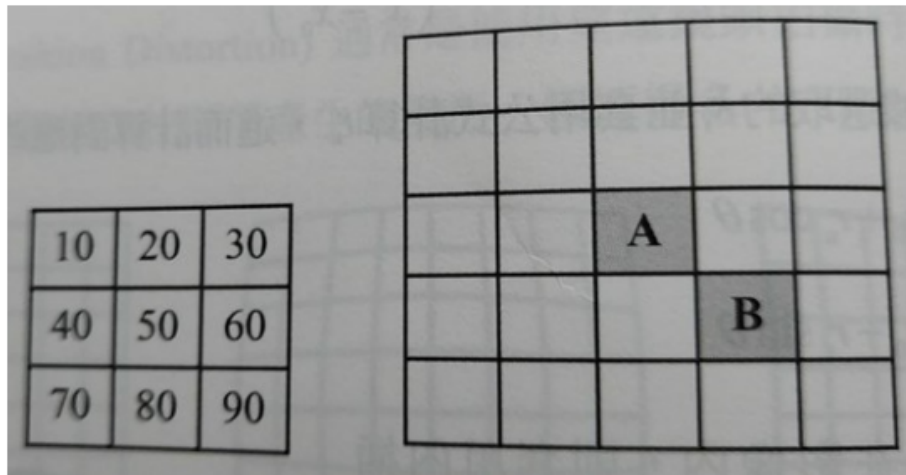


實戰 (1)

- 題目：將 3x3 的灰階影像，放大為 5x5 的灰階影像要求：分別採用 (a) 最近鄰內插法 (b) 雙線性內插法算出 A 及 B
- 方法：可以寫程式或手算



```
pythonImageProc > hw3_1.py > NN_interpolation
1  from numpy.matlib import matrix
2  import numpy as np
3  import cv2
4  import math
5  from matplotlib import pyplot as plt
6  matrix=np.array ([[10,20,30],[40,50,60],[70,80,90]])
7  print (matrix.shape)
8  def NN_interpolation(img):
9      srcH, srcW = img.shape
10     dstH, dstW = 5,5
11     retIMG = np.zeros([5,5],dtype = 'uint8')
12     for i in range (5) :
13         for j in range (5) :
14             srcX = int (round (i) * (3/5))
15             srcY = int (round (j) * (3/5))
16             if srcX >= srcW:
17                 srcX = srcW -1
18             if srcY >= srcH:
19                 srcY = srcH -1
20             retIMG[i,j] = img[srcX,srcY]
21     return retIMG
22 newIMG = NN_interpolation(matrix)
23 print ( newIMG.shape)
24 print ( newIMG )
```

(.venv) PS C:\Users\USER\Documents\pythonImageProc\.venv\Script\python-2022.2.1924087327\pythonFile\Documents\pythonImageProc\hw3_1. (3, 3) (5, 5) [[10 10 20 20 30] [10 10 20 20 30] [40 40 50 50 60] [40 40 50 50 60] [70 70 80 80 90]]

(a)
A = 50
B = 50

```

pythonImageProc > 409410411_hw3 > test.py > ...
1 C:\Users\USER\Documents\pythonImageProc - Contains emphasized items
2 import cv2
3 import math
4
5 matrix=np.array([[10,20,30],[40,50,60],[70,80,90]])
6 print(matrix.shape)
7
8 def double_linear(input_signal,zoom_multiples):
9     input_row,input_col = input_signal.shape
10    output_row = 5
11    output_col = 5
12    output_signal = np.zeros((output_row,output_col))
13    for i in range(output_row):
14        for j in range(output_col):
15            temp_x = i / output_row * input_row
16            temp_y = j / output_col * input_col
17            x1 = int(temp_x)
18            y1 = int(temp_y)
19            x2 = x1;y2 = y1 + 1
20            x3 = x1 + 1;y3 = y1
21            x4 = x1 + 1;y4 = y1 + 1
22            t = temp_x;u = temp_y - y1
23            if x4 >= input_row:
24                x4 = input_row -1
25                x2 = x4
26                x1 = x4 -1
27                x3 = x4 -1
28            if y4 >= input_col:
29                y4 = input_col -1
30                y3 = y4
31                y1 = y4 -1
32                y2 = y4 -1
33            output_signal[i,j]=(1-t)*(1-u)*input_signal[x1,y1] + (1-
34            t)*u*input_signal[x2,y2] + t*(1-u)*input_signal[x3,y3]+t*u*input_signal[x4,y4]
35            return output_signal
36
37 dstImg = double_linear(matrix,(5/3)).astype(np.uint8) "astype": Unknown word.
38 print(dstImg.shape)
39 print(dstImg)

```

```

honImageProc\.venv\Scripts\py
087327\pythonFiles\lib\pythor
\409410411_hw3\test.py"

```

```

(3, 3)
(5, 5)
[[ 10  16  22  27  20]
 [ 28  34  40  46  44]
 [ 76  82  88  94  98]
 [ 94 100 106 112 122]
 [ 40  64  58  81  86]]

```

```

(.venv) PS C:\Users\USER\Docu

```

(b)

A = 88

B = 112

實戰 (2)

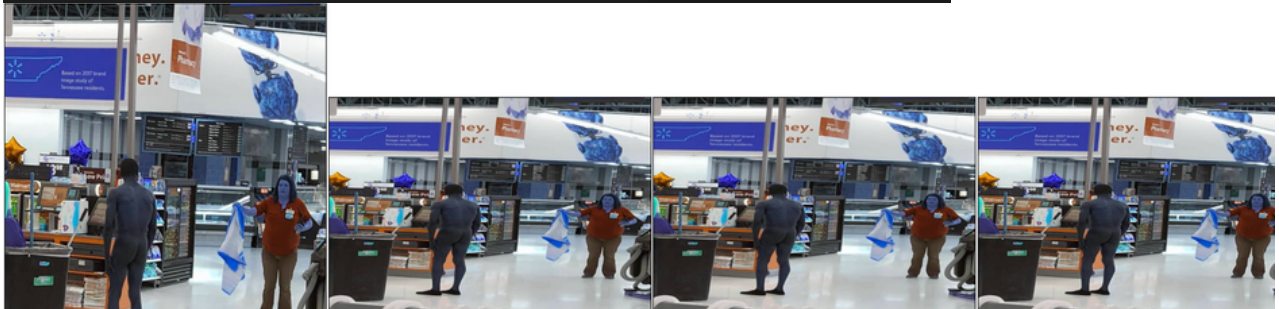
- 題目：設計 Python 程式，使用放大函式，輸出放大影像的結果
- 要求：分別使用最近鄰內插法、雙線性內插法、雙立方內插法，並針對結果做一些評論。

```
pythonImageProc > 409410411_hw3 > hw3_2 > ...
import numpy as np
import cv2
import math
from matplotlib import pyplot as plt    "pyplot": Unknown word.

image = cv2.imread(r'C:\Users\USER\Documents\pythonImageProc\409410411_hw3\blck.jpg')

scale = eval(input('Please enter scale:'))
nr,nc=image.shape[:2]
nr2 = int(nr*scale)
nc2 = int(nc*scale)
newImg = cv2.resize(image,(nr2,nc2),interpolation=cv2.INTER_NEAREST)
newImg_2 = cv2.resize(image,(nr2,nc2),interpolation=cv2.INTER_LINEAR)
newImg_3 = cv2.resize(image,(nr2,nc2),interpolation=cv2.INTER_CUBIC)

images = [image,newImg,newImg_2,newImg_3]
plt.figure(figsize=(100,100))
for i in range(4):
    plt.subplot(1,4,i+1),plt.imshow(images[i], 'gray')    "imshow": Unknown word.
    plt.xticks([],plt.yticks([]))    "xticks": Unknown word.
plt.tight_layout()
plt.show()
```



to be honest i cant tell the difference at all, other than the insane bluing

簡答題

1. 試定義空間轉換? 空間轉換的方法有哪兩種
2. 試定義幾何轉換? 幾何轉換可以分成哪幾種?
3. 試舉出常用的數位影像的內插法有哪些?

1. expanding/compressing area by duplicating/cutting and taking away space
 $(x',y')=T\{(x,y)\}$

正向映射

反向映射

2. changing the relative points of an image through vectors, this does not alter color corrections

仿射轉換 - 縮放、旋轉、平移、翻轉、偏移

透視轉換

3. 最鄰近內插法

雙線性內插法

雙立方內插法