To run our whiteboard:

-First, run server.java on a computer. This will instantiate a server on port 4444.

-Next, run client.java. This will open up a prompt for you to fill in the server address, port number, and username, and allow you to choose a board. Once you fill this in and hit the start button, if you entered a valid server address, port number, and an unused username, you will be connected to the server. Have fun!