



SAPIENZA  
UNIVERSITÀ DI ROMA



UNIVERSITÀ  
DEGLI STUDI  
DI TRENTO

# Affordable Security Or Big Guy vs. Small Guy

Does the depth of your pockets impact your protocols?

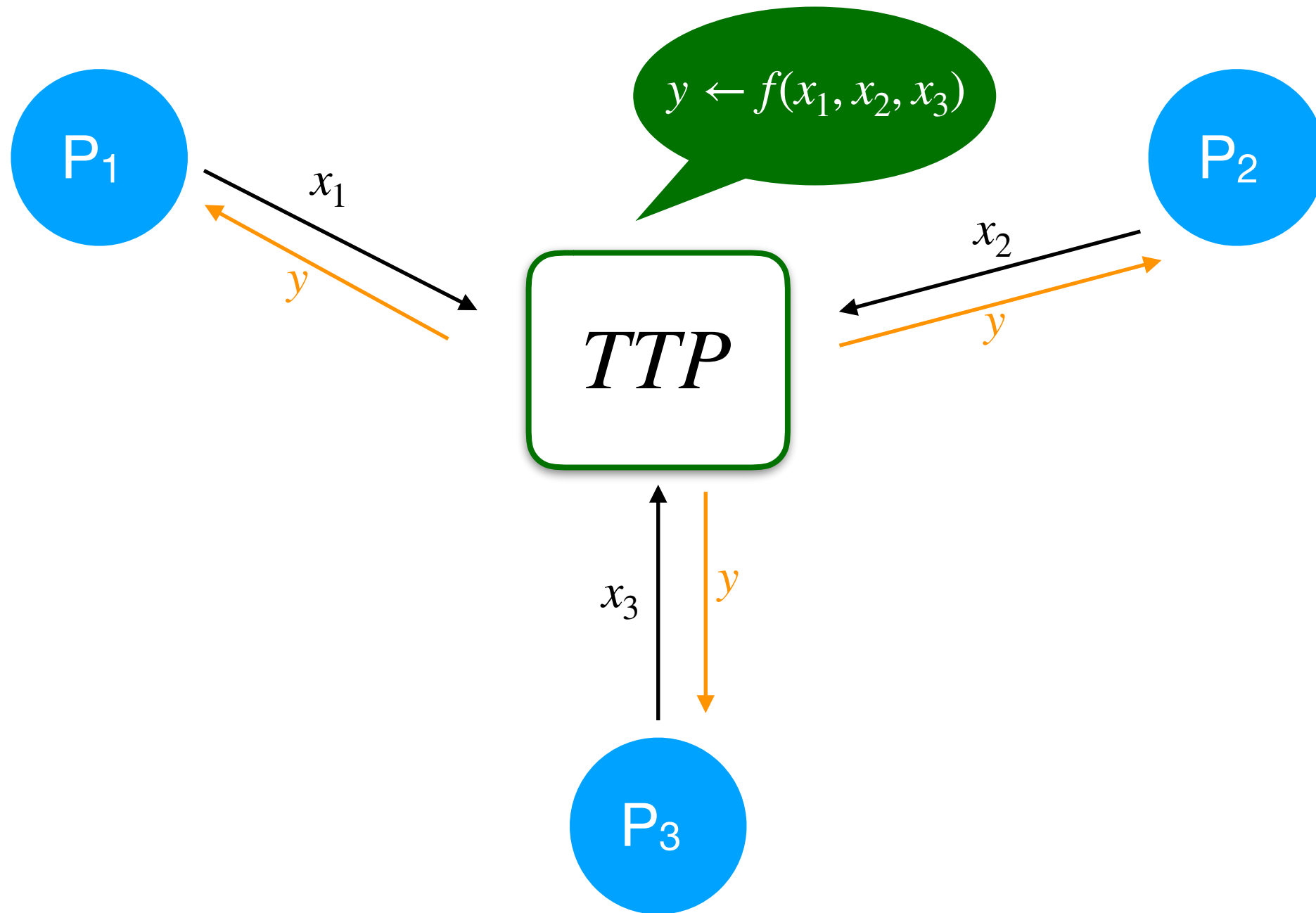
**Daniele Friolo**

Università di Roma La Sapienza

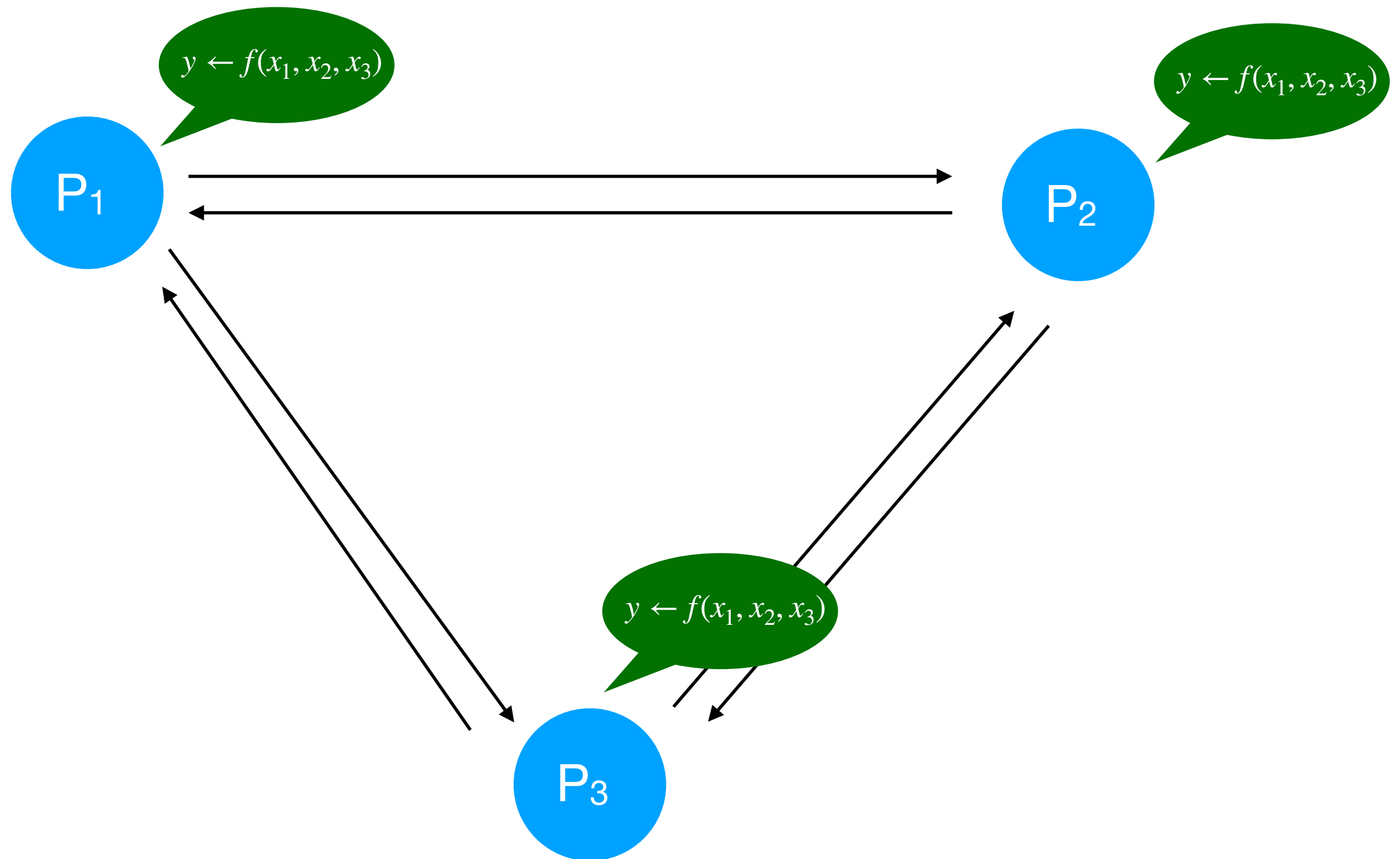
joint work with Daniele Venturi<sup>1</sup>, Chan Nam Ngo<sup>2</sup>, Fabio Massacci<sup>2</sup>

<sup>1</sup>Università di Roma La Sapienza <sup>2</sup>Università di Trento

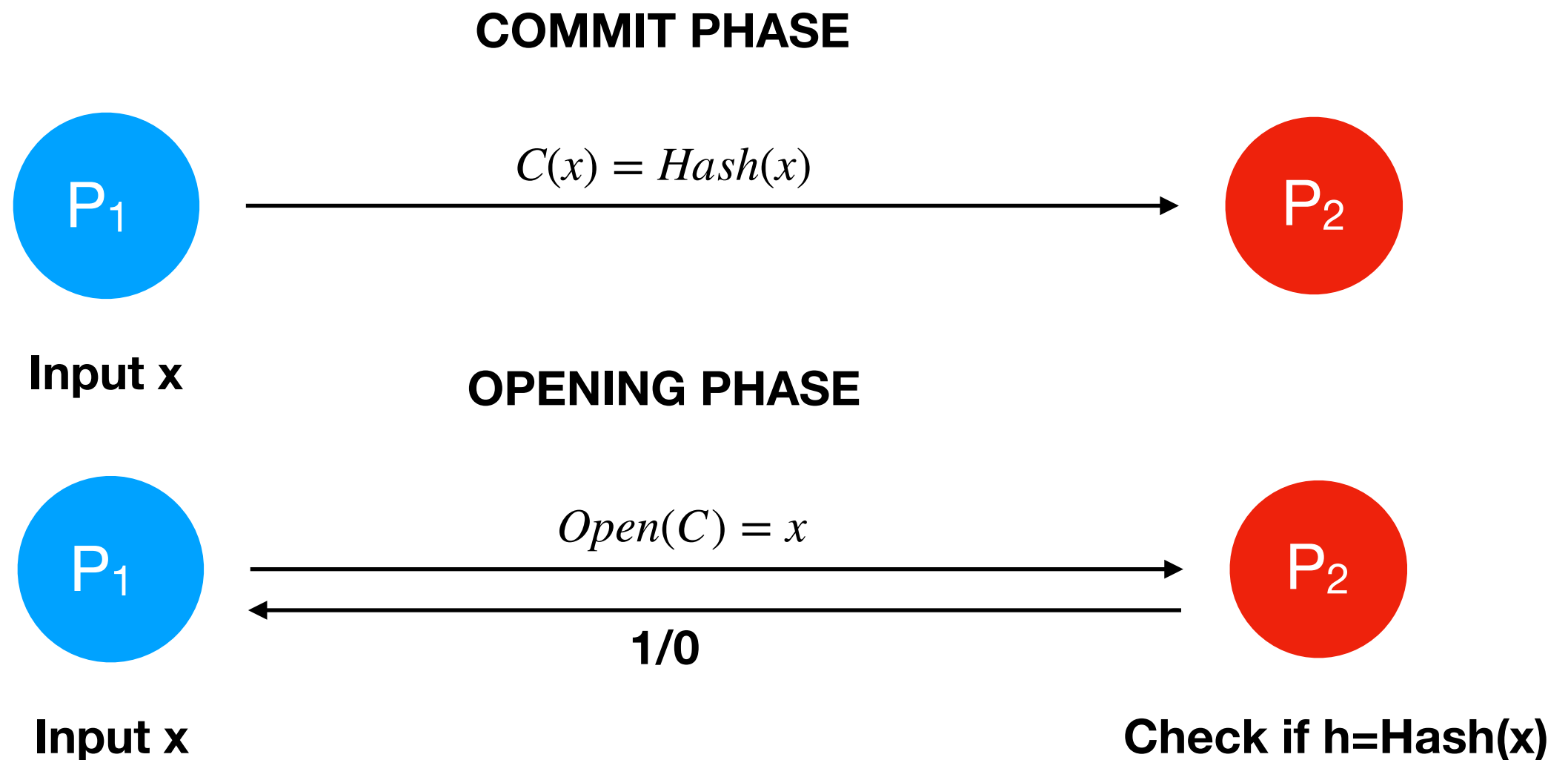
# Multi-party Computation



# Multi-party Computation



# Commitment Schemes



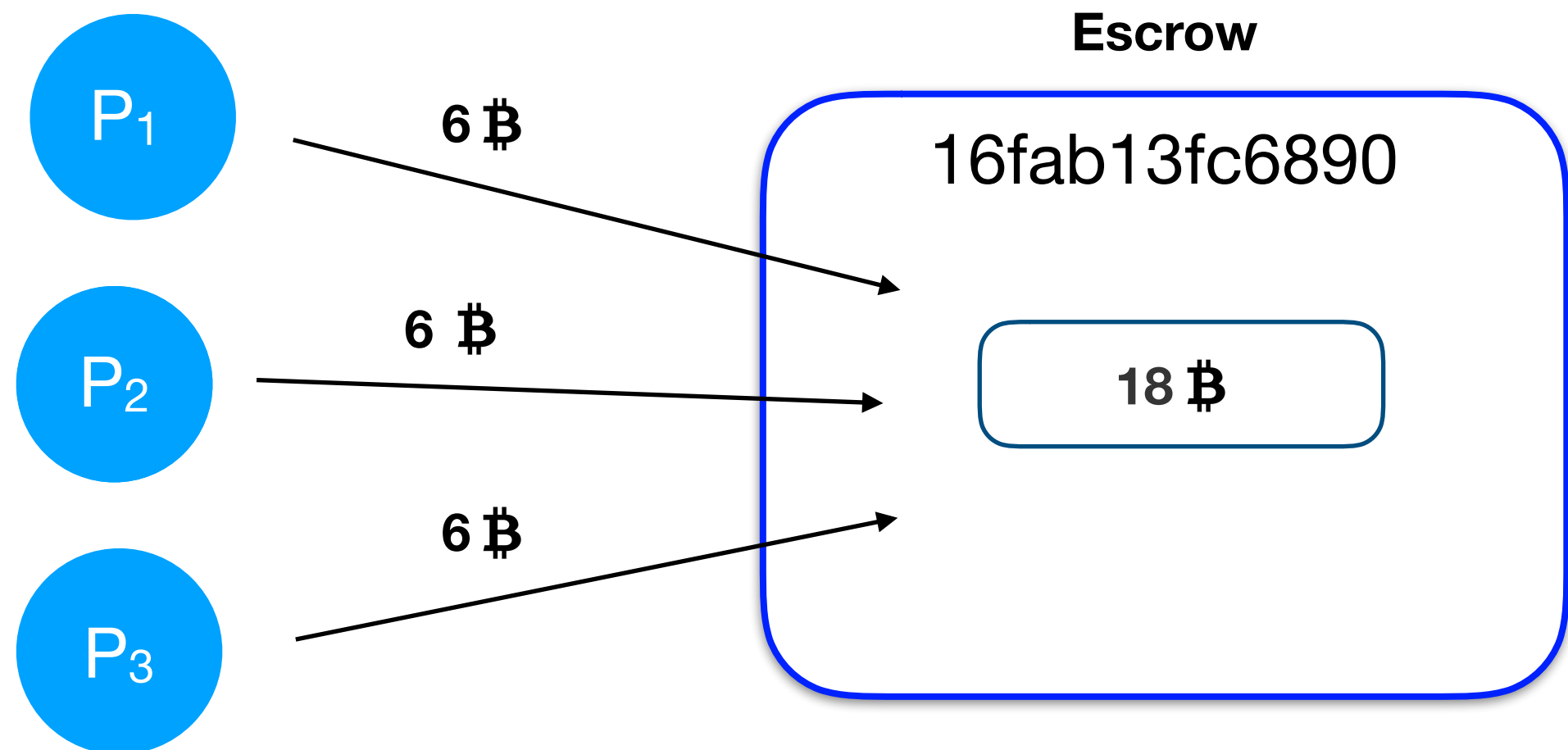
- Security properties: **Binding** and **Hiding**

# Penalties as solution to unfairness

- Security guarantees of MPC
  - Privacy, correctness, independence of inputs, guaranteed output delivery,..
  - **Fairness:** corrupted parties receive the output if and only if the honest parties do as well
    - Big issue in digital *auctions, digital exchanges, on-line gambling (Poker, lottery)*
    - Impossible to achieve for dishonest majority  
[Cleve86]
      - Achieved for specific functionalities, relaxing security definitions, using public bulletin board..
    - **Penalties using Bitcoin**  
[ADMM14] [KB14] [KVV16] ...

# Penalties as the universal cure

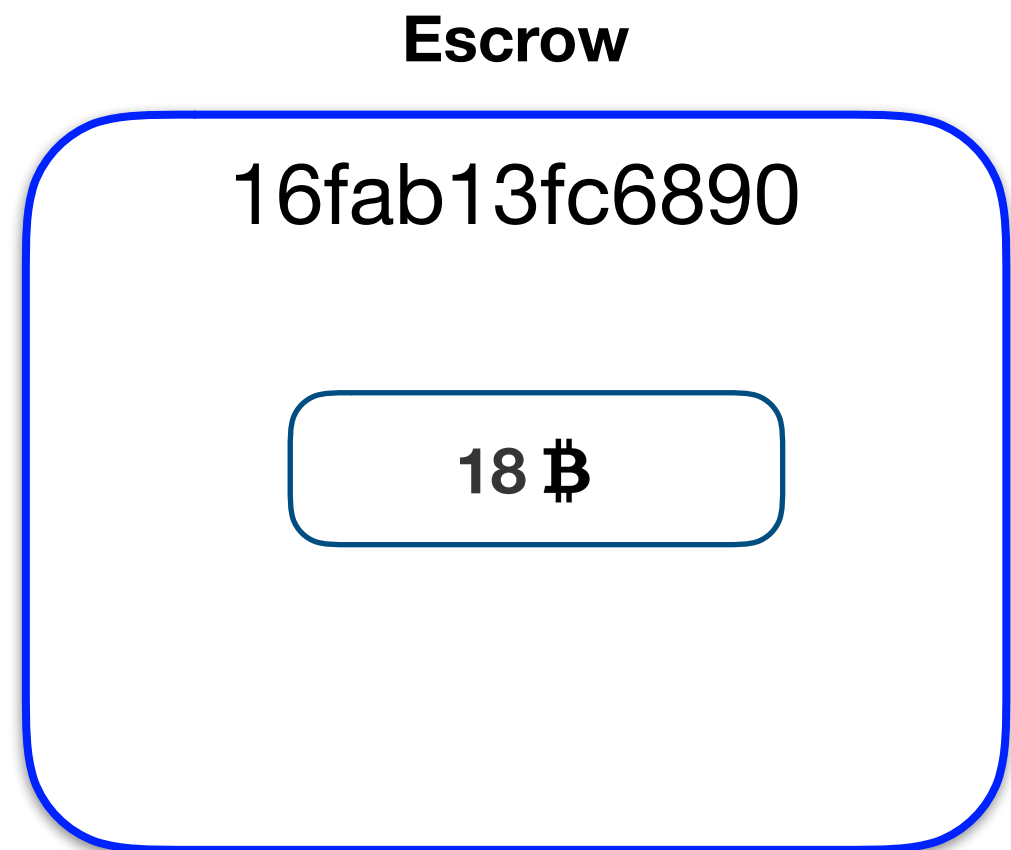
- Idea originated by Andrychowicz *et al.* [ADMM14] implemented in *Bitcoin* (only for lottery functionality)



- Extended by Bentov *et al.* to general purpose MPC with penalties

# Penalties as the universal cure

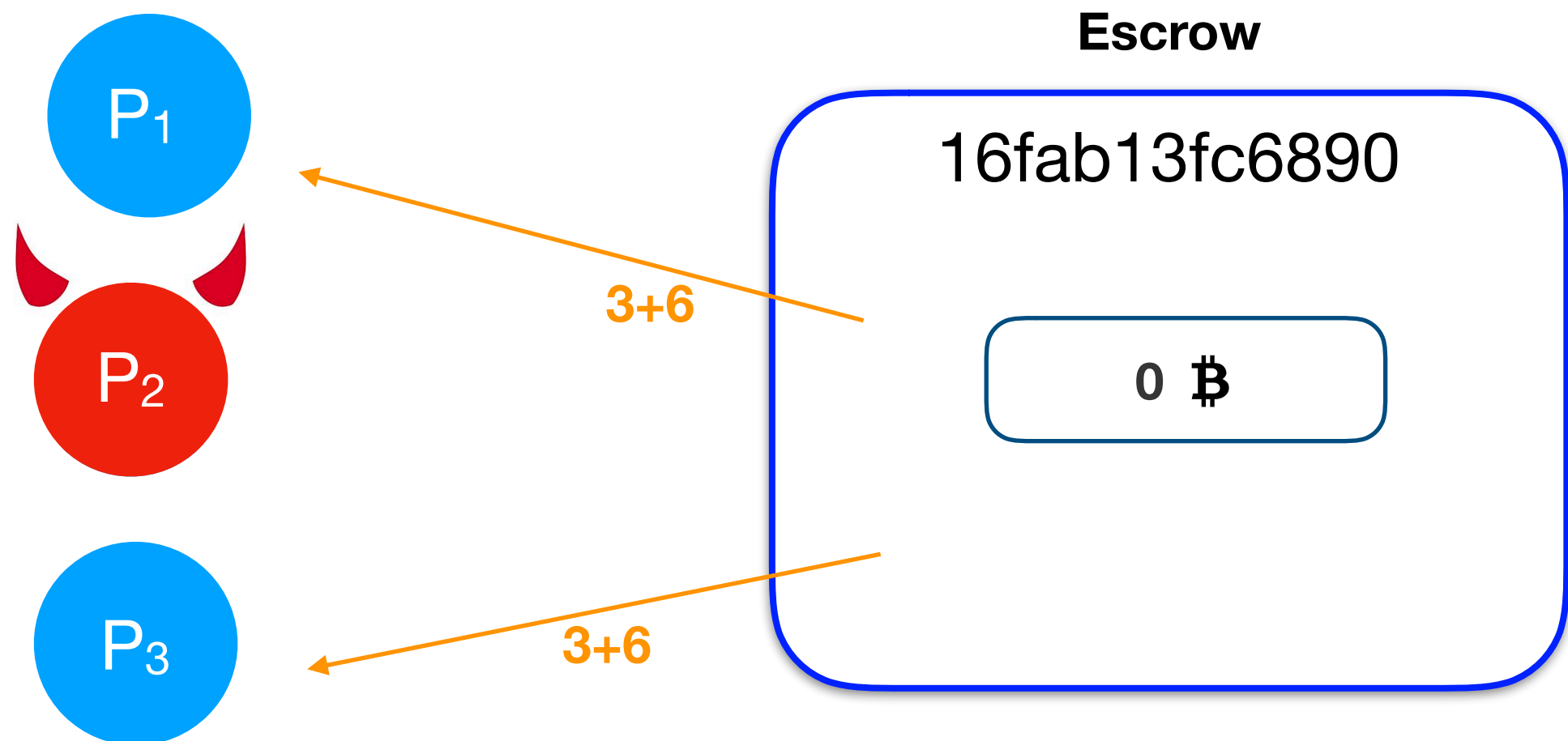
- Idea originated by Andrychowicz *et al.* [ADMM14] implemented in *Bitcoin* (only for lottery functionality)



- Extended by Bentov *et al.* to general purpose MPC with penalties

# Penalties as the universal cure

- Idea originated by Andrychowicz *et al.* [ADMM14] implemented in *Bitcoin* (only for lottery functionality)



- Extended by Bentov *et al.* to general purpose MPC with penalties



# Pocket depth's and financial fairness

- *Discount rate.* Measure dependent on
  - the level of risk aversions
  - the confidence in the certainty of future payments
  - life expectancy.
- Say that  $\mathbf{q}$  is the penalty amount,  $\delta$  a measure of the discount rate, and assume that  $P_i$  deposits at time 0, then the loss of  $P_i$  at time  $t$  is defined as

$$\Delta_i = d_i - d_i(1 - \delta(t))$$

- A protocol with a common reward is financially fair iff for every pair of parties  $i, j$   $\Delta_i = \Delta_j$  at the end of the protocol

# Ladder mechanism of Kumaresan *et al.* vs other constructions

- Kumaresan et al. for MPC with penalties, using the *ladder mechanism* to achieve fairness.
  - iq deposit for player player  $P_i$
  - $O(n)$  rounds of communication
  - **Not financially fair.**
- Andrychowicz et al. for secure MPC lottery and Bentov et. al. for secure MPC with penalties
  - Each party deposits  $q(n-1)$
  - $O(1)$  rounds of communication
  - **Financially Fair.**

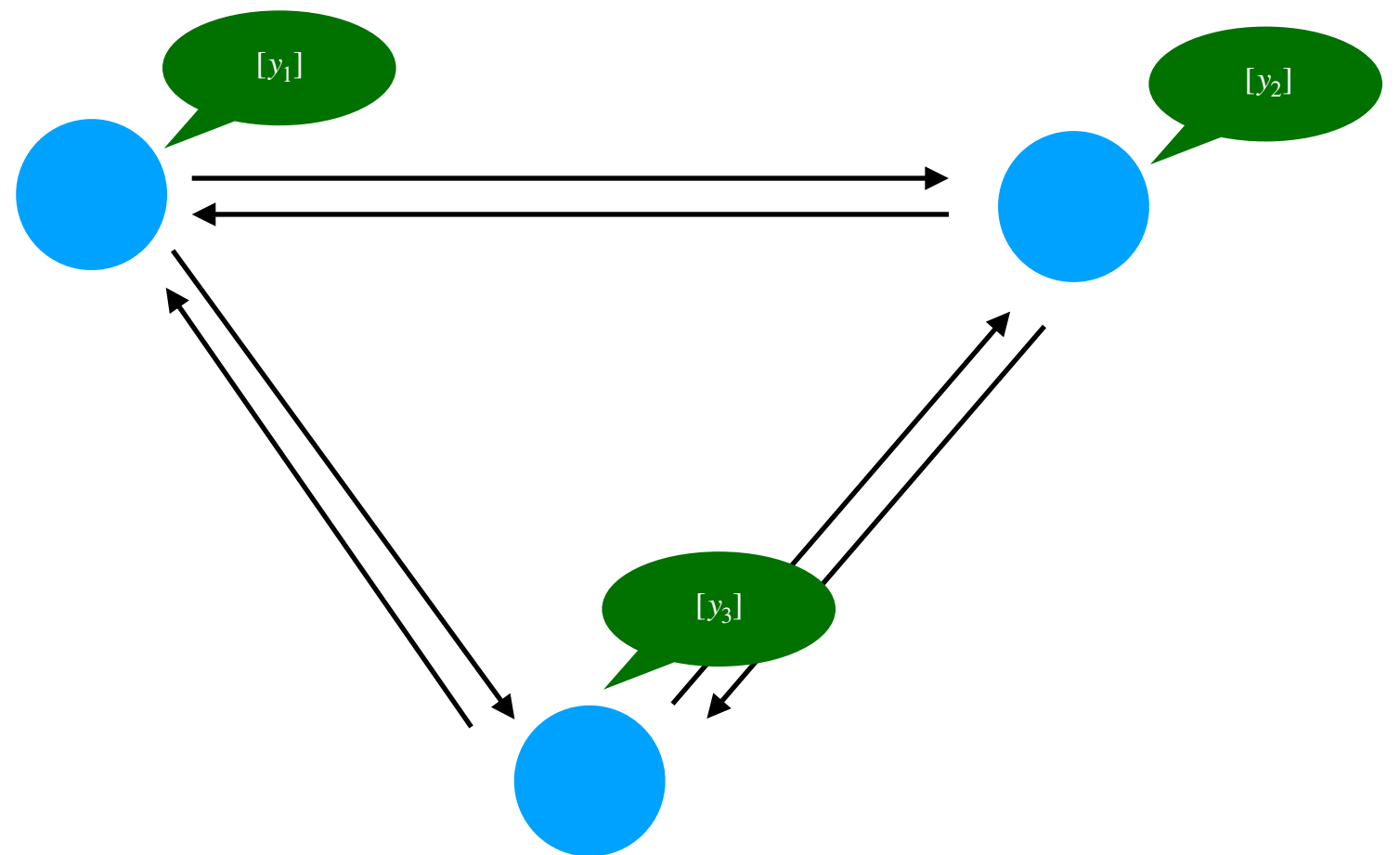
# Share reconstruction protocol (Kumaresan et al)

## First step: unfair MPC

- N-out-of-N secret sharing: an attacker learns no information about  $y$  if he possesses less than  $N$  shares

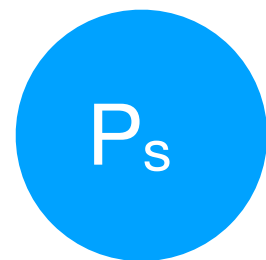
$$(y_1, \dots, y_n) \leftarrow \text{Share}(y)$$

$$y \leftarrow \text{Recon}(y_1, \dots, y_n)$$

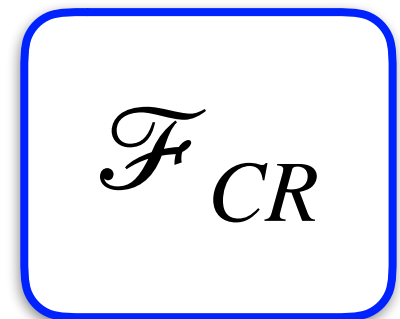


# Claim-Or-Refund functionality

## DEPOSIT PHASE



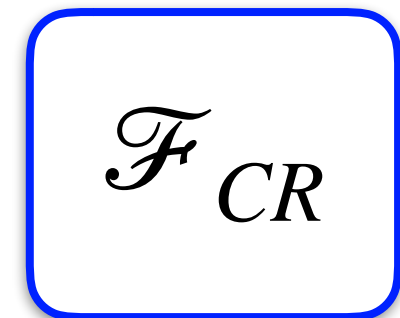
“Deposit coins(x) redeemable by  $P_r$ ”  
→  
(deposit,  $s, r, \phi_{s,r}, \tau$ , coins( $x$ ))



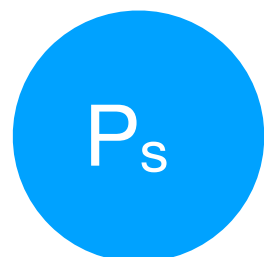
## CLAIM PHASE



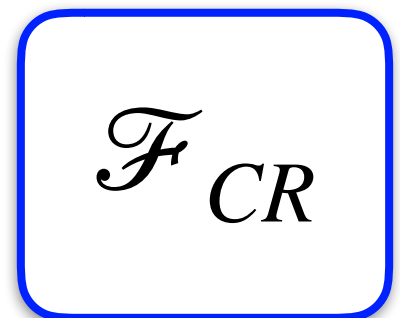
“Claim that I possess a witness  $w$  for  $x$ ”  
→  
(claim,  $s, r, \phi_{s,r}, \tau, x, w$ )  
“if the check passes send coins( $x$ ) to the receiver”  
←



## REFUND PHASE

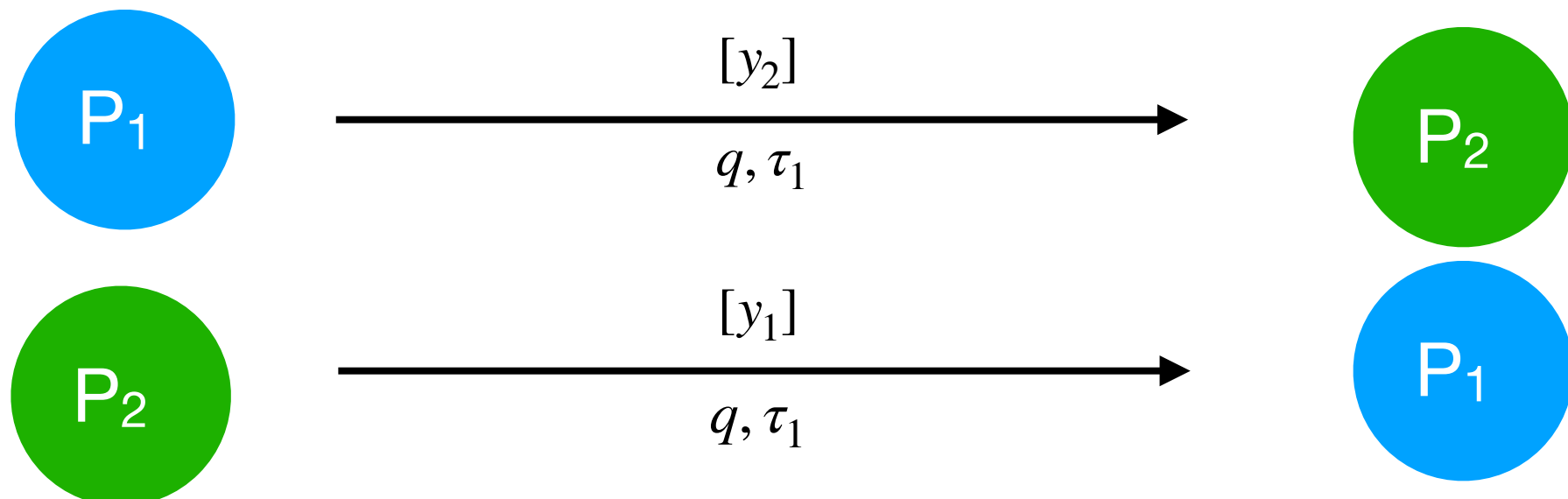


“If the deposit hasn’t been claimed before  $\tau$  refund coins( $x$ ) to  $P_s$ ”  
←  
(refund,  $s, r, \phi_{s,r}, \tau$ , coins( $x$ ))

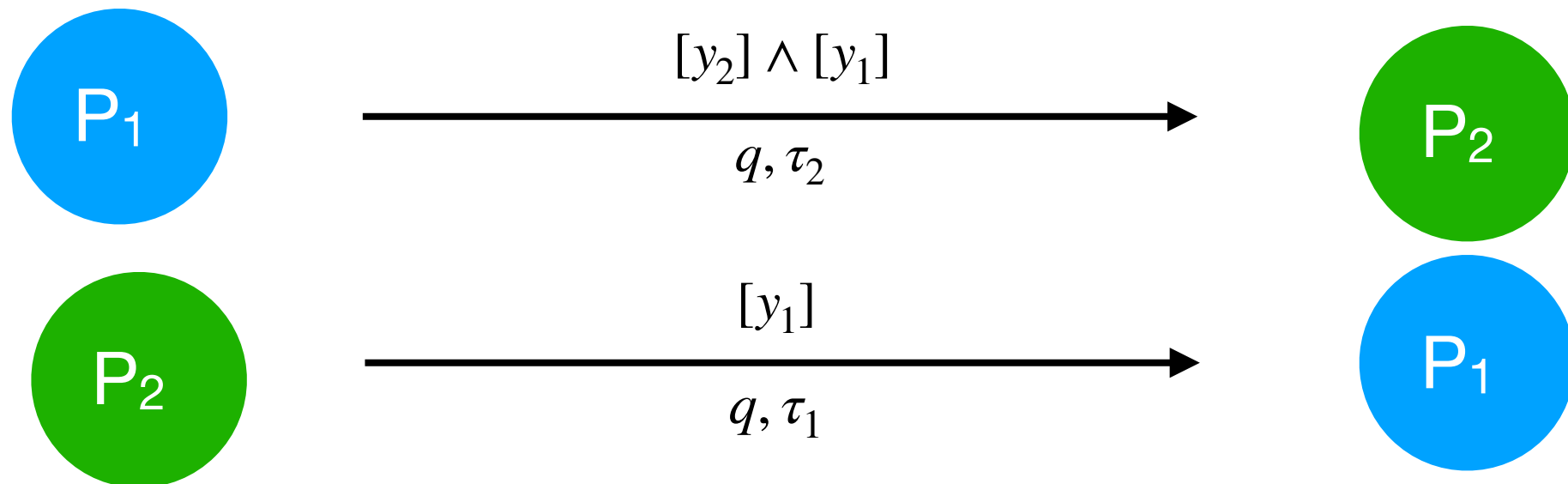


# Share reconstruction ladder mechanism *for 2 parties*:

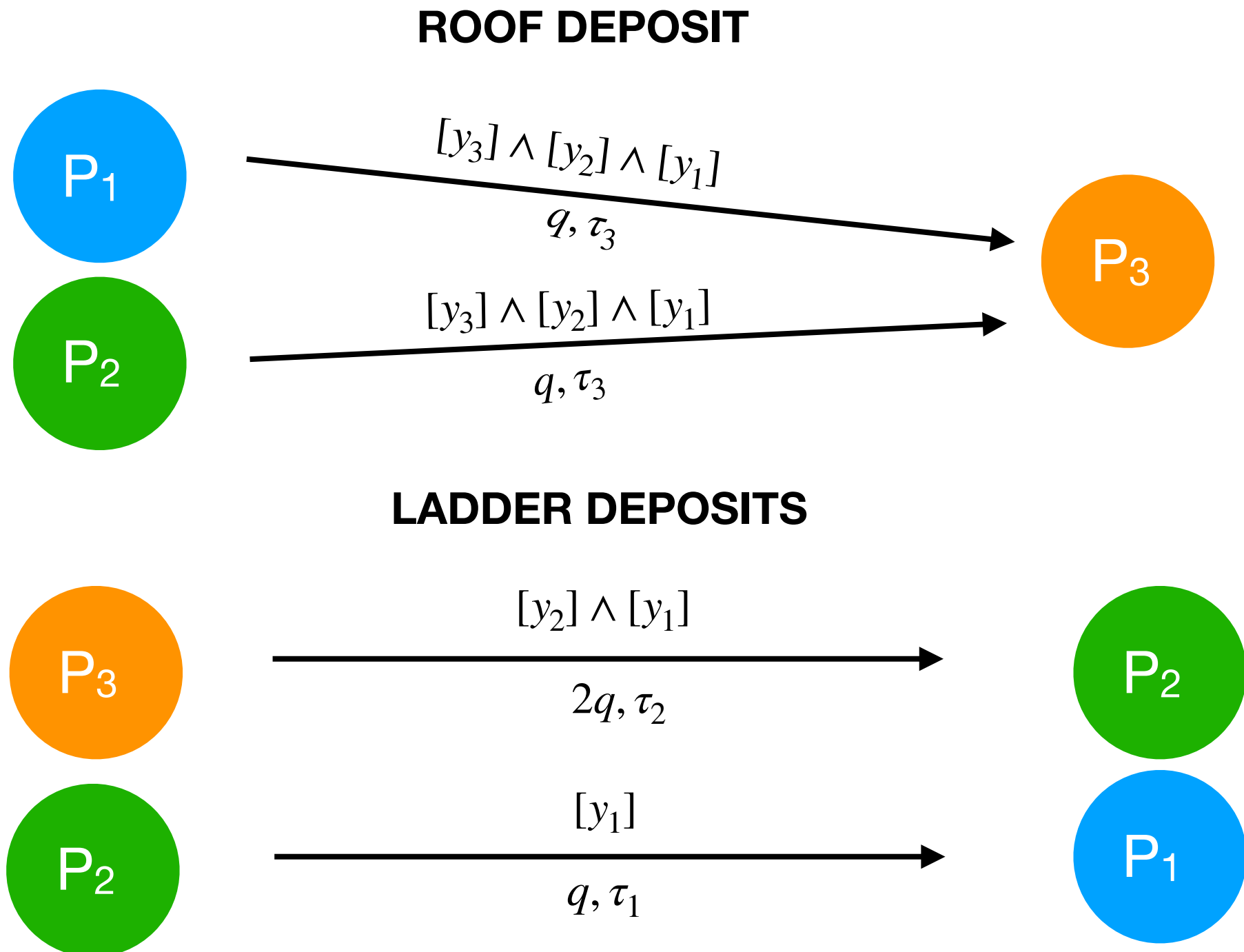
## NAIVE IDEA



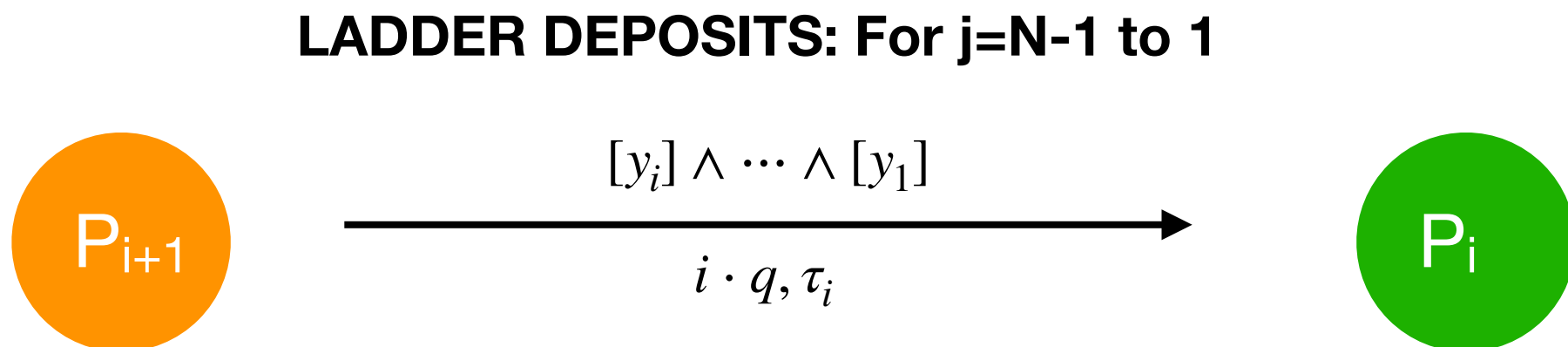
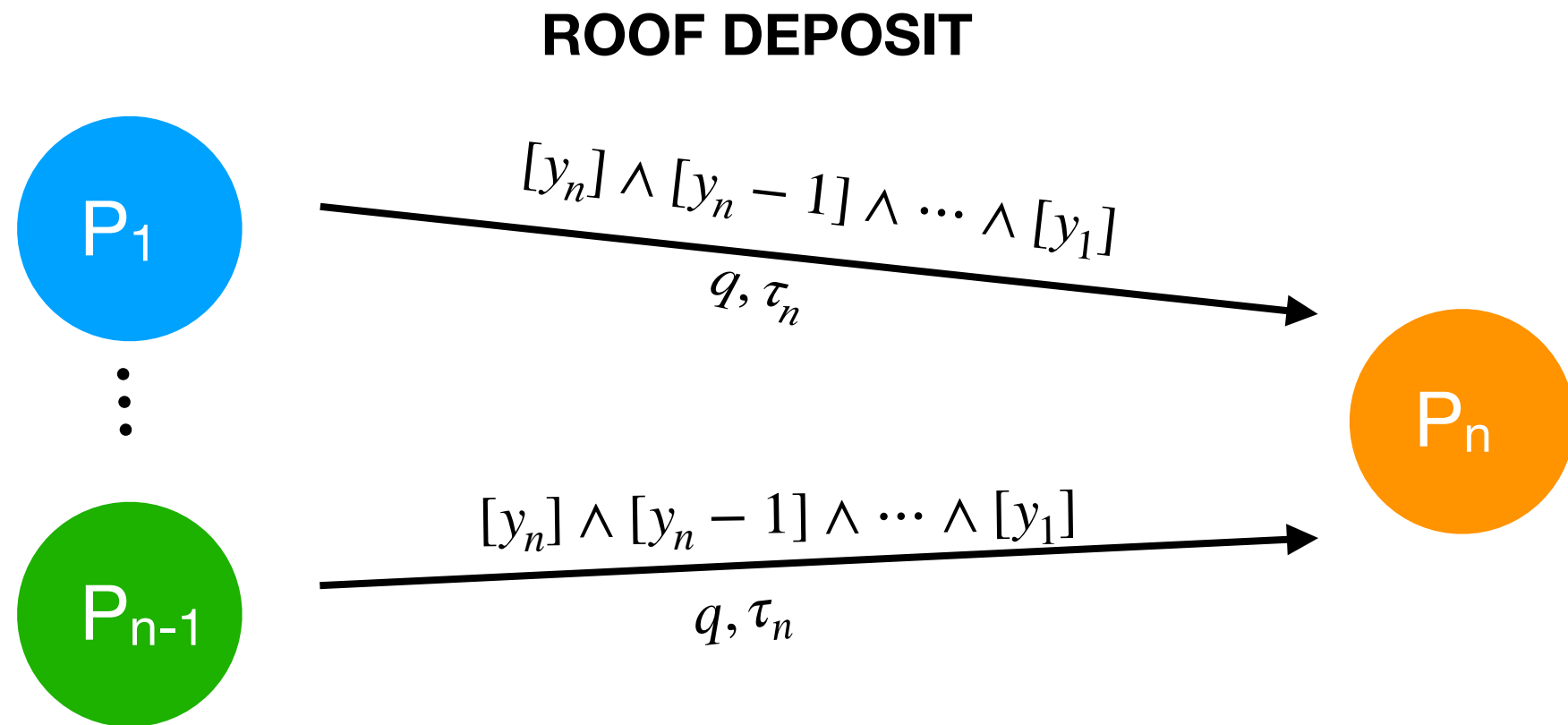
## MODIFIED PROTOCOL



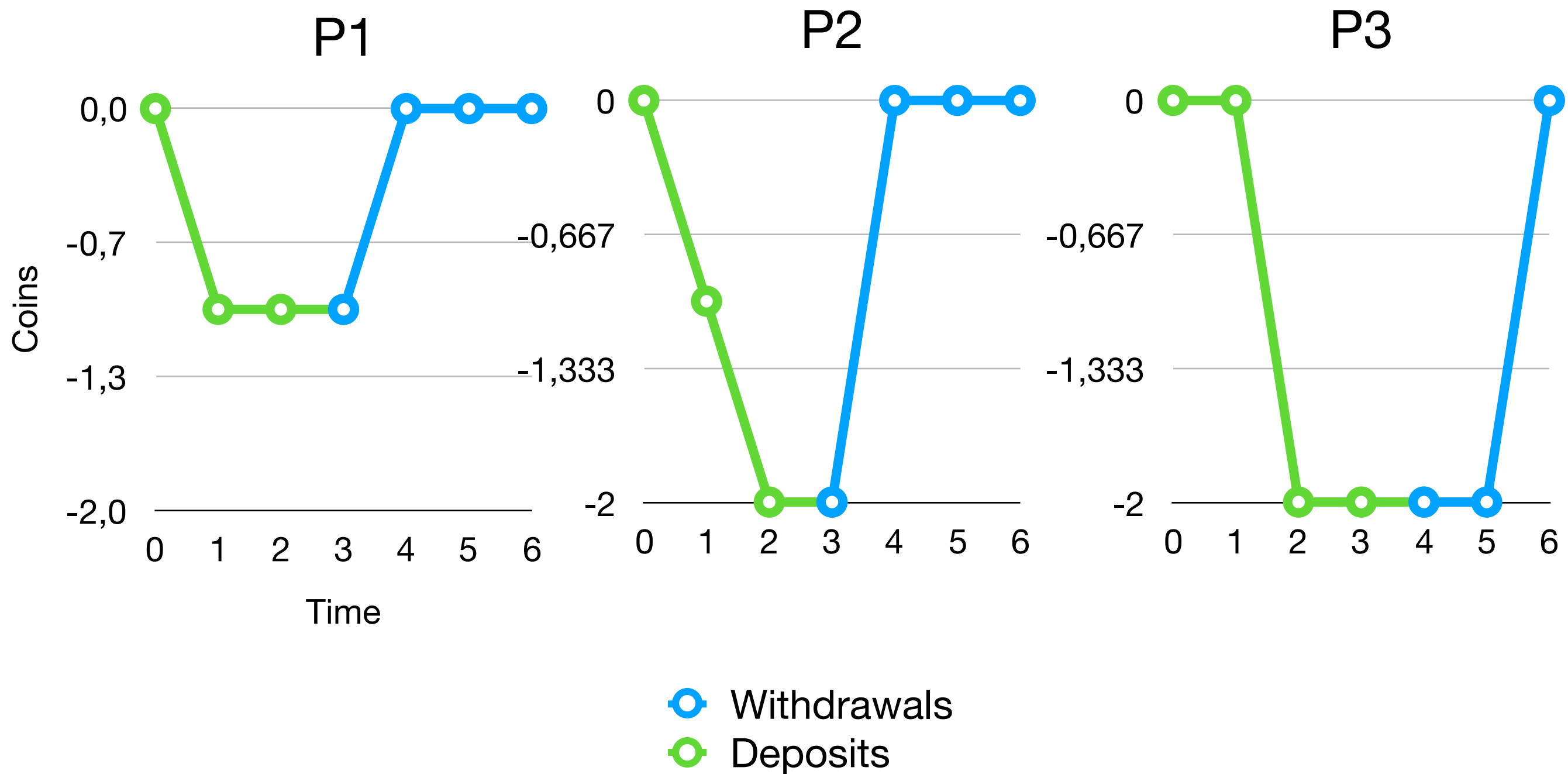
# Share reconstruction ladder mechanism *for 3 parties*:



# Share reconstruction ladder mechanism *for $n$ parties*:



# 3-party ladder





# Loss for each player in case of $q = 100\$$ (3 parties)

Party	0%	0,1%	0,25%	0,75%	1%	3%
$P_1$	0\$	-0,4\$	-1,0\$	-2,9\$	-3,9\$	-10,8\$
$P_2$	0\$	-1,2\$	-3,0\$	-8,7\$	-11,4\$	-31,3\$
$P_3$	0\$	-1,3\$	-3,2\$	-9,4\$	-12,3\$	-33,1\$

# Conclusions and ongoing work

- Kumaresan et al. ladder mechanism is not Financially Fair, while other protocols, and Andrychowicz et al for lottery is
- Defined a new measure to calculate money loss in escrow protocols
- Standard abstraction for every escrow protocol and loss function defined for more general cases
- Bentov *et al.* protocol for secure MPC with penalties proved in a stronger model and implemented more efficiently in Bitcoin