```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Word Spinner</title>
<style>
 body {
   font-family: Arial, sans-serif;
   display: flex;
   justify-content: center;
    align-items: center;
   height: 100vh;
   margin: 0;
  .container {
   text-align: center;
 h2 {
    transition: transform 0.5s ease-in-out;
  .spinning {
   animation: spin 1s infinite linear;
 @keyframes spin {
   100% {
      transform: rotate(360deg);
</style>
<body>
<div class="container">
 <h2 id="word">Hello</h2>
  <input type="text" id="textInput" placeholder="Enter a word or phrase">
  <button onclick="changeWord()">Submit</button>
</div>
<script>
 function changeWord() {
   var input = document.getElementById('textInput').value;
    var word = document.getElementById('word');
```

```
word.textContent = input;
   word.classList.add('spinning');
    setTimeout(function() {
     word.classList.remove('spinning');
   }, 1000);
</script>
</body>
</html>
<!DOCTYPE html>
<html lang="en">
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Counter</title>
<style>
 body {
   font-family: Arial, sans-serif;
   display: flex;
   justify-content: center;
   align-items: center;
   height: 100vh;
   margin: 0;
 #count {
   font-size: 16px; /* initial font size */
</style>
</head>
<body>
<button onclick="incrementCount()">Increment</button>
0
<script>
 function incrementCount() {
   var countParagraph = document.getElementById('count');
   var currentCount = parseInt(countParagraph.textContent);
   var newCount = currentCount + 1;
    countParagraph.textContent = newCount;
    countParagraph.style.fontSize = (16 + newCount) + 'px'; // Increase font
size
</script>
```

```
</body>
</html>
<!DOCTYPE html>
<html lang="en">
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Counter with List</title>
<style>
 body {
   font-family: Arial, sans-serif;
   display: flex;
   justify-content: center;
   align-items: center;
   height: 100vh;
   margin: 0;
 #countList {
   list-style-type: none;
 .countItem {
   font-size: 16px; /* initial font size */
</style>
</head>
<body>
<button onclick="incrementCount()">Increment</button>
var count = 0;
 function incrementCount() {
   count++;
   var countList = document.getElementById('countList');
   var newItem = document.createElement('li');
   newItem.textContent = count;
   newItem.classList.add('countItem');
   newItem.style.fontSize = (16 + count) + 'px'; // Increase font size
   countList.appendChild(newItem);
</script>
```

```
</body>
</html>
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Task 4: Dynamic Table</title>
<style>
 body {
   font-family: Arial, sans-serif;
   background-color: #f0f0f0;
   display: flex;
   justify-content: center;
   align-items: center;
   height: 100vh;
   margin: 0;
 table {
   border-collapse: collapse;
   margin-bottom: 20px;
 th, td {
   border: 1px solid #ddd;
   padding: 8px;
   text-align: center;
</style>
</head>
<body>
Row
   Sum
 <button id="add-row-btn">Add Row</button>
<script>
 const sumTable = document.getElementById('sum-table');
 const addRowBtn = document.getElementById('add-row-btn');
 let rowCount = 1;
 addRowBtn.addEventListener('click', () => {
   const newRow = sumTable.insertRow();
   const cell1 = newRow.insertCell(0);
   const cell2 = newRow.insertCell(1);
```

```
cell1.textContent = rowCount;
    cell2.textContent = getFibonacci(rowCount);
    rowCount++;
  });
  function getFibonacci(n) {
   if (n === 1 || n === 2) {
     return 1;
   let a = 1;
    let b = 1;
   let sum = 0;
   for (let i = 3; i <= n; i++) {
     sum = a + b;
     a = b;
     b = sum;
   return sum;
</script>
</body>
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Calculator</title>
<style>
 body {
   font-family: Arial, sans-serif;
    text-align: center;
  input[type="text"] {
   padding: 5px;
   margin: 5px;
   width: 100px;
 button {
    padding: 10px 20px;
  margin: 5px;
```

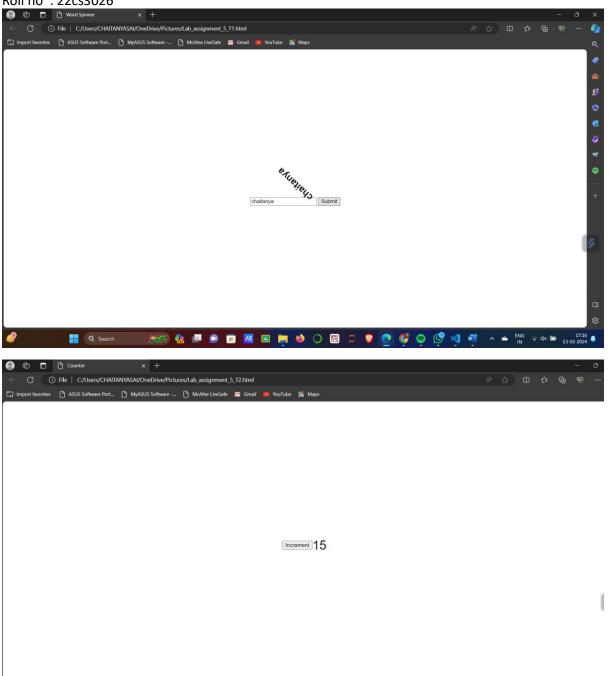
```
font-size: 16px;
 #result {
   margin-top: 20px;
   font-size: 20px;
</style>
</head>
<body>
<input type="text" id="input1" placeholder="Enter number">
<input type="text" id="input2" placeholder="Enter number">
<button onclick="calculate('+')">+</button>
<button onclick="calculate('-')">-</button>
<button onclick="calculate('*')">*</button>
<button onclick="calculate('/')">/</button>
<div id="result"></div>
<script>
 function calculate(operator) {
   var input1 = Number.parseInt(document.getElementById('input1').value);
   var input2 = Number.parseInt(document.getElementById('input2').value);
   var resultElement = document.getElementById('result');
   var result;
    switch (operator) {
     case '+':
       result = input1 + input2;
       break;
      case '-':
       result = input1 - input2;
       break;
      case '*':
       result = input1 * input2;
       break;
     case '/':
        if (input2 !== 0) {
         result = input1 / input2;
        } else {
          result = "Cannot divide by zero";
       break;
      default:
        result = "Invalid operator";
```

```
resultElement.textContent = "Result: " + result;
</script>
</body>
<!DOCTYPE html>
<html lang="en">
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Toggle Content</title>
<style>
 #hiddenContent {
   display: none;
</style>
<body>
<button id="showContentButton">Click Here
<div id="hiddenContent">
 <!DOCTYPE html>
  <html lang="en">
  <head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Page</title>
  <body>
   <h1>I am an H1</h1>
   This is a paragraph followed by a list:
   type="I">
     This is first
     This is second
   </body>
  </html>
</div>
<script>
 document.getElementById("showContentButton").addEventListener("click",
function() {
```

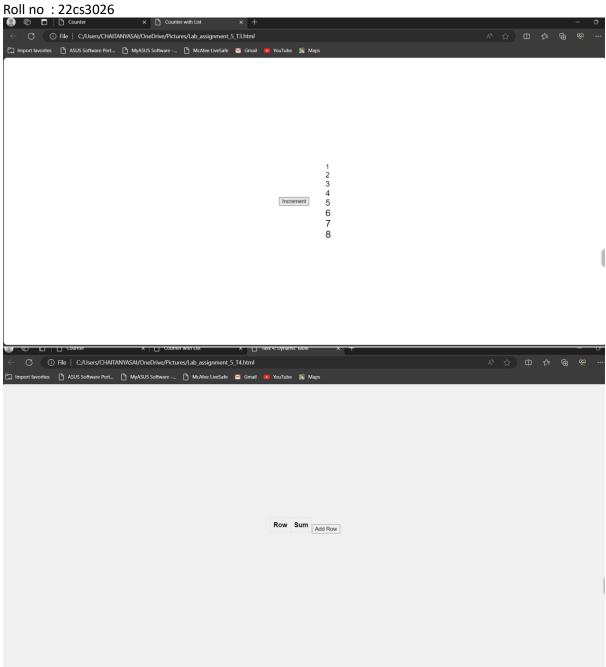
```
var content = document.getElementById("hiddenContent");
    if (content.style.display === "none") {
      content.style.display = "block";
    } else {
      content.style.display = "none";
  });
</script>
</body>
</html>
<!DOCTYPE html>
<html lang="en">
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Tip Calculator</title>
<style>
 body {
    font-family: Arial, sans-serif;
    background-color: #f4f4f4;
   margin: 0;
   padding: 0;
    display: flex;
    justify-content: center;
    align-items: center;
   height: 100vh;
  .container {
    background-color: #fff;
   border-radius: 8px;
    box-shadow: 0 0 10px rgba(0, 0, 0, 0.1);
   padding: 20px;
    text-align: center;
 h1 {
   margin-bottom: 20px;
    color: #333;
  input[type="number"] {
   width: 100px;
   padding: 10px;
   margin: 10px;
   border: 1px solid #ccc;
    border-radius: 5px;
 button {
```

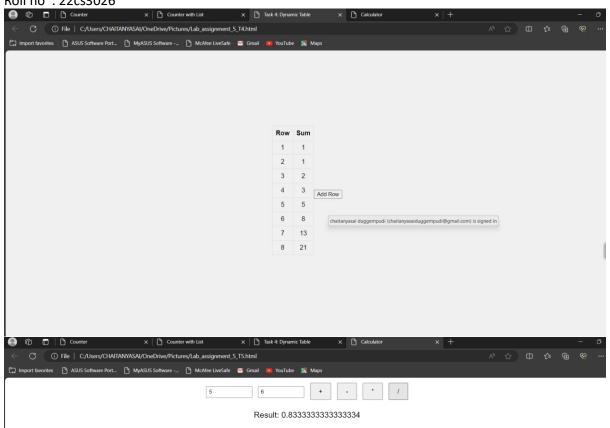
```
padding: 10px 20px;
    background-color: #4CAF50;
    color: white;
    border: none;
    border-radius: 5px;
    cursor: pointer;
   margin: 10px;
  button:hover {
    background-color: #45a049;
  #tipAmount {
   margin-top: 20px;
    font-size: 24px;
    font-weight: bold;
    color: #4CAF50;
</style>
</head>
<body>
<div class="container">
  <h1>Tip Calculator</h1>
  <input type="number" id="billAmount" placeholder="Bill Amount" min="0"</pre>
step="0.01"><br>
  <div id="tipPercentage">Tip Percentage: 15%</div>
  <button onclick="increaseTipPercentage()">Increase Tip %</button>
  <button onclick="decreaseTipPercentage()">Decrease Tip %</button><br>
  <div id="numOfPeople">Number of People: 1</div>
  <button onclick="increaseNumOfPeople()">Increase People/button>
  <button onclick="decreaseNumOfPeople()">Decrease People/button><br>
  <button onclick="calculateTip()">Calculate Tip</button>
  <div id="tipAmount"></div>
</div>
<script>
 let tipPercentage = 15;
  let numOfPeople = 1;
  function increaseTipPercentage() {
    tipPercentage += 1;
    document.getElementById('tipPercentage').innerText = `Tip Percentage:
${tipPercentage}%`;
  function decreaseTipPercentage() {
    if (tipPercentage > 0) {
      tipPercentage -= 1;
      document.getElementById('tipPercentage').innerText = `Tip Percentage:
${tipPercentage}%`;
```

```
function increaseNumOfPeople() {
    numOfPeople += 1;
    document.getElementById('numOfPeople').innerText = `Number of People:
${numOfPeople}`;
  function decreaseNumOfPeople() {
   if (numOfPeople > 1) {
      numOfPeople -= 1;
      document.getElementById('numOfPeople').innerText = `Number of People:
${numOfPeople}`;
 function calculateTip() {
    const billAmount =
parseFloat(document.getElementById('billAmount').value);
    if (isNaN(billAmount) || billAmount <= 0) {</pre>
     alert('Please enter a valid bill amount.');
     return;
    const tipAmount = (billAmount * tipPercentage) / 100 / numOfPeople;
    document.getElementById('tipAmount').innerText = `Tip Amount per person:
$${tipAmount.toFixed(2)}`;
</script>
</body>
```



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