



## Systems Integration DT211/4

### CA02: Server Configuration

DDNS: DHCP: NFS: FTP: NTP
Server: 192.168.1.11 Client: 192.168.1.12

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**Note:** To view errors throughout the assignment, use `sudo /var/log/syslog`  
(You can `grep` | the errors you are looking for if any)

## DDNS - <https://wiki.debian.org/DDNS>

Dynamic DNS (DDNS) is a method of automatically updating a name server in the Domain Name System (DNS), often in real time, with the active DNS configuration of its configured hostnames, addresses or other information.

---

### 1) Install DNS Package:

(server)

```
sudo apt-get install bind9
```

### 2) Change the server nameservers (Optional):

(server)

```
sudo nano /etc/bind/named.conf.options
```

```
Forwarders {
```

```
    8.8.8.8;
```

```
    8.8.4.4;
```

```
};
```

### 3) Create key to secure the exchange of information between DHCP and DNS server.

We do this to allow only our DHCP server perform DNS record updates.

(server)

```
dnssec-keygen -a HMAC-MD5 -b 128 -r /dev/urandom -n USER DDNS_UPDATE
```

### 4) Two files are now created: Kddns\_updater.\*.key and Kddns\_updater.\*.private.

Read the Kddns\_updater.\*.private.

(server)

```
cat Kddns_updater.*.private
```

### 5) Copy everything after “Key: “ including “==” from the .private file.

(server)

```
nano ddns.key
```

```
key DDNS_UPDATE {
```

```
    algorithm HMAC-MD5.SIGALG.REG.INT;
```

```
secret "<key>";  
  
};
```

- 6) Copy this file to /etc/bind/ and /etc/dhcp and adjust the file permissions as follows:  
(server)

```
sudo cp ddns.key /etc/bind/  
  
sudo cp ddns.key /etc/dhcp/  
  
sudo chown root:bind /etc/bind/ddns.key  
  
sudo chown root:root /etc/dhcp/ddns.key  
  
sudo chmod 777 /etc/bind/ddns.key  
  
sudo chmod 777 /etc/dhcp/ddns.key
```

- 7) Define two zones; one for the forward lookup zone and one for the reverse lookup by adding following to the file /etc/bind/named.conf.local :  
(server)

```
include "/etc/bind/ddns.key";  
  
zone "example.lan" {  
  
    type master;  
    file "/etc/bind/db.example.lan";  
    allowtransfer { 192.168.1.11; };  
    alsonotify { 192.168.1.11; };  
    allowupdate { key DDNS_UPDATE; };  
};  
  
zone "1.168.192.inaddr.arpa" {  
  
    type master;  
    file "/etc/bind/db.192.168.1";  
    allowtransfer { 192.168.1.11; };  
    alsonotify { 192.168.1.11; };  
    allowupdate { key DDNS_UPDATE; };  
};
```

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- 8) Create the two zones declared in the previous step. You can create these from sample file db.empty :

(server)

```
cd /etc/bind/  
cp db.empty db.example.lan  
cp db.empty db.192.168.1
```

- 9) Edit both the etc/bind/db.example.lan + etc/bind/db.192.168.1 to resemble the following:

(server)

### db.example.lan

```
$TTL 604800  
@      IN      SOA    server.example.lan. root.example.lan. (  
                                3              ; Serial  
                                604800         ; Refresh  
                                86400          ; Retry  
                                2419200        ; Expire  
                                604800 )       ; Negative Cache TTL  
;  
@      IN      NS     server.example.lan.  
server IN      A      192.168.1.11  
client IN      A      192.168.1.12
```

### db.192.168.1

```
$TTL 604800  
@      IN      SOA    server.example.lan. root.example.lan. (  
                                3              ; Serial  
                                604800         ; Refresh  
                                86400          ; Retry  
                                2419200        ; Expire  
                                604800 )       ; Negative Cache TTL  
;  
@      IN      NS     server.  
@      IN      A      192.168.1.11  
11     IN      PTR    server.example.lan
```

- 10) Create symbolic links. This is done due to write permissions on the /etc/bind folder

(server)

```
cd /var/cache/bind/  
sudo ln -s /etc/bind/db.example.lan .  
sudo ln -s /etc/bind/db.192.168.1 .
```

---

### Confirm your progress

- 1) **On the client check that the DNS server used is the server**  
(client)

```
sudo cat /etc/resolv.conf
```

```
network@client:/$ sudo cat /etc/resolv.conf  
[sudo] password for network:  
# Dynamic resolv.conf(5) file for glibc resolver(3) generated by resolvconf(8)  
#      DO NOT EDIT THIS FILE BY HAND -- YOUR CHANGES WILL BE OVERWRITTEN  
nameserver 192.168.1.11  
search example.lan  
network@client:/$
```

- 2) **Nslookup of server from client. Nslookup is a tool available for querying the Domain Name System (DNS) to obtain domain name or IP address.**  
(client)

```
nslookup server
```

```
network@client:/$ nslookup server  
Server:          192.168.1.11  
Address:         192.168.1.11#53  
  
Name:   server.example.lan  
Address: 192.168.1.11
```

- 3) **route -n shows the routing table. The -n shows the numerical address instead of a named gateway.**  
(client)

```
route -n
```

```
network@client:/$ route -n  
Kernel IP routing table  
Destination    Gateway        Genmask         Flags Metric Ref    Use Iface  
0.0.0.0        192.168.1.11   0.0.0.0         UG    100    0      0 eth1  
192.168.1.0    0.0.0.0        255.255.255.0   U     0      0      0 eth1  
network@client:/$
```

## DHCP - <https://help.ubuntu.com/community/isc-dhcp-server>

Dynamic Host Configuration Protocol (DHCP) is a network service that enables host computers to be automatically assigned settings from a server as opposed to manually configuring each network host

---

### 1) On the server install the dhcpd Server

(server)

```
sudo apt-get install isc-dhcp-server
```

### 2) Edit the file /etc/dhcp/dhcpd.conf to resemble the following:

(server)

```
authoritative;  
option domain-name "example.lan";  
option domain-name-servers 192.168.1.11;
```

```
ddns-updates on;  
ddns-update-style interim;  
ignore client-updates;  
update-static-leases on;
```

```
default-lease-time 600;  
max-lease-time 7200;  
log-facility local7;
```

```
include "/etc/dhcp/ddns.key";
```

```
zone EXAMPLE.LAN. {  
    primary 127.0.0.1;  
    key DDNS_UPDATE;  
}
```

```
zone 1.168.192.inaddr.arpa. {  
    primary 127.0.0.1;  
    key DDNS_UPDATE;  
}
```

```
subnet 192.168.1.0 netmask 255.255.255.0 {  
    range 192.168.1.150 192.168.1.200;  
    option routers 192.168.1.11;  
}
```

### Procedures

#### Restart the servers:

(server)

```
sudo /etc/init.d/iscdhcpserver restart  
sudo /etc/init.d/iscdhcpserver start  
sudo /etc/init.d/iscdhcpserver stop  
sudo /etc/init.d/bind9 restart
```

---

## Confirm your progress

- 1) Check if the IP of the client is within the range provided by the DHCP server:  
(client)

### Ifconfig

```
network@client:/$ route -n
Kernel IP routing table
Destination      Gateway          Genmask          Flags Metric Ref    Use Iface
0.0.0.0          192.168.1.11    0.0.0.0          UG    100    0      0 eth1
192.168.1.0      0.0.0.0         255.255.255.0    U     0      0      0 eth1
network@client:/$ ifconfig
eth1      Link encap:Ethernet  HWaddr 08:00:27:80:3d:83
          inet addr:192.168.1.150  Bcast:192.168.1.255  Mask:255.255.255.0
          inet6 addr: fe80::a00:27ff:fe80:3d83/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:10116 errors:0 dropped:0 overruns:0 frame:0
          TX packets:3545 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:10588579 (10.5 MB)  TX bytes:316395 (316.3 KB)

lo        Link encap:Local Loopback
          inet addr:127.0.0.1  Mask:255.0.0.0
          inet6 addr: ::1/128 Scope:Host
          UP LOOPBACK RUNNING  MTU:65536  Metric:1
          RX packets:74 errors:0 dropped:0 overruns:0 frame:0
          TX packets:74 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:0
          RX bytes:11036 (11.0 KB)  TX bytes:11036 (11.0 KB)
```

---

## Routing (pinging)

- 1) On server, enable packet forwarding for IPv4. To do this edit the file /etc/sysctl.conf and uncomment line.  
(server)

```
sudo nano /etc/sysctl.conf
```

```
#Uncomment the next line to enable packet forawarding for IPv4
Net.ipv4.ip_forward=1
```

- 2) On server, edit the file /etc/rc.local

(server)

```
sudo nano /etc/rc.local
```

```
sudo /sbin/iptables -P FORWARD ACCEPT
```

```
sudo /sbin/iptables -t nat -A POSTROUTING -o eth0 -j MASQUERADE
```

```
exit 0
```

### Confirm your progress

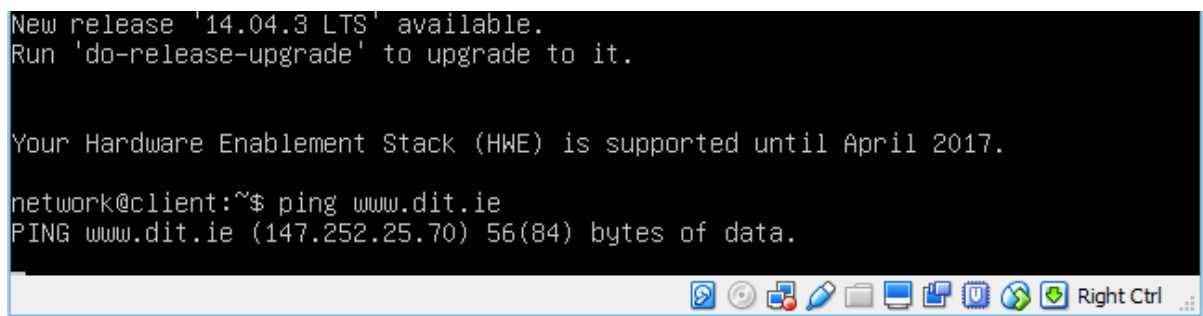
- 1) Ping is a service which sends packets to a host and checks whether it is reachable across an IP network.

(client)

Ping [www.dit.ie](http://www.dit.ie)

Or

Sudo apt-get update – ‘checks if client is connected to internet through the server’



```
New release '14.04.3 LTS' available.  
Run 'do-release-upgrade' to upgrade to it.  
  
Your Hardware Enablement Stack (HWE) is supported until April 2017.  
  
network@client:~$ ping www.dit.ie  
PING www.dit.ie (147.252.25.70) 56(84) bytes of data.
```

---

## Mounting Shared Folder Windows to Virtual machine

- 1) Create folder in the virtual machine that will be used for sharing files

(server)

```
sudo mkdir shared
```

- 2) Run : sudo mount -t vboxsf [ Name of Windows Folder ] [ Path of Linux Folder ]

(server)

```
sudo mount -t vboxsf SHARED_FOLDER  
/home/network/shared
```



**Note:** *IF YOU NEED TO UNDO A MOUNT:* run the following:

```
sudo umount /home/network/shared
```

---

### **NFS** - <https://help.ubuntu.com/12.04/serverguide/network-file-system.html>

NFS allows a system to share directories and files with others over a network. By using NFS, users and programs can access files on remote systems almost as if they were local files.

---

**1) On the **server** install the NFS Server**

```
sudo apt-get install nfs-kernel-server
```

**2) Create shared folder on both **server** and **client****

```
sudo mkdir /home/myshare
```

**3) Add shared folder on the **server** to /etc/exports file**

```
sudo nano /etc/exports
```

```
/home/myshare *(rw,sync,no_subtree_check)
```

**4) Start the NFS **server****

```
sudo /etc/init.d/nfs-kernel-server start
```

**5) On the **client** install NFS**

```
sudo apt-get install nfs-common
```

**6) Connect the shared folders. Edit the /etc/fstab file to make a connection between the shared folders each time the client starts.**

**(client)**

```
sudo nano /etc/fstab
```

```
#add the following
```

```
node1.example.lan:/home/myshare /home/myshare nfs
```

```
rsiz=8192,wsiz=8192,timeo=14,intr
```

---

### **NTP** — <https://help.ubuntu.com/12.04/serverguide/NTP.html>

NTP is a TCP/IP protocol for synchronising time over a network. Basically a client requests the current time from a server, and uses it to set its own clock.

---

- 1) **On both the server and host install the ntp**  
(server)

```
sudo apt-get install ntp
```

- 2) **Synchronise date and time with the server**  
(client)

```
sudo ntpdate server
```

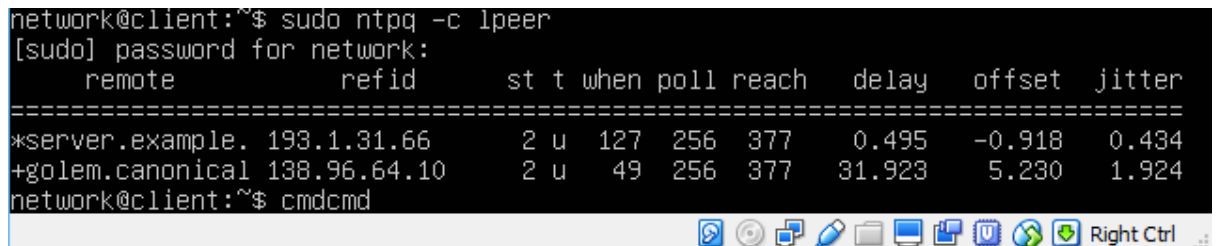
- 3) **Change the default ntp server on the client to be the server ntp**  
(client)

```
sudo nano /etc/ntp.conf
#Comment out default servers
# eg. server 0.ubuntu.pool.ntp.org
# server 1.ubuntu...
add "server node1.example.lan"
```

### **Confirm your progress**

- 1) **Check if server on the client is the node1**

```
sudo ntpq -c lpeer
```



A terminal window showing the output of the command 'sudo ntpq -c lpeer'. The output displays a table of NTP peers. The first peer is 'server.example.' with IP '193.1.31.66'. The second peer is 'golem.canonical' with IP '138.96.64.10'. The table includes columns for remote address, refid, status, time, when, poll, reach, delay, offset, and jitter. The delay for the first peer is 0.495 and for the second is 31.923. The offset for the first peer is -0.918 and for the second is 5.230. The jitter for the first peer is 0.434 and for the second is 1.924. The prompt 'network@client:~\$' is visible at the top and bottom of the terminal output.

remote	refid	st	t	when	poll	reach	delay	offset	jitter
*server.example.	193.1.31.66	2	u	127	256	377	0.495	-0.918	0.434
+golem.canonical	138.96.64.10	2	u	49	256	377	31.923	5.230	1.924

- 2) **Synchronise date and time with the server**

```
sudo /etc/init.d/ntp stop
sudo ntpdate server
sudo /etc/init.d/ntp start
```

---

### **FTP** — <https://www.digitalocean.com/community/tutorials/how-to-set-up-vsftpd-on-ubuntu-12-04>

The File Transfer Protocol (FTP) is a standard network protocol used to transfer computer files from one host to another host over a TCP-based network, such as the Internet.

---

**1) Install vsftpd on the server**

```
sudo apt-get install vsftpd
```

**2) Once vsftpd is installed, you can adjust the configuration.  
Open the config file.**

```
sudo nano /etc/vsftpd.conf
```

**3) You now need to make a few switches with file:**

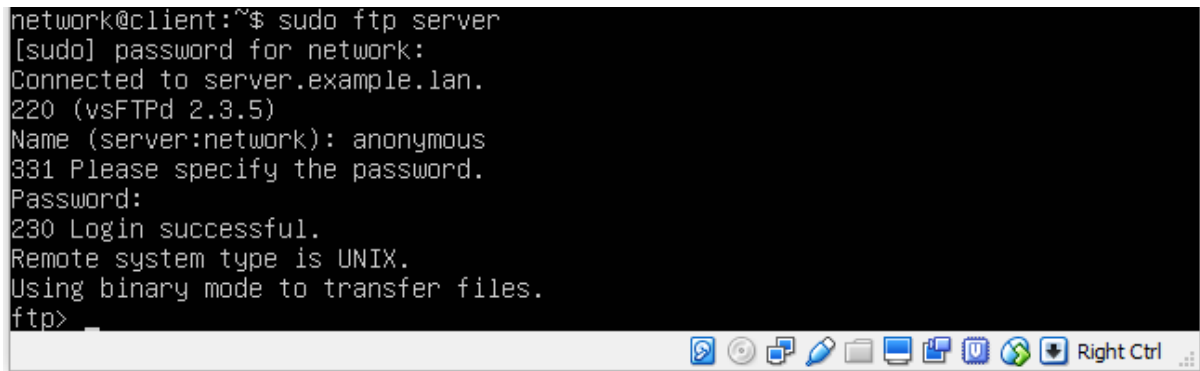
```
anonymous_enable=NO  
local_enable=YES  
write_enable=YES
```

**4) We now need to uncomment the command to chroot\_local\_user. When this line is set to Yes, all the local users will be jailed within their chroot and will be denied access to any other part of the server.**

```
chroot_local_user=YES
```

**5) Lastly, navigate to the client and connect to ftp using**

```
sudo ftp server
```

A terminal window showing the process of connecting to an FTP server. The user runs 'sudo ftp server' and provides a password. The terminal shows the connection to 'server.example.lan' using 'vsFTPd 2.3.5'. The user is prompted for a name and password, and after successful login, the remote system type is identified as UNIX and binary mode is used for file transfers. The prompt changes to 'ftp>'.

```
network@client:~$ sudo ftp server  
[sudo] password for network:  
Connected to server.example.lan.  
220 (vsFTPd 2.3.5)  
Name (server:network): anonymous  
331 Please specify the password.  
Password:  
230 Login successful.  
Remote system type is UNIX.  
Using binary mode to transfer files.  
ftp>
```