

## 9 May Stand-up Meeting

A coder proposed a change to the structure of the dungeon, where previously we thought of having a main story and a secondary story that would loop. This structure was less interesting than two stories that could be more detailed and meaningful. Therefore, we will have to go back and change the UML diagrams to accommodate the changes.

We employed pair programming to accomplish some of the formatting tasks necessary such as added information to files such as the start-new-game.md, images and dungeon-info.json. We also spent some time working on both stories together to grasp a better understanding of the language and story before moving onto working independently.

The product backlog is moving along at an expected rate with many tasks completed and the stories progressing well.