

# Firme Digitali Basate Su Funzioni Hash

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# Overview of This Talk

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- Why is that interesting?

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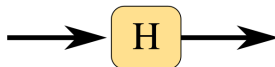
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**Arbitrary length  
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Lorem ipsum dolor  
sit amet, consectetur  
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**Hash function**



**Fixed length  
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0xff47a38ad28d7299



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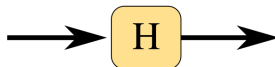
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...with certain properties...

# What is a hash function?

## First preimage resistance (one-wayness)

Given  $y$ , it is hard to find  $x$  such that  $H(x) = y$

## Second preimage resistance

Given  $x$ , it is hard to find  $x' \neq x$  such that  $H(x) = H(x')$

## Collision resistance

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But remember: collision resistance is a **much stronger** assumption.

How to build hash-based digital signatures?

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In the following we assume the use of a  $N$ -bit output hash function  $H$  (we use  $H = 4$  as a didactical example).

We do not specify for now which properties we require from  $H$ .

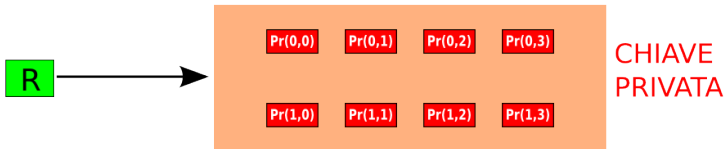
We also use a cryptographically secure source of randomness  $R$

We now introduce the **Lamport one-time signature scheme** (1979)

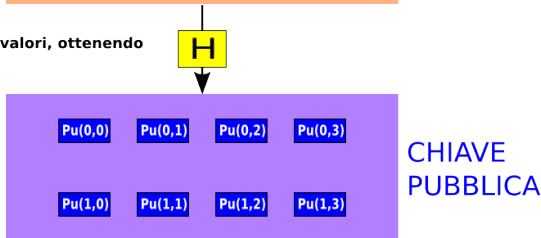
# How to build hash-based digital signatures?

## Key Generation

1) Si usa  $R$  per generare  $2N$  valori casuali, che compongono la chiave privata



2) si applica  $H$  a questi valori, ottenendo la chiave pubblica



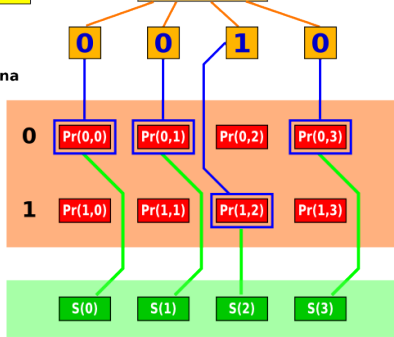
# How to build hash-based digital signatures?

## Signature Generation

1) Si calcola l'hash del messaggio con H



2) per ogni bit dell'hash si seleziona un corrispettivo elemento della chiave privata: se il bit i-esimo vale 0 si seleziona  $Pr(0,i)$ , altrimenti si seleziona  $Pr(1,i)$



3) gli elementi selezionati vanno a formare la firma digitale del messaggio e vanno concatenati ed allegati ad esso.

Firma digitale Lamport

# How to build hash-based digital signatures?

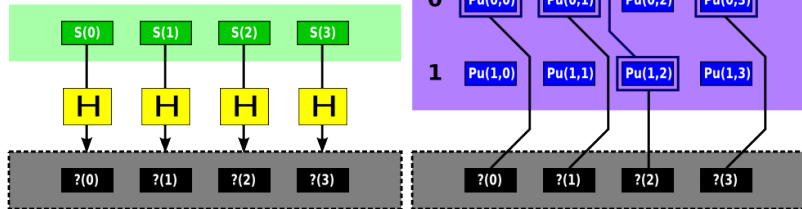
## Signature Verification

1) Si calcola l'hash del messaggio con H



2) per ogni bit nell'hash del messaggio, si seleziona un elemento della chiave pubblica in maniera analoga alla fase di generazione della firma vista precedentemente.

3) si applica H agli elementi della firma digitale allegata al messaggio ricevuto



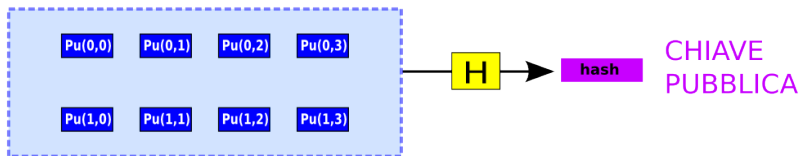
4) si verifica che gli elementi così ottenuti coincidano con quelli selezionati al punto 2)



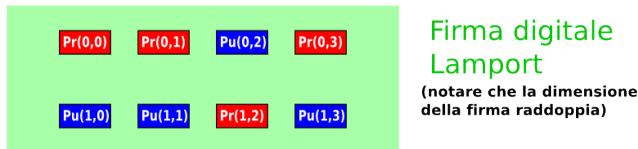
# How to build hash-based digital signatures?

## A possible optimization

Invece di pubblicare come chiave pubblica tutti i  $2N$  valori  $Pu(i,j)$  se ne pubblica solo l'hash



A questo punto però bisogna includere nella firma Lamport, oltre ai valori  $Pr(i,j)$  selezionati col solito metodo, anche i valori  $Pu(i,j)$  non utilizzati. La firma diventa cioè del tipo:



Per verificare la firma bisognerà prima trasformare i  $Pr(i,j)$  in  $Pu(i,j)$  (il verificatore può farlo tramite il solito processo di selezione basato sull'hash del messaggio) e poi verificare che l'hash di tutti i blocchi così ottenuti coincida con la chiave pubblica nota.

# How to build hash-based digital signatures?

- very fast
- easy to implement
- large signatures (e.g. for SHA-256: 16 KiB vs. 256 B for RSA-2048)
- the key can only be used once

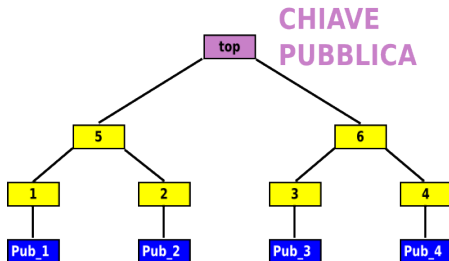
# How to build hash-based digital signatures?

## Merkle-Lamport scheme (1989)

Supponiamo di volere una chiave che possa firmare fino a 4 documenti diversi. Generiamo allora 4 diverse coppie di chiavi pubblica/privata:



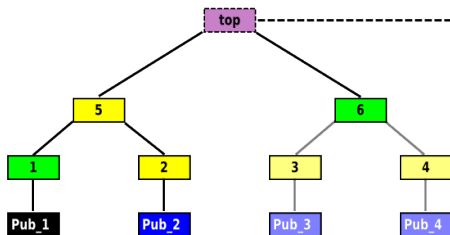
Ora costruiamo un Hash Tree (o Merkle Tree, in questo caso binario) usando come foglie gli hash delle chiavi pubbliche generate. Il "top hash" dell'albero sarà la vera chiave pubblica.



# How to build hash-based digital signatures?

Questa struttura può ora essere usata per firmare fino a 4 documenti: ogni volta dovremo scegliere una tra le 4 chiavi ed usarla per generare una firma. Ognuna delle 4 chiavi è monouso. Per generare una firma dovremo allegare al messaggio, oltre agli hash dati dalla normale procedura di firma già vista, alcuni nodi intermedi dell'albero, in modo da poter fornire al verificatore le informazioni necessarie a risalire (e controllare) al top hash.

Supponiamo ad esempio di aver già "bruciato" la chiave 1, e di voler firmare un messaggio con la chiave 2. Allora oltre alla firma generata dalla chiave 2 dovremo allegare al messaggio i nodi marcati in verde:



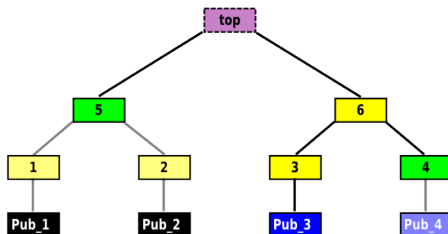
La firma è valida se il top hash ricavato coincide con la chiave pubblica nota.

**CHIAVE  
PUBBLICA**

(il verificatore può ricavare Pub\_2 seguendo il metodo standard di verifica)

# How to build hash-based digital signatures?

**Altro esempio: supponiamo di aver "bruciato" le chiavi 1 e 2 e di voler usare la chiave 3:**



**Vantaggi:** si può pregenerare una chiave con un numero arbitrariamente alto di utilizzi (ricordiamo tralaltro che sarebbe buona usanza far "scadere" le chiavi dopo un certo periodo)

**Svantaggi:** la dimensione della firma aumenta leggermente.

# How to build hash-based digital signatures?

- at the base of every other hash-based signature variant
- other optimizations possible
- in particular: **Winternitz scheme** trades off signature size for speed
- state of the art: **XMSS scheme**
- all these approaches are **stateful** (troubles for: backups, multiple devices, load balancing...)
- **SPHINCS+** (NIST submission, current 2nd round) eliminates the state

# How to build hash-based digital signatures?

## XMMS

C Implementation, using OpenSSL [HRS16]

	Sign (ms)	Signature (kB)	Public Key (kB)	Secret Key (kB)	Bit Security classical/ quantum	Comment
XMSS	3.24	2.8	1.3	2.2	236 / 118	$h = 20$ , $d = 1$ ,
XMSS-T	9.48	2.8	<b>0.064</b>	2.2	<b>256 / 128</b>	$h = 20$ , $d = 1$
XMSS	3.59	8.3	1.3	14.6	196 / 98	$h = 60$ , $d = 3$
XMSS-T	10.54	8.3	<b>0.064</b>	14.6	<b>256 / 128</b>	$h = 60$ , $d = 3$

Intel(R) Core(TM) i7 CPU @ 3.50GHz  
All using SHA2-256,  $w = 16$  and  $k = 2$

# How to build hash-based digital signatures?

## SPHINCS+

	$n$	$h$	$d$	$\log(t)$	$k$	$w$	bitsec	sec level	sig bytes
SPHINCS <sup>+</sup> -128s	16	64	8	15	10	16	133	<b>1</b>	8 080
SPHINCS <sup>+</sup> -128f	16	60	20	9	30	16	128	<b>1</b>	16 976
SPHINCS <sup>+</sup> -192s	24	64	8	16	14	16	196	<b>3</b>	17 064
SPHINCS <sup>+</sup> -192f	24	66	22	8	33	16	194	<b>3</b>	35 664
SPHINCS <sup>+</sup> -256s	32	64	8	14	22	16	255	<b>5</b>	29 792
SPHINCS <sup>+</sup> -256f	32	68	17	10	30	16	254	<b>5</b>	49 216

<https://sphincs.org>



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- these bounds are **provable** and hold even if  $P = NP$  (caveat: but they hide many details)

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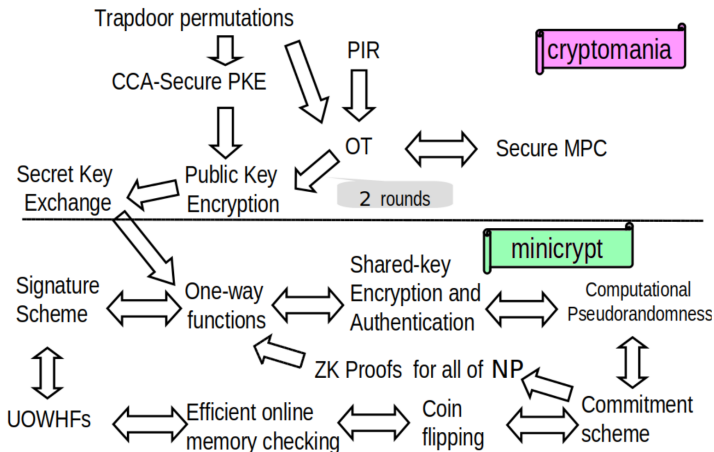
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- (if someone breaks hash function  $X$  we can just replace it with  $Y$ , we have not such an option with tools like RSA, where we need every time to find new suitable hard mathematical problems)
- most importantly: **we need hash functions anyway** for any real-world cryptographic application!

## BONUS QUESTION

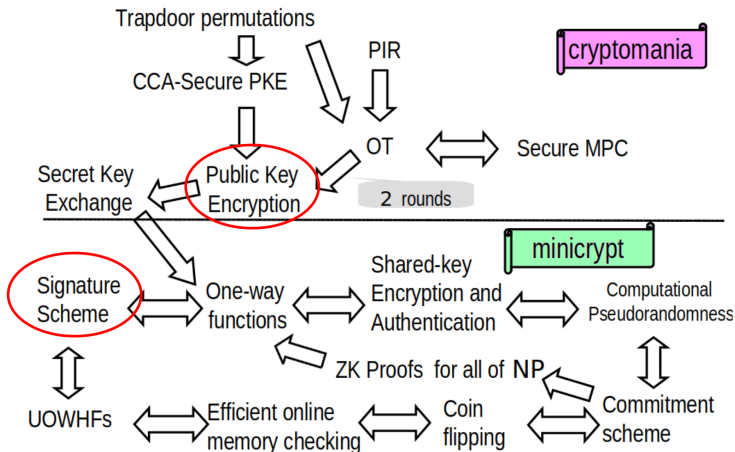
Why only signatures?

(this is a very interesting question)

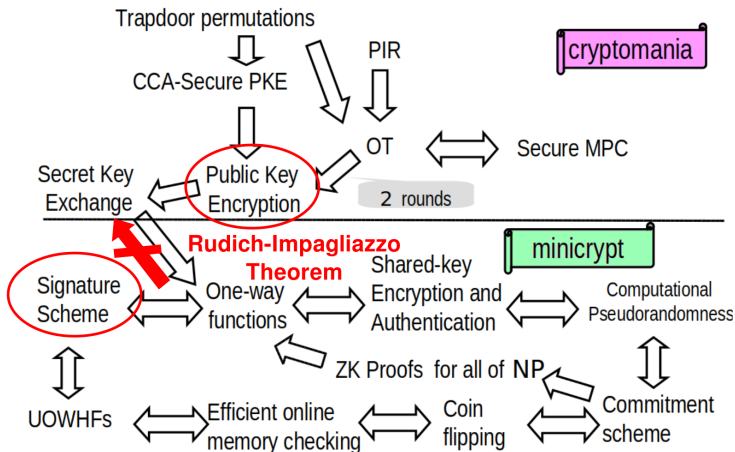
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- In particular, quantum computers cannot break objects in Minicrypt in any meaningful way!
- **Digital signatures are more akin to block ciphers than public-key encryption!!!**
- **collision-resistant hash functions** are conjectured to be in Cryptomania. However, SPHINCS+ and similar only need **weaker** assumptions (conjectured to hold in Minicrypt)

## Take-home message (TL;DR)

- hash-based signatures are fast and easy to implement
- most importantly, they offer the **strongest** cryptographic quantum security guarantees among the various families of candidates for signatures
- their drawbacks are mainly larger signatures, but this can be traded for speed
- SPHINCS+ is the current candidate at the NIST competition

# End Of This Talk

Thanks for your attention!

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