

Worldspine Wurm

8



Creature — Wurm

Trample

When Worldspine Wurm dies, put three 5/5 green Wurm creature tokens with trample onto the battlefield.

When Worldspine Wurm is put into a graveyard from anywhere, shuffle it into its owner's library.

Richard Wright

15/15

Multani, Maro-Sorcerer

4



Legendary Creature — Elemental

Shroud

Multani, Maro-Sorcerer's power and toughness are each equal to the total number of cards in all players' hands.

"To make peace with the forest, make peace with me."

—Multani, to Urza

Illus. Daren Bader

/

Polar Kraken

8



Creature — Kraken

Trample

Polar Kraken enters the battlefield tapped.

Cumulative upkeep—Sacrifice a land. (At the beginning of your upkeep, put an age counter on this permanent, then sacrifice it unless you pay its upkeep cost for each age counter on it.)

Illus. Mark Tedin

11/11

It That Betrays

12



Creature — Eldrazi

Annihilator 2 (Whenever this creature attacks, defending player sacrifices two permanents.)

Whenever an opponent sacrifices a nontoken permanent, put that card onto the battlefield under your control.

Your pleas for death shall go unheard.

Tomasz Jedruszek

11/11

Emrakul, the Aeons Rent

15



Legendary Creature — Eldrazi

When Emrakul, the Aeons Rent enters the battlefield, take an extra turn after this one.

Flying, protection from colored spells, annihilator 6

When Emrakul is put into a graveyard from anywhere, its owner shuffles his or her graveyard into his or her library.

Mark Tedin

15/15

Darksteel Colossus

11



Artifact Creature — Golem

Trample, indestructible

If Darksteel Colossus would be put into a graveyard from anywhere, reveal Darksteel Colossus and shuffle it into its owner's library instead.

Carl Critchlow

11/11

Progenitus

8



Legendary Creature — Hydra Avatar

Protection from everything

If Progenitus would be put into a graveyard from anywhere, reveal Progenitus and shuffle it into its owner's library instead.

The Soul of the World has returned.

Jaime Jones

10/10

Doomgape

4



Creature — Elemental

Trample

At the beginning of your upkeep, sacrifice a creature. You gain life equal to that creature's toughness.

It eats and eats until the juiciest morsel it can find is itself.

Dave Allsop

10/10

Sundering Titan

8



Artifact Creature — Golem

When Sundering Titan enters the battlefield or leaves the battlefield, choose a land of each basic land type, then destroy those lands.

Jim Murray

7/10

Serra Avatar

4 ***



Creature — Avatar

Serra Avatar's power and toughness are each equal to your life total.

When Serra Avatar is put into a graveyard from anywhere, shuffle it into its owner's library.

 Illus. Dermot Power
 9/45

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Godsire

4 2 2 2 *



Creature — Beast

Vigilance

☞: Put an 8/8 Beast creature token that's red, green, and white onto the battlefield.

"Lay sacrifice to the godsire that it may spare us, but save some for his progeny who also will hunger."

—Syeena, elvish godtoucher

 Illus. Jim Murray
 37/45

8/8

Denizen of the Deep

5 2 2



Creature — Serpent

When Denizen of the Deep enters the battlefield, return each other creature you control to its owner's hand.

 Illus. Anson Maddocks
 11/45

11/11

DCI Bureaucrats

5 ***



Creature — Human Advisor

☞: Name a nonland card. That card becomes banned. (If a banned card is face up in a public zone, remove it from the game as a state-based action. If a banned card would enter a public zone face up, remove it from the game instead.)

Ⓜ: Name a card. That card becomes unbanned.

 Illus. Kev Walker
 7/45

1/1

Iona, Shield of Emeria

6 ***



Legendary Creature — Angel

Flying

As Iona, Shield of Emeria enters the battlefield, choose a color.

Your opponents can't cast spells of the chosen color.

No more shall the righteous cower before evil.

 Illus. Jason Chan
 8/45

7/7

Kederekt Leviathan

6 2 2



Creature — Leviathan

When Kederekt Leviathan enters the battlefield, return all other nonland permanents to their owners' hands.

Unearth 6 2 (6 2: Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the end step or if it would leave the battlefield. Unearth only as a sorcery.)

 Illus. Mark Hyzer
 14/45

5/5

Magister Sphinx

4 * 2 2



Artifact Creature — Sphinx

Flying

When Magister Sphinx enters the battlefield, target player's life total becomes 10.

"These benighted worlds are thick with ignorance. I will educate them. They will listen, or they will die."

 Illus. Steven Belledin
 36/49

5/5

Inkwell Leviathan

7 2 2



Artifact Creature — Leviathan

Islandwalk, trample, shroud

"Into its maw went the seventh sea, never to be seen again while the world remains."

—Esper fable

 Illus. Anthony Francisco
 12/49

7/11

Self-Building Golem

6



Artifact Creature — Golem

Imprint — ☞: Exile target creature.

Self-Building Golem gets +X/+Y, where X is the total power of all creature cards exiled with, and Y is the total toughness of all creature cards exiled with it. Self-Building Golem also has the abilities, colors, and creature types of all cards exiled with it.

 Illus. bejzar (DeviantART)
 14/49

1/1

Blazing Archon

6



Creature — Archon

Flying

Creatures can't attack you.

"Through the haze of battle I saw the glint of sun on golden mane, the sheen of glory clad in mail, and I dropped my sword and wept at the idiocy of war."

—Dravin, Gruul deserter

Zoltan Boros & Gabor Szekszai

6/45

5/6

Blood Tyrant

4



Creature — Vampire

Flying, trample

At the beginning of your upkeep, each player loses 1 life. Put a +1/+1 counter on Blood Tyrant for each 1 life lost this way.

Whenever a player loses the game, put five +1/+1 counters on Blood Tyrant.

Karl Kopinski

34/45

5/5

Trench Gorger

6



Creature — Leviathan

Trample

When Trench Gorger enters the battlefield, you may search your library for any number of land cards, exile them, then shuffle your library. If you do, Trench Gorger's power and toughness each become equal to the number of cards exiled this way.

Hideaki Takamura

17/45

6/6

Blightsteel Colossus

12



Artifact Creature — Golem

Trample, infect, indestructible

If Blightsteel Colossus would be put into a graveyard from anywhere, reveal Blightsteel Colossus and shuffle it into its owner's library instead.

Chris Rahn

31/45

11/11

Consecrated Sphinx

4



Creature — Sphinx

Flying

Whenever an opponent draws a card, you may draw two cards.

Blessed by the hands of Jin-Gitaxias.

Mark Zug

10/45

4/6

Griselbrand

4



Legendary Creature — Demon

Flying, lifelink

Pay 7 life: Draw seven cards.

"Avacyn emerged from the broken Helvault, but her freedom came at a price—him."

—Thalia, Knight-Cathar

Igor Kieryluk

18/45

7/7

Kozilek, Butcher of Reality

10



Legendary Creature — Eldrazi

When Kozilek, Butcher of Reality enters the battlefield, draw four cards.

Annihilator 4 (Whenever this creature attacks, defending player sacrifices four permanents.)

When Kozilek, Butcher of Reality is put into a graveyard from anywhere, its owner shuffles his graveyard into his library.

Michael Komarek

3/45

12/12

Ulamog, the Endless Gyre

11



Legendary Creature — Eldrazi

When Ulamog, the Endless Gyre enters the battlefield, destroy target permanent.

Indestructible

Annihilator 4 (Whenever this creature attacks, defending player sacrifices four permanents.)

When Ulamog, the Endless Gyre is put into a graveyard from anywhere, its owner shuffles his graveyard into his library.

Aleksis Briclot

4/45

10/10

Vorinclex, Voice of Hunger

6



Legendary Creature — Praetor

Trample

Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.

Whenever an opponent taps a land for mana, that land doesn't untap during its controller's next untap step.

Karl Kopinski

28/45

7/6

Jin-Gitaxias, Core Augur

8



Legendary Creature — Praetor

Flash

At the beginning of your end step, draw seven cards.

Each opponent's maximum hand size is reduced by seven.

"It is not a goal, but a process—the process of creating the perfect Phyrexia."

Eric Deschamps

5/4

Sheoldred, Whispering One

5



Legendary Creature — Praetor

Swampwalk

At the beginning of your upkeep, return target creature card from your graveyard to the battlefield.

At the beginning of each opponent's upkeep, that player sacrifices a creature.

Jana Schirmer & Johannes Voss

6/6

Autochthon Wurm

10



Creature — Wurm

Convoke (Each creature you tap while casting this spell reduces its cost by 1 or by one mana of that creature's color.)

Trample

The trainer awoke to begin the journey from the wurm's tail to its head. The sun was setting when she arrived.

Michael Phillippi

9/14

Avatar of Slaughter

6



Creature — Avatar

All creatures have double strike and attack each turn if able.

"Diplomacy has solved nothing. Only bloodspill can end this now. Call forth the warbringer."

—Basandra, Battle Seraph

Jason A. Engle

8/8

Gisela, Blade of Goldnight

4



Legendary Creature — Angel

Flying, first strike

If a source would deal damage to an opponent or a permanent an opponent controls, that source deals double that damage to that player or permanent instead.

If a source would deal damage to you or a permanent you control, prevent half that damage, rounded up.

Jason Chan

5/5

Empyrial Archangel

4



Creature — Angel

Flying, shroud

All damage that would be dealt to you is dealt to Empyrial Archangel instead.

Her wings are the prayers of the devoted; her sword, the despair of the vile.

Greg Staples

5/8

Platinum Emperion

8



Artifact Creature — Golem

Your life total can't change. (You can't gain or lose life. You can't pay any amount of life except 0.)

It ignores such insignificant forces as time, entropy, and death.

Chris Rahn

8/8

Lorthos, the Tidemaker

5



Legendary Creature — Octopus

Whenever Lorthos, the Tidemaker attacks, you may pay 8. If you do, tap up to eight target permanents. Those permanents don't untap during their controllers' next untap steps.

When Lorthos emerges from his deepwater realm, the tides bow to his will and the coastline cowers in his presence.

Kekai Kotaki

8/8

Admonition Angel

3



Creature — Angel

Flying

Landfall — Whenever a land enters the battlefield under your control, you may exile target nonland permanent other than Admonition Angel.

When Admonition Angel leaves the battlefield, return all cards exiled with it to the battlefield under their owners' control.

Steve Argyle

6/6

Hellcarver Demon

3



Creature — Demon

Flying

Whenever Hellcarver Demon deals combat damage to a player, sacrifice all other permanents you control and discard your hand. Exile the top six cards of your library. You may cast any number of nonland cards exiled this way without paying their mana costs.

Greg Staples

6/6

Ob Nixilis, the Fallen

3



Legendary Creature — Demon

Landfall—Whenever a land enters the battlefield under your control, you may have target player lose 3 life. If you do, put three +1/+1 counters on Ob Nixilis, the Fallen.

His spark lost, he plots revenge upon the plane whose corrupting mana fractured his soul.

Jason Felix

3/3

Avenger of Zendikar

5



Creature — Elemental

When Avenger of Zendikar enters the battlefield, put a 0/1 green Plant creature token onto the battlefield for each land you control.

Landfall — Whenever a land enters the battlefield under your control, you may put a +1/+1 counter on each Plant you control.

Zoltan Boros & Gabor Szikszai

5/5

Elderscale Wurm

4



Creature — Wurm

Trample

When Elderscale Wurm enters the battlefield, if your life total is less than 7, your life total becomes 7.

As long as you have 7 or more life, damage that would reduce your life total to less than 7 reduces it to 7 instead.

Richard Wright

7/7

Gigantomancer

7



Creature — Human Shaman

1: Target creature you control becomes 7/7 until end of turn.

"All life is driven by an indomitable will to survive. I simply turn that into something more ... tangible."

Chippy

1/1

Rampaging Baloths

4



Creature — Beast

Trample

Landfall — Whenever a land enters the battlefield under your control, you may put a 4/4 green Beast creature token onto the battlefield.

"When the land is angry, so are they."

—Nissa Revane

Steve Prescott

6/6

Lord of Extinction

3



Creature — Elemental

Lord of Extinction's power and toughness are each equal to the number of cards in all graveyards.

The forlorn cries of the dead combine to make its laugh.

Izzy

★/★

Simic Sky Swallower

5



Creature — Leviathan

Flying, trample, shroud

"We've bred out the shortcomings of the species' natural form and replaced them with assets of our own design."

—Momir Vig

rk post

6/6

Bringer of the Wooberg Dawn

4



Creature — Bringer

At the beginning of your upkeep, you may choose one — Return target artifact card from your graveyard to your hand; or draw two cards; or pay 2 life. If you do, search your library for a card, then shuffle your library and put that card on top of it; or untap target creature and gain control of it until end of turn. That creature gains haste until end of turn; or put a 3/3 green Beast creature token onto the battlefield.

35/45

5/5