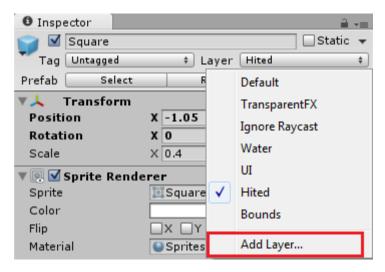
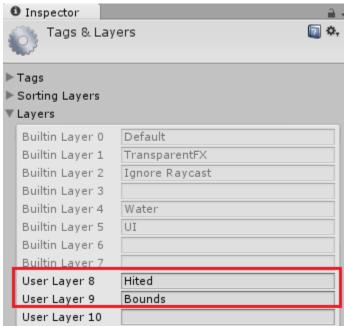
First of all!

Add layers: Hited, Bounds





Add tags: NotDisappear, Level

