David Chau

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Skills

Languages:

• Java • C++ • HTML • CSS • Scala • Ruby • Javascript • PHP

Tools/Technologies:

• Eclipse IDE • Sublime • Brackets Text Editor • Android Studio • Node.js

Netbeans IDE
CodeBlocks
Jquery
Git
Ruby on Rails
AJAX

Education

San Francisco State University

Bachelor of Science in Computer Science

GPA: 3.50 August 2013 - May 2017

Employment_

Teaching Assistant – San Francisco State University

June 2016 – Present

Assisting professor with administrative responsibilities

• Provided support to students building their websites and learning web technologies

Projects

Amaizing Recipes Search - Search Recipe by Ingredients Android App

September 2015 – December 2015

• Worked in a team of six, utilizing Scrums and Agile Methodology to meet our deadlines while preserving quality software

• Utilized the Volley library to get our results from the API's and parsed the retrieved data. Also created the Java class to show the data in a neat format for our users.

• Implemented various functions such as Swipe to Search, allowing the user to immediately swipe to search for a recipe after selecting their ingredients, to improve user experience

• Utilized SQLite to store favorite recipes and allow the user to return to those recipe's page.

Liars Dice – Browser Based Dice game

March 2016 – May 2016

• Worked in a team of four, to create a dice game using Ruby on Rails, HTML, CSS, and JavaScript; worked as Full-Stack Developer

Implemented chat and game communication using Pusher library and AJAX

• Implemented game engine, logic, and behaviors such as Bidding and Challenges

Interrobang.OS – JavaScript Operating System

February 2016 – May 2016

• Lead a team of five to create a fully functional operating system in pure Javascript

• Researched and utilized Web Workers to simulate multiprocessing and multithreading in a single threaded environment

• Implemented First Come First Serve task scheduling and many other necessary OS features

• Handled logistics and team organization to meet deadlines and milestones

Basic Ruby Web Server

February 2016 – March 2016

- Lead a team of three to create a web server that takes in HTTP Requests and sends out HTTP responses
- Handled logistics such as assigning roles to team members, emphasizing team's strengths
- Debugged and tied together group's code to create a fully functional project
- Implemented GET and DELETE requests, aliases, script aliases, and user authentication

Other Pursuits

- Association for Computing Machinery: San Francisco State University chapter
- Competitive Go/Baduk player, part of the Bay Area Go Players Association
- The Hacking Club at SFSU Founding member and Chief of Technology