

Myles DeBoer

Software Engineer

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A software engineer capable of learning new languages with an emphasis on creativity. Prior to software engineering, I graduated from Academy of Art University in San Francisco where I studied multimedia technologies. I found animation, graphic design, and photography/videography to be my creative outlets while I worked as music director for our college radio station to express my technical programming skills. Upon graduation, I continued to keep up with my creative interests, became a certified Bitcoin professional as the blockchain industry is very interesting to me, and gained my certificate in full stack software engineering. I have proven myself to work to meet deadlines, pay attention to detail, and maintain a curious and persistent mindset which was all recognized through an administration award.

Skills:

- HTML, CSS, Python, JavaScript, React.js, Node.js, Express.js, PostgreSQL, Git, Github, RESTful API's, Adobe Photoshop, Adobe Lightroom, Adobe Premiere, Final Cut

Projects:

Bugsly - HTML, CSS, JavaScript, ES6 Template Engine, Node.js, Express, and PostgreSQL/Sequelize

- A group bug tracking project that gives users an opportunity to list issues while collaborating with teammates to tackle problems firsthand. Users can input issue priority, the status of the issue, and assign certain issues to those with certain development strengths. Bugsly is simple, useful, and easy to use all in one.

Weather Box - HTML, CSS, JavaScript, React.js, and Redux

- Weather Box is an interactive weather application where users can input a name of a city which then displays the city's forecast. The theme is based around unpacking a box with weather related contents inside. Depending on the city and the daily and weekly forecast, images will appear that represent activities of what is best suited for the selected forecast.

Sheltr - HTML, CSS, and JavaScript

- A group project that extends a helping hand by providing a platform of collected data from multiple API sources of local shelters integrated with google maps. The three given cities are some of the most affected cities in the U.S. that experience homelessness. Sheltr was created using HTML, CSS, JavaScript, and open source API's.

BashScape - Python

- An RPG game based on the classic MMORPG, RuneScape, built entirely on Python where players can level up their stats, experience quests, and unlock milestones.

Education:

DigitalCrafts Software Engineering Bootcamp, San Francisco, CA | April 2022 - July 2022

- **Certificate in Software Engineering:** 16-week software engineering program covering full-stack development including, but not limited to JavaScript, Python, including an emphasis on cutting-edge frameworks like React/Redux and server-side technologies including Node.js, Express, and PostgreSQL.

Academy of Art University, San Francisco, CA | 2013 - 2017 | BA in Multimedia Technologies

Sierra Nevada University, Incline Village, NV | 2011 - 2013 | Business Administration with a Focus in Intl Business

Career Experience:

Off Premise Sales Specialist - Treasury Wine Estates, San Jose/Oakland, CA | April 2019 - July 2021

- Responsible for increasing growth of leading wine brands such as Snoop Dogg Cali Red/Rose, Sterling, and Stags Leap.
- Worked with Store Directors and District Managers to ensure 100% planner execution and programming.
- Operated cross functionally with the Marketing team to promote brands and increase ROS.

Bartender - Beach Shack, Port Douglas, AUS | June 2018 - November 2018

Bartender - Transport Hotel, Melbourne, AUS | December 2017 - May 2018

Mixologist/Event Coordinator - John Colins, San Francisco, CA | October 2016 - November 2017

Music Director/Podcast Host & Producer - Academy of Art University, San Francisco, CA | September 2013 - May 2016

- Coordinated band interviews, set up live music for first year orientations, and wrote playlists for the college newspaper.
- Hosted and produced a podcast, Ketchup Radio, where I would locate, promote, and interview artists.