

# Zeros of nonlinear equations

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# Zeros

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We sometimes have to find points where a non-linear function is 0, i.e.

$$f(x) = 0.$$

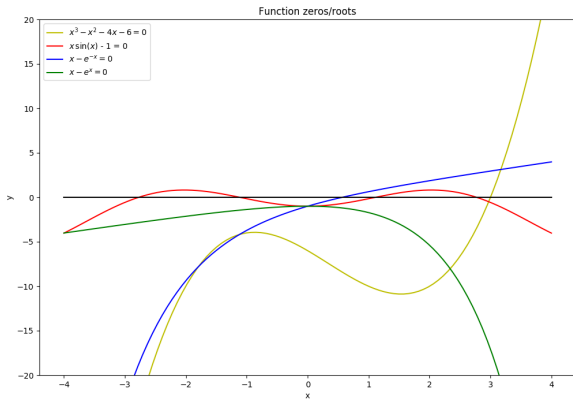
Such points are called **zeros or roots** of  $f(x) = 0$ .  
All numerical methods for finding roots are usually iterative.

# Examples

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# Methods

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- Bracketing Methods: These successively reduce the interval  $[a, b]$  that contains the root.
- Fixed Point Methods: They have form  $x_{n+1} = g(x_n)$ , ie., iterative.

# Bisection method

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Suppose  $f(a)f(b) < 0$  on  $[a, b]$  then we know that a root of the equation lies in the interval  $[a, b]$ .

The mid point of  $[a, b]$  is

$$c = \frac{(a + b)}{2}$$

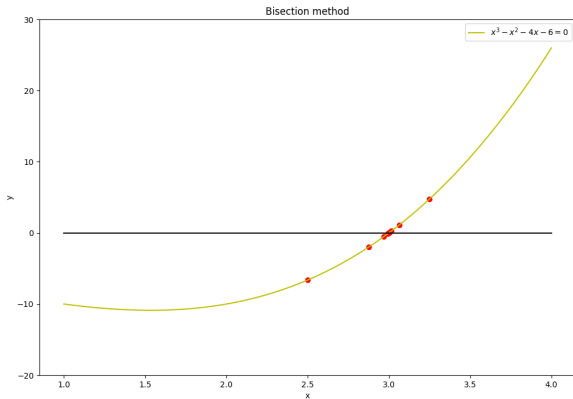
- If  $f(a)f(c) < 0$  then  $f(a)$  and  $f(c)$  have opposite signs and so the root must lie in  $[a, c]$ .
- If  $f(a)f(c) > 0$  then  $f(a)$  and  $f(c)$  have same signs and, so the root must lie in the interval  $[c, b]$ .

# Pictorial representation

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# Bisection steps

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1.  $c = \frac{1}{2}(a + b)$ .
2. If  $f(a)f(c) < 0$  then  $[a, b] = [a, c]$ .
3. If  $f(a)f(c) > 0$  then  $[a, b] = [c, b]$ .
4. Stop if root has been found otherwise go to 1.

# Bisection method example

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**Problem:** Perform two iterations of the bisection method on the function  $f(x) = x^3 - x^2 - 4x - 6$  using  $[1, 4]$ .

**Solution:**

$f(1) = -10$  and  $f(4) = 26$  also  $f(1)$  and  $f(4)$  have opposite signs so there is a root/zero in  $[1, 4]$ .

**Iteration 1:**

$[a, b] = [1, 4]$ ,  $c = \frac{1}{2}(a + b) = 2.5$   
 $f(a)f(c) = f(1)f(2.5) > 0$  so  $[a, b] = [c, b] = [2.5, 4]$ .

**Iteration 2:**

$[a, b] = [2.5, 4]$ ,  $c = \frac{1}{2}(a + b) = 3.25$   
 $f(a)f(c) = f(2.5)f(3.25) < 0$  so  $[a, b] = [a, c] = [2.5, 3.25]$ .

$\vdots$

**Iteration 11:**

..... $c = 3.0002$   
so  $[a, b] = [2.9995, 3.0010]$ .



# False position method or Regula Falsi

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The bisection method is simple however it is slow. False position method gives a better way of finding  $c$ . The equation of the line through  $(a, f(a))$  and  $(b, f(b))$  is

$$y = f(a) + \frac{x - a}{b - a}(f(b) - f(a)).$$

# False position method or Regula Falsi

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We require the point  $c$  where  $y = 0$ , i.e.

$$0 = f(a) + \frac{c - a}{b - a}(f(b) - f(a)),$$

from which we solve for  $c$  to get:

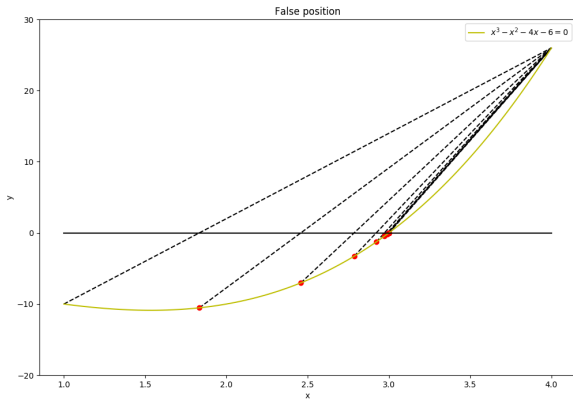
$$c = \frac{af(b) - bf(a)}{f(b) - f(a)}.$$

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# False position steps

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1.  $c = \frac{af(b)-bf(a)}{f(b)-f(a)}.$
2. If  $f(a)f(c) < 0$  then  $[a, b] = [a, c].$
3. If  $f(a)f(c) > 0$  then  $[a, b] = [c, b].$
4. Stop if root has been found otherwise go to 1.

We can use a stopping criteria such as  $|c_n - c_{n-1}| < \epsilon$ , where  $c_n$  is  $c$  at iteration  $n$ .

# False position example

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**Problem:** Perform two iterations of the False position method on the function  $f(x) = x^3 - x^2 - 4x - 6$ , using  $[1, 4]$ .

**Solution:**

$f(1) = -10$  and  $f(4) = 26$  also  $f(1)$  and  $f(4)$  have opposite signs so there is a root/zero in  $[1, 4]$ .

**Iteration 1:**

$[a, b] = [1, 4]$ ,  $c = \frac{af(b)-bf(a)}{f(b)-f(a)} = 1.8333$ ,  $f(1.8333) = -10.53$   
 $f(a)f(c) = f(1)f(1.8333) > 0$  so  $[a, b] = [c, b] = [1.8333, 4]$ .

**Iteration 2:**

$[a, b] = [1.8333, 4]$ ,  $c = \frac{af(b)-bf(a)}{f(b)-f(a)} = 2.4580$ ,  
 $f(2.4580) = -7.02$ ,  $f(a)f(c) = f(1.8333)f(2.4580) > 0$  so  
 $[a, b] = [c, b] = [2.4580, 4]$ .

$\vdots$

**Iteration 8:**

.....  $c = 2.9996$ , ....  $[a, b] = [2.9988, 4]$ .

# Fixed point methods

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This simply involves a rewriting of the function  $f(x) = 0$  into the form  $x = g(x)$ .

The fixed point method is then

$$x_{n+1} = g(x_n).$$

This rearrangement can often be done in several ways.

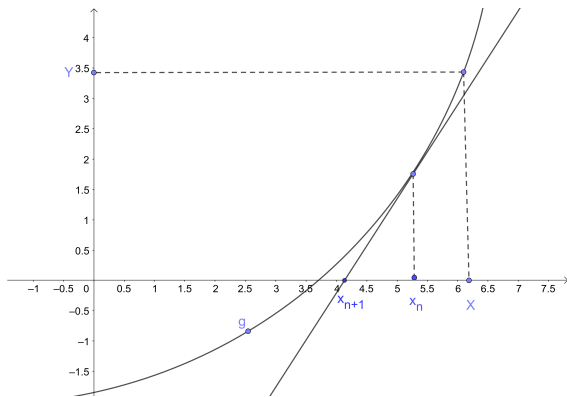
# Example of fixed point method: Newton method

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Problem: Find  $x$  such that  $g(x) = 0$ .



The derivative of  $g(x)$  at  $x_n$  is  $g'(x_n) = \frac{y - g(x_n)}{x - x_n}$ .

Let  $x = x_{n+1}$  when  $y = 0$ , i.e., x-intercept.

# Newton formula

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Therefore:

$$x_{n+1} = x_n - \frac{g(x_n)}{g'(x_n)}.$$

Newton method steps:

- Get initial guess  $x_0$ .
- Iterate  $x_{n+1} = x_n - \frac{g(x_n)}{g'(x_n)}$  for  $n = 0, 1, \dots$



# Example using Newton method

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Example: Solve  $e^{-x} = \ln(x)$  with  $x_0 = 1$ .

Solution:

$$g(x) = \ln(x) - e^{-x}, g'(x) = \frac{1}{x} + e^{-x}$$

Iteration 1:

$$n = 0, x_1 = x_0 - \frac{g(x_0)}{g'(x_0)} = x_0 - \frac{\ln(x_0) - e^{-x_0}}{\frac{1}{x_0} + e^{-x_0}} = 1.26894$$

Iteration 2:

$$n = 1, x_2 = x_1 - \frac{g(x_1)}{g'(x_1)} = x_1 - \frac{\ln(x_1) - e^{-x_1}}{\frac{1}{x_1} + e^{-x_1}} = 1.30911$$

Iteration 3:

$$n = 2, x_3 = x_2 - \frac{g(x_2)}{g'(x_2)} = x_2 - \frac{\ln(x_2) - e^{-x_2}}{\frac{1}{x_2} + e^{-x_2}} = 1.30980$$

# Newton's Method for Systems of Nonlinear

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Consider a system of two equations:

$$f(x, y) = 0, \quad g(x, y) = 0$$

Taylor's expansion of the two functions near  $(x, y)$ :

$$f(x + h, y + k) = f(x, y) + h \frac{\partial f}{\partial x} + k \frac{\partial f}{\partial y} + \dots \quad (1)$$

$$g(x + h, y + k) = g(x, y) + h \frac{\partial g}{\partial x} + k \frac{\partial g}{\partial y} + \dots \quad (2)$$

# Newton's Method for Systems of Nonlinear

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If we keep only the first order terms, we are looking for a couple  $(h, k)$  such that:

$$f(x + h, y + k) = 0 \approx f(x, y) + h \frac{\partial f}{\partial x} + k \frac{\partial f}{\partial y} \quad (3)$$

$$g(x + h, y + k) = 0 \approx g(x, y) + h \frac{\partial g}{\partial x} + k \frac{\partial g}{\partial y} \quad (4)$$

hence it is equivalent to the linear system:

$$\begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} \\ \frac{\partial g}{\partial x} & \frac{\partial g}{\partial y} \end{bmatrix} \begin{bmatrix} h \\ k \end{bmatrix} = - \begin{bmatrix} f(x, y) \\ g(x, y) \end{bmatrix} \quad (5)$$

or

$$\begin{bmatrix} h \\ k \end{bmatrix} = - \begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} \\ \frac{\partial g}{\partial x} & \frac{\partial g}{\partial y} \end{bmatrix}^{-1} \begin{bmatrix} f(x, y) \\ g(x, y) \end{bmatrix} \quad (6)$$

# Newton's Method for Systems of Nonlinear Equations

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Finally

$$\begin{aligned} \begin{bmatrix} x + h \\ y + k \end{bmatrix} &= \begin{bmatrix} x \\ y \end{bmatrix} + \begin{bmatrix} h \\ k \end{bmatrix} \\ &= \begin{bmatrix} x \\ y \end{bmatrix} - \begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} \\ \frac{\partial g}{\partial x} & \frac{\partial g}{\partial y} \end{bmatrix}^{-1} \begin{bmatrix} f(x, y) \\ g(x, y) \end{bmatrix} \end{aligned} \quad (7)$$

in general,

$$\begin{bmatrix} x_{n+1} \\ y_{n+1} \end{bmatrix} = \begin{bmatrix} x_n \\ y_n \end{bmatrix} - \begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} \\ \frac{\partial g}{\partial x} & \frac{\partial g}{\partial y} \end{bmatrix}_{x=x_n, y=y_n}^{-1} \begin{bmatrix} f(x_n, y_n) \\ g(x_n, y_n) \end{bmatrix} \quad (8)$$

i.e.,

$$\mathbf{x}_{n+1} = \mathbf{x}_n - J(\mathbf{x}_n)^{-1} f(\mathbf{x}_n)$$

# Example Newton's method for Systems

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Use Newton's method to find the root of

$$f(x, y) = x^3 - 3xy^2 - 1 = 0$$

$$g(x, y) = 3x^2y - y^3 = 0$$

with  $(x_0, y_0) = (-0.6, 0.6)$

**Solution:**

$$J(x, y) = \begin{pmatrix} 3x^2 - 3y^2 & -6xy \\ 6xy & 3x^2 - 3y^2 \end{pmatrix}, \quad J(x_0, y_0) = \begin{pmatrix} 0 & 2.16 \\ -2.16 & 0 \end{pmatrix}$$

so

$$J^{-1}(x_0, y_0) = \begin{pmatrix} 0 & -0.463 \\ 0.463 & 0 \end{pmatrix}$$

Therefore  $\mathbf{x}_1 = \mathbf{x}_0 - J(\mathbf{x}_0)^{-1}f(\mathbf{x}_0)$

$$= \begin{pmatrix} -0.6 \\ 0.6 \end{pmatrix} - \begin{pmatrix} 0 & -0.463 \\ 0.463 & 0 \end{pmatrix} \begin{pmatrix} -0.568 \\ 0.432 \end{pmatrix} = \begin{pmatrix} -0.4 \\ 0.863 \end{pmatrix}$$

# Example Newton's method for Systems

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$$J(x_1, y_1) = \begin{pmatrix} -1.754 & 2.071 \\ -2.071 & -1.754 \end{pmatrix}$$

so

$$J^{-1}(x_1, y_1) = \begin{pmatrix} -0.238 & -0.281 \\ 0.281 & -0.238 \end{pmatrix}$$

Therefore  $\mathbf{x}_2 = \mathbf{x}_1 - J(\mathbf{x}_1)^{-1}f(\mathbf{x}_1)$

$$= \begin{pmatrix} -0.4 \\ 0.863 \end{pmatrix} - \begin{pmatrix} -0.238 & -0.281 \\ 0.281 & -0.238 \end{pmatrix} \begin{pmatrix} -0.170 \\ -0.228 \end{pmatrix} = \begin{pmatrix} -0.505 \\ 0.856 \end{pmatrix}$$