Structure of HTML 5 HTML



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HTML5 Syntax Checks

- Uppercase, lowercase, camel case
- Attributes quoted, attributes not quoted
- Self-closing or not
- No deprecated elements, only obsolete elements don't use them, but they work

HTML Element Syntax

- HTML documents consist of a tree of *element*s and *text*.
- Each *element* is denoted by a start tag / opening tag, such as <body>, and an end tag / closing tag, such as </body>.

```
This is <em>very <strong>wrong</em>!</strong>
This <em>is <strong>correct</strong>.</em>
```

- The *element* content is everything between the start and the end tag.
- Some HTML elements have empty content.
- Empty *element*s are closed in the start tag.

HTML Attribute Syntax

Elements can have attributes, which control how the elements work.

```
<a href="demo.html">simple</a>
```

- Attributes are placed inside the start tag, and consist of a name and a value, separated by an = character.
- The *attribute* value can be left unquoted if it is a keyword, but generally will be quoted.
- The *value* can also be omitted altogether if it is empty.

HTML Comment

- The comment tag is used to insert comments in the source code.
- Comments are not displayed in the browsers.
- You can use comments to explain your code, which can help you when you edit the source code at a later date.
- **<!-- -->**
 - 1 <!--This is a comment. Comments are not displayed in the browser-->
 - 3 This is a paragraph.

Valid HTML vs. Valid XHTML

So you created XHTML...



But did you know that

- Over 90% of XHTML is delivered with the text/html MIME type and therefore broken.
- Delivering XHTML as text/xml or application/xhtml+xml is risky(not supported in old IE).

Valid HTML vs. Valid XHTML (Cont.)

- Use HTML5 and create valid HTML
 - http://validator.w3.org
 - http://validator.nu/
- HTML5 allows XML syntax from XHTML 1.0 for backward compatibility
 -

- HTML5 has well-defined processing rules
- Simple is better
 - New doctype
 - Character set

<!DOCTYPE>

- Must be the very first thing in your HTML document, before the html tag.
- Is not an HTML tag; it is an instruction to the web browser about what version of HTML the page is written in.
- In HTML 4.01, the <!DOCTYPE> declaration refers to a DTD, because HTML 4.01 was based on SGML.
- The DTD specifies the rules for the markup language, so that the browsers render the content correctly.
- HTML5 is not based on SGML, and therefore does not require a reference to a DTD.

<!DOCTYPE> (Cont.)

- Does not have an end tag.
- Is **NOT** case sensitive.
- Use W3C's Validator to check that you have written a valid HTML / XHTML document!

<!DOCTYPE> (Cont.)

HTML 4.01

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN"
"http://www.w3.org/TR/html4/loose.dtd">
```

■ XHTML 1.0

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
```

HTML 5



Simplified Doctype

HTML4/XHTML

- HTML 4.01 Strict
- HTML 4.01 Transitional
- HTML 4.01 Frameset
- XHTML 1.0 Strict
- XHTML 1.0 Transitional
- XHTML 1.0 Frameset
- XHTML 1.1

<!DOCTYPM HTML PUBLIC "-//W3C//DTD HTML
4.01 Transitional//EN"
"http://www.w3.org/TR/html4/loose.dtd">

HTML5

<!DOCTYPE html>

```
HTML Element API https://html.spec.whatwg.org/multipage/

HTML , https://www.w3schools.com/html/default.asp
```

- Tells the browser that this is an HTML document.
- Represents the root of an HTML document.
- Is the container for all other HTML elements (except for the e <!DOCTYPE> tag).

VS Code

html

<html> (Cont.)

- Differences between HTML 4.01 and HTML5.
 - HTML5 has added a new attribute: manifest.
 - manifest=URL
 - Specifies the address of the document's cache manifest (for offline browsing)
- Differences Between HTML and XHTML
 - The xmlns attribute is required in XHTML, but is invalid in HTML.
 - xmlns=http://www.w3.org/1999/xhtml is default.

<html> lang Attribute

Sets the language code.

Korean	English	Chinese	French	Arab	Japanese	Spanish
ko	en	zh	fr	ar	ja	es

Language code ref : http://rishida.net/utils/subtags/

manifest	Attribute ()	
->			

<html> manifest Attribute

- Specifies the location of the document's cache manifest.
- HTML5 introduces application cache.
 - Means that a web application is cached, and accessible without an internet connection.
 - Gives an application three advantages:
 - Offline browsing users can use the application when they're offline.
 - Speed cached resources load faster.
 - Reduced server load the browser will only download updated/changed resources from the server.

<html> manifest Attribute (Cont.)

- Should be included on every page of your web application that you want cached.
- The manifest file is a simple text file that lists the resources the browser should cache for offline access.

<html> manifest Attribute (Cont.)

- Syntax
 - <html manifest="URL">
- URL
 - The address of the document's cache manifest.
 - Possible values:
 - An absolute URL points to another web site (like href="http://www.example.com/demo.appcache")
 - A relative URL points to a file within a web site (like href="demo.appcache")
- Internet Explorer 10+, Firefox, Chrome, Safari and Opera support Application cache.

<head>

- Is a container for all the head elements.
- Must include a title for the document, and can include scripts, styles, meta information, and more.
- The following elements can go inside the <head> element:

- Differences Between HTML 4.01 and HTML5
 - The profile attribute is not supported in HTML5.

<title>

- Is required in all HTML documents and it defines the title of the document.
- Defines a title in the browser toolbar.
- Provides a title for the page when it is added to favorites.
- Displays a title for the page in search-engine results.
- Can NOT have more than one <title> element in an HTML document.
- If you omit the <title> tag, the document will not validate as HTML.

```
<!-- 1. X --> 
 <h1 style="background-color:black, color= white, text-align= center"> 
Hello, World 
</h1>
```

<style>

- Is used to define style information for an HTML document.
- Inside, specify how HTML elements should render in a browser.
- Each HTML document can contain multiple <style> tags.

```
<!-- 2. Head
        Style
body
          h2
                  h2 Attribute
           가
MVC
                        HTML
                                        X -->
<head>
 <style type="text/css">
  h1 {
    background-color: black;
    color: yellow;
    text-align: center;
 </style>
</head>
           <body>
               <h1>A heading</h1>
               A paragraph.
10
            </body>
        </html>
```

<style> (Cont.)

- To link to an external style sheet, use the link> tag.
- If the scoped attribute is not used, each <style> tag must be located in the head section.
- Differences Between HTML 4.01 and HTML5
 - The scoped attribute is new in HTML5.

<style> (Cont.)

Attributes

- media
 - Specifies what media/device the media resource is optimized for.
- scoped new
 - Specifies that the styles only apply to this element's parent element and that element's child elements
- type
 - Specifies the MIME type of the style sheet.

```
MIME .
Major / Minor .
ex)
text/html, text/css, text/javascript
text -> javascript
```

<style> media Attribute

- Specifies what media/device the CSS style is optimized for.
- Is used to specify that the style is for special devices (like iPhone), speech or print media.
- Can accept several values.

<style> media Attribute (Cont.)

- Possible Operators : and, not, ,
- Devices
 - all : default, suitable for all devices.
 - aural : Speech synthesizers
 - braille : Braille feedback devices.
 - handheld : Handheld devices
 - projection : Projectors
 - print : Print preview mode / printed pages
 - screen : Computer screens
 - tty: Teletypes and similar media using a fixed-pitch character grid.
 - tv : Television type devices

<style> scoped Attribute

- Is currently supported only in Firefox.
- Is a boolean attribute.
- Syntax
 - <style scoped>

When present, it specifies that the styles only apply to this element's parent element and that element's child elements (not the entire document).

<base>

- Specifies the base URL/target for all relative URLs in a document.
- There can be at maximum one <base> element in a document, and it must be inside the <head> element.

<base> (Cont.)

- Put the <base> tag as the *first* element inside the <head> element, so that other elements in the head section uses the information from the <base> element.
- If the <base> tag is present, it must have either an href attribute or a target attribute, or both.
- In HTML the <base> tag has no end tag.

dase> (Cont.)

Attributes

- href
 - Specifies the base URL for all relative URLs in the page.
- target
 - Specifies the default target for all hyperlinks and forms in the page.
 - blank, _parent, _self, _top, framename

k>

- Defines the relationship between a document and an external resource.
- Is most used to link to style sheets.
- This element goes only in the head section, but it can appear any number of times.

Has no end tag.

<link> (Cont.)

Attributes

- href
 - Specifies the location of the linked document.
- rel
 - Required.
 - Specifies the relationship between the current document and the linked document.
 - alternate, archives, author, bookmark, external, first, help, icon, last, license, next, nofollow, noreferrer, pingback, prefetch, prev, search, sidebar, stylesheet, tag, up

<link> (Cont.)

- Attributes
 - sizes enew
 - Specifies the size of the linked resource.
 - Only for rel="icon"
 - type
 - Specifies the MIME type of the linked document.

<link> sizes Attribute

- Is not currently supported in any of the major browsers.
- Specifies the sizes of icons for visual media.
- This attribute is only used if rel="icon".
- Syntax
 - <link sizes="HeightXWidth any>

```
1 link rel="icon" href="demo_icon.gif" type="image/gif" sizes="16x16">
```

<script>

- Is used to define a client-side script, such as a JavaScript.
- Either contains scripting statements, or it points to an external script file through the src attribute.
- Common uses for JavaScript are image manipulation, form validation, and dynamic changes of content.

<script> (Cont.)

- Differences Between HTML 4.01 and HTML5
 - The type attribute is required in HTML 4, but optional in HTML5.
 - The async attribute is new in HTML5.
 - The HTML 4.01 attribute: xml:space, is not supported in HTML5.

<script> (Cont.)

Attributes

- async
 - Specifies that the script is executed asynchronously (only for external scripts)
- charset
 - Specifies the character encoding used in an external script file.
- defer
 - Specifies that the script is executed when the page has finished parsing (only for external scripts)

<script> async Attribute

- Is supported in Internet Explorer 10, Firefox, Opera, Chrome, and Safari.
- Is a boolean attribute.
- When present, it specifies that the script will be executed asynchronously as soon as it is available.
- Is only for external scripts (and should only be used if the src attribute is present).
 - 1 <script src="demo_async.js" async></script>

<script> charset Attribute

- Specifies the character encoding used in an external script file.
- Is used when the character encoding in an external script file differs from the encoding in the HTML document.
- 1 <script src="myscripts.js" charset="UTF-8"></script>

<script> defer Attribute

- Is a boolean attribute.
- When present, it specifies that the script is executed when the page has finished parsing.
- Is only for external scripts (should only be used if the src attribute is present).
 - 1 <script src="demo_defer.js" defer></script>

<meta>

- Provides metadata about the HTML document.
- Metadata will not be displayed on the page, but will be machine parseable.
- Are typically used to specify page description, keywords, author of the document, last modified, and other metadata.
- The metadata can be used by browsers (how to display content or reload page), search engines (keywords), or other web services.

- Always goes inside the <head> element.
- Metadata is always passed as name/value pairs.
- Has no end tag.

- Attributes
 - charset enew
 - Specifies the character encoding for the HTML document.
 - content
 - Gives the value associated with the http-equiv or name attribute.
 - http-equiv
 - Provides an HTTP header for the information/value of the content attribute.
 - content-type, default-style, refresh

- Attributes
 - name
 - Specifies a name for the metadata.
 - application-name, author, description, generator, keywords

- <meta name="description" content="HTML5 연습">
- <meta name="author" content="Peter Bok">
- <meta name="copyright" content="Copyright © 2014 javaexp ert.co.kr">
- <meta name="reply-to" content="javaexpert@nate.com">
- <meta name="date" content="2014-05-14T 12:00:00+09:00" >

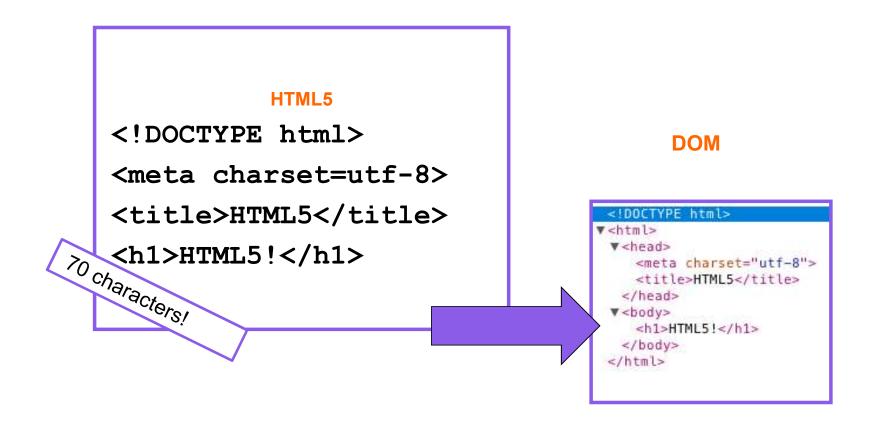
- <meta http-equiv="keywords" content="HTML5, CSS, JavaS cript">
- <meta http-equiv ="Content-Type" content="text/html;charset = euc-kr">
- <meta http-equiv ="Pragma" content="no-cache">
- <meta http-equiv ="Refresh" content="3;url=http://www.google.com">

Simplified Character Set

HTML5

<meta charset=utf-8>

Minimal HTML5 Page



Getting Started.....



<meta http-equiv="Content-Type" content-Type" content-Type content-Typ

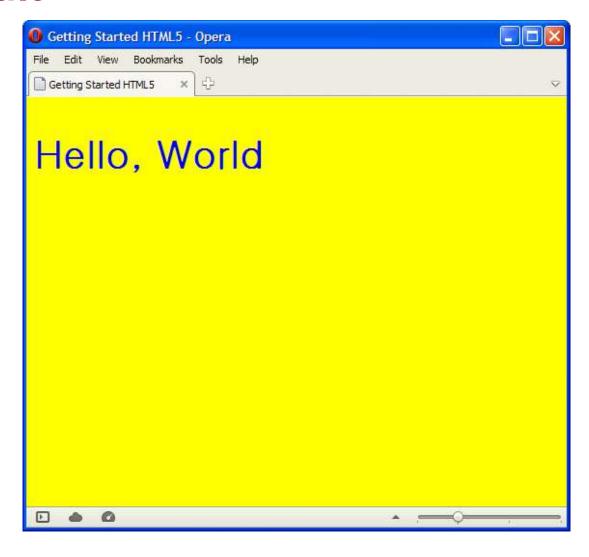
Lab1: Hello, World

- Web Browsers
 - Edge, Firefox, Google Chrome, Opera, Safari
- Text Editors
 - Visual Studio Code, Notepad++, Editplus, etc...
- Files
 - helloworld.html

Lab1: helloworld.html

```
<!doctype html>
   □<html>
       <head>
          <title>Getting Started HTML5</title>
 5
          <meta charset="utf-8">
 6
          <style type="text/css">
 789
            body { background-color :yellow }
            p {font-size : 30pt; color : blue ; font-weight : 900 }
          </style>
10
       </head>
       <body>
12
          Hello, World
13
       </body>
     </html>
```

Lab1: Result



Lab1: http://validator.nu/

