**Businesses**

**1. The Great Steel Factory of Galati**

Advanced Blast Furnace Technology

Virtual Reality Steel Production Line Management

Quantum Steel Market Analysis

Holographic Steel Production Presentations

Advanced Steel Quality Control System

Covert Steel Stockpiling and Market Manipulation

Quantum Steel Supply Chain Mapping

Cybersecurity Measures for Industrial Espionage

Personalized Steel Production Strategies

Advanced Industrial Robot Integration

**2. Casino**

Advanced Gaming Software Development

Cheating Detection Algorithm

Quantum Gaming Market Analysis

Cybernetic Enhancements for Dealers and Staff

Holographic Casino Presentations

Advanced Surveillance System

Improved VIP Room Management

Quantum Gaming Analytics

Personalized High Roller Programs

Virtual Reality Poker Tournaments

**3. Doll House**

Advanced Doll Manufacturing Technology

Personalized Doll Customization Services

Virtual Reality Doll House Services

Cybernetic Enhancements for Dolls and Staff

Holographic Doll House Presentations

Advanced Doll Quality Control System

Covert Client Blackmailing System

Personalized Clientele Management

Virtual Reality Doll House Tours

Advanced Doll Maintenance Services

**4. Netrunning facility**

Advanced Cybersecurity Software Development

Covert Hacking Operations

Personalized Cybersecurity Consulting Services

Cybernetic Enhancements for Network Engineers

Holographic Network Security Presentations

Advanced Intrusion Detection System

Network Surveillance System

Quantum Network Analytics

Personalized Network Penetration Testing

Advanced Data Recovery Services

**5. Synthetic manufacturing plant**

Advanced Synthetic Material Manufacturing Technology

Covert Intellectual Property Theft Operation

Virtual Reality Synthetic Manufacturing Line Management

Quantum Synthetic Material Market Analysis

Cybernetic Enhancements for Engineers and Staff

Holographic Synthetic Material Production Presentations

Advanced Synthetic Material Quality Control System

Synthetic Material Stockpiling and Market Manipulation

Quantum Synthetic Material Supply Chain Mapping

Countermeasures for Industrial Espionage

**6. High-tech manufacturing plant**

Advanced High-Tech Manufacturing Technology

Covert Intellectual Property Theft Operation

High-Tech Product Quality Management

Virtual Reality High-Tech Manufacturing Line Management

Quantum High-Tech Market Analysis

Cybernetic Enhancements for Engineers and Staff

Advanced High-Tech Quality Control System

High-Tech Product Stockpiling and Market Manipulation

Quantum High-Tech Supply Chain Mapping

High-Tech Research and Development

**7. Joint PR and marketing department**

Advanced Public Relations Strategies

Corporate Propaganda Campaigns

Cybernetic Enhancements for Marketers and Staff

Holographic Presentations and Advertisements

Advanced Market Testing and Analysis

Covert Consumer Data Collection and Manipulation

Quantum Consumer Behavior Mapping

Personalized Brand Management Strategies

Virtual Reality Product Launch Events

Advanced Digital Marketing Tools

**8. Center of political cooperation**

Advanced Political Influence Strategies

Political Lobbying and Bribery Operations

Political Campaign Management Strategies

Quantum Political Landscape Analysis

Holographic Political Presentations and Campaigns

Advanced Voter Data Collection and Analysis

Cybersecurity Measures for Opposition Research

Personalized Political Endorsement Strategies

Virtual Reality Political Events and Rallies

Advanced Social Media Monitoring and Analytics

**9. The Ploiesti Oil refineries**

Advanced Oil Refining Technology

Oil Spill Containment and Cleanup Operations

Virtual Reality Refinery Management

Cybernetic Enhancements for Engineers and Staff

Advanced Refinery Quality Control System

Covert Oil Stockpiling and Market Manipulation

Quantum Oil Industry Supply Chain Mapping

Cybersecurity Countermeasures for Industrial Espionage

Personalized Refinery Production Strategies

Advanced Environmental Monitoring and Protection Measures

**10. Corporate banking**

Advanced Financial Services Technology

Covert Money Laundering Operations

Personalized Investment Consulting Services

Cybernetic Enhancements for Bankers and Staff

Holographic Financial Presentations and Advertisements

Advanced Fraud Detection and Prevention Systems

Wealth Management and Asset Protection Strategies

Quantum Financial Analytics

Measures for Financial Data Protection

Advanced Digital Banking Tools and Mobile Apps

**11. Corporate security**

Advanced Access Control System

Personalized Security Consulting Services

Virtual Reality Security Training Programs

Cybernetic Security Enhancements for Personnel

Holographic Security Presentations

Personalized Threat Assessment Reports

Advanced Perimeter Security

Threat Neutralization Teams

Cyber-Physical Security Integration

Advanced Security Breach Response Team

Each business upgrade provides x3 income.

These upgrades will appear when a business reaches level 25,50,75,100,200,300 and so on.

N-th Upgrade Cost = UpgradeCostOfMilestone\*10^n (UpgradeCostOfMilestone is a fixed value for example UpgradeCostOfMilestone of level 25,50,75,100,200,300 ...)

**Netrunning**

**Reduce time for minigame appearance:**

Neural Streamline Module 300s --> 240s (Netrunning Facility level 25)

Quantum Synchronization Processor 240s --> 180s (Netrunning facility level 200)

Chrono Compression Algorithm 180s --> 120s (Netrunning Facility level 300)

**Increase time available:**

Holo-Matrix Stabilizer 15s --> 20s (Netrunning Facility level 100)

Temporal Extension Circuitry 20s --> 25s (Netrunning Facility level 200)

Persistent Virtual Overlay 25s --> 30s (Netrunning Facility level 300)

**Increase income gained from clicking green windows:**

Crypto Cache Augmenter 10% --> 15% (Netrunning Facility level 100)

Profit Optimization Matrix 15% --> 20% (Netrunning Facility level 200)

Data Harvest Amplifier 20% --> 25% (Netrunning Facility level 300)

Level 25 cost – 3 \* total income

Level 100 cost – 4 \* total income

Level 200 cost – 5 \* total income

Level 300 cost – 6 \* total income

**Main Button**

Nano-Enhanced Click +100 (1 building owned)

Neural Burst Amplifier +500 (25 buildings owned)

Quantum Touch Sensor +2 for every building level (50 buildings owned)

Hyperkinetic Clicker x3 Quantum Touch Sensor bonus (75 buildings owned)

Synaptic Overdrive Button x3 Quantum Touch Sensor bonus (100 buildings owned)

Augmented Click Accelerator x3 Quantum Touch Sensor bonus (200 buildings owned)

Haptic Feedback Click Mod x3 Quantum Touch Sensor bonus (300 buildings owned)

Electromagnetic Click Resonator x3 Quantum Touch Sensor bonus (400 buildings owned)

Cybernetic Click Intensifier x3 Quantum Touch Sensor bonus (500 buildings owned)

Chrono-Tap Disruptor x3 Quantum Touch Sensor bonus (600 buildings owned)

Techno-Click Fusion Matrix x3 Quantum Touch Sensor bonus (700 buildings owned)

Cyberpulse Click Capacitor x3 Quantum Touch Sensor bonus (800 buildings owned)

Hyper-Responsive Digi-Clicker x3 Quantum Touch Sensor bonus (900 buildings owned)

Neural Interface Click Enhancer x3 Quantum Touch Sensor bonus (1000 buildings owned)

N-th UpgradeCost = 10 \* 10^n