complete Analysis

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ID 7:

Status: Resolved

**Informational | Improper function naming**

Present at: MerkleIterativeVesting @ L874

Description: Function called hashData is not actually hashing but rather encoding the data.

Recommendation: Consider renaming function to make its use clearer.

Fix feedback: fixed as suggested

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ID 8:

Status: Acknowledged

**Low | Unused function parameter**

Present at: MerkleLinearVesting @ L544

Description: There's an unused parameter 'address user' in 'earned()' function.

Recommendation: Consider removing or commenting out the variable name to silence this warning.

Fix feedback: fixed as suggested

## Complete Analysis

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ID 9:

Status: Unresolved

**Informational | Unnecessary interface casting**

Present at: PerpetualTokensFarm @ L501, L506

Description: Argument tokenAddress is parsed as 'address', but is not used in its original form (it is used only in casted form, as IERC20 token).

Recommendation: Consider changing function argument type from 'address' to 'IERC20' and remove additional casting.

Fix feedback: avoiding nonprimal types as params (Previous issues with verification) [Stayed the same]

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ID 10:

Status: Acknowledged

**Informational | Unnecessary declaration of a local variable**

Present at: PerpetualTokensFarm @ L513

Description: Local variable 'afterBalance' is declared but used only once.

Recommendation: Consider removing the variable and using data directly.

Fix feedback: readability in the first plan [Stayed the same]

## Complete Analysis

ID 11:

Status: Resolved

Low | Unnecessary storage reading

Present at: PerpetualTokensFarm @ L784-787 & @ L811-814 & @ L833-836 & @ L765

Description: Event arguments are read from storage (mapping), instead of using function arguments (local variables). Reading from mapping is more expensive and unnecessary.

Recommendation: Emit an event with local variables as arguments and evade loading from storage. Fixing this will have a fine impact on gas consumption in such functions and overall bytecode size.

Fix feedback: fixed as suggested

ID 12:

Status: Acknowledged

Low | Unnecessary value setting

Present at: PerpetualTokensFarm @ L405-406 & TokensFarmSDK @ L282-283

Description: In the flow of '\_addPool' function values of 'accERC20PerShare[epochId]' and 'totalDeposits[epochId]' are being set to zero. Zero is the default value of such mappings so setting is unnecessary.

Recommendation: Consider removing the mentioned part of flow.

Fix feedback: In case we decide to support multiple pools these lines of code are going to be useful [Stayed the same]

## Complete Analysis

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ID 13:

Status: Unresolved

**Low | Redundant computation in \_addPool() function**

Present at: PerpetualTokensFarm @ L399-401

Description: Function is being called only through initialization, this makes it callable only once and its separation from 'initialize()' function is probably unnecessary, anyhow the computation of '\_lastRewardTime' is redundant due to condition in 'initialize()' function that guarantees that 'startTime' is greater or equal to 'block.timestamp'.

Recommendation: Remove the described computation and set 'block.timestamp' as 'lastRewardTime' for epoch.

Notice: Think about the desired behavior of '\_addPool()' and if it is meant to be callable only once.

Fix feedback: It is not redundant startTime can be equal to block.timestamp [Stayed the same]

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ID 14:

Status: Unresolved

**Low | Redundant global variable: noOfUsers**

Present at: PerpetualTokensFarm @ L441 and throughout the contract

Description: Variable has been declared and interacted with without a need to do so. Number of participants per epoch can be retrieved via 'participants[epochId].length'.

Recommendation: Consider removing the redundant variable.

Fix feedback: It is not redundant, we don't have the function that is returning the whole array of participants FE or BE needs it for informational purposes [Stayed the same]

## Complete Analysis

ID 15:

Status: Unresolved

Informational | Unoptimized if-else statement

Present at: MerkleIterativeVesting @ L180-185

Description: Since default value of partialFunding is false there is no need to set it to false inside the if statement.

Recommendation: Consider checking if the initialFundPercent is less than 100 and then set the partialFunding to true (otherwise do not set it).

Fix feedback: There is no big upside of changing it (only risk of breaking code) [Stayed the same]

ID 16:

Status: Unresolved

Low | Unoptimized for loop

Present at: MerkleIterativeVesting @ L188-198 & @ L297-307

Description: For loop is on each step checking if 'i == 0', since 'i' is 0 only in the first loop. This check is redundant for any other.

Recommendation: Consider executing logic from the if statement before looping and then start with 'i = 1'.

Fix feedback: There is no big upside of changing it (only risk of breaking code) [Stayed the same]

## Complete Analysis

ID 17:

Status: Resolved

### Informational | Redundant variable set to false

Present at: MerkleIterativeVesting @ L201

Description: Variable which's default value is 'false' is being additionally set to 'false'.

Recommendation: Consider removing this statement.

Fix feedback: fixed as suggested

ID 18:

Status: Resolved

### Low | Unoptimized memory readings in removeUsers function

Present at: MerkleIterativeVesting @ L354-371 & MerkleLinearVesting @ L322-338

Description: Inside the function's for loop 'users[i]' has been accessed 10 times instead of once. This behavior increases gas consumption of this function significantly.

Recommendation: Consider instantiating the local variable 'address user = users[i]', and then use it throughout the loop.

Fix feedback: fixed as suggested

ID 19:

Status: Unresolved

### Informational | Redundant else statement

Present at: MerkleIterativeVesting @ L811

Description: Else statement present at described line is redundant as both statements return and therefore stop function flow in place.

## Complete Analysis

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Recommendation: Consider removing the else statement and just leave a second return outside of 'if'.

Fix feedback: real indicator that user is non existant is totalUserRewards[user] == 0 hence the if part [Stayed the same]

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**ID 20:**

**Status: Unresolved**

**Informational | Multiple interface castings**

Present at: MerkleIterativeVesting @ L819-844

Description: In multiple spots interface is being casted over the address.

Recommendation: Consider changing the flow in such a way that interface is casted only once.

Fix feedback: There is no space on the contract for additional global params [Stayed the same]

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**ID 21:**

**Status: Acknowledged**

**Medium | Breakable getter**

Present at: TokensFarmSDK @ L636-657

Description: Getter will break when the number of pendingSteaks reaches a certain threshold.

Recommendation: Consider changing the getter in such a manner that pending stakes are partially retrievable.

Fix feedback: practice showed that the user won't have more than 4 pending stakes which is far from breaking getter. Will take into consideration for future fixation [Stayed the same]

## Complete Analysis

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ID 22:

Status: Acknowledged

**Informational | Bad naming in an event**

Present at: MerkleIterativeVesting @ L85

Description: 'UsersRemoved' event contains an argument called 'user' of type address[].

Recommendation: Consider changing the name of the argument to 'users'.

Fix feedback: Event poller already working with old event naming [Stayed the same]

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ID 23:

Status: Acknowledged

**Low | Redundant check and improper value setting**

Present at: TokensFarmSDK @ L713 & @ L1110

Description: Condition present at the mentioned line returns the lastRewardTime if it is less than endTime, since value of lastRewardTime can at most be equal to the endTime this ternary operator is redundant. This flow is not respected in a single place at line 1110, where 'lastRewardTime' is set to be 'block.timestamp' value (potentially greater than 'lastTime/endTime'). This does not disrupt the contract flow but it could lead to logical errors or misinformation in the future cases.

Recommendation: Discuss if this behavior is intentional or not, and make the changes based on discussion conclusions. If this is not a wanted behavior we recommend to delete the ternary operator, use 'lastRewardTime' as is, and set 'lastRewardTime' to equal 'lastTime' at L1110.

Fix feedback: Behaviour intentional [Stayed the same]

## Complete Analysis

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ID 24:

Status: Acknowledged

### Informational | Redundant 'using' directive statement

Present at: VestingFarmFactory @ L22 & TokensFarmFactory @ L20 & TokensFarmSDKFactory @ L20

Description: Clone library is usable only for type 'address'.

Recommendation: Consider rewriting the statement or removing it.

Fix feedback: It is not used but we will keep it there in case of usage in the future [Stayed the same]

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ID 25:

Status: Acknowledged

### Low | Unused Clones Library

Present at: VestingFarmFactory & TokensFarmFactory & TokensFarmSDKFactory

Description: Clones library by OZ is imported and despite written 'using' directive has not been used inside the contracts.

Recommendation: Consider removing it.

Fix feedback: It is not used but we will keep it there in case of usage in the future [Stayed the same]

## Complete Analysis

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ID 26:

Status: Resolved

### Informational | Redundant value check

Present at: VestingFarmFactory @ L749 & TokensFarmFactory @ 1022 & TokensFarmSDKFactory @ 1043

Description: In lines described above there are checks of a uint value being greater than or equal to zero, which has no effect.

Recommendation: Consider removing the checks.

Fix feedback: fixed as suggested

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ID 27:

Status: Acknowledged

### Informational | Optimization runs

Present at: Whole repository

Tip: Using optimization runs value above 200 can help you optimize bytecode for cheaper transactions and therefore better ux.

Fix feedback: [Stayed the same]

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