

CS/IT BSc Projects

Ubiquitous Computing and Interaction



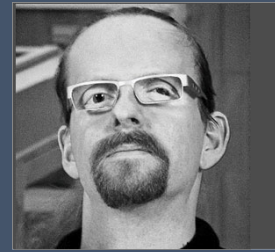
KAJ



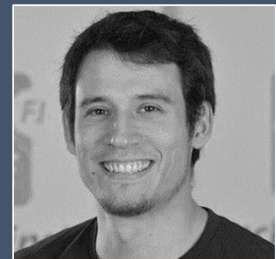
MARIANNE



HANS



NIELS OLOF



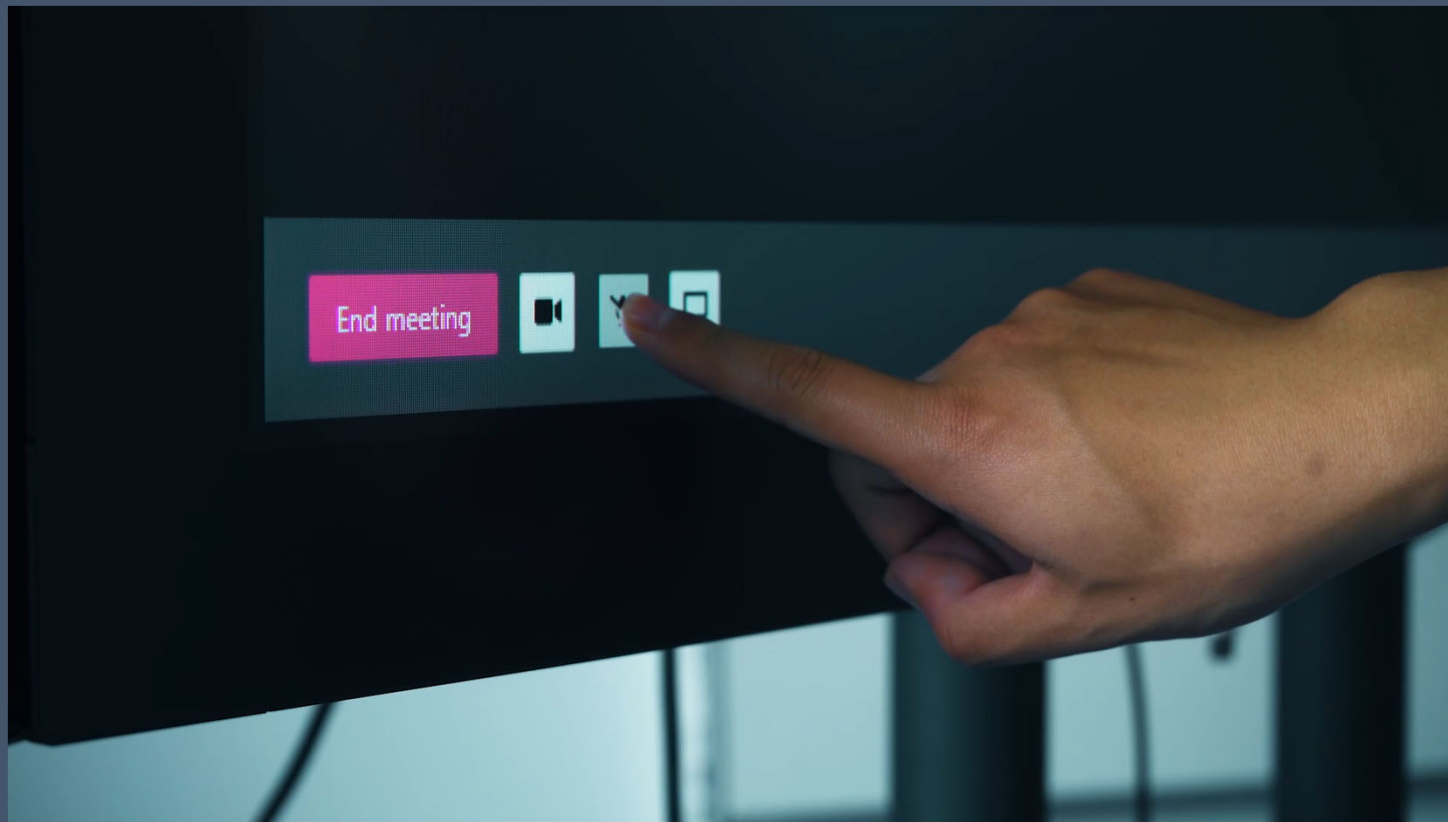
KEN



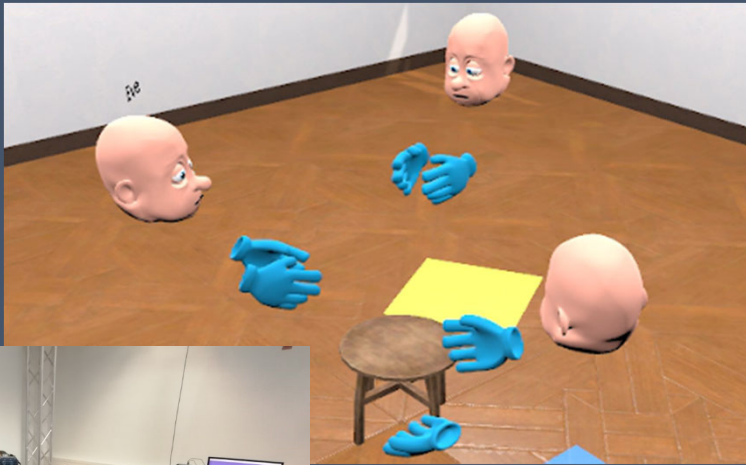
HANS-JÖRG



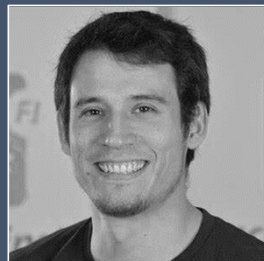
[UBI-A] Communication Cues for Video Conferencing Systems



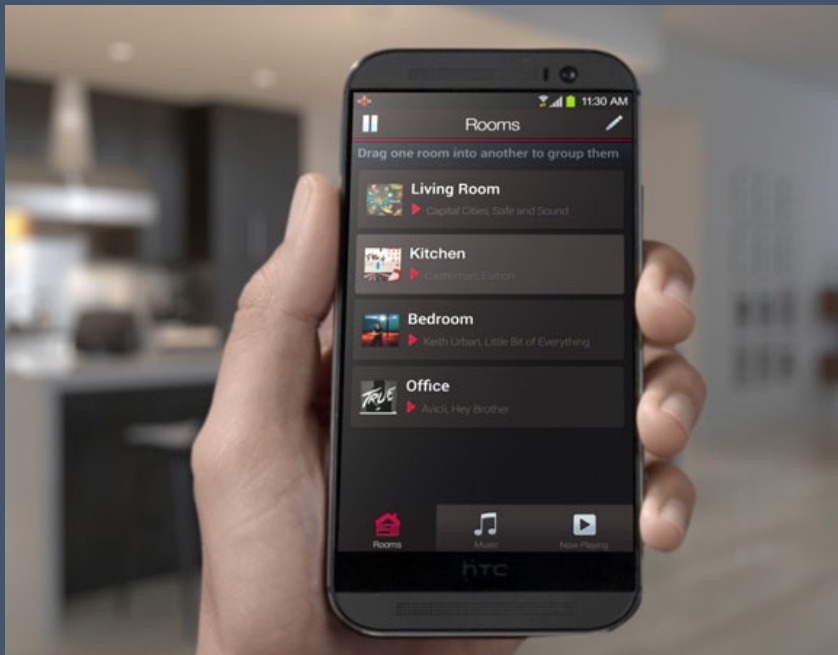
[UBI-B] Multimodality in VR Collaboration



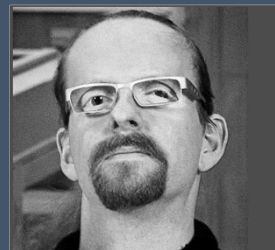
- Making virtual conversations more natural through non-verbal cues
 - Eye Movement
 - Hand Movement
 - Body / Stance / Gait
 - Face & Mouth Expressions
- Unity + Vive Pro or Oculus Quest 2



[UBI-M] Seamless Music Streaming



- Transitions
 - Room to Room
 - Phone to Stereo
 - Playlist A to Playlist B
- Sensors for spatial, temporal, and social context



[UBI-N] Designing to support Hybrid collaborative work



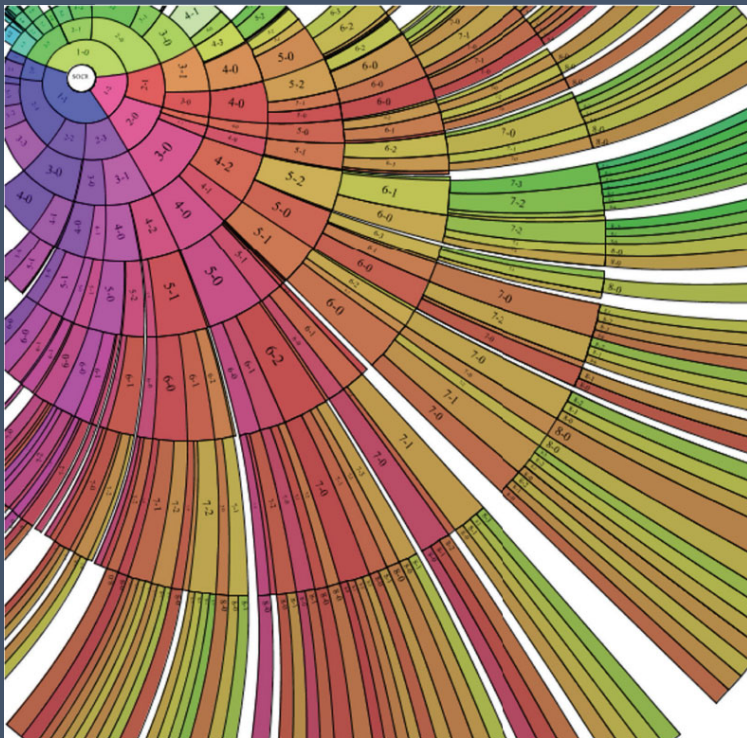
Interaction Techniques & Interactive Interiors for

- mixed meetings
- shifting collaborations

Challenge: establishing symmetry between co-present and remote workers to engage in the collaboration



[UBI-L] Reinventing Books' Table of Contents in a visual-interactive form



Bring the TOC into the 21st century!

- Visual / Graphical
- Interactive
- Reactive
- Beautiful



UBI BSc Projects

If you want to know more come to the information meeting right after or drop me an email at hjschulz@cs.au.dk.

