

Mathematics of least squares

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Solving LS problems by method of Normal equations

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One of the most common methods for solving LS is the method of Normal equations. It involves solving the system

$$A^T A x = A^T b$$

If $\text{rank}(A) = n$ then the system is positive definite and has solution $x = x_{LS}$.

The following steps are used to solve an LS problem using Normal equations:

- 1 Calculate $C = A^T A$.
- 2 Calculate $d = A^T b$.
- 3 Compute the Cholesky factorisation of C i.e., find G such that $C = GG^T$.
- 4 From $GG^T x = A^T b$, let $y = G^T x$ so that $Gy = d$.
- 5 Solve for y in $Gy = d$ using forward substitution.
- 6 Solve for x in $G^T x = y$ using backward substitution.

Example: Solving LS problems by method of Normal equations

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Solve LS problem with

$$A = \begin{bmatrix} 1 & 2 \\ 1 & 4 \\ 1 & 6 \end{bmatrix}, \quad b = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

using the method of Normal equations.

Solution: $\text{rank}(A) = 2 = n$.

$$C = A^T A = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 4 & 6 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 4 \\ 1 & 6 \end{bmatrix} = \begin{bmatrix} 3 & 12 \\ 12 & 56 \end{bmatrix}$$

$$d = A^T b = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 4 & 6 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 12 \end{bmatrix}$$

The Cholesky decomposition of C yields

$$G = \begin{bmatrix} 1.7321 & 0. \\ 6.9282 & 2.8284 \end{bmatrix}.$$

Now

$$Gy = d$$

$$\Rightarrow \begin{bmatrix} 1.7321 & 0. \\ 6.9282 & 2.8284 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 12 \end{bmatrix}$$

$$y_1 = 3/1.73205081 = 1.7320$$

$$y_2 = (12 - 1.7320 * 6.9282)/2.8284 \\ \approx 0$$

Finally,

$$\begin{aligned} G^T x &= y \\ \Rightarrow \begin{bmatrix} 1.7321 & 6.9282 \\ 0 & 2.8284 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} &= \begin{bmatrix} 1.7321 \\ 0 \end{bmatrix} \\ x_1 &= 1 \\ x_2 &= 0 \end{aligned}$$

Therefore $x_{LS} = (1, 0)^T$.

Solving LS problems by classical Gram-Schmidt (CGS) algorithm

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If $A = [a_1, a_2, \dots, a_n] = QR$ and $Q = [q_1, q_2, \dots, q_m]$. From matrix multiplication, we know that

$$a_{pk} = \sum_{i=1}^k q_{pi} r_{ik}, \quad k = 1, 2, \dots, n.$$

Therefore

$$a_k = \sum_{i=1}^k r_{ik} q_i, \quad k = 1, 2, \dots, n. \quad (1)$$

By orthonormality of q_i , $q_i^T q_j = 0$ when $i \neq j$ and $q_i^T q_i = 1$.

Therefore

$$\begin{aligned} \mathbf{q}_i^T \mathbf{a}_k &= \mathbf{q}_i^T \sum_{j=1}^k r_{jk} \mathbf{q}_j \\ &= \sum_{j=1}^k r_{jk} \mathbf{q}_i^T \mathbf{q}_j \\ &= r_{ik} \mathbf{q}_i^T \mathbf{q}_i \\ &= r_{ik}, \text{ since } \mathbf{q}_i^T \mathbf{q}_i = 1 \end{aligned}$$

From (1)

$$a_k = \sum_{i=1}^{k-1} r_{ik} q_i + r_{kk} q_k$$

rearranging,
$$q_k = \frac{a_k - \sum_{i=1}^{k-1} r_{ik} q_i}{r_{kk}}$$

Let

$$z_k = a_k - \sum_{i=1}^{k-1} s_{ik} q_i, \text{ where } s_{ik} = q_i^T q_k$$

and

$$r_{kk} = \|z_k\|_2^2 = z_k^T z_k.$$

Given $A \in \mathbb{R}^{m \times n}$ then the following is the classical Gram-Schmidt (CGS) algorithm which computes the decomposition $A = QR$:

For $k = 1, 2, \dots, n$

$$s_{ik} = \mathbf{q}_i^T \mathbf{q}_k, \quad i = 1, 2, \dots, k-1$$

$$\mathbf{z}_k = \mathbf{a}_k - \sum_{i=1}^{k-1} s_{ik} \mathbf{q}_i$$

$$r_{kk} = \|\mathbf{z}_k\|_2^2$$

$$\mathbf{q}_k = \mathbf{z}_k / r_{kk}$$

$$r_{ik} = s_{ik} / r_{kk}, \quad i = 1, 2, \dots, k-1$$

Solving LS problems using QR decomposition

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CGS computes $A = Q_1 R_1$, $Q_1 \in \mathbb{R}^{m \times n}$, $R_1 \in \mathbb{R}^{n \times n}$ where $Q_1^T Q_1 = I_n$ and R_1 is upper triangular.

Exercise: Show that the normal equations $(A^T A)x = A^T b$ become $R_1 x = Q_1^T b$ using CGS.

Solution:

$$\begin{aligned} A^T A &= (Q_1 R_1)^T Q_1 R_1 \\ &= R_1^T Q_1^T Q_1 R_1 \\ &= R_1^T I_n R_1 \\ &= R_1^T R_1 \end{aligned}$$

Therefore

$$\begin{aligned} (A^T A)x &= A^T b \text{ implies } (R_1^T R_1)x = R_1^T Q_1^T b \\ &\text{implies } R_1 x = Q_1^T b \end{aligned}$$