

# Linux Shell Script<sup>s</sup>

## What is Shell Script ?

☾ We have seen some basic shell commands '

move on to scripts.


☾ There are two ways of writing shell progr<sup>a</sup> ☾

You can type a sequence of commands shell  
to execute them interactively.

☾ You can store those commands in a file  
then invoke as a program. This is known  
Script.

☾ We will use bash shell assuming that the  
is installed as ***/bin/sh*** and that it is the default  
your login.

# Why Shell Script ?

user, file and  Shell script can take input from  
on screen.  
the<sup>m</sup>

 Useful to create own commands.

 Save lots of time.

☾ To automate some task of day today life.

administration part can be also aut☾ System

## How to write and

## exec<sup>U</sup>

☾ Use any editor to write shell script.

☾ The extension is *.sh*.

☾ After writing shell script set execute  
permissions

*chmod +x script\_name* ☾

☾ Execute your script

☾ *./script\_name*

☾ This indicates that the script should be run in any shell regardless of which interactive shell has been chosen.

☾ This is very important, since the syntax of different shells can vary greatly.

☾ A word beginning with # causes that word and the remaining characters on that line to be

# ign<sup>o</sup> Shell script format<sup>t</sup>

☾ Every script starts with the lin<sup>e</sup>

☾ *#!/bin/bas<sup>h</sup>*

☾ # is used as the comment character.

## A sample shell scrip<sup>t</sup>

*#!/bin/bas<sup>h</sup>*

*echo "HelloUser"*

*echo "See the files in current directory"*

*ls*



# Variables

☞ In Linux (Shell), there are two types of

a  
vari ☞ System variables - created and  
n  
maintain itself.

☞ ***echo \$USER***

☞ ***echo \$PATH***

☾ User defined variables - created and  
i  
ma user.

☾ All variables are considered and stored as  
t  
s when they are assigned numeric values.

☾ Variables are case sensitive.

# Variables

☾ When assigning a value to a variable, just

u ☾ No spaces on either side of the equals sign.

☾ ***var\_name=value***

☾ Within the shell we can access the content

by preceding its name with a \$.

***myname=A*** [ use quotes if the value  
contains spaces ]  
***myos=Linux***

***text = 1+2***

***echo Your name:\$myname*** [ A ]

***echo Your os:\$myos*** [ Linux ]

***echo \$text*** [ 1+2 ]

# Variables

☾ If you enclose a \$variable expression in double quotes, it's replaced with its value when the line is executed

☾ If you enclose it in single quotes, no substitution takes place. You can also remove the special meaning symbol by prefacing it with a backslash.

***myvar="Hello"***

*echo \$myvar [ Hello ]*

*echo "\$myvar" [ Hello ]*

*echo '\$myvar' [ \$myvar ]*

*echo \ \$myvar [ \$myvar ]*

*echo "Your Age:\$stdno"*

# Read

keyboard and store  To read user input from

variable use ***read var1,var2,.....var<sup>n</sup>***

***#!/bin/bash<sup>h</sup>***

***echo -n "Enter your name:"***

***read nam<sup>e</sup>***

***echo -n "Enter your student no:"***

***read stdn<sup>o</sup>***

*echo "Your Name:\$name"*

## ShellArithmetic<sup>Ⓒ</sup>

Ⓒ The *expr* command evaluates its argument expression.



It is commonly used for simple arithmetic

○

***#!/bin/bash*** ☾

***expr 1 + 1***

***expr 1 - 1***

***expr 1 \\* 1***

***expr 1 / 1***

***va r=`expr 1 + 1`***

***x=1***

***x=`expr \$x + 1`***

# ShellArithmeti<sup>C</sup>

# If-Else<sup>e</sup>

*if [ condition<sub>1</sub> ]; the<sup>n</sup>  
statement<sup>1</sup>*

*elif [ condition<sub>2</sub> ]; the<sup>n</sup>  
statement<sup>2</sup>*

*els<sup>e</sup>*

*statement<sup>3</sup>*

*fi*

☾ It is must to put spaces between the [ brace  
condition being checked.

☾ If you prefer putting then on the same line  
a  
f must add a semicolon to separate the test  
***then***.

# If-Else<sup>e</sup>

# If-Else<sup>e</sup>

If-Else<sup>e</sup>

*#!/bin/bas<sup>h</sup>*

```
echo "Enter first number "  
read num1  
echo "Enter second number "  
read num2  
if [ $num1 -gt $num2 ] ; then  
echo "$num1 is greater than $num2"  
elif [ $num1 -lt $num2 ] ; then  
echo "$num1 is less than $num2"  
else
```

*echo "\$num1 and \$num2 are equal"*

*fi*

☞ You can put multiple statements between `do` and the next, so a double semicolon is needed where one

statement ends and the next part **Case**

*case \$var in*

*condition1) statement ;*

*condition2) statement ;*



***\*) statement<sup>3</sup>***

***esa<sup>c</sup>***

⌋ Notice that each pattern line is terminate<sup>d</sup>  
semicolons ***;;*** .

# Case

```
#!/bin/sh
```

```
echo "Is it morning? Please answer yes or no"
```

```
read timeofday
```

```
case "$timeofday" in
```

```
yes) echo "Good Morning";;
```

```
no ) echo "Good Afternoon";;
```

```
echo "Good Morning";; y)
```

```
echo "Good Afternoon";; n)
```

*echo "Sorry, answer not recognized";i \*)*

*esa<sup>C</sup>*

# Cas<sup>e</sup>

```
#!/bin/sh
```

```
echo "Is it morning? Please answer yes or n"
```

```
read timeofday
```

```
case "$timeofday" in
```

```
yes | y | Yes | YES ) echo "Good Morning";
```

```
echo "Good Afternoon"; n* | N* )
```

```
echo "Sorry, answer not r* )
```

*esa*<sup>c</sup>

# Command Line argument<sup>e</sup>

⌋ Command line arguments can be passed to scripts. There exists a number of built in variables ⌋ <sup>o</sup>  
<sup>i</sup> **\$\*** - command line argument<sup>s</sup>

⌋ **\$#** - number of argument<sup>s</sup>

☾  **$\$n$**  - nth argument in  $\$^*$

☾ ***./script\_name arg1 arg2 .... arg<sup>n</sup>***

# For<sup>r</sup>

*for variable in list<sup>t</sup>*

*do<sup>o</sup>*

*statement<sup>t</sup>*

*done<sup>e</sup>*

*for (( expr1; expr2; expr3 ))*

*do<sup>o</sup>*

*statement<sup>t</sup>*

*done<sup>e</sup>*

[2]

*#!/bin/bas<sup>h</sup>*

*for i in `ls`*

*d<sup>0</sup>*

*echo \$<sup>i</sup>*

*don<sup>e</sup>*

[3]

*for(( i=0;i<=5<sup>0</sup> d<sup>0</sup>*

*echo \$<sup>i</sup>*



*don<sup>e</sup>*

For

[1]

*#!/bin/bas<sup>h</sup>*

*echo "the number of args i<sup>s</sup>*

*\$#"*

*a=1*

*for i in \$\**

*do*

*echo "The \$a No arg is \$i"*

*a=`expr \$a + 1`*

*done*

# while

*#!/bin/bash while condition do*

*password="abc" statement*

*echo "Enter password" done*

*read pass*

*while [ \$pass != \$pass<sub>r</sub> do*

*echo "Wrong Password" read pass*

*done*<sup>e</sup>

*echo "Write Password"*

# Until

*#!/bin/bash<sup>h</sup> until condition d<sup>o</sup>*

*password="abc" statement<sup>s</sup>*

*echo "Enter password" don<sup>e</sup>*

*read pas<sup>s</sup>*

*until [ \$pass = \$passw<sup>o</sup><sub>r</sub> d<sup>o</sup>*

*echo "Wrong Passwo read pas<sup>s</sup>*

***done***

***echo "Write Password"***

☾ Functions can be defined in the shell and it is to structure the code.

☾ To define a shell function simply write its name by empty parentheses and enclose the statements in braces.

☾ Function must be defined before one can

# <sup>n</sup> i Function<sup>s</sup>

*fun te*

*ctiome*

*n\_nnt<sup>s</sup>*

*am*

*e ()*

*{*

*sta*

}

# Function<sup>S</sup>

```
#!/bin/sh
```

```
foo() {
```

```
  echo "Function foo is executing"
```



}

*echo "script starting"*

*fo<sup>o</sup>*

*echo "script ending"*

*output<sup>t</sup>*

*scriptstartin<sup>g</sup>*

*Function foo is executin<sup>g</sup>*

*script endin<sup>g</sup>*

*#!/bin/bas<sup>h</sup>*

```
showarg(  
{
```

```
a=1
```

```
for i in $*
```

```
do
```



```
    a=a+`expr $a + don  
}
```

```
    t  
echo "Listing $ showarg $*
```

```
echo "Total:$#
```

```
echo "Listing E
```

# Functions

When a function is invoked,   
the parameters to the  
script **`[$*, $#, $1, $2]`** and  
so on are replaced by the  
parameters to the function.  
When the function finishes,   
they are restored to their  
previous values.

# Functions

☾ Functions can return numeric values using `echo` command.

☾ Functions can also return strings by the following example [1]

```
f(){ var="123"; }  
f
```

```
echo $var
```

[2]

```
f(){ echo "123"; }  
result="$(f)"  
if yes_or_no then  
echo "Hi $1" else  
echo "Neve fi"
```

# Function<sup>s</sup>

```
#!/bin/sh
```

```
yes_or_no()  
{
```

```
echo "Is your name $* ?"
```

```
echo "Enter yes or no:"
```

```
read x
```

```
case "$x" in
```

```
y | yes ) return 0;;
```

```
n | no ) return 1;;
```

```
esac
```

}

Functions

☾ Be careful :

☾ Function calling can be recursive.

*f()*  
{

*statement<sup>s</sup>*

*f*  
}  
*f*

③ The parameter must be passed every <sup>i</sup> t is invoked



either from main or from an <sup>y</sup> functions.

# Thank<sup>S</sup>