

a) 4

b) Input Bit duration = $\frac{1}{130 \times 10^3} = 7.69 \times 10^{-6}$

c) 5

d) frame rate = $\frac{1}{130 \times 10^{-3}} = 130,000 \text{ fps}$

e) frame duration = $\frac{1}{130 \times 10^3}$

= $\frac{1}{130 \times 10^3}$

f) Data Rate = $130,000 \times 5 = 650,000 \text{ bps}$

g) Output Slot Duration = $\frac{1}{130 \times 10^3} \times 4 = 1.92 \times 10^{-6} \text{ s}$

h) Output Bit duration

= $\frac{1}{650,000} = 1.53 \times 10^{-6}$

$$2. \text{ Detection} = d_{\min} - 1 = 3 - 1 = 2 \text{ bits}$$

$$\text{Correction} = \frac{d_{\min} - 1}{2} = \frac{3 - 1}{2} = 1$$

$$3. \text{ Guard Band} = 1500 \text{ KHz} - (50 \times 8) \text{ KHz}$$

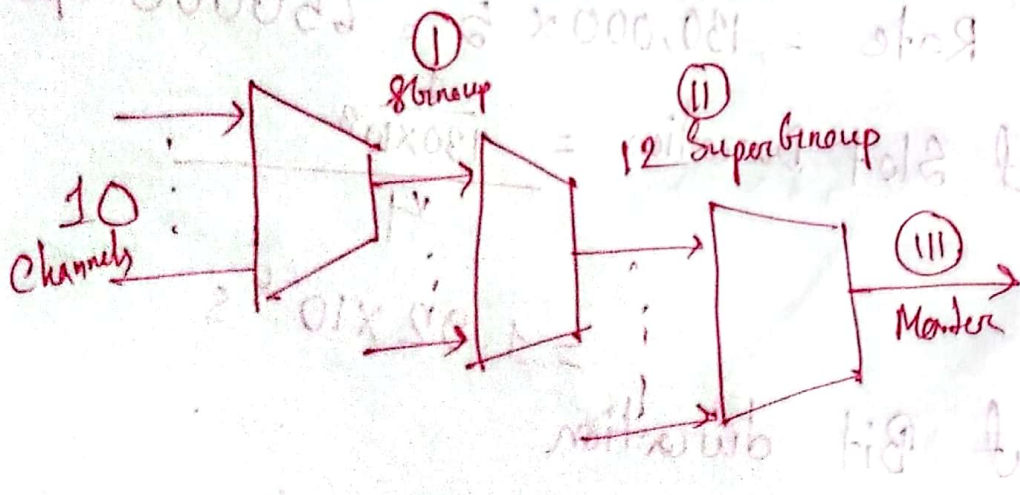
$$= 300 \text{ KHz}$$

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\therefore Each Guard Band Requires

$$= \frac{300}{7} = 42.85 \text{ KHz}$$

$$4. \text{ Total Channels} = 10 \times 8 \times 12 = 960$$



$$\text{I} \quad 10 \times 4 = 40 \text{ KHz}$$

$$\text{II} \quad 40 \times 8 + 3 = 323 \text{ KHz}$$

$$\text{III} \quad 323 \times 12 + 4 = 3880 \text{ KHz}$$

$$\therefore \text{ Total} = 3880 \text{ KHz}$$