

ZiggyStarClaw – Visual UI Guide (Light Mode)

A workspace-first AI worker UI for OpenClaw desktop nodes: Projects + Sources + Artifacts + Runs + Approvals + Agents.

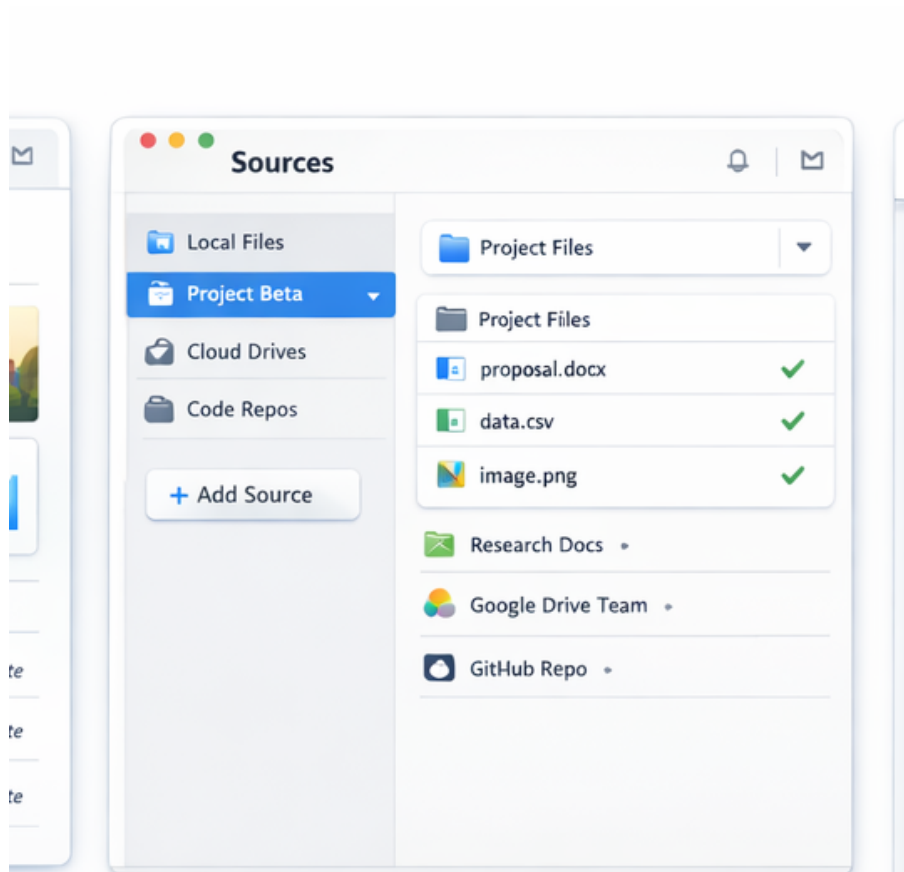
Projects Overview ■■■



Purpose: A project is the durable container for complex work—sources, runs, artifacts, and rules.

- Switch contexts instantly without mixing tasks.
- “Recent Artifacts” makes outputs feel like *things*, not chat logs.
- Designed to feel like a hub/mission select rather than an app-grown-from-chat.

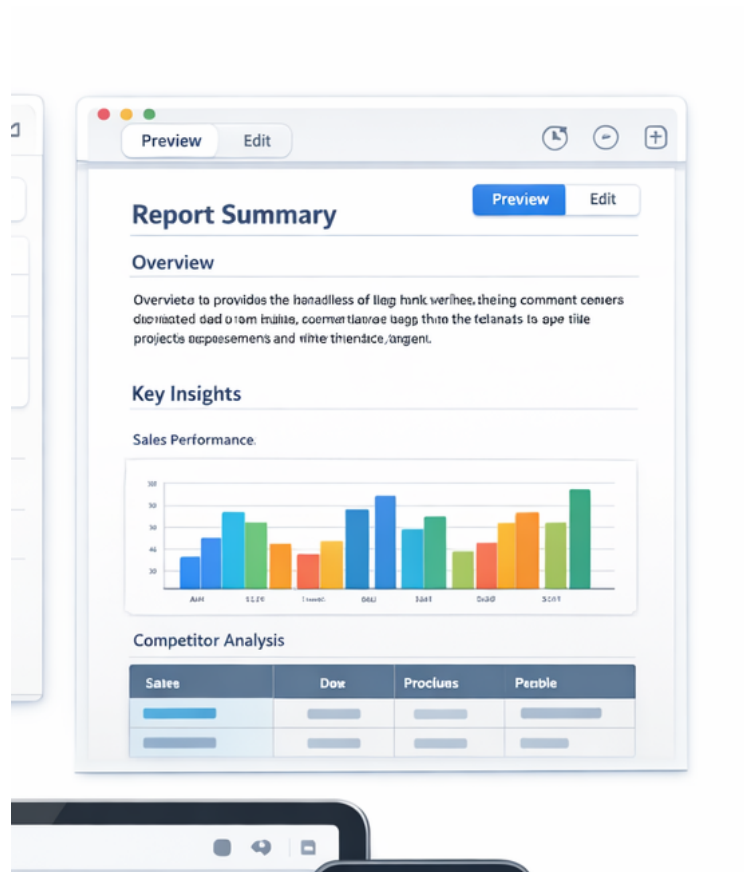
Sources Management ■



Purpose: One place to attach and browse Local folders, Cloud drives, Code repos, and media.

- Each source can be read-only or write-enabled.
- Index status (“ready for search”) and previews reduce friction.
- “Add Source” is the main entry point—drag/drop friendly.

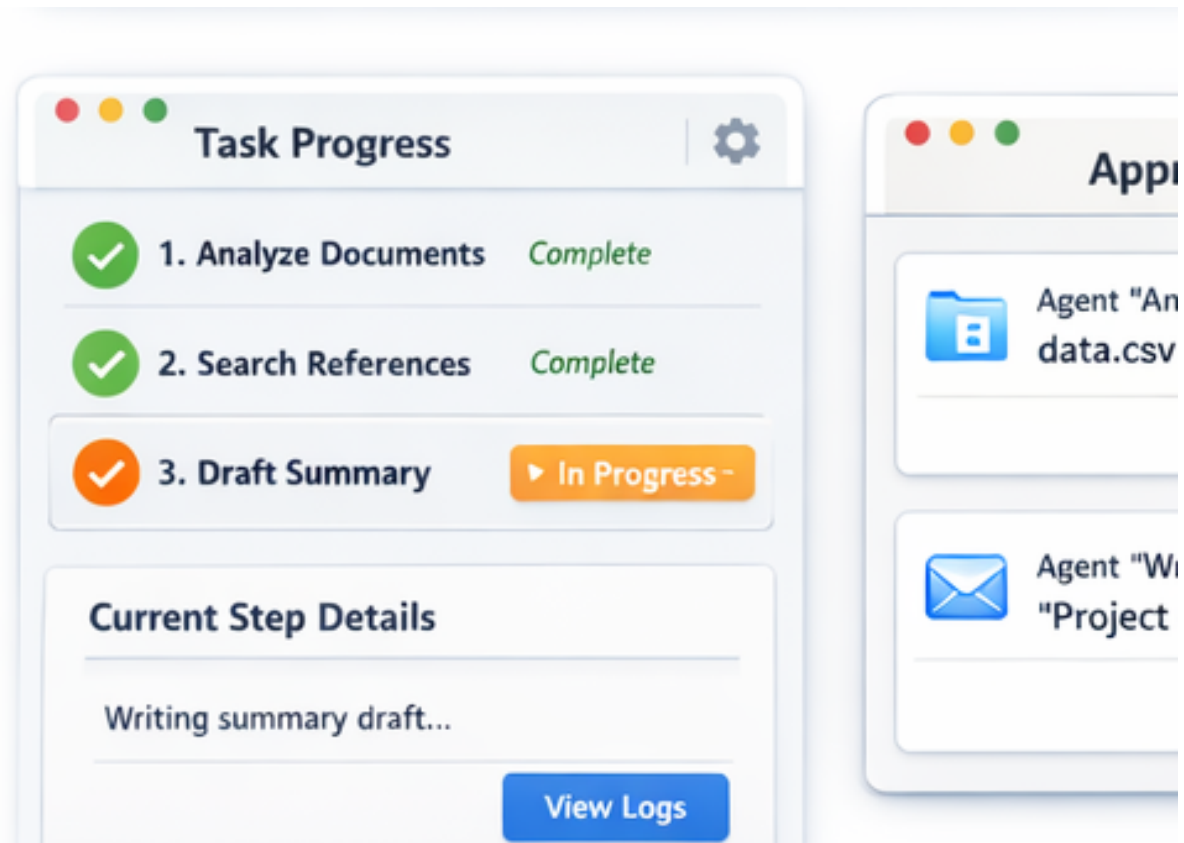
Artifact Workspace ■



Purpose: The main surface is an editable artifact (doc/table/code/app), with chat as a side channel.

- **Preview** ↔ **Edit** supports iterative refinement without leaving the workspace.
- Structured output (charts/tables) stays readable and reusable.
- Promoting results into artifacts keeps the UI “workbench-first”.

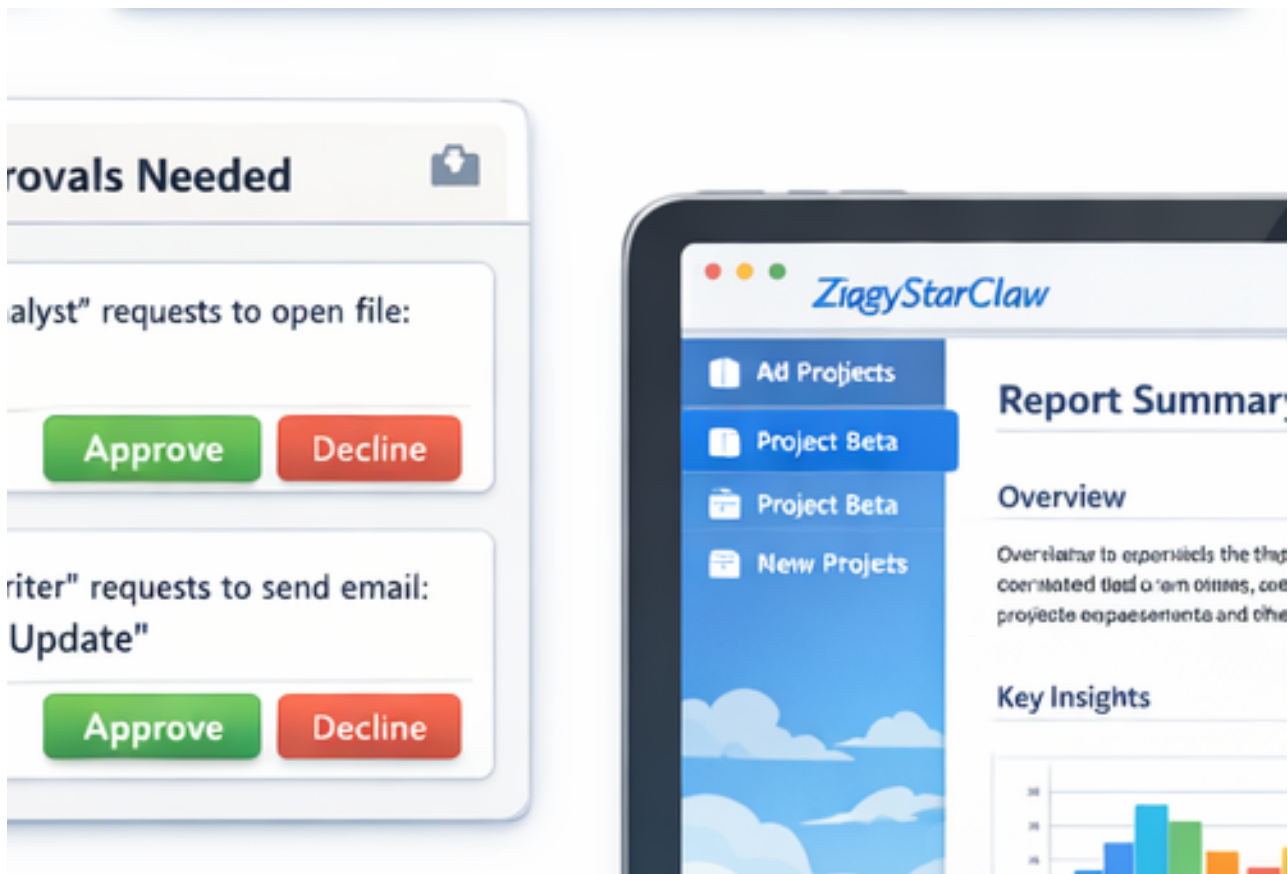
Run Inspector / Task Progress ■



Purpose: Make agent execution observable: step list, current step, and logs.

- Shows what's done, what's next, and what's running.
- Users can pause/resume, open logs, and jump to the step's related artifact.
- A "quest list" vibe gives progress without a dev-console feel.

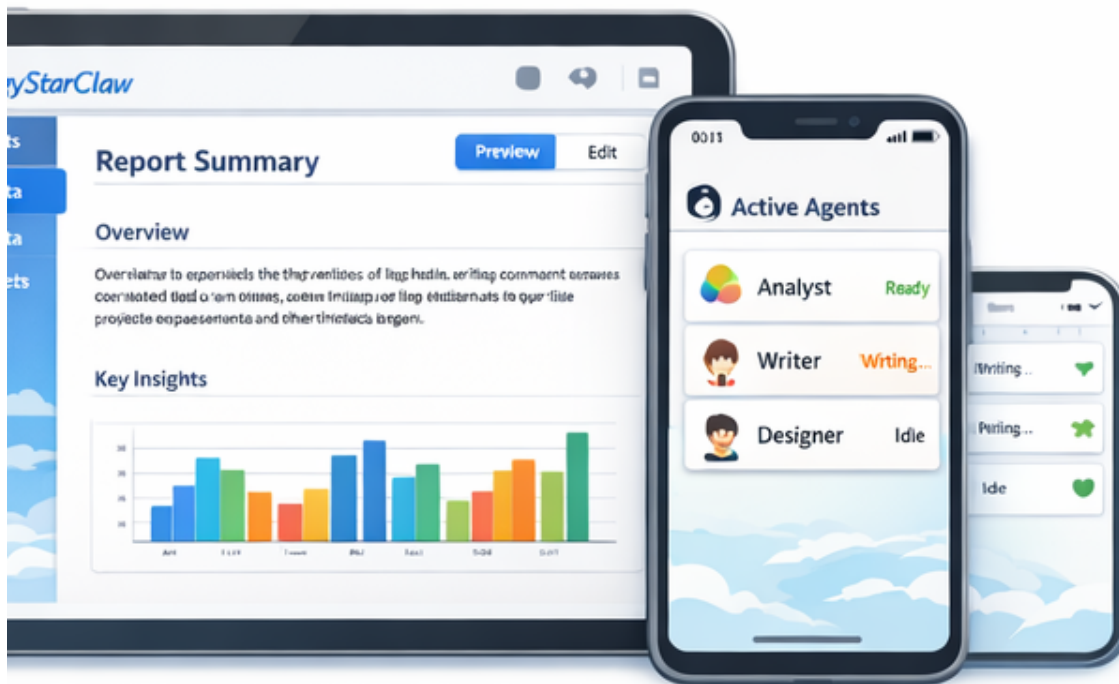
Approvals Inbox ■



Purpose: Human-in-the-loop control for any side effects (open/write/run/send).

- Each request is explicit about the action and target.
- Supports approve/decline, and later could add “approve for this session”.
- Keeps autonomy safe without constant modal interruptions.

Mobile & Tablet Variants ■



Purpose: Reduced but capable companion UIs for review, approvals, and quick edits.

- Tablet: artifact-centric reading/editing with collapsible side panels.
- Phone: approvals + run status + lightweight artifact previews.
- “Active Agents” becomes a compact roster for situational awareness.