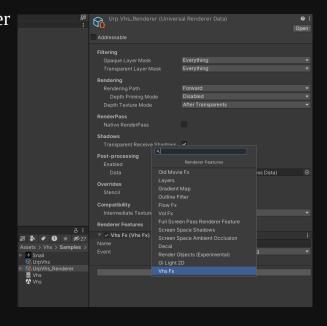
Vhs

Post Effect for Unity Urp and VolFx by NullTale + * * Mini Guide

Add **VhsFx** render feature to UrpRenderer * be cearfull because Urp Asset can be overriden by Player->quality settings



Configure Vhs settings via VolumeProfile

* all settings support runtime blending and can be configured based on personal need, so experiment with a parameters to achive a desired result

