
SampleProject Documentation

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SampleProject

1.1 Main module

Contains a BaseClass, an Interface and a ChildClass, implementing the interface

```
class Main.MyBaseClass
```

Basisklassen: `object`

The BaseClass

```
BaseClassMember = 'Hello'
```

This is a simple text member of the BaseClass

```
set_baseclassmember (text)
```

Sets `self.BaseClassMember` to `text`.

Args: `text (str)`: The text to set `BaseClassMember` to.

```
class Main.MyClass
```

Basisklassen: `Main.MyInterface`, `Main.MyBaseClass`

The actual Class

```
SomeMember = 5
```

This is a simple int member of the MyClass

```
set_somemember (number)
```

Sets `self.SomeMember` to `number`.

Args: `number (int)`: The number to set `self.SomeMember` to.

Use it like this:

```
>>> MyClass().set_somemember(5)
```

```
class Main.MyInterface
```

Basisklassen: `object`

The Interface

```
Interfacemethod ()
```

A method of the Interface

1.2 Util package

1.2.1 Submodules

1.2.2 Util.Util module

class Util.Util.UtilClass

Basisklassen: object

An utilityclass.

DoSomething ()

Does something to itself.

Util.Util.UtilMethod1 (*argument*)

This Utilmethod takes one argument.

Util.Util.UtilMethod2 (*argument1*, *argument2*)

This Utilmethod takes two arguments.

1.2.3 Module contents

Contains only the Util file...

Util.**start** ()

This is just some Module-Level Method.

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