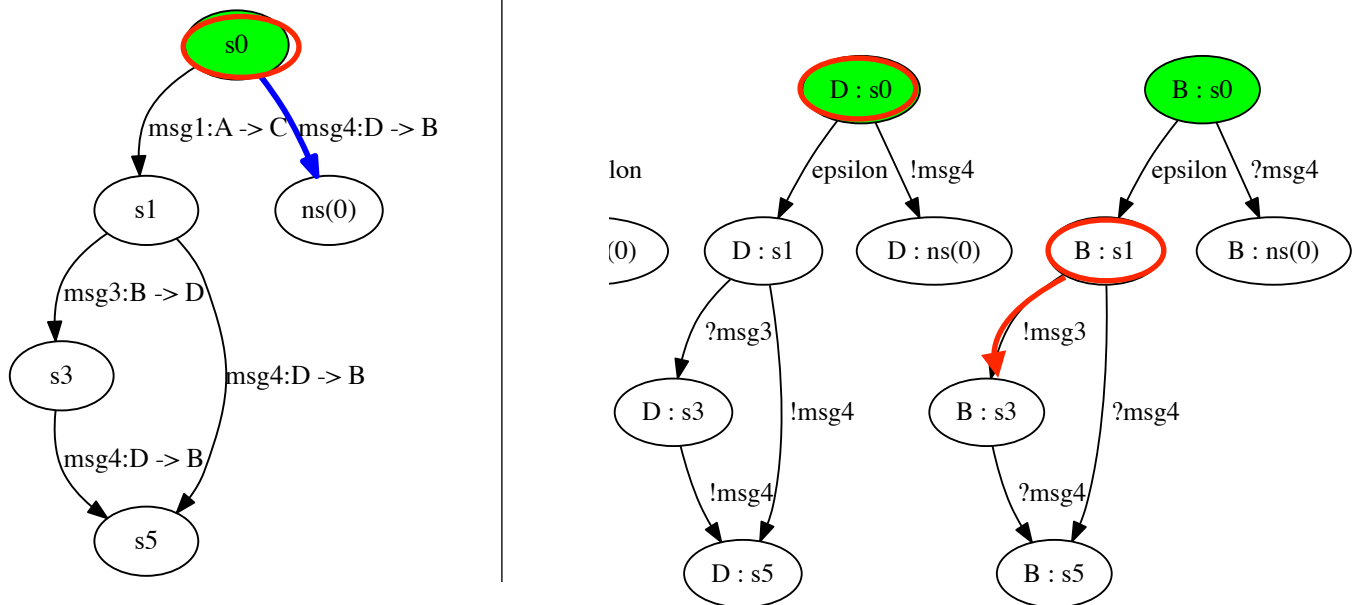
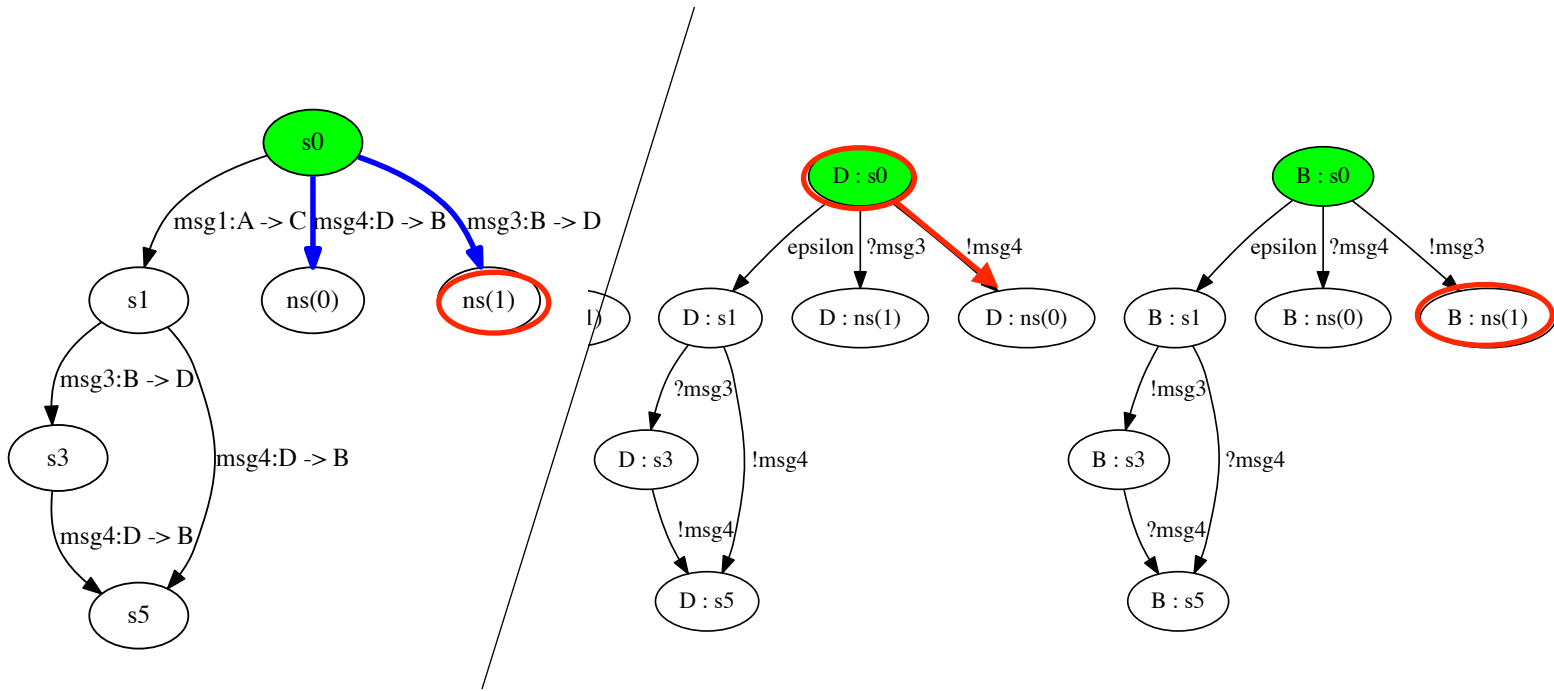


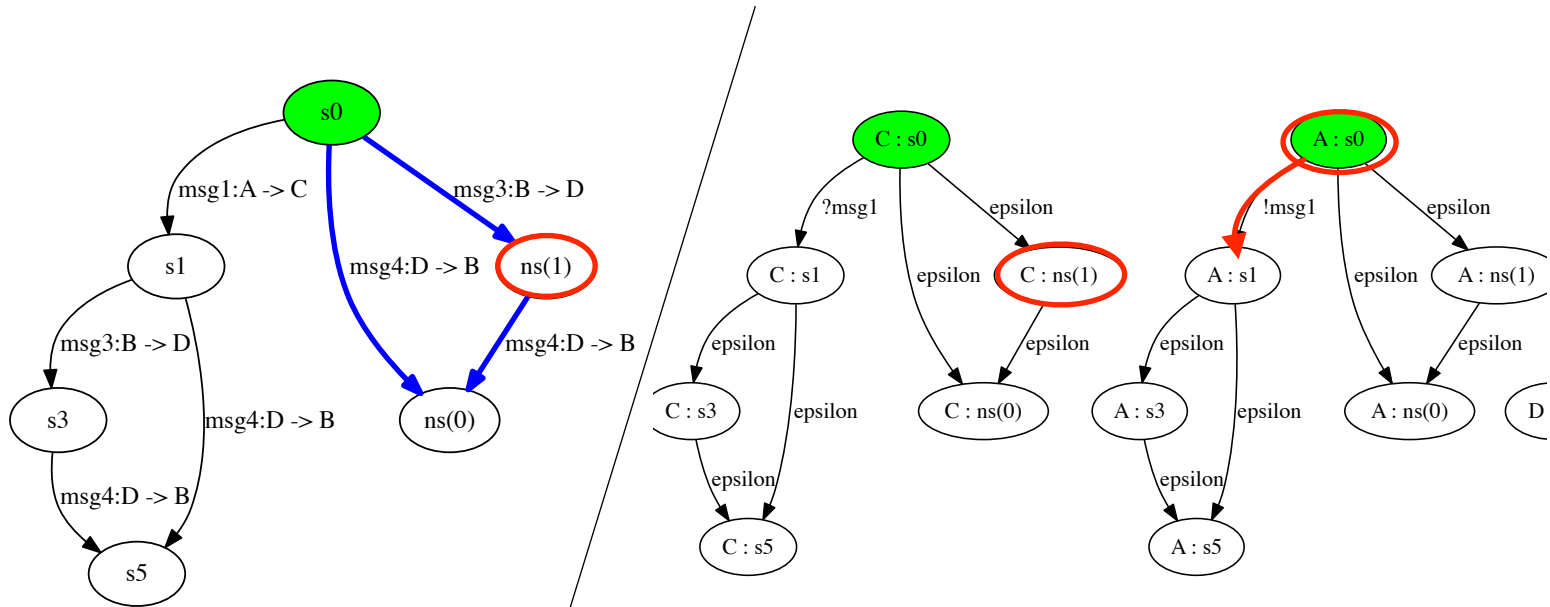
ADD REPAIR (step 1) (until step 6, seems ok.)



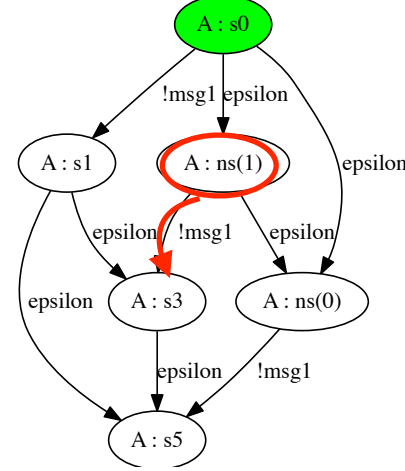
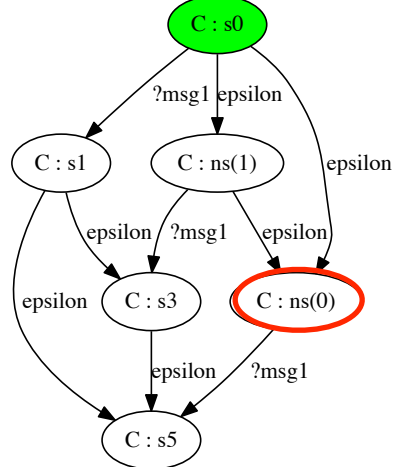
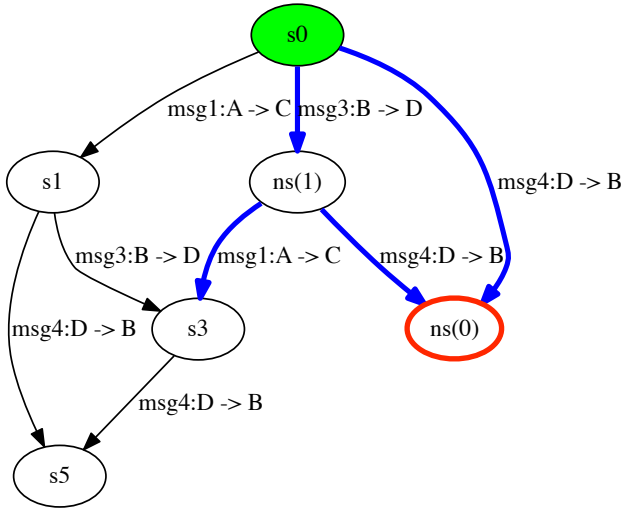
ADD REPAIR (step 2)



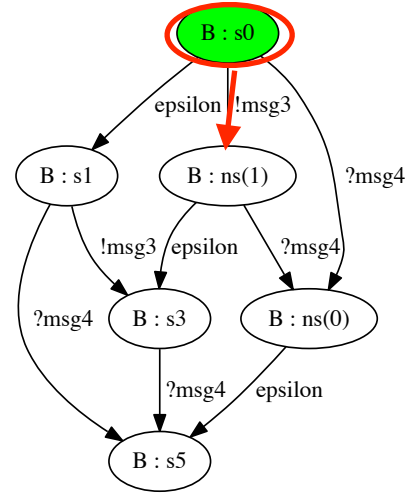
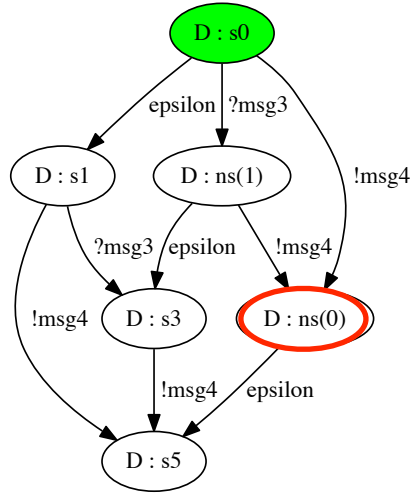
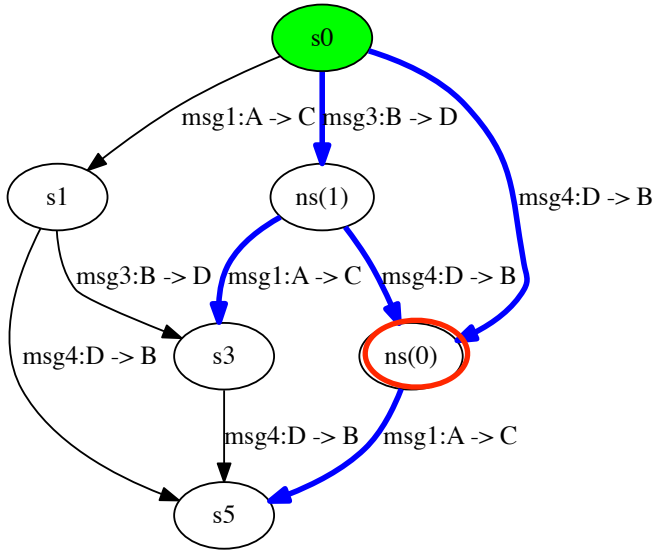
ADD REPAIR (step 3)



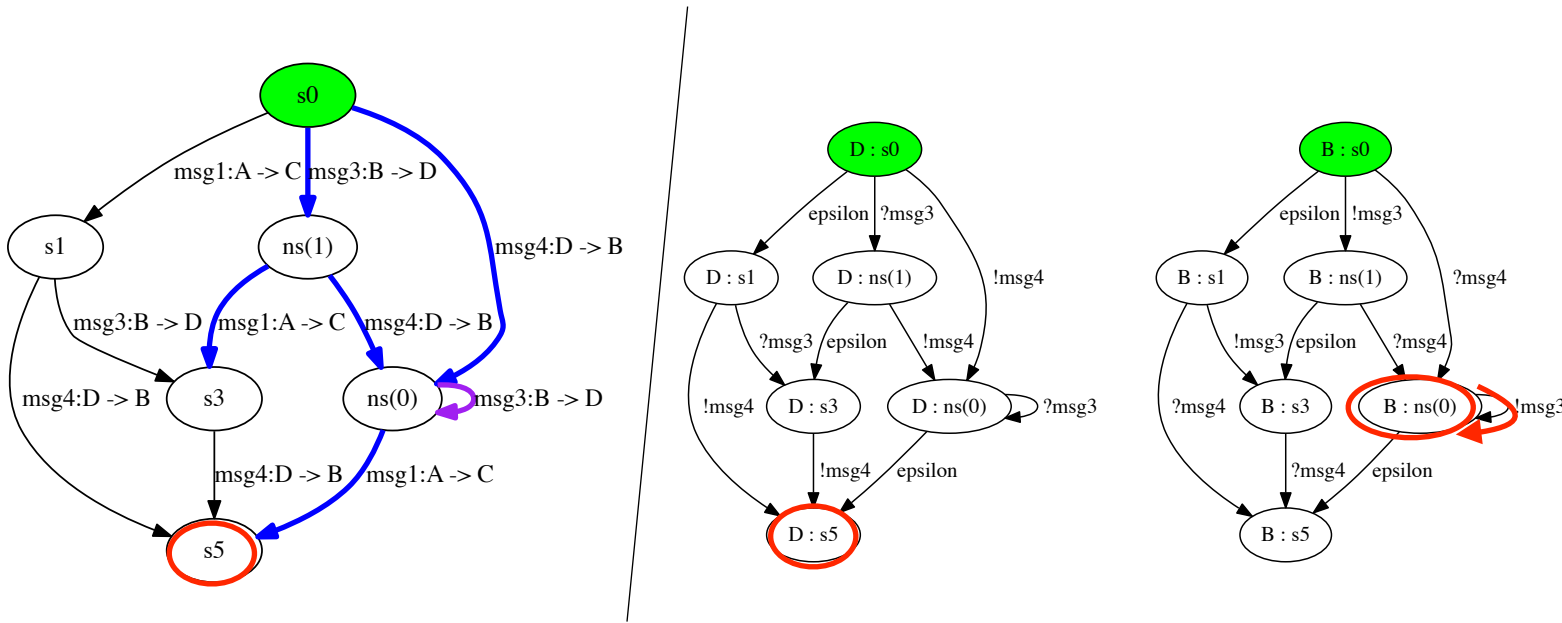
ADD REPAIR (step 4)



ADD REPAIR (step 5)



ADD REPAIR (step 6) ← adds a cycle



ADD REPAIR (step 7+) ← D misses the cycled state $ns(0)$.. so will add receive transition forever

