

MainMenuScreen

```
graph BT; TheTeamInterface --> MainMenuScreen
```

A UML diagram showing a relationship between two classes. At the top is a white box labeled 'MainMenuScreen'. Below it is a gray box labeled 'TheTeamInterface'. A blue arrow points from the top of 'TheTeamInterface' to the bottom of 'MainMenuScreen', indicating that 'TheTeamInterface' implements 'MainMenuScreen'.

TheTeamInterface