# Myles DeBoer

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Prior to software engineering, I graduated from Academy of Art University in San Francisco where I studied Multimedia Technologies. I found animation, graphic design, web development, and photography/videography to be my focus outlets while I worked as Music Director for our college radio station to express more of my technical programming skills. Since then, I continued to keep up with my technical interests and have proven myself to meet deadlines, pay attention to detail, and maintain a curious and persistent mindset which was all recognized through an administration award.

## Skills:

- HTML, CSS, Python, JavaScript, React.js, Node.js, Express.js, PostgreSQL, Git, Github, RESTful API's, Adobe Photoshop, Adobe Lightroom, Adobe Illustrator, Adobe Premiere, Final Cut, DaVinci Resolve, Adobe Audition, Ableton Live

## Projects:

*Bugsly - HTML, CSS, Chakra, JavaScript, ES6 Template Engine, Node.js, Express.js, and PostgreSQL/Sequelize*
- Drafted UI mockups using Adobe Software following implementation for the entire Bugsly interface.
- Constructed function components using React hooks.
- Implemented Redux for a more robust state management.
- Integrated various features such as building a rendering pie chart using React Recharts.

*Blood Bath - HTML, CSS, Bootstrap, JavaScript, Node.js, Express.js, and PostgreSQL/Sequelize*
- Co-managed UI designs.
- Built page routes within objects using partials.
- Collaborated with my team to build a user database using Beekeeper.

*Weather Box - HTML, CSS, JavaScript, React.js, and Redux*
- Designed all images through Adobe Software.
- Incorporated user engaging animations to 'Home' and 'Watch Box' buttons.
- Included Redux in build to pass data along seamlessly between components.
- Integrated React and Redux for adding/removing weather data to/from 'Watch Box'.

*BashScape - Python*
- A terminal based video game with multifaceted conditional statements.

## Education:

*DigitalCrafts Full Stack Software Engineering Bootcamp, San Francisco, CA | April 2022 - July 2022*

*Academy of Art University, San Francisco, CA | 2013 - 2017 | BA in Multimedia Technologies*

*Sierra Nevada University, Incline Village, NV | 2011 - 2013 | Business Administration with a Focus in Intl Business*

## Career Experience:

*Full Stack Web Development Teacher Assistant - edX Learning/UC Berkeley Extension, Berkeley, CA | January 2023 - Present*
- As Teacher Assistant, I support instructors by providing technical and instructional support to students. Responsibilities include grading, answering questions, leading group discussions, helping students troubleshoot code, and provide one-on-one assistance to students who require extra support.

*Off Premise Sales Specialist - Treasury Wine Estates, San Jose/Oakland, CA | April 2019 - July 2021*
- As Off Premise Sales Representative, I was responsible for developing and maintaining relationships with grocery chains in the Bay Area. My duties included building brand awareness, negotiating and securing placement for our products, collaborating with grocery management, and analyzing sales data and market trends to identify growth opportunities

*Bartender - Beach Shack, Port Douglas, AUS | June 2018 - November 2018*

*Bartender - Transport Hotel, Melbourne, AUS | December 2017 - May 2018*

*Mixologist/Event Coordinator - John Colins, San Francisco, CA | October 2016 - November 2017*

*Music Director/Podcast Host & Producer - Academy of Art University, San Francisco, CA | September 2013 - May 2016*
- Coordinated band interviews, set up live music for first year orientations, and wrote playlists for the college newspaper.
- Hosted and produced a podcast, Ketchup Radio, where I would locate, promote, and interview artists.