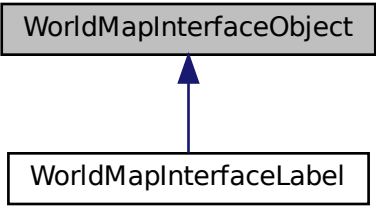


WorldMapInterfaceObject



```
graph BT; A[WorldMapInterfaceLabel] --> B[WorldMapInterfaceObject];
```

A UML class diagram illustrating inheritance. The class 'WorldMapInterfaceLabel' is shown at the bottom in a white box with a black border. A solid blue arrow points vertically upwards from this box to the 'WorldMapInterfaceObject' box above it. The 'WorldMapInterfaceObject' box is gray with a black border. Both boxes have a thin black outline.

WorldMapInterfaceLabel