

## KOLEJ UNIVERSITI POLY-TECH MARA KUALA LUMPUR

# **DIPLOMA IN COMPUTER SCIENCE (CC101)**

TNW2033: Data Communications Concept

### **TUTORIAL 6A**

## **CHAPTER 6: DATA LINK CONTROL**

- 1. List and explain all the data link layer function.
- 2. List and explain the two types of line discipline.
- 3. When does the POLL and SELECT frame is sent? Draw the figure to support your answer.
- 4. What are the two types of flow control? Explain.
- 5. Identify the advantages and disadvantages of stop-and-wait flow control.
- 6. In which line configuration does the two types of line discipline is used?

## a) Go - Back - n ARQ: Damaged Frame

- 1. The sender send 4 frames to the receiver (f0, f1, f2 and f3)
- 2. The receiver received all frames and send an acknowledgement to the sender
- 3. The sender send another 2 frames (f4 and f5) to the receiver but there is an error in f4 and the receiver send a negative acknowledgement to the sender
- 4. Draw a figure to shows how Go Back –n ARQ is used for damaged frame

# b) Go - Back - n ARQ: Lost Frame

- 1. The sender send 3 frames to the receiver (f0,f 1 and f2)
- 2. The receiver received all frames and send an acknowledgement to the sender
- 3. The sender send another 3 frames (f3, f4 and f5) to the receiver but f3 is lost and the receiver send a negative acknowledgement to the sender
- 4. Draw a figure to shows how Go Back -n ARQ is used for lost frame

### c) Selective Reject: Damaged Frame

- 1. The sender send frames to the receiver (f0, f1 and f2)
- 2. The receiver received all frames and send an acknowledgement to the sender
- 3. The sender send another 3 frames (f3, f4 and f5) to the receiver but there is an error in f4 and the receiver send a negative acknowledgement to the sender
- 4. Draw a figure to shows how Selective Reject is used for damaged frame

### d) Selective Reject: Lost Frame

- 1. The sender send 6 frames to the receiver but f1 is lost and the receiver send a negative acknowledgement to the sender
- 2. Draw a figure to shows how Selective Reject is used for lost frame