Deaglan Lynch

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Summary

Software developer with experience in both a wide range of technologies and working in a fast-paced environment, co-ordinating the work of the team to achieve the task and meet deadlines. My primary skill set is Pega and C# but also an enthusiastic learner and able to quickly pick up skills and knowledge of new technologies as needed. Currently located in Manchester but in a position to move for the right opportunity.

Experience

Level 1 Application Developer at TalkTalk   Feb 2018 - Present

- Was brought on as a part of a team to bring Pega app development/maintenance onshore.
- Quickly got up to speed with working in Pega as well as learning telecoms industry practises and terminology.
- Took part in Knowledge transfer with offshore teams to take technical ownership of several apps from across operational and business systems.
- Implemented more agile business practices into the delivery team through adopting and leading daily stand-ups, project retrospectives and the use of Kanban boards.
- Improved process by coming up with strategy to assist testers staring work on a new application.
- Revaluated best practises to increase code standard and ensure maintainability of applications.
- Completed a review of environmental discrepancies and brought them back into alignment.
- Improved the technical onboarding process and educated a team of new junior developers.
- Used my knowledge of C# from hobby game development to assist .NET teams.
- Preformed the largest code deployment in the company's history and ensured its success through extensive planning and preparation.
- Assisted Operational teams to provide fixes and work arounds to production issues.

- Technology used: Pega 6/7.2, MSSQL, .NET, Tomcat, Openspan, Oracle SQL, TFS, Soap

Consultant at QA Consulting   July 2017 - Feb 2018

- Underwent extensive training in Java full stack development and working within an agile software team.
- Contracted out to TalkTalk but was asked to join permanently after 4 months.
- Completed Pega CSA exam.

- Technology used: Java EE, Selenium, Junit, JavaScript, Git, Rest, AngularJS

Education

Bachelor of BSc (Hons) Computer Gaming Technology at Anglia Ruskin University

- Graduated with a First Class Honours Degree.
- Achieved a mark of 85% for my final year project.
- Took part in a wide variety of modules that ranged from 3D modelling and animation to writing audio filter plugins in C++.

A levels at Wyggeston & Queen Elizabeth I College

- Achieved pass grades in Biology, Chemistry and Physics.
- Completed an additional AS level in drama.

Self-study

Creating your first spring boot application (D. Bunker 2017)

Java EE: Getting Started (A.Goncalves 2017)

Java EE 7 Fundamentals (A.Goncalves 2017)

Docker for Web Developers (D.Wahlin 2017)

Interests

Experimenting with new recipes and cooking for friends

Keeping myself in shape through badminton and going to the gym

Working on hobby game projects and taking part in game jams

Building and flying Quadcopters