









# Working with HashSets in C#

Ву

Narasimha Rao T

Microsoft.Net FSD Trainer

Professional Development Trainer

tnrao.trainer@gmail.com



# Day10 Index

- 1. Introduction to Sets
- 2. HashSet<T> and uniqueness enforcement
- 3. Set operations: Union, Intersect, Except
- 4. Comparison with List and Dictionary
- 5. Legacy collections (overview only): ArrayList, Hashtable
- 6. Hands-Ons
- 7. Q & A



#### 1. What is HashSet<T>?

- A collection of unique elements.
- Found in System.Collections.Generic.
- Uses hashing for fast lookups.
- Unordered: does not preserve insertion order.
- Ideal when duplicate values are not allowed.



# **Example**

```
HashSet<int> numbers = new HashSet<int>();
numbers.Add(1);
numbers.Add(2);
numbers.Add(2); // Ignored, already exists
```



#### 2. HashSet and Uniqueness Enforcement

- HashSet<T> automatically enforces uniqueness.
- When you use .Add() , it returns:
  - o true if the item was added.
  - false if it already existed.

```
HashSet<string> fruits = new HashSet<string>();
Console.WriteLine(fruits.Add("Apple")); // true
Console.WriteLine(fruits.Add("Apple")); // false
```



#### 3. Set Operations

HashSet<T> provides mathematical set operations:

UnionWith(): Combines elements from another set.

```
var set1 = new HashSet<int> { 1, 2 };
var set2 = new HashSet<int> { 2, 3 };
set1.UnionWith(set2); // set1 = {1, 2, 3}
```



#### IntersectWith(): Keeps only common elements.

```
set1 = new HashSet<int> { 1, 2 };
set2 = new HashSet<int> { 2, 3 };
set1.IntersectWith(set2); // set1 = {2}
```

#### ExceptWith(): Removes elements that exist in another set.

```
set1 = new HashSet<int> { 1, 2, 3 };
set2 = new HashSet<int> { 2 };
set1.ExceptWith(set2); // set1 = {1, 3}
```



# Practical Examples using HashSet



# **Practical Examples**

#### **Example 1: Removing Duplicates from List**

```
List<string> names = new List<string> { "Tom", "Tom", "Jerry", "Anna" };

HashSet<string> uniqueNames = new HashSet<string>(names);
foreach (var name in uniqueNames)
    Console.WriteLine(name);
```



#### **Example 2: Common Students in Two Courses**

```
var courseA = new HashSet<string> { "Alice", "Bob", "Charlie" };
var courseB = new HashSet<string> { "Bob", "Daniel", "Charlie" };
courseA.IntersectWith(courseB); // Bob and Charlie
```



#### **Example 3: Validate Unique Usernames**

```
HashSet<string> usernames = new HashSet<string>();
bool AddUsername(string name)
    if (usernames.Add(name))
        Console.WriteLine("Username added.");
        return true;
    Console.WriteLine("Duplicate username.");
    return false;
```



## 4. Comparison with Other Collections

Feature	HashSet <t></t>	List <t></t>	Dictionary <tkey,tvalue></tkey,tvalue>
Allows Duplicates	X No	✓ Yes	X (keys)
Lookup Performance	→ Fast (O(1))	Slower (O(n))	→ Fast (O(1))
Maintains Order	× No	✓ Yes	(by key)
Key-Value Pair Support	X No	× No	✓ Yes



#### 5. Legacy Collections (Overview)

#### ArrayList

- Non-generic.
- Stores elements as object.
- Boxing/unboxing for value types.
- Slower and type-unsafe.

```
ArrayList list = new ArrayList();
list.Add(1);
list.Add("hello"); // Mixed types allowed
```



#### Hashtable

- Non-generic key-value pair collection.
- Keys and values stored as object.
- Superseded by Dictionary<TKey,TValue> .

```
Hashtable table = new Hashtable();
table["id"] = 101;
table[123] = "value";
```

**Note**: Prefer List<T>, Dictionary<TKey, TValue>, HashSet<T> for type safety and performance.



## **Quiz Time**

### **Multiple Choice**

- 1. What is the time complexity of HashSet<T>.Contains() ?
  - A) O(n)
  - B) O(log n)
  - C) O(1)
  - D) O(n log n)



- 2. Which of these collections allows duplicates?
  - O A) HashSet<T>
  - B) List<T>
  - C) Dictionary<TKey, TValue> (keys)
  - D) None of the above



3. What is the output?

```
HashSet<int> s = new HashSet<int> {1, 2, 3};
s.Add(2);
Console.WriteLine(s.Count);
```

- A) 2
- B) 3
- C) 4
- D) Compilation error



#### True/False

- 4. HashSet<T> maintains insertion order.
- 5. HashSet<T> is case-sensitive for strings by default.



## Summary

- Use HashSet<T> for unique, unordered data.
- Ideal for fast membership testing.
- Supports efficient set operations.
- Prefer over legacy collections for type safety and performance.



**Q & A** 

Narasimha Rao T

tnrao.trainer@gmail.com