

Make a forward pass before the backward pass

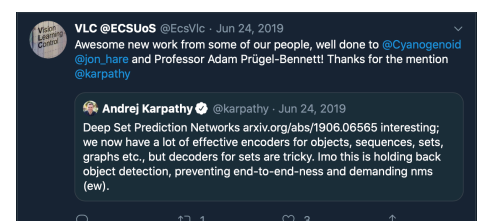
VLC = \iiint Vision
Learning & Control

Backpropagation: Understanding the implications of the chain rule

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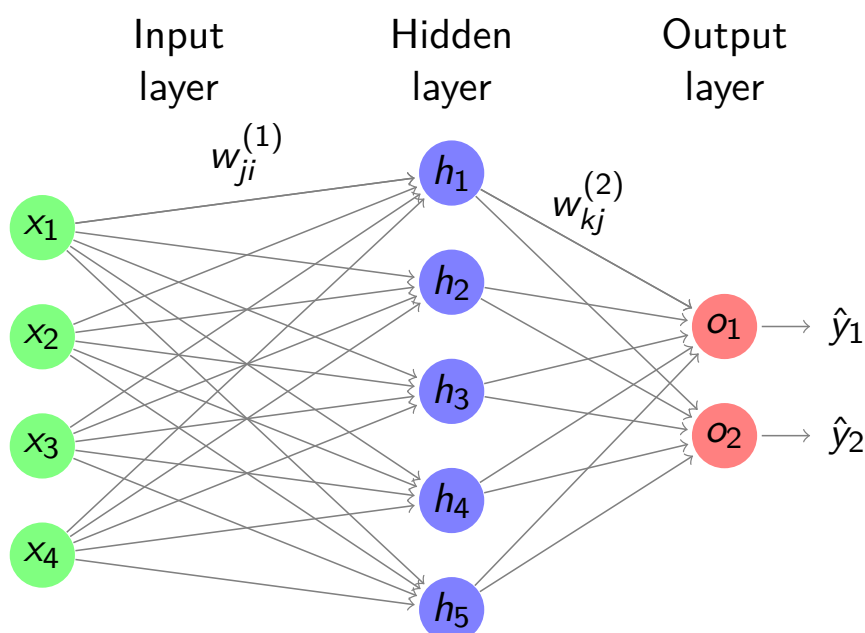
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A lot of the ideas in this lecture come from Andrej Karpathy's blog post on backprop (<https://medium.com/@karpathy/yes-you-should-understand-backprop-e2f06eab496b>) and his CS231n Lecture Notes (<http://cs231n.github.io/optimization-2/>)



- A quick look at an MLP again
- The chain rule (again)
- A closer look at basic stochastic gradient descent algorithms

The unbiased Multilayer Perceptron (again)...



Without loss of generality, we can write the above as:

$$\hat{\mathbf{y}} = g(f(\mathbf{x}; \mathbf{W}^{(1)}); \mathbf{W}^{(2)}) = g(\mathbf{W}^{(2)} f(\mathbf{W}^{(1)} \mathbf{x}))$$

where f and g are activation functions.

Gradients of our simple unbiased MLP

- Let's assume MSE Loss

$$\ell_{MSE}(\hat{\mathbf{y}}, \mathbf{y}) = \|\hat{\mathbf{y}} - \mathbf{y}\|_2^2$$

- What are the gradients?

$$\nabla_{\mathbf{W}^*} \ell_{MSE}(g(\mathbf{W}^{(2)} f(\mathbf{W}^{(1)} \mathbf{x})), \mathbf{y})$$

- Clearly we need to apply the chain rule (vector form) multiple times
- We could do this by hand
- (But we're not that crazy!)

Let's go back to a simpler expression

$$\begin{aligned} f(x, y, z) &= (x + y)z \\ &\equiv qz \text{ where } q = (x + y) \end{aligned}$$

Clearly the partial derivatives of the subexpressions are trivial:

$$\begin{aligned} \partial f / \partial z &= q & \partial f / \partial q &= z \\ \partial q / \partial x &= 1 & \partial q / \partial y &= 1 \end{aligned}$$

and the chain rule tells us how to combine these:

$$\begin{aligned} \partial f / \partial x &= \partial f / \partial q \cdot \partial q / \partial x = z \\ \partial f / \partial y &= \partial f / \partial q \cdot \partial q / \partial y = z \end{aligned}$$

$$\text{so } \nabla_{[x, y, z]} f = [z, z, q]$$

A computational graph

