# Going Deep

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$$|F(x) - f(x)| < \epsilon$$
 for all  $x \in I_m$ .

# Then Why Go Deep?

- There are functions you can compute with a deep neural network that shallow networks require exponentially more hidden units to compute.
- ▶ The following function is more efficient to implement using a deep neural network:  $y = x_1 \oplus x_2 \oplus x_3 \oplus \cdots \oplus x_n$

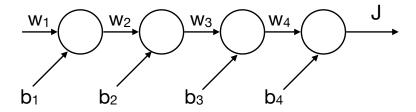
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- In training, the gradient may become vanishingly small (or large), effectively preventing the weight from changing its value (or exploding in value).
- ▶ This leads to the neural network not being able to train.
- ► This issue affects many-layered networks (feed-forward), as well as recurrent networks.

# Issues with Going Deep



➤ One of the most effective ways to resolve the vanishing gradient problem is with residual neural networks (ResNets)<sup>1</sup>.

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- ResNets are artificial neural networks that use skip connections to jump over layers.
- ► The vanishing gradient problem is mitigated in ResNets by reusing activations from a previous layer.

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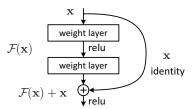


Figure 2. Residual learning: a building block.<sup>2</sup>.

<sup>&</sup>lt;sup>2</sup>K. He, X. Zhang, S. Ren and J. Sun, "Deep Residual Learning for Image Recognition," CVPR, Las Vegas, NV, 2016, pp. 770-778.

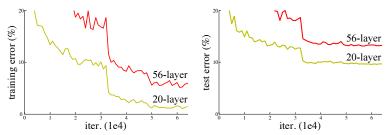


Figure 1. Training error (left) and test error (right) on CIFAR-10 with 20-layer and 56-layer "plain" networks. The deeper network has higher training error, and thus test error. Similar phenomena on ImageNet is presented in Fig. 4.

<sup>&</sup>lt;sup>3</sup>K. He, X. Zhang, S. Ren and J. Sun, "Deep Residual Learning for Image Recognition," CVPR, Las Vegas, NV, 2016, pp. 770-778.

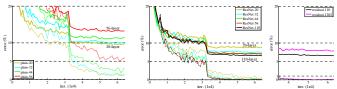


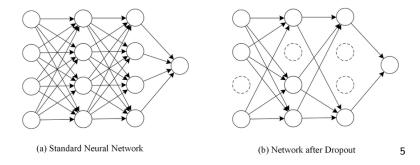
Figure 6. Training on CIFAR-10. Dashed lines denote training error, and bold lines denote testing error. Left: plain networks. The error of plain-110 is higher than 60% and not displayed. Middle: ResNets. Right: ResNets with 110 and 1202 layers.

<sup>&</sup>lt;sup>4</sup>K. He, X. Zhang, S. Ren and J. Sun, "Deep Residual Learning for Image Recognition," CVPR, Las Vegas, NV, 2016, pp. 770-778.

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- Dropout is a form of regularization
- The key idea in dropout is to randomly drop neurons, including all of the connections, from the neural network during training.



<sup>&</sup>lt;sup>5</sup>Image from: https://www.researchgate.net/figure/ Dropout-neural-network-model-a-is-a-standard-neural-network-b-is-the-s fig3\_309206911

▶ In the learning phase, we stochastically remove hidden units by setting a dropout probability for each layer in the network. We then randomly decide wether or not a neuron in a given layer is removed stochastically.

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- ▶ For the backward pass of the backpropagation algorithm,

$$\delta^{L} = \Delta_{a} J \odot \sigma'(z^{L}) \odot m^{(I)} \tag{2}$$

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- Neurons cannot co-adapt to other units (they cannot assume that all of the other units will be present)
- By breaking co-adaptation, each unit will ultimately find more general features