# Stride project

# User Manual

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Introduction

This manual provides a brief description of the Stride software and its features. Stride stands for Simulation of transmission of infectious diseases. It is an agent-based modeling system for close-contact infectious disease outbreaks developed by researchers at the University of Antwerp and Hasselt University, Belgium. The simulator uses census-based synthetic populations that capture the demographic and geographic distributions, as well as detailed social networks.

Stride is an open source software. License information can be found in the project root directory in the file LICENSE.txt. The authors hope to make large-scale agent-based epidemic models more useful to the community. More info on the project and results obtained with the software can be found in: "Willem L, Stijven S, Tijskens E, Beutels P, Hens N & Broeckhove J. (2015) Optimizing agent-based transmission models for infectious diseases, BMC Bioinformatics, 16:183" [1].

The model population consists of households, schools, workplaces and communities, which represent a group of people we define as a "ContactPool". Social contacts can only happen within a ContactPool. When school or work is off, people stay at home and in their primary community and can have social contacts with the other members. During other days, people are present in their household, secondary community and a possible workplace or school.

We use a *Simulator* class to organize the activities from the people in the population. The ContactPools in a population are grouped into ContactCenters (e.g. the different classes of a school are grouped into one K12School ContactCenter). These ContactCenters are geographically grouped into a geographical grid (sometimes called GeoGrid)

The ContactHandler performs Bernoulli trials to decide whether a contact between an infectious and susceptible person leads to disease transmission. People transit

through Susceptible-Exposed-Infected-Recovered states, similar to an influenza-like disease. Each *ContactPool* contains a link to its members and the *Population* stores all personal data, with *Person* objects. The implementation is based on the open source model from Grefenstette et al. [2]. The household, workplace and school clusters are handled separately from the community clusters, which are used to model general community contacts. The *Population* is a collection of *Person* objects.

Software

## 2.1 Source code

The source code is maintained in a GitHub repository https://github.com/broeckho/stride. We use continuous integration via the TravisCI service. Every new revision is built and tested automatically at commit. Results of this process can be viewed at https://travis-ci.org/broeckho/stride/branches, where you should look for the master branch. The integration status (of the master branch) is flagged in the GitHub repsitory front page for the project.

Stride is written in C++ and is portable over Linux and Mac OSX platforms that have a sufficiently recent version of a C++ compiler. To build and install Stride, the following tools need to be available on the system:

- A fairly recent GNU g++ or LLVM clang++
- $\bullet$  make
- A fairly recent CMake
- The Boost library
- Python and SWIG (optional, for calling Stride in Python scripts)
- Doxygen and LaTeX (optional, for documentation only)

A detailed list of current versions of operating system, compiler, build and run tools can be found in the project root directory in the file PLATFORMS.txt.

## 2.2 Installation

To install the project, first obtain the source code by cloning the code repository to a directory. The build system for Stride uses the CMake tool. This is used to build and install the software at a high level of abstraction and almost platform independent (see <a href="http://www.cmake.org/">http://www.cmake.org/</a>). The project also include a traditional make front to CMake with For those users that do not have a working knowledge of CMake, a front end Makefile has been provided that invokes the appropriate CMake commands. It provide the conventional targets to "build", "install", "test" and "clean" the project trough an invocation of make. There is one additional target "configure" to set up the CMake/make structure that will actually do all the work.

More details on building the software can be found in the file INSTALL.txt in the project root directory.

### 2.3 Documentation

The Application Programmer Interface (API) documentation is generated automatically using the Doxygen tool (see www.doxygen.org) from documentation instructions embedded in the code. A copy of this documentation for the latest revision of the code in the GitHub repository can be found online at https://broeckho.github.io/stride/.

The user manual distributed with the source code has been written in LATEX(see www.latex-project.org).

# 2.4 Directory layout

The project directory structure is very systematic. Everything used to build the software is stored in the root directory:

- main: Code related files (sources, third party libraries and headers, ...)
  - main/<language>: source code, per language: cpp, python, R
  - main/resources: third party resources included in the project:
- doc: documentation files (API, manual, ...)
  - doc/doxygen: files to generate reference documentation with Doxygen
  - doc/latex: files needed to generate the user manual with Latex
- test: test related files (scripts, regression files, ...)

## 2.5 File formats

The Stride software supports different file formats:

#### CSV

Comma separated values, used for population input data and simulator output.

#### **JSON**

JavaScript Object Notation, an open standard format that uses human-readable text to transmit objects consisting of attribute-value pairs. (see www.json.org)

### TXT

Text files, for the logger.

### $\mathbf{XML}$

Extensible Markup Language, a markup language (both human-readable and machine-readable) that defines a set of rules for encoding documents.

### Proto

Protocol Buffers, used for exporting and importing the generated population and geographical grid.

# 2.6 Testing

Unit tests and install checks are added to Stride based on Google's "gtest" framework and CMake's "ctest" tool. In addition, the code base contains assertions to verify the simulator logic. They are activated when the application is built in debug mode and can be used to catch errors at run time.

# 2.7 Results

The software can generates different output files:

### cases.csv

Cumulative number of cases per day.

#### summary.csv

Aggregated results on the number of cases, configuration details and timings. **person.csv** 

Individual details on infection characteristics.

### logfile.txt

Details on transmission and/or social contacts events.

### gengeopop.proto

Generated population and geographical grid.

# 2.8 Protocol Buffers

Protocol Buffers<sup>1</sup> is a library used for serializing structured data. We use it to read and write the synthethic populations generated by GenGeoPop (see 4.1).

Protocol Buffers uses an interface description language that describes the structure of the data we want to store, in this case the GeoGrid. The file that describes how the GeoGrid is structured is located at: main/cpp/gengeopop/io/proto/geogrid.proto. It is used by the Procol Buffer tool to generate the C++ code to read and write our GeoGrid structure. We include this generated code in the project, so it's not necessary to install the protobuf-c package<sup>2</sup> in order to compile Stride. These generated source files can be found in the same folder.

If you want to change the structure, for example due to changes in the way the population is generated, you will need to install the protobuf-c package and re-generate the necessary code. To make this easier, we provided a CMake parameter and target that will generate the code and copy it to the source directory respectively. In that case, Stride needs to be compiled using the "STRIDE\_GEN\_PROTO=true" macro setting. This will generate the code based on the geogrid.proto file and use that instead of the version included in the source directory. If you then want to copy this code to the correct location in the source, you can use "make proto". If the version of protobuf-c you're using is significantly newer than the protobuf included in this repository, you might also need to update the files stored main/resources/lib/protobuf.

At the time of writing, this is done in the following way, although this may be subject to change:

- Copy all files from https://github.com/protocolbuffers/protobuf/tree/master/src/google/protobuf to main/resources/lib/protobuf/google/protobuf.
- Copy the libprotobuf\_files and libprotobuf\_includes from https://github.com/protocolbuffers/protobuf/blob/master/cmake/libprotobuf.cmake and https://github.com/protocolbuffers/protobuf/blob/master/cmake/libprotobuf-lite.cmake
- Remove the prefix \$protobuf\_source\_dir/src/ from these listings. For example \$protobuf\_source\_dir/src/google/protobuf/any.cc becomes google/protobuf/any.cc.
- Edit the CMakeLists.text at main/resources/lib/protobuf and replace the current values of libprotobuf\_files and libprotobuf\_includes with the ones we just obtained.

The classes that are responsible for reading and writing a GeoGrid to an istream containing the serialized data are the GeoGridProtoReader and GeoGridProtoWriter respectively.

https://developers.google.com/protocol-buffers/

<sup>&</sup>lt;sup>2</sup>https://github.com/protobuf-c/protobuf-c

Simulator

# 3.1 Workspace

By default, Stride is installed in ./target/installed/ inside de project directory. This can be modified by setting the CMAKE\_INSTALL\_PREFIX on the CMake command line (see the INSTALL.txt file in the prject root directory) or by using the CMake-LocalConfig.txt file (example file can be found in ./src/main/resources/make).

Compilation and installation of the software creates the following files and directories:

- Binaries in directory <install\_dir>/bin
  - stride: executable.
  - gtester: regression tests for the sequential code.
  - gengeopop: generates the population and geographical grid.
  - calibration: tool to run the simulator multiple times to generate statistical data.
  - wrapper\_sim.py: Python simulation wrapper
- Configuration files (xml and json) in directory <install\_dir>/config
  - $-\ run\_default.xml$ : default configuration file for Stride to perform a Nassau simulation.
  - run\_generate\_default.xml: default configuration file for Stride to first generate a population and geographical grid and then perform a Nassau Simulation.
  - run\_import\_default.xml: default configuration file for Stride to first import a population and geographical grid and then perform a Nassau Simulation.

- run\_miami\_weekend.xml: configuration file for Stride to perform Miami simulations with uniform social contact rates in the community clusters.

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- wrapper\_miami.json: default configuration file for the wrapper\_sim binary to perform Miami simulations with different attack rates.

**-** ...

- Data files (csv) in directory project\_dir>/data
  - belgium\_commuting: Belgian commuting data for the active populations. The fraction of residents from "city\_depart" that are employed in "city\_arrival". Details are provided for all cities and for 13 major cities.
  - belgium\_population: Relative Belgian population per city. Details are provided for all cities and for 13 major cities.
  - flanders\_cities: Cities and municipalities in Flanders with coordinates and population figures based on samples. These relative population figures are used for assigning residencies and domiciles based on a discrete probability distribution.
  - flanders\_commuting: Relative commuting information between cities and communities. Since this data is relative, the total number of commuters is a derived parameter, based on the fraction of the total population that is commuting.
  - contact\_matrix\_average: Social contact rates, given the cluster type. Community clusters have average (week/weekend) rates.
  - contact\_matrix\_week: Social contact rates, given the cluster type. Community clusters have week rates.
  - contact\_matrix\_week: Social contact rates, given the cluster type. Primary Community cluster has weekend rates, Secondary Community has week rates.
  - disease\_xxx: Disease characteristics (incubation and infectious period) for xxx.
  - holidays\_xxx: Holiday characteristics for xxx.
  - pop\_xxx: Synthetic population data extracted from the 2010 U.S. Synthetic Population Database (Version 1) from RTI International for xxx
     [3, 4].
  - ref\_2011: Reference data from EUROSTAT on the Belgian population of 2011. Population ages and household sizes.
  - $-ref_{-}fl2010_{-}xxx$ : Reference data on social contacts for Belgium, 2011.
- Documentation files in directory ./target/installed/doc
  - Reference manual
  - User manual

The install directory is also the workspace for **Stride**. The **Stride** executable allows you to use a different output directory for each new calculation (see the next section).

## 3.2 Running the simulator

From the workspace directory, the simulator can be started using the command "./bin/stride". Arguments can be passed to the simulator on the command line:

#### USAGE:

#### Where:

-e <clean|dump|sim|geopop>, --exec <clean|dump|sim|geopop>
 Execute the corresponding function:

clean: cleans configuration and writes it to a new file.

dump: takes built-in configuration writes it to a file.

sim: runs the simulator and is the default.

geopop: runs the geospatial synthetic population generator  ${\tt Defaults}$  to  ${\tt --exec}$   ${\tt sim}$ .

-c <CONFIGURATION>, --config <CONFIGURATION>

Specifies the run configuration parameters. The format may be either -c file=<file> or -c name=<name>. The first is the most used and may be shortened to -c <file>. The second refers to built-in configurations specified by their name.

Defaults to -c file=run\_default.xml

-o <<NAME>=<VALUE>>, --override <<NAME>=<VALUE>> (accepted multiple times)

Override configuration file parameters with values provided here.

### -i, --installed

Look for configuration file specified by the -c file=<file> or -c <file> in the stride install directories

#### --stan <COUNT>

Stochastic Analysis (stan) will run <COUNT> simulations, each with a different seed for the random engine. Only applies in case of -e sim.

--, --ignore\_rest

Ignores the rest of the labeled arguments following this flag.

### --version

Displays version information and exits.

#### -h, --help

Displays usage information and exits.

# 3.3 Generating a population and geographical grid

The generation of a population and geographical grid (sometimes called GeoGrid) can be started from the workspace directory, with the command "./bin/gengeopop". The following options are available:

#### Where:

- --loglevel <trace|debug|info|warn|error|critical|off> Log level. Defaults to --loglevel info.
- --output <0UTPUT FILE>
  Output file with synthetic population in protobuf format.
  Defaults to --output gengeopop.proto.
- --seed <SEED>
  The seed sequence for the random engine. Defaults to {1,2,3,4}.
- --populationSize <POPULATION SIZE>
  Populations size. Defaults to --populationSize 600000.
- --fracActive <FRACTION OF PEOPLE ACTIVE>
  Fraction of people that are active. Defaults to --fracActive 0.75.
- --frac1826students <FRACTION 18-26 STUDENTS>
  Fraction of 18-26 year old persons that are students.
  Defaults to --frac1826students 0.5.
- --fracStudentCommuting <FRACTION OF STUDENTS COMMUTING> Fraction of students that commute. Defaults to --fracStudentCommuting 0.5.
- --fracActiveCommuting <FRACTION OF ACTIVE PEOPLE COMMUTING> Fraction of active persons that commute. Defaults to --fracActiveCommuting 0.5.

#### --household <HOUSEHOLDS FILE>

Input file with reference set of households in csv format. Defaults to --household households\_flanders.csv.

### --commuting <COMMUTING FILE>

Input file with data on commuting in csv format. Defaults to --commuting flanders\_commuting.csv.

### --cities <CITIES FILE>

Input file with data on cities in csv format. Defaults to --cities flanders\_cities.csv.

### --, --ignore\_rest

Ignores the rest of the labeled arguments following this flag.

#### --version

Displays version information and exits.

#### -h, --help

Displays usage information and exits.

# 3.4 Using the Calibrator

The Calibrator is a tool designed to calibrate the scenario tests. It can also be used for running a simulation multiple times to gather statistical data. This data can then be written to a file or be used for generating boxplots. The following configuration options are available:

### --config

Specifies the run configuration parameters to be used for the simulation. If this is provided multiple times, the calibration is performed on all given simulations. It may be either -c file=<file> or -c name=<name>. The first option can be shortened to -c <file>, the second option accepts TestsInfluenza, TestsMeasles or BenchMeasles as <name.

#### --testcases

Instead of providing the configuration files, you can also select multiple test-cases to use for the simulation runs. The default is influenza\_a, influenza\_b, influenza\_c, measles\_16 and r0\_12.

### --multiple

The amount of simulations to run for each testcase. For each simulation, a different seed will be used.

### --single

Run the simulations with the fixed seeds to determine the exact values.

### --output

Write the results of the calibration to a file with given filename. This resulting file contains for each configuration and each step in the simulation the mean,

standard deviation, exact value using the default seed and the values found with other seeds. These values depend on the selected options, specifically --multiple and --single.

### --write

Write boxplots to files in the current directory. This creates an image for each config or testcase.

### --display

Display the boxplots for the last step.

### --displayStep

Display the boxplots for a specified step.

### Examples:

To find the exact values for the testcases and write these to a file:

To run a configuration file 10 times with a random seed and display the generated boxplot for the last step in the simulation:

To run the testcase influenza\_a 10 times, write the results to a file and for each step in the simulation write a boxplot to a file:

# 3.5 Python Wrapper

A Python wrapper is provided to perform multiple runs with the C++ executable. The wrapper is designed to be used with .json configuration files and examples are provided with the source code. For example:

```
./bin/wrapper_sim --config ./config/wrapper_default.json
```

will start the simulator with each configuration in the file. It is important to note the input notation: values given inside brackets can be extended (e.g., "rng\_seeds"=[1,2,3]) but single values can only be replaced by one other value (e.g., "days": 100).

Concepts and Algorithms

# 4.1 GenGeoPop

### 4.1.1 Background

To explain the algorithms used for generating the geography of the countries and their respective population, we have to introduce some background concepts:

- ContactPool: A pool of persons that potentially come contacts with each other that potentially lead to disease transmission. We distinguish different types of ContactPools associated with the workplace, school, community and households. Note that there is a difference between the size of a school (for example 500 students) and the size of the ContactPools inside the school (20 students taking their classes together all the time).
- **ContactCenter**: A group of one or more ContactPools of the same type. This allows for a school or College to contain multiple classes (ContactCenter). A ContactCenter may contain a single ContactPool, for example for a Household.
- **K-12 student**: Persons from 3 until 18 years of age that are required (at least in Belgium) to attend school. Students that skip or repeat years are not accounted for.
- College student: Persons older than 18 and younger than 26 years of age that attend an institution of higher education. For simplicity we group all forms of higher eduction into the same type of ContactCenter, a College. A fraction of college students will attend a college "close to home" and the others will

attend a college "far from home". Most higher educations don't last 8 years, but this way we compensate for changes in the field of study, doctoral studies, advanced masters and repeating a failed year of study.

**Employable**: We consider people of ages 18 to 65 to be potentially employable. A fraction of people between 18 and 26 will attend a college, and the complementary fraction will be employable.

**Active population**: The fraction of the employable population that is actually working. A fraction of these workers will work "close to home" and the complementary fraction will commute to a workplace "far from home".

**Household profile**: The composition of households in terms of the number of members and their age is an important factor in the simulation. In this case the profile is not defined by the age of its members or fractions, but through a set of reference households. This set contains a sample of households which is representative of the whole population in their composition.

GeoGrid locations: Our data only allows for a limited geographical resolution. We have the longitude and latitude of cities and municipalities (a distinction we will not make), which we shall use to create GeoGrid locations for the domicile of the households. All households in the same location are mapped to the coordinates of the location's center. These locations with corresponding coordinates will form a grid that covers the simulation area.

### 4.1.2 Generating the geography

We start by generating the geographical component, a GeoGrid. It contains locations with an id, name, province, coordinates and a reference population count.

The latter requires some comment. When we build a synthetic population, we start by generating households. That household is the assigned a location by drawing from a discrete distribution of locations with weights proportional to the relative population count of the location. As a consequence, each location will have a population count that differs stochastically from the reference count, but will be close to it. When many synthetic populations are generated, the average of a location 's population count will tend to its reference count.

Locations contain multiple ContactCenters, like Schools and Households, which in turn contain ContactPools. This structure is internally generated by several "Generators" and will afterwards be used by "Populators" to fill the ContactPools. The different types of ContactCenters are created by a different partial generator for each type and added separately to the GeoGrid. We construct the following types of ContactCenters:

**Households**: The number of households is determined by the average size of a household in the reference profile and the total population count. The generated households are then assigned to a location by a draw from a discrete distribution of locations with weights proportional to the relative population count of the location.

- K-12 Schools: Schools a reference count of 500 students, with a reference count of 20 students per class, corresponding to 25 ContactPools per school. The total number of schools in the region is determined by the population count, the fraction of people in the K-12 school age bracket and of course the reference school size. The algorithm for assignment of schools to locations is similar to that of households.
- Colleges: Colleges have a reference count of 3000 students with 150 students per ContactPool. Colleges are exclusively assigned to the 10 locations with highest reference population count (cities). For these 10 locations we use a discrete distribution with weights proportional to the population count of the city relative to the total population of the 10 cities.
- Workplaces: The algorithm for assignment of workplaces to locations is analogous to that of households, but here we factor in commuting information to determine the actual number of workers at a location. That is, the reference count of active persons (i.e. persons assigned to a workplace) is the number of active persons living at a location (i.e. their household is located there) plus the active persons commuting out of that location minus the number of active persons commuting into that location. The reference count for persons at a workplace is 20.
- Communities: We create both primary and secondary communities. Each has a reference count of 2000 persons. Communities consist of persons from all ages. The assignment to locations is again similar to that of households.

### 4.1.3 Generating the population

After creating the structures that will allow people to come in contact with each other, we have create the population itself and determine the different ContactPools they will be in. The persons are created based on the Household profiles in the HouseholdPopulator. Similar to the approach the ContactCenters, we have a partial populators that each populates in type of ContactPool:

- **Households**: To create the actual persons, we randomly draw a household from the list of reference households and use that as a template for the number of household members and their ages. We simply do this for each household in the GeoGrid, since we already determined the locations and number of households while generating the geography.
- **K-12 Schools**: We start by listing all schools within a 10km radius of the household location. If this list is empty, we double the search radius until it's no longer empty. We then randomly select a ContactPool from those in the schools of the list, even if this ContactPool now has more students than average.
- Colleges: Students who study "close to home" are assigned to a college with an algorithm similar to the assignment to K-12 schools. Students that study "far from home" we first determine the list of locations where people from this locations commute to. We randomly select one of these locations using a discrete distribution based on the relative commuting information. We then

randomly choose a ContactPool at a college in this location and assign it to the commuting student.

Workplaces: We first decide whether the person is active (correct age, fraction of the age bracket that is a student, fraction of the age bracket that is active). We assign a workplace to an active person that works "close to home" in an analogous way as the assignment of K-12 schools to students. For the commuting workers we use an algorithm analogous to that of the commuting college students.

Communities: The communities we can choose from at a location is determined in an analogous way to the K-12 schools. For primary communities we randomly select, for each person in a household, a ContactPool from the list of Communities within a 10km radius. If the list empty, ... see the K-12 algoritm. In secondary communities however, we assign complete households to the ContactPools instead of each person in the household separately.

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