

WorldMapInterfaceObject

```
graph BT; A[WorldMapInterfaceLabel] --> B[WorldMapInterfaceObject];
```

A UML class diagram showing an inheritance relationship. The class 'WorldMapInterfaceLabel' is at the bottom, and 'WorldMapInterfaceObject' is at the top. A solid blue arrow points from 'WorldMapInterfaceLabel' to 'WorldMapInterfaceObject', indicating that 'WorldMapInterfaceLabel' inherits from 'WorldMapInterfaceObject'. The 'WorldMapInterfaceObject' box is shaded gray, while the 'WorldMapInterfaceLabel' box is white.

WorldMapInterfaceLabel