Contact

www.linkedin.com/in/awenwijaya (LinkedIn)

Top Skills

Laravel

Dart

ui/ux

Awen Hariwijaya

Mobile App Developer at PT. Jangkar Teknologi Indonesia Denpasar, Bali, Indonesia

Summary

Greetings! I'm Awen Hariwijaya, a result-driven mobile application developer, that committed to transforming ideas into sleek, user-friendly, and intuitive applications. With a strong foundation in software engineering and a keen eye for design, I thrive on creating robust and visually appealing applications for both iOS and Android platforms.

Over the past 3 years, I have successfully created several mobile application projects, including the one I created as my final thesis and the one in the company that I've worked with, my commitment to excellence has consistently resulted in applications that not only meet but exceed the user expectations.

I'm passionate about transforming ideas into reality and believe that well-designed apps do have the power to make a positive impact on people's lives, including in their everyday workflow, improving their lives, and so much more. Whether it's improving user experiences, optimizing performances, and/or exploring new technologies, I am always eager to take on new challenges that push the boundaries of what's possible.

I'm actively seeking new opportunities and collaborations in the world of mobile application development. If you are looking for a dedicated developer to bring your vision to life or contribute to your team's success, let's connect! I'm excited to explore how my skills and passion can add value to your projects.

Experience

JangkarTech (PT Jangkar Teknologi Indonesia) Mobile Application Developer October 2022 - Present (1 year 3 months) Badung Regency, Bali, Indonesia

Role and responsibilities:

1. Designing, developing, and maintaining a Flutter-based Android and iOS application.

- 2. Coordinate with the back-end team to create an integrated application.
- 3. Fully tested the whole application before it got updated in both Google Play Store and Apple App Store, or before it got presented in front of the stakeholders to make sure the application had minimal bugs.
- 4. Upload and/or update the application in both Google Play Store and Apple App Store.
- 5. Presentate the application and/or new feature of that application in front of the stakeholders.

Dimata IT Solutions
Mobile Application Developer
May 2021 - July 2021 (3 months)

Role and responsibilites:

- 1. Developing a Flutter-based Android application.
- 2. Coordinate with the back-end team to create an integrated application.
- 3. Coordinate with the UI/UX team to create a good-looking application.
- 4. Fully tested the application as a whole before handing it over to the Quality Assurance (QA) team.
- 5. Coordinate with the Quality Assurance (QA) team to make sure the application has minimal bugs.
- 6. Presentate the applications to the stakeholders with the whole team.

Education

Udayana University

Master of Technology - MTech, Information Technology · (October 2018 - July 2022)