



**APPM2023  
Mechanics II  
2023**

**Class Test-02**

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**Date:** 25 May 2023

**Student Number:** \_\_\_\_\_

**Duration:** 60 minutes

**Total:** 50 Points

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**Instructions**

- Read all the questions carefully.
- This test comprises 3 questions.
- Answer all questions.
- Show all working in answer books provided.
- Start each question on a new page.
- There are 50 points available, and 50 points is 100%.



## Question 1 — Basic Algebra

Consider the 3-dimensional Euclidean space  $\mathbb{R}^3$ , equipped with the standard rectilinear  $x-y-z$ -coordinates. Assume

$$\hat{x} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad \hat{y} = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \quad \text{and} \quad \hat{z} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

and let

$$\vec{a} = \begin{pmatrix} a^x \\ a^y \\ a^z \end{pmatrix} \quad \text{and} \quad \vec{b} = \begin{pmatrix} b^x \\ b^y \\ b^z \end{pmatrix}.$$

Answer the questions that follow.

[1.1] Consider a parallelogram whose edges given by the vectors  $\vec{a}$  and  $\vec{b}$ . Suppose that the smallest angle between  $\vec{a}$  and  $\vec{b}$  is  $\theta$ . Prove that the area of the parallelogram is given by

$$ab \sin(\theta).$$

Include a properly labelled diagram as part of your proof.

[1.2] Define

$$M_x = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix} \quad M_y = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{pmatrix} \quad \text{and} \quad M_z = \begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

Prove that

$$\vec{a} \times \vec{b} = ((\vec{a} \cdot \hat{x})M_x + (\vec{a} \cdot \hat{y})M_y + (\vec{a} \cdot \hat{z})M_z)\vec{b}.$$

(10 Points)

## Question 2 — Arc-Length

(20 Points)

Assume the the underlying space is 2-dimensional Euclidean space in standard rectilinear  $x-y$ -coordinates. Define

$$f(x) = -\sqrt{1-x^2}.$$

Answer the following questions.

[2.1] Show that the length  $\ell$  of the curve defined by the generic function  $h(x)$  is given by

$$\ell = \int_{x_i}^{x_f} dx \sqrt{1+h'(x)^2}$$



where the prime denotes differentiation with respect to  $x$ , and  $x_i$  and  $x_f$  mark the ends of the interval bounding the curve. (7 Points)

[2.2] Sketch the curve of the function  $f(x)$ . Include correctly labelled axes and all points of intersection between the curve and the axes. (4 Points)

[2.3] Compute the arc-length of the curve defined by  $f(x)$  on the interval  $x \in [-1, 1]$ . Use

$$\frac{d}{dx} \arctan\left(\frac{x}{\sqrt{1-x^2}}\right) = \frac{1}{\sqrt{1-x^2}}$$

to help in your computations. (9 Points)

### Question 3 — Surface Area

(13 Points)

Consider the embedding of a surface in  $\mathbb{R}^3$ , where each point on the surface is given by the vector

$$\vec{q}(s, t) = \begin{pmatrix} s \cos(t) \\ s \sin(t) \\ -\frac{s^2}{2} \end{pmatrix}$$

Answer the following questions.

[3.1] Sketch the surface described by  $\vec{q}$  by sketching a collection of coordinate curves. Include a properly labelled set of axes. (4 Points)

[3.2] Construct the metric tensor on the surface parametrised by  $\vec{q}$ . (6 Points)

[3.3] Compute area element on surface traced by  $\vec{q}$ . (3 Points)