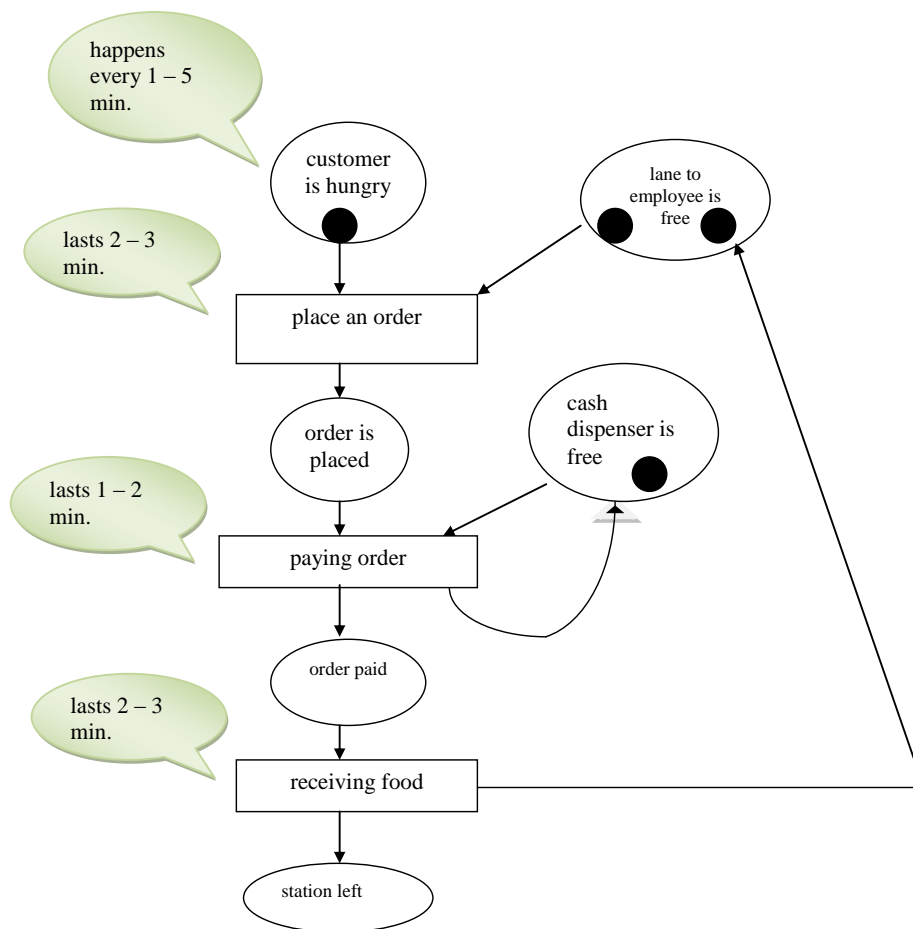


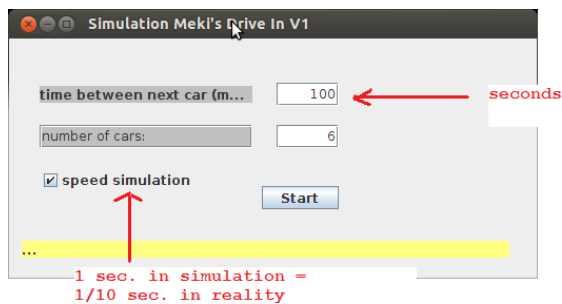
## Overview

Simulation of a DriveIn – Feeding Station

### Petri Net



### User's view



### To do

implementation of simulation

- generate a variable number of car drivers with hunger

- the time between arriving car drivers is also variable

- appropriate output to console, that is

- transparency,

- every step / status is printed (example see user's view)

**Protocoll (Example)**

```

driver 1: hungry ==> arriving to Meki's DriveIn
driver 1: waiting for free lane
driver 1: driving on free lane
driver 1: starts placing order
.....10
.....20
.....30
.....40
.....50
.....60
.....70
.....80
.....90
driver 2: hungry ==> arriving to Meki's DriveIn
driver 2: waiting for free lane
driver 2: driving on free lane
driver 2: starts placing order
.....100
.....110
.....120
.....130
.....140
driver 1: order placed (lasts: 150 sec.)
driver 1: waiting for cash dispenser
driver 1: starts paying
.....150
.....160
.....170
.....180
.....190
driver 3: hungry ==> arriving to Meki's DriveIn
driver 3: waiting for free lane
.....200
.....210
.....220
.....230
.....240
driver 1: paying finished (lasts: 99 sec.)
driver 1: waiting for finished order
.....250
...and so on
.....390
driver 5: waiting for free lane
driver 1: food received (lasts: 155 sec.)
driver 1: leaving Mekis Drive In; total waiting time==>404
driver 3: driving on free lane
driver 3: starts placing order
.....400
.....410
...and so on, finally
driver 6: food received (lasts: 151 sec.)
driver 6: leaving Mekis Drive In; total waiting time==>349
.....1290
.....watch stopped

```

## Class Diagram

