EXPERIMENT – 1.3

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Aim of Practical:

Write a menu driven program that maintains a linear linked list whose elements are stored in on ascending order and implements the following

operations (using separate functions):

- a) Insert a new element
- b) Delete an existing element
- c) Search an element
- d) Display all the elements

Program Code:

```
#include<bits/stdc++.h>
using ll = long long;

struct Node{
   int data;
   struct Node* next;
   Node(int val){ //constructor
      data = val;
      next = NULL;
   }
};
```

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```
void display(Node* head){
    Node* itr = head;
    std::cout<<"\n";</pre>
    while(itr){
        std::cout<<itr->data<<" ";</pre>
        itr = itr->next;
    }
}
int search(Node* head, int k){
    Node* itr = head;
    int cnt =0;
    while(itr){
        cnt++;
        if(itr->data == k)
            return cnt;
        itr = itr->next;
    }
    return 0;
}
bool insert(Node** head, int pos, int val){
    Node* tmp = new Node(val);
    if(pos==1){
        tmp->next=*head;
        *head = tmp;
        return true;
    }
    else{
        Node* itr = *head;
        int cnt =0;
        while(itr){
            cnt++;
            if(cnt==(pos-1)){
                tmp->next = itr->next;
                itr->next = tmp;
                return true;
            }
            itr = itr->next;
```

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```
}
    return false;
}
bool del(Node** head, int pos){
    if(*head == NULL){
        std::cout<<"LinkedList is empty!\n";</pre>
        return false;
    if(pos==1){
        Node* tmp = *head;
        *head = tmp->next;
        delete tmp;
        return true;
    }
    else{
        Node* itr = *head;
        int cnt =0;
        while(itr){
            cnt++;
            if(cnt == (pos-1)){
                 Node* tmp = itr->next;
                 itr->next = tmp->next;
                 delete tmp;
                 return true;
            }
        }
    }
    return false;
}
int main(){
    Node* head=NULL;
    Node* tail=NULL;
    Node* tmp;
    std::cout<<"Enter the number of elements in LinkedList: ";</pre>
    int n;std::cin>>n;
    std::cout<<"Enter "<<n<<" elements: ";</pre>
    while(n--){
```

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```
int x;std::cin>>x;
        tmp = new Node(x);
        if(!head){
            head = tmp;
            tail = tmp;
        }
        else{
            tail->next = tmp;
            tail = tail->next;
        }
    bool flag = true;
    while(flag){
        std::cout<<"\n\nLinked List basic operation Menu :-\n";</pre>
        std::cout<<"1. Search an Element.\n2. Insert Element at some position\n3.</pre>
Delete Element from some position\n4. Display all Elements of LL.\n5. Exit
Program\n\n";
        std::cout<<"Your choice: ";</pre>
        int res;
        std::string choice; std::cin>>choice;
        if(choice.size()>1)
            choice[0]='6';
        switch (choice[0])
        case '1':
            std::cout<<"Enter the element you want to search for: ";</pre>
             int k;std::cin>>k;
             res = search(head, k);
            if(res)
                 std::cout<<"Element Found at "<<res<<" position";</pre>
             else
                 std::cout<<"NOT FOUND";</pre>
            break;
        case '2':
             std::cout<<"Position and Element, you want to insert into LL: ";</pre>
             int pos,val;std::cin>>pos>>val;
```

}

```
if(insert(&head,pos,val))
             std::cout<<"Insertion Successful";</pre>
         else
             std::cout<<"Insertion Unsuccessful. Position Out of Bound";</pre>
         break;
    case '3':
         std::cout<<"Position of Element you want to delete: ";</pre>
         int del_pos;std::cin>>del_pos;
         if(del(&head,del_pos)){
             std::cout<<"Deletion Successful\n";</pre>
         }
         else{
             std::cout<<"Unsuccessful";</pre>
         break;
    case '4':
         display(head);
         break;
    case '5':
        flag = false;
         std::cout<<"Exiting.....";</pre>
         break:
    default:
         std::cout<<"Invalid Choice... try again!";</pre>
         break;
    }
    std::cout<<"\n";</pre>
    system("pause");
    std::cout << "\033[2J\033[1;1H"; //for clearing screen in terminal.</pre>
std::cout<<"Program Stopped!!";</pre>
```

Output:

```
Enter the number of elements in LinkedList: 3
Enter 3 elements: 5 4 3

Linked List basic operation Menu :-

1. Search an Element.

2. Insert Element at some position

3. Delete Element from some position

4. Display all Elements of LL.

5. Exit Program

Your choice: 1
Enter the element you want to search for: 2
NOT FOUND
Press any key to continue . . .
```

```
Linked List basic operation Menu :-

1. Search an Element.

2. Insert Element at some position

3. Delete Element from some position

4. Display all Elements of LL.

5. Exit Program

Your choice: 2

Position and Element, you want to insert into LL: 1 3

Insertion Successful

Press any key to continue . . .
```

```
Linked List basic operation Menu :-

1. Search an Element.

2. Insert Element at some position

3. Delete Element from some position

4. Display all Elements of LL.

5. Exit Program

Your choice: 4

3 5 4 3

Press any key to continue . . .
```