

# ATTRIBUTE-BASED ENCRYPTION AND SIGNATURES

## DISCUSSING OWNERSHIP (VS POSSESSION) AND ITS APPLICATIONS

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# AGENDA

Attribute-based encryption is a wide research area in cryptography started by A. Sahai and B. Waters in 2005. This talk aims to give a brief informal overview of some of the topics and techniques involved, highlighting some elementary consequences of an attribute-based notion of ownership.

$\frac{1}{3}$  attributes-based cryptography primitives and standard applications

$\frac{1}{3}$  an idea of the standard recipe:  
linear secret sharing schemes and pairing-based setups on curves

$\frac{1}{3}$  analogies to script-based (transfer of) ownership and  
applications of attribute-based ownership  
to controlled anonymity for digital assets

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# USERS, ATTRIBUTES, AUTHORITIES AND POLICIES

- **authorities** are entities capable of granting **attributes to users**<sup>a</sup>, so users are granted labels such as `ATTRIBUTE@AUTHORITY` (email notation). Examples:

`STUDENT@SOMEUNIVERSITY`, `PROF@SOMEUNIVERSITY`  
`DOCTOR@SOMEHOSPITAL`, `NURSE@SOMEHOSPITAL`  
`ROLE@SOMECOMPANY`, `TEAM@SOMECOMPANY` (possibly overlapping)  
`LEVEL=2@SOMECOMPANY` (encoding numeric properties)  
`ROLE@MYSOCCERTEAM` (finer granularity)  
`ME@SOMEREGISTRY` (individual)

- **policies** are monotone<sup>b</sup> boolean functions on attributes (viewed as boolean values: `true` if the user does have it, `false` otherwise). We need them to be able to **securely select subsets** of users (i.e. those that can satisfy the policy using their own bag of attributes).

`STUDENT@SOMEUNIVERSITY`  $\vee$  `PROF@SOMEUNIVERSITY`  
`TEAM0@SOMECOMPANY`  $\vee$  `TEAM1@SOMECOMPANY`  
`DEPT@SOMEHOSPITAL`  $\wedge$  (`DOCTOR@SOMEHOSPITAL`  $\vee$  `PHD@SOMEHOSPITAL`)

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<sup>a</sup>the so-called CP-ABE approach putting attributes on users and policies on messages

<sup>b</sup>those which (in reduced disjunctive normal form) does not contain negations

# ATTRIBUTE-BASED CRYPTOGRAPHY

attribute-based cryptography is a kind of asymmetric cryptography where

- private keys (kept by users and forged by authorities) are associated with parameters (attributes and users)  
 $\text{STUDENT@SOMEUNIVERSITY} \mapsto \text{privkey}_{\text{user}}(\text{STUDENT@SOMEUNIVERSITY})$
- plaintext/ciphertext are associated with policies (association is up to the users, the policies select the users which are the intended recipients of the encryption)
- authorities have their own key pairs

in such a way that

- ABE** plaintexts could be encrypted by anyone w.r.t. a policy (and the public keys of the relevant authorities) decided by the encryptor and any resulting ciphertext could be successfully decrypted only by those users selected by the policy (i.e., those users carrying an allowed collection of attributes satisfying the policy)
- ABS** plaintexts could be signed w.r.t a given policy only by those users carrying attributes so to satisfy the policy, so that the resulting signature may be verified by anyone, proving the signer had enough attributes that can satisfy the policy, but releasing no information other than (privacy of signers)

# DECENTRALIZED MULTI-AUTHORITY SETUP

**MA** we are describing a natural multi-authority setup where each user possessing attributes coming possibly from different authorities

**DMA** an important features of multi-authority setup is whether it can be fully decentralized, i.e. all authorities sits on an equal floor w.r.t. the cryptographical setup: in particular, every entity can become an authority without any need of global coordination (except for a basic environment setup)

a multi-authority setup is crucial for the overall security of the system. the private key of an authority gives clearly control over everything, but, if a user has the possibility to collect even the same attribute from different and (cryptographically) independent authorities (the policy reflecting the need for all these copies with a  $\wedge$  operator), then an attack over all the authorities become surely more problematic. This is also why a setup without a central authority is so much fundamental.

so, even if the practical setup would require conceptually only 1 authority, it could be important to go for decentralization and reflect this setup in the policies

# COLLUSION

**COLLUSION** in order policies to securely select subset of users, we should, at least, not allow any advantage in users to collude (say, sharing their attributes)

**MULTI-PARTY** please remark that this kind of cryptography (CP-ABE) is still **user-centric** as far as operations (encrypt/decrypt, sign/verify) are concerned. Even if the user could be hidden behind its attributes, the no-collusion property is designed for a single-user to operate and policies are not selecting groups of users to operate in a multi-party setup.

**NEGATION** we could also drop the monotone assumptions including **negative** attributes, i.e. negations of attributes (say,  $\neg \text{STUDENT@SOMEUNIVERSITY}$ ). This is tractable and could be useful, it has nevertheless consequences on the granting process (and we should require the policy to be satisfiable by some bag of attributes)

**GRANT** each practical application should define better the act of 'granting the user an attribute' from an authority (such as: the process itself or attributes management in general). In particular, negative attributes could be mandatory (user possibly losing privileges, users may not ask for this)

# ATTRIBUTE-BASED GROUP PRIMITIVES

**all** users can

- encrypt a message according to a policy they decide, i.e. encrypt a message for the users selected by the policy
- verify a signed message

**only** users satisfying the policy could

- decrypt an encrypted message
- sign a message according to a given policy, i.e. produces a verifiable signature proving that the signer could satisfy the policy

please remark:

- this is encryption **for a group**
- user performing encrypt or verify may clearly not satisfy the policy (may have no attributes at all)
- user performing encrypt may ignore the users' recipient set (even if it is currently not empty)

- this is signing **by a group**
- user performing decrypt needs the policy with which the ciphertext was encrypted
- user performing decrypt may not be able to identify the sender even if the sender signed the message
- user performing sign may indeed produce different signatures for different policies using the same subset of attributes

# ACTUAL SCHEMES IMPLEMENTING THIS SETUP

**ABE** decentralized multi-authority CP-ABE schemes are described in [RW15] (improving on the DMA setup of [LW11]) and [OT20].

Both approaches are based on pairing-based cryptography (we'll not cover LWE-based approaches in this talk)

**ABS** [OT20] covers also attribute-based signatures (defined using the same techniques employed for encryption primitives) (ABS were firstly defined in [MPR11])

**CORE** at the core of both constructions, there is the notion of **span program** (general for [OT20], monotone span programs or linear secret sharing schemes LSSS in the case of [RW15]). Both approaches (monotone case):

- embed the scene in a bilinear group: attributes and users are hashed to the group,
- move a plaintext (a point on the group) by a **secret** random (shifting) factor
- represents the policy as a span program and share this secret shifting factor **among the attributes** mentioned in the policy
- use the bilinear form on the group to balance and play with this splitting in such a way that
- providing attributes satisfying the policy is equivalent to reconstruct the secret shifting factor (so, the plaintext)



# MESSAGING, SHARING & ACCESS CONTROL

before discussing any mathematical detail, let's see how all this could be so useful in many applications: authenticated group messaging, file sharing, code sharing, access control, trust negotiations (and surely many more)

**MESSAGING** a chat could be naturally encrypted, without users need to be aware of each identity. The possibility of ABS allows to include **authentication** (say, messages signed by senders proving that they are part of the chat or, anyway, allowed to send). If useful, the sender could be hidden.

**FILE SHARING** a basic yet powerful application, which could allow for more complex encryption and authentication management. Also, **code repos** (say, github.com) are natural targets for this application (code is shared among the developers, yet cannot be encrypted for any particular developer and often needs customized authentication and action policies)

**ABAC** switching from Role-Based to Attribute-Based **Access Control** means improving toward a more risk- and context-aware access control. It can be used also to develop easier and more robust authentication schemes.

**IT ARCH** authorization and so security could be brought **at data-level**, no more in an external layer typical of ring-fenced security. Each piece of data can bring with itself its own authorization layer

# SPAN PROGRAMS AND ACCESS STRUCTURES

- let  $X := \{x_0, \dots, x_{|K|-1}\}$  be a set of attributes. an **access structure** on  $X$  is a monotone collection of non-empty subsets of  $X$  (i.e., if  $A \in \mathcal{A}$  and  $A \subseteq B$ , then  $B \in \mathcal{A}$ ). Sets in  $\mathcal{A}$  are called *authorized*
- a **span program**  $(M, \rho)$  over a field  $\mathbb{F}$  with labels in  $X$  ([Bei11]) is a  $n \times m$  matrix  $M$  over  $\mathbb{F}$  ( $n$  is called the size  $|M|$  of  $M$ ) coming with a labeling  $\rho$  of its rows:  
to each row being attached  $r \mapsto \rho(r)$  a *positive*  $x_k$  or a *negative*  $\neg x_k$  attribute so that, for any configuration  $\sigma \in 2^X$  of the attributes, a submatrix  $M_\sigma$  is defined as those rows mapping to the given configuration. A span program is *monotone* if  $\rho$  involves only positive attributes
- let  $\mathbf{1} := (1, 0, \dots, 0) \in \mathbb{F}^m$  a fixed vector. we say that  $(M, \rho)$  **accepts** a configuration  $\sigma \subseteq X$  if  $\mathbf{1} \in \text{span}(M_\sigma)$ . we say that  $(M, \rho)$  accepts an access structure  $\mathcal{A}$  on  $X$  if it accepts only sets in  $\mathcal{A}$
- we defined policies as boolean functions  $f(\sigma)$  on attributes (here  $\sigma \subseteq X$  to be expanded as an input to  $f$ )  
A span program  $(M, \rho)$  computes a boolean function  $f$  if it accepts only inputs  $\sigma : f(\sigma) = \text{true}$ .  
Monotone span programs correspond to monotone boolean functions

# LINEAR SECRET SHARING SCHEMES

- given a monotone span program  $(M, \rho)$  over a field  $\mathbb{F}$  with labels in  $X$  (accepting a certain access structure over  $X$ )  
we can construct a **linear secret sharing scheme**  
(indeed, it can be shown that a linear secret sharing scheme is an equivalent formulation of a monotone span program)
- let  $z \in \mathbb{F}$  be a **secret** to be shared among the  $|K|$  attributes
- let  $n \times m$  be the shape of the matrix  $M$  and  
pick a random completion of  $z$  to a vector  $\omega_z := (z, \omega_1, \dots, \omega_{m-1}) \in \mathbb{F}^m$   
(here, we are using the definition of the fixed vector  $\mathbf{1} := (1, 0, \dots, 0) \in \mathbb{F}^m$ )
- compute the vector  $(s_0, \dots, s_{n-1}) := M \cdot \omega_z$  of  $n$  **shares**, so that the share  $s_i$  belongs to party  $\rho(i) = x_k$  for some  $k \in K$  ( $i = 0, \dots, n-1$ )  
(there could be more share than attributes, each attribute possibly collecting more than 1 share of the secret)
- the above procedure satisfy the *correctness* (any authorized set of parties can reconstruct the secret) and *perfect privacy* (unauthorized parties learns nothing about the secret from their shares) requirements to be a secret sharing scheme

# PAIRING-BASED SETUP

**PAIRING**  $\mathbb{G}_1, \mathbb{G}_2, \mathbb{G}_T$  groups of prime order  $p \in \mathbb{Z}$  (all isomorphic but possibly very different in element representation and computations)  
 $e : \mathbb{G}_1 \times \mathbb{G}_2 \rightarrow \mathbb{G}_T$  efficiently computable  
 $e(aP, bQ) = e(P, Q)^{ab}$  (bilinear) ( $a, b \in \mathbb{Z}$ ) and  
 $G_T := e(G_1, G_2) \neq 1_T \in \mathbb{G}_T$  (non-degenerate)

**HASH-TO-GROUP**  $H_{id} : \mathcal{U} \ni u \mapsto U \in \mathbb{G}_2$  ( $\mathcal{U}$  are users)  
 $H_{attr} : \mathcal{A} \ni a \mapsto A \in \mathbb{G}_2$  ( $\mathcal{A}$  are attributes)

**AUTH KEY**  $(y, \alpha) \in \mathbb{Z}_p \times \mathbb{Z}_p$  random private key,  
 $(y, \alpha) \mapsto (yG_1, G_T^\alpha) \in \mathbb{G}_1 \times \mathbb{G}_T$  public key  
(remark that  $G_T^\alpha = e(G_1, \alpha G_2)$ )

**ATTR KEY** within a given authority  $(y, \alpha)$ , for each  $(u, a) \in \mathcal{U} \times \mathcal{A}$  user-attribute pair, a corresponding **attribute key** can be produced, for each random  $t_a \in \mathbb{Z}_p$  by  $(t_a G_1, \alpha G_2 + yU + t_a A) \in \mathbb{G}_1 \times \mathbb{G}_2$

→  $U$  is in the definition of the attribute key

→ key could be re-randomized by  $((t_a + t'_a)G_1, \alpha G_2 + yU + (t_a + t'_a)A)$

**POLICY** given a policy  $f$ , we can construct a monotone span program  $(M, \rho)$  implementing it

# ENCRYPTION

**ENCRYPT** Let  $p \in \mathbb{G}_T$  be a plaintext, we encrypt it according to an monotone  $n \times m$  span program  $(M, \rho)$  as follows: take random secrets  $\mathbf{v}, \mathbf{w} \in \mathbb{Z}_p^m$  with  $(\mathbf{1} \cdot \mathbf{w}) = 0$ , the ciphertext is defined as:

a random perturbation  $p G_T^{(\mathbf{1} \cdot \mathbf{v})} \in \mathbb{G}_T$  of the message +  
the bag of points

$$\left\{ \left( -t_a G_1, t_a y G_1 + (M_a \cdot \mathbf{w}) G_1, t_a A, G_T^{(M_a \cdot \mathbf{v})} G_T^{\alpha t_a} \right) \right\}_{a \in \text{rows}(M)} \in (\mathbb{G}_1 \times \mathbb{G}_1 \times \mathbb{G}_2 \times \mathbb{G}_T)^{|M|}$$

where  $t_a \in \mathbb{Z}_p$  is random for each attribute and  $M_a$  is the row of  $M$  corresponding (under  $\rho$ ) to the attribute  $a \in \mathcal{A}$ . Please remark:

- encryptor splits (according to the policy matrix  $M$ )  $(\mathbf{1} \cdot \mathbf{v})$  over  $\mathbb{G}_T$  as  $\left\{ G_T^{(M_a \cdot \mathbf{v} + t_a \alpha)} \right\}_{a \in \text{rows}(M)} \in \mathbb{G}_T^{|M|}$  and  $(\mathbf{1} \cdot \mathbf{w}) = 0$  over  $\mathbb{G}_1$  as  $\{(M_a \cdot \mathbf{w} + t_a y) G_1\}_{a \in \text{rows}(M)} \in \mathbb{G}_1^{|M|}$
- $(\mathbf{1} \cdot \mathbf{w})$  is split to prevent collusion attacks
- encrypting a message  $p \in \mathbb{G}_T$  produce a ciphertext of  $1 + 4|M|$  points, and we may need to bring the policy  $(M, \rho)$  alongside with the ciphertext
- the actual ciphertext depends on the access policy matrix  $(M, \rho)$  and could be different even for equivalent policies
- encryption is probabilistic and the ciphertext could be re-randomized on  $t_a \mapsto t_a + t'_a$

# DECRYPTION

**REMARK** the decryptor, given as ciphertext the shifted point  $p G_T^{(1 \cdot v)} \in \mathbb{G}_T$  and the bag of points

$$\left\{ \left( -t_a G_1, t_a y G_1 + (M_a \cdot w) G_1, t_a A, G_T^{(M_a \cdot v)} G_T^{\alpha t_a} \right) \right\}_{a \in \text{rows}(M)} \in (\mathbb{G}_1 \times \mathbb{G}_1 \times \mathbb{G}_2 \times \mathbb{G}_T)^{|M|}$$

can remark that, for each private attribute keys she/he have,

$(t_a G_1, \alpha G_2 + yU + t_a A) \in \mathbb{G}_1 \times \mathbb{G}_2$ , she/he can compute

$$\begin{aligned} & G_T^{(M_a \cdot v)} G_T^{\alpha t_a} \cdot e \left( -t_a G_1, \alpha G_2 + yU + t_a A \right) \\ & \cdot e \left( t_a y G_1 + (M_a \cdot w) G_1, U \right) \cdot e \left( t_a G_1, t_a A \right) = G_T^{(M_a \cdot v)} \cdot e \left( G_1, U \right)^{(M_a \cdot w)} \end{aligned}$$

**DECRYPT** so, the decryptor having the attributes to satisfy the policy means that, if she/he knows the span program  $(M, \rho)$ , she/he can find a solution to

$$\sum_{a \in \mathcal{A}} c_a M_a = \mathbf{1} \quad (c_a \in \mathbb{Z}_p)$$

and reconstruct the perturbation factor as

$$\prod_{a \in \mathcal{A}} \left( G_T^{(M_a \cdot v)} \cdot e \left( G_1, U \right)^{(M_a \cdot w)} \right)^{c_a} = G_T^{(1 \cdot v)}$$

# IMPLEMENTATION ISSUES

when facing actual usable implementation, a quantity of structure comes into play (some of them I put in [my lib on github.com](#))

- **attributes and policy management** (input, monitoring, parsing, health checks, the actual subset of users selected by policies, admin privileges, . . . , also because no optimization of the attributes/policies sets is actually envisaged by CP-ABE itself)
- numerical setup: selection of curves and pairings and underlying cryptographic library, hash-to-groups primitives
- quality of randomness, in-memory management and code security setup
- tests or (kind of) formal verifications
- **identifiers** for users, attributes and authorities should be consistent across each setup
- decentralized doesn't mean that all authorities do carry the same trust

# (TRANSFER OF) OWNERSHIP VS POSSESSION

In order to introduce the application I wish to discuss,  
I need some kind of bridge between these quasi-legal notions and cryptographic primitives.

- transfer of ownership is a **public** act, to be performed in front of the reference community, while transfer of possession is something private, somehow **exclusive**
- ownership is something to be transferred by **signatures**, something that everyone in the community could (should) verify
- possession is something to be transferred by **encryption**.  
To encrypt something is to transfer the possession of that object, to put it into a drawer accessible only by someone else.  
To decrypt something is to open our private drawer (private because others are excluded)
- EX ownership of houses is transferred by a public act, possession of cash just from hand to hand
- EX transforming ownership into possession (say, an ATM) is taking the objects out from the community, so that it becomes a private exclusive thing



# AN IMPORTANT EXAMPLE: BITCOIN SCRIPTING

Bitcoin is a programmable mathematical commodity. A Bitcoin transaction typically contains instructions written in terms of a stack-based scripting language

**LOCK** it contains a **locking script** (*scriptPubKey*) which need to eval to true in order for the transaction to be successful (this locking script is analogous to a line requesting a signature on a form)

**UNLOCK** leaving out for 1sec all the about mining, blockchain and protocol design, focusing only on transaction verification on single trust-free entity, the design is about **unlocking** the outputs of a former transaction (with something like a signature in standard asymmetric cryptography that could be verified by anyone), i.e., providing an **unlocking** input (*scriptSig*) to the locking script so that it will **evaluate to true**

**P2PKH** the very basic P2PKH (pay-to-pub-key-hash) script (maybe still a widely used transaction together with the more recent P2SH\_P2WPKH), just essentially demands a **verification** of the signature (opcode OP\_CHECKSIG) for a transaction input

# ATTRIBUTE-BASED (GROUP) OWNERSHIP

**CRYPTO** this **cryptography-defined** transfer of ownership lies at the core of Bitcoin, which is all about ownership (and not about possession) <sup>a</sup>. Bitcoin is a triumph of asymmetric cryptography and specifically of signatures<sup>b</sup>, not of encryption. Bitcoin transactions are not encrypted (whom to encrypt them for ? To encrypt is to exclude someone): here we are going for a public act (where public means for everyone, not just in the community)

**ABE** we could therefore think

- of ABE policies as if they were 'locking' scripts, and
- of ABE attributes to behave like 'unlocking' scripts

in this sense, we could speak about **attribute-based ownership** (transfer-of), a kind of collective ownership that doesn't allow to further dig into the aggregations impied by the active policies (so the collective nature implies some level of **anonymity** )

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<sup>a</sup>please take it as a rough statement, because of pay-to-script-hash and off-chain transaction

<sup>b</sup>Bitcoin's protocol does not require the use of signatures, it requires that a transaction output specify the way it could be unlocked, and checking of signatures are by far the most common way of locking a transaction output

# ANONYMITY (WITHIN A GROUP) AND PRIVACY

- Bitcoin address are rarely attributable to a single person or entity, mainly because there is no registry<sup>a</sup> of entity addresses, nevertheless we cannot really claim that Bitcoin is anonymous by construction, rather, it is quasi the opposite (in a sense): if anyone can link an address to an entity, the tracing is complete.
- while with attribute-based signatures we are facing something which could allow built-in anonymity by construction
- anonymity and not privacy, i.e. it is not that the signer in ABS is kept private at some level (to be disclosed only according to some rules), it is just completely unfeasible to know which of the users did sign among those who could (from the ABS structure alone, clearly)
- surely enough, you can design some privacy with ABS, but, as with many cryptography tools, either you go for identifying the signer or you don't, there is nothing in the middle

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<sup>a</sup>this is due to wallet managements, users' habits but also to pay-to-script-hash or simply that a given entity could have many addresses. Moreover, please remark alongside that in standard asymmetric cryptography, we cannot possibly choose our public key

# CONTROLLED ANONYMITY FOR DIGITAL ASSETS

digital assets are the object of transfer of ownership between users or groups

- privacy is not anonymity, but some level of anonymity for digital assets is **something we may definitely need**. Think of whatever digital asset: books, reports, photos, medical research, pharmacy drugs, pregnancy tests, ...
- many people would list some privacy among basic human rights, harder to go for anonymity. however, there could be situations where freedom<sup>a</sup> is also allowed by a **controlled level** of anonymity (or, the other way around, not allowing any level of anonymity can put our democracy at risk if privacy is violated by a dictator or a Big Brother)

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<sup>a</sup> this freedom is well different from the kind offered by Bitcoin, where non-censorship is maybe the most founding element. Bitcoin is offering (its own version of) freedom as **non-censorship**, not privacy, nor anonymity. Freedom that you could not possibly been blocked/stopped by anyone, even if everybody knows about you (and, possibly, disagree with you). So, in Bitcoin you are free to the extent that you are unstoppable (and this could be clearly so much debatable). Absense of registry, no 'head of Bitcoin', transparency, extreme blockchain decentralization, proof of work and random time beats, difficulty adjustments, all this are fundamentally instrumental to the non-censorship target (clearly enough, the owner of a registry or the beating of time or the composition of a block will be in censor-like position)

# ECB PUBLIC CONSULTATION ON DIGITAL EURO

Take the current state in the design of a digital Euro.

**PRIVACY** The recent [Eurosysteem report](#) on the public consultation on a digital euro (ECB, April 2021) highlights:

*' Privacy emerges as the key feature that a digital euro should offer, according to respondents to the public consultation. This is confirmed both indirectly – by the presence of comments on the importance of privacy in the responses to most questions – and directly – by the choice of two in five citizen respondents to rank privacy first among the nine features proposed in this question'*

(page 11, *"I want my payments to remain a private matter"* was rank 1 among "Preference for some digital euro features")

**ANONIMITY** This does not mean that people asked for anonymity.

*"Faced with the issue of money laundering and the financing of terrorism, . . . . Two in five suggest that digital euro transactions should be visible to either intermediaries or the central bank, . . . . Almost one in ten citizen respondents support selective privacy, where lower-risk small payments under a threshold would remain fully private. About the same share suggest that, following the initial identification of a given user, all transactions should then be private, often referring to offline use and similarities with cash. Only less than one in ten ask for anonymity."*

# ATTRIBUTE-BASED POSSESSION (& ITS LIMITATIONS)

- standard asymmetric cryptography is for individual/atomic entities (but requires no authority). attribute-based cryptography could be for individual entities, but expresses its full power when used for groups selected by (possibly complex) **custom policies**
- possession is about a user having a set of attributes capable of **decrypting** some ciphertext (in possession of the user).  
transfer of possession is about **re-encrypting** some ciphertext from one group to another (from one policy to another)
- possession (as ownership) could be shared but are always **user-centric** :  
the possibility for a greater **level of customization** of this shared possession is what could make attribute-based possession even more interesting:  
there could be a single-user possession, a family policy (say, among the parents or, maybe, more inclusive), a family& kids policy or very different company policies with complex policies ruling over shared possession (or ownership, clearly)

# CASH-LIKE DIGITAL TOKENS: TENTATIVE SETUP

An example of **controlled anonymity** for a digital token implementing cash-like features (just 1 suppliers and users, without any intermediary):

**MINT** 100mln of tokens are minted (of digital cash) from 1 supplier, subdivided into 100 **lots** of 1mln each. The supplier defines as many attributes and **marks each lot** by the corresponding policy (here, the policy is very simple)

**RATIONALE** lots are supposed to be the digital cash available to several users, **common** shares of ownership with specific rules of possession

**OWNERSHIP & POSSESSION** so, each user receives her/his tokens from 1 lot:

**OWN**→ the **attribute to unlock** that lot +

**POSSESS**→ her/his set of tokens **encrypted** according to a possession policy (say, individual)

So, the user has ownership over a certain lot (via her/his attributes), but has also possession on certain amount of tokens (given by her/his decryption potential)

# TRACING WITH CONTROLLED ANONIMITY

**CONTROL** shares of ownership (traceable) should be big enough to hide the users but small enough to control the generated anonymity in ownership (in this case, say, 1k users for 1k average of tokens per user)

**TRANSFER** transfer is performed by unlocking the tokens of the given lot with attributes, **re-encrypting** the tokens for another possession policy and re-locking the tokens for the recipients' lot (so, nothing prevents a user from spending the money of another user in the same lot, except for the fact that she/he has no access to them, that she/he is excluded <sup>a</sup>) (this transfer has some limitations about the interaction of ownership and possession policies)

**TRACE** transfer of ownership are traceable among the lots, so traceability is there but **not so fined-grained** as to identify a specific user. transfer of possession are not easy traceable because if the ciphertext wasn't given its policy alongside, the decryptor couldn't possibly know how to decrypt that ciphertext (money could also be lost, in a sense)

**CENSORSHIP** if necessary, a lot could be invalidated and a new ownership policy issues for that tokens (giving the corresponding new attributes to the users not to be stopped)

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<sup>a</sup>but if the tokens were in the clear, another user could steal them and use them, if they were in a lot the robber can unlock: robbery is on the same floor of anonymity, there is no authority tracing, but the same authority cannot defend the robbed user



# CONCLUSIONS

- attribute-based cryptography have gathered in its 16y of development all it needs to be effective in practical applications and services (also from public institutions)
- in general, looking at its embedding in everyday services, and given its simplicity, its development and its potential this kind of cryptography seems (to me) somehow underestimated by the service providers
- also, not so many battle-tested implementations are available (maybe also hardware implementations could be interesting)
- cryptographic ownership (and possession) as defined by attribute-based primitives could be of some interest for many digital assets
- looking forward to:
  - on the math side: LWE-based schemes
  - on the code side: library for attribute-based signatures
  - on the application side: embedding attribute-based ownership into different blockchain designs

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# THANK YOU !

LIB <https://github.com/marcellop71/mosaic> is my lib on github.com implementing the DMA-ABE scheme in [RW15]

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