Learning To Program

Variables & Types

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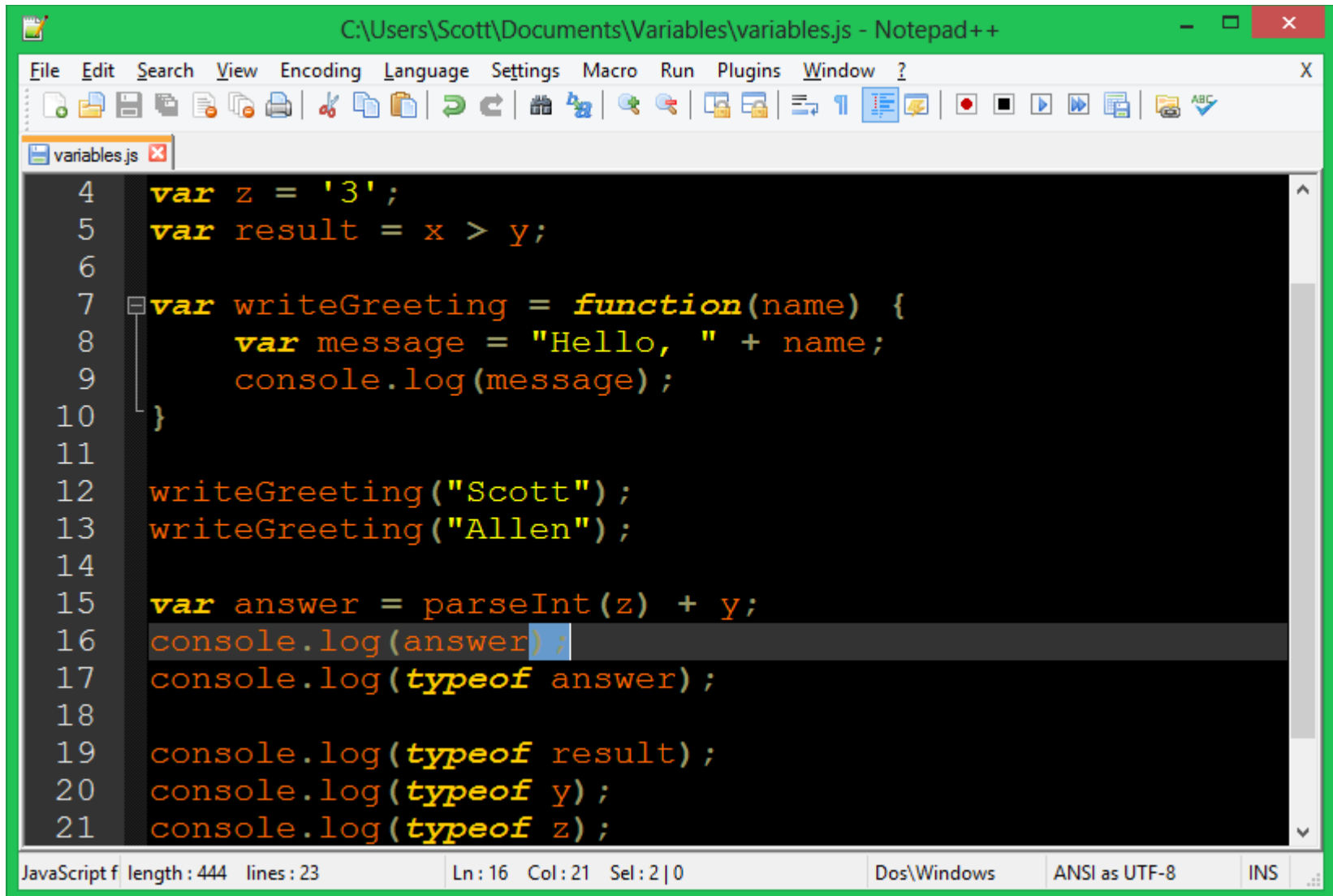
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```
var x = 3,
    y = 2;
```
★★★★★

```
var x = 3, y = 2;
```
★★★★☆

Summary


```javascript
var z = '3';
var result = x > y;

var writeGreeting = function(name) {
    var message = "Hello, " + name;
    console.log(message);
}

writeGreeting("Scott");
writeGreeting("Allen");

var answer = parseInt(z) + y;
console.log(answer);
console.log(typeof answer);

console.log(typeof result);
console.log(typeof y);
console.log(typeof z);
```