

# **Humanising Decision Making**

## Bridging Reinforcement Learning & Responsible AI

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**Debabrota Basu**  
Équipe Scool, Inria Lille

30 MIN. de sciences

# Academic Trajectory

A Brief Introduction

# Academic Trajectory

## Education



**CHALMERS**  
UNIVERSITY OF TECHNOLOGY

**Postdoctorate**  
**2019-2020**

Robustness, Privacy, and  
Fairness in Machine Learning  
*Christos Dimitrakakis*



**Doctorate**

**2014-2018**

Learning to Make Decisions with  
Incomplete Information  
*Stéphane Bressan (NUS)*  
*Pierre Senellart (ENS, Paris)*

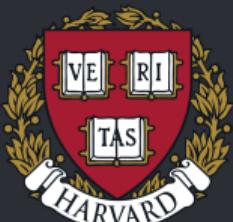


**Undergraduate**  
**2010-2014**

Non-rigid Registration with  
Gromov-Hausdorff Graph Cuts  
*Ananda S. Chowdhury*

# Academic Trajectory

## Research Collaborations



Fair Decision Making  
David Parkes, 2019



Quantum Computing & Security  
Subhamoy Maitra, 2014



Multi-armed Bandits  
Pierre Senellart, 2017



RL in Cloud Systems  
Haibo Chen, 2016



Optimisation  
P N Suganthan, 2013

# Academic Trajectory

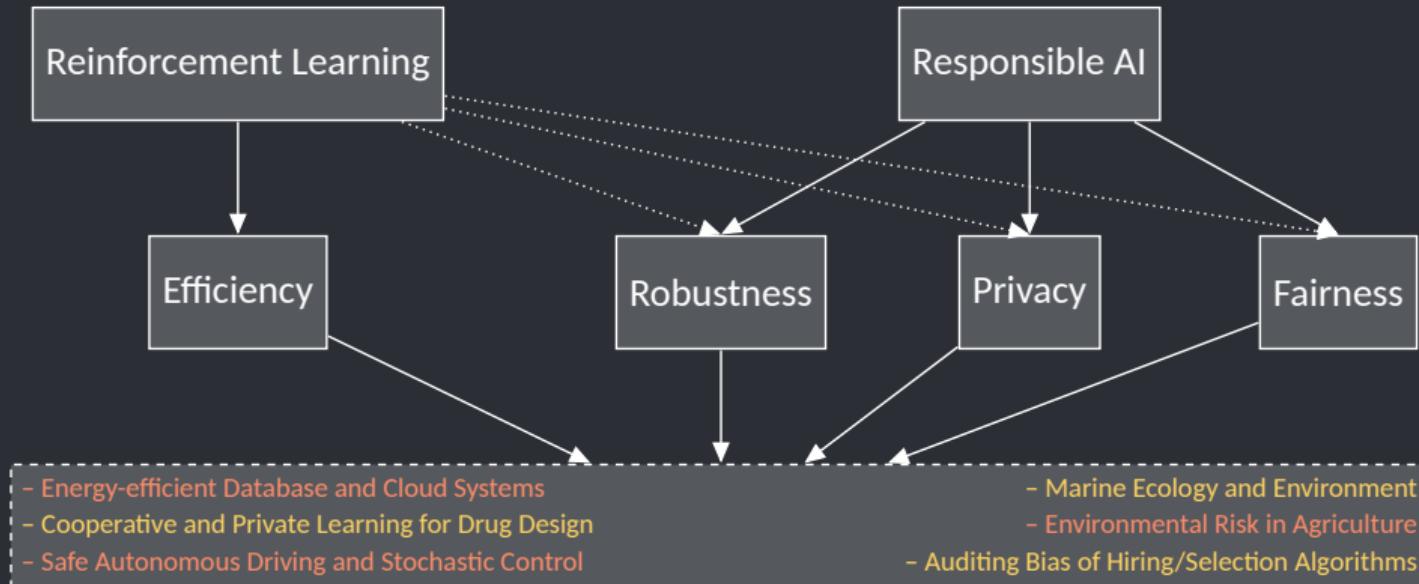
## *Back to School: Our Équipe*



### What do we do?

We study the problem of **sequential decision making under uncertainty**, i.e. **bandits** and **Markov decision processes**. We aim to deploy our findings for applications related to **health**, agriculture, ecology, and sustainable development.

# My Research Expeditions



# A Short Tour of Reinforcement Learning

Learning to Take Decisions **Sequentially** under **Incomplete Information**

# Sequential Decision Making



Medicine 1  
 $p_1^{\text{cured}} = 0.75$



Medicine 2  
 $p_2^{\text{cured}} = 0.95$



Medicine 3  
 $p_3^{\text{cured}} = 0.90$

...



Medicine A  
 $p_A^{\text{cured}} = 0.5$

# Sequential Decision Making

under Incomplete Information: Multi-armed Bandits [T33,R52,B56,G74,W80,LR85,ACFO2,LS19]



Medicine 1  
 $p_1^{\text{cured}} = ?$



Medicine 2  
 $p_2^{\text{cured}} = ?$



Medicine 3  
 $p_3^{\text{cured}} = ?$

...



Medicine A  
 $p_A^{\text{cured}} = ?$

For the  $t$ -th patient ( $t \leq T$ ) in the study

1. the doctor  $\pi$  chooses a Medicine  $A_t \in \{1, \dots, A\}$ ,
2. Observes a response  $R_t \in \{\text{cured}, \text{not cured}\}$  such that  $\mathbb{P}(R_t = \text{cured} | A_t = a) = p_a^{\text{cured}}$ .

**Goal:** Maximise the number of patients cured:  $\sum_{t=1}^T R_t$ .

# Performance Measure under Incomplete Information

Regret

Maximise cumulative reward

$$\sum_{t=1}^T R_t$$

$\approx_{\text{Randomness}}$  Maximise expected cumulative reward

$$V_T^\pi \triangleq \underbrace{\mathbb{E} \left[ \sum_{t=0}^T R_t \mid A_t \sim \pi \right]}_{\text{Value of } \pi}$$

$\iff_{\text{Incomplete Information}}$  Minimise expected regret

$$V_T^{\text{OPT}} - V_T^\pi = \mathbb{E}[R(a^*)]T - V_T^\pi$$

Regret  $\mathcal{R}_\pi(T) \triangleq$  Value of Optimal Algorithm with Full Information

— Value of Algorithm  $\pi$  with Incomplete Information

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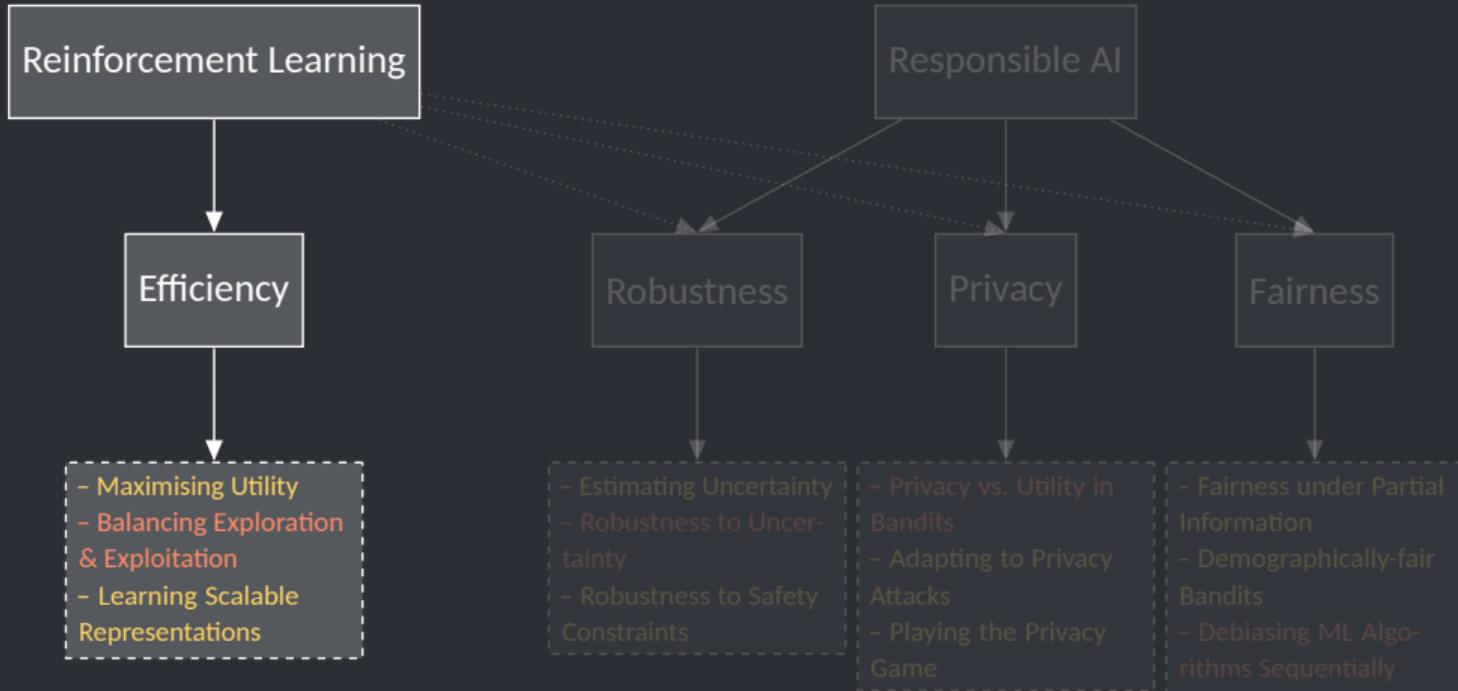
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Regret  $\mathcal{R}_\pi(T) \triangleq$  Value of Optimal Algorithm with Full Information

— Value of Algorithm  $\pi$  with Incomplete Information

Minimum regret achievable by any  $\pi = \Omega\left(\sum_a \underbrace{(\mu^* - \mu_a)}_{\text{Suboptimality Gap}} \underbrace{\frac{\log T}{D_{\text{KL}}(P_a, P_{a^*})}}_{\text{Distinguishability Gap}}\right) \approx \Omega\left(\sum_a \frac{\overbrace{\sigma_a^2}^{\text{Variance of a}} \log T}{\underbrace{\Delta_a}_{\text{Suboptimality Gap}}}\right).$



# Efficiency: Exploration-Exploitation Trade-off

*Be More Optimistic when You Have Less Information*

## Exploration-Exploitation Trade-off

Should you try out new decisions to fetch information, or play the best with your existing knowledge?

## Strategy: Calibrated Optimism in the Face of Uncertainty (OFU) [LS19]

Estimate an upper confidence bound on the empirical mean of the observed rewards and use it as an ‘optimistic’ index to choose the best arm to play.

For the  $t$ -th patient ( $t \leq T$ ) in the study

- 1.a. the **optimistic** doctor  $\pi$  computes optimistic indexes  $I_a(t)$  for each medicine given the history
- 1.b. the **optimistic** doctor  $\pi$  chooses a Medicine  $A_t = \operatorname{argmax}_{a \in \{1, \dots, A\}} I_a(t)$ ,
2. Observes a response  $R_t \in \{\text{cured}, \text{not cured}\}$  such that  $\mathbb{P}(R_t = \text{cured} | A_t = a) = p_a^{\text{cured}}$ .

# Efficiency: Exploration-Exploitation Trade-off

*Be More Optimistic when You Have Less Information*

Index	UCB (No Noise)	UCBV (Unknown Noise Variance)
$I_a(t)$	$\underbrace{\hat{\mu}_{a,t}}$ + $\sqrt{\frac{2 \log t}{\# \text{ Selections of } a}}$ Average reward of $a$	$\underbrace{\hat{\mu}_{a,t}}$ + $\underbrace{\hat{\sigma}_{a,t}}$ $\sqrt{\frac{2 \log t}{\# \text{ Selections of } a}} + \frac{3 \times \text{range of noise} \times \log t}{\# \text{ Selections of } a}$ Average reward of $a$ $\sqrt{\text{Variance of rewards of } a}$

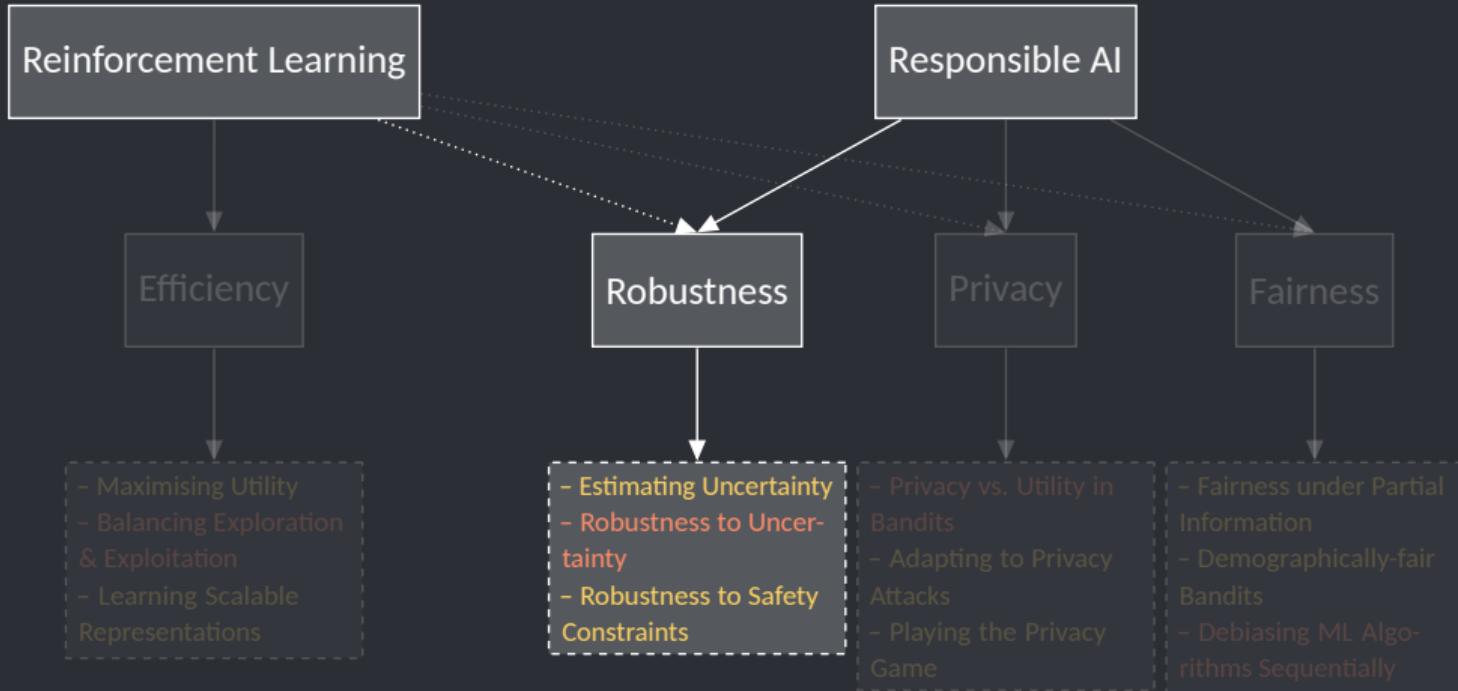
- For UCB, the regret upper bound is  $\mathcal{O}\left(\sum_a \Delta_a + \frac{\log T}{\Delta_a}\right)$ .
- For UCBV, the regret upper bound is  $\mathcal{O}\left(\sum_a \Delta_a + \left(\text{range of noise} + \frac{\sigma_a^2}{\Delta_a}\right) \log T\right)$ .
- To obtain KL in the denominator, directly optimise KL to compute the optimistic index → KL-UCB [LS19]/BelMan [BSB19]

## Limitations

Optimism works optimally for exponential family of rewards, sub-Gaussian noise, and independent actions.

# Humanising Decision Making

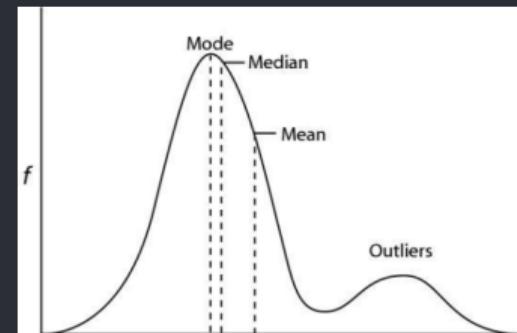
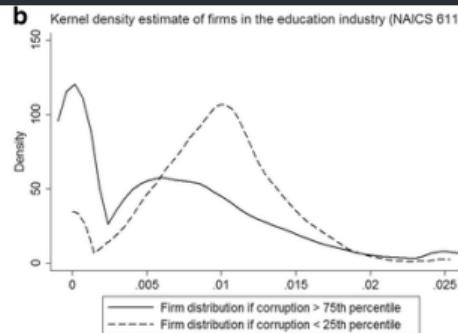
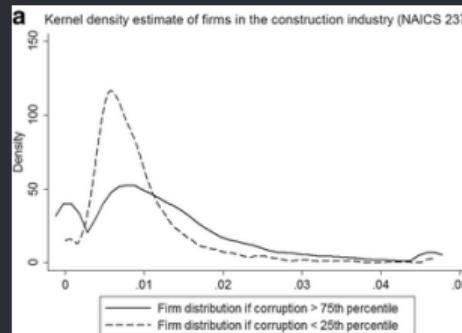
Reinforcement Learning  Responsible AI



# Robustness: Arbitrarily Corrupted Observations [BMM22]

What is the reward at every step have heavy-tails and are arbitrarily corrupted?

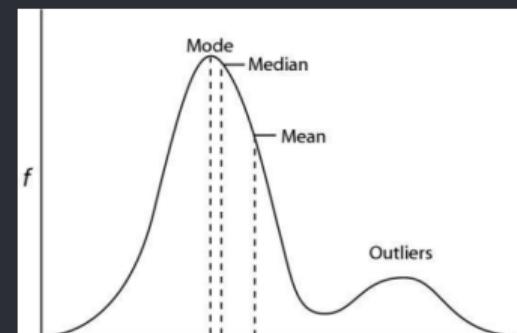
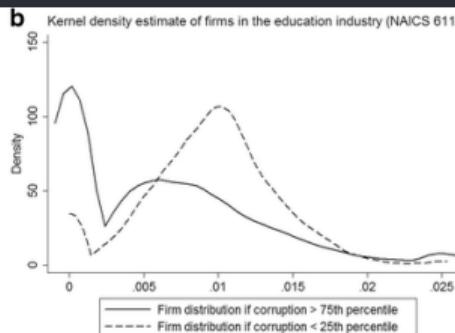
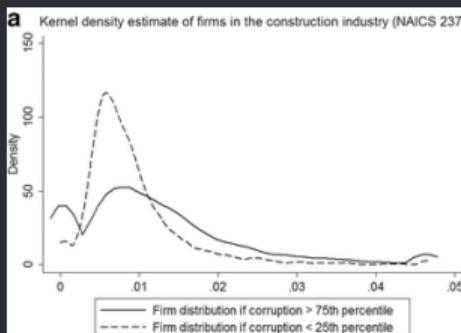
The decision maker observes  $R_t \sim \varepsilon P_{A_t} + (1 - \varepsilon) C_{A_t}$



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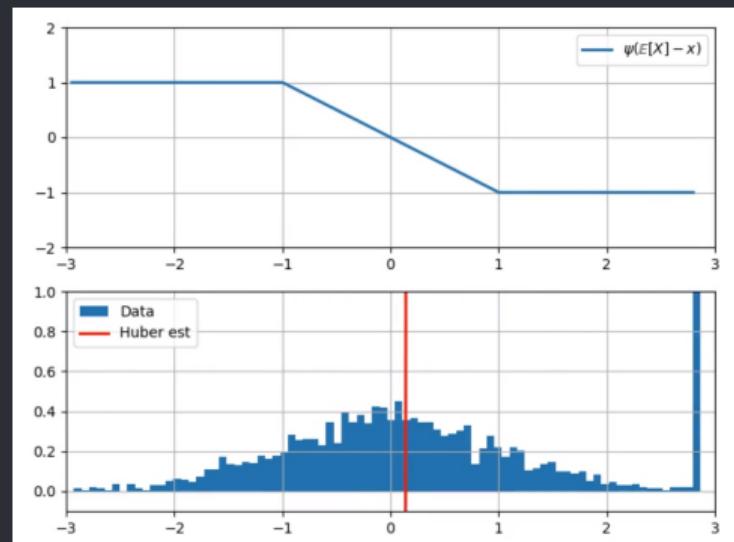
$$\mathcal{R}_{\pi_{\text{robust}}}(T) \asymp \underbrace{\mathcal{O}\left(\sum_{a: \Delta_a > \sigma_a} \sigma_a \log T\right)}_{\text{Error due to Heavy-tail}} + \underbrace{\mathcal{O}\left(\sum_{a: \Delta_a \leq \sigma_a} \Delta_a \frac{\sigma_a^2}{\bar{\Delta}_{a,\varepsilon}^2} \log T\right)}_{\text{Usual } \sigma^2/\Delta \text{ error with corruption correction}} + \underbrace{\mathcal{O}\left(\sum_a \frac{\Delta_a}{\log\left(\frac{1-\varepsilon}{\varepsilon}\right)}\right)}_{\text{Constant error due to corruption}}.$$

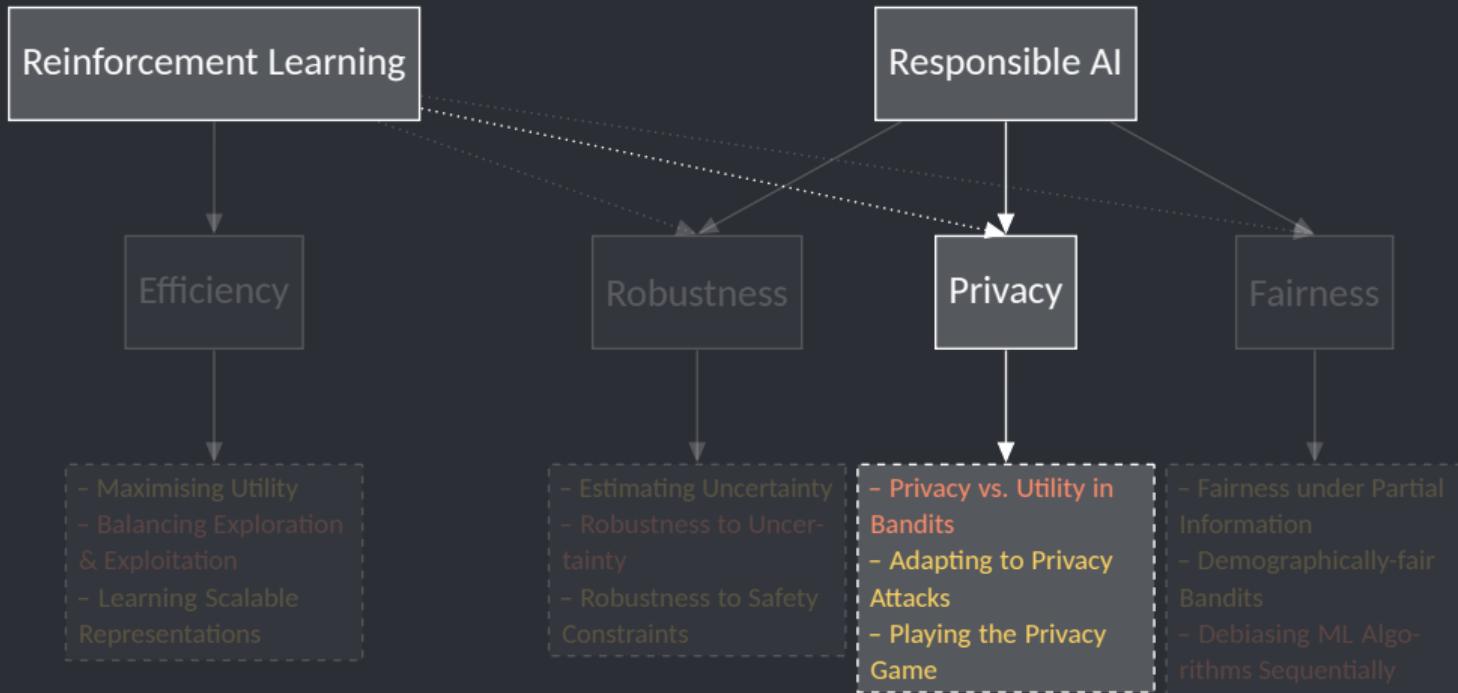
We observe that the **corrupted suboptimality gap**  $\bar{\Delta}_{a,\varepsilon} \triangleq (1 - \varepsilon)\Delta_a - \varepsilon\sigma_a$  dictates the hardness.

# Robustness: Arbitrarily Corrupted Observations [BMM22]

## A Generic Recipe to Robustness

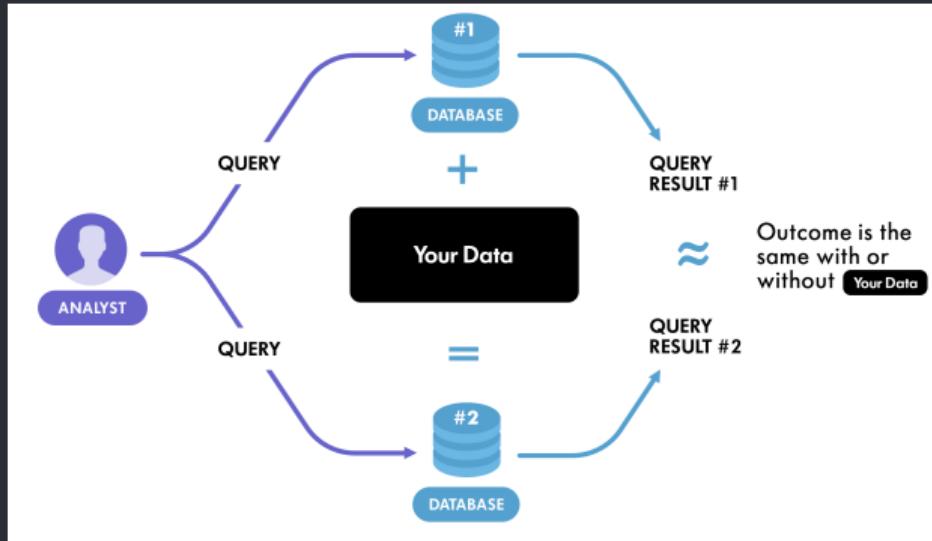
- Use a robust estimator of mean and variance (e.g. Huber estimator)
- Derive the tightest optimistic confidence bounds for the estimates
- Plug them in the UCB/UCBV type algorithm





# Data Privacy: $\epsilon$ -Differential Privacy [DR14]

Information in input/database becomes private if it is indistinguishable from the output of a query/algorith.



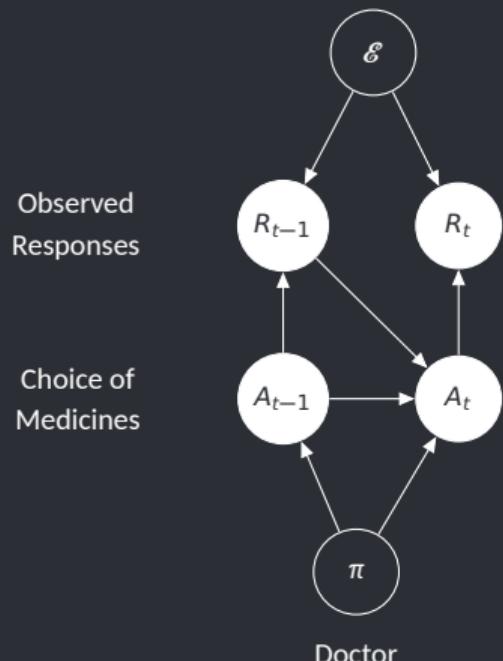
$$\frac{\mathbb{P}(\pi(\text{DB} + \text{my data}) = o)}{\mathbb{P}(\pi(\text{DB}) = o)} \leq e^\epsilon \longrightarrow \epsilon - \text{DP}$$

# Data Privacy in Sequential Decision Making

*Data Generation in Multi-armed Bandits [BDT19]*

Reward Distributions of Medicines

$$\mathcal{E} = \{\mathbb{P}(R|a)\}_{a=1}^A$$



Input to  $\pi$

Set of Observed Responses:  $R^T = \{R_1, \dots, R_T\}$

Output of  $\pi$

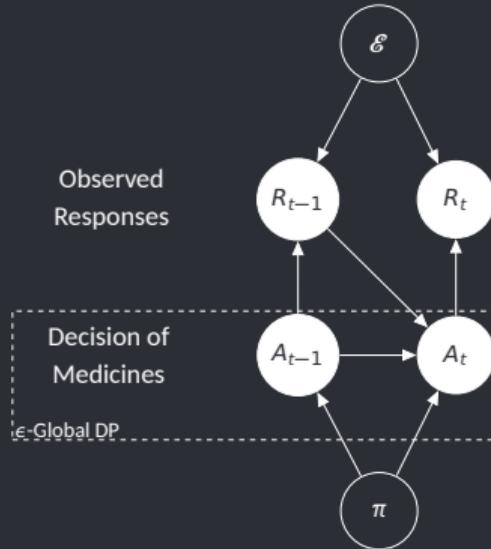
Set of Decisions:  $A^T = \{A_1, \dots, A_T\}$

Data Privacy in Bandits

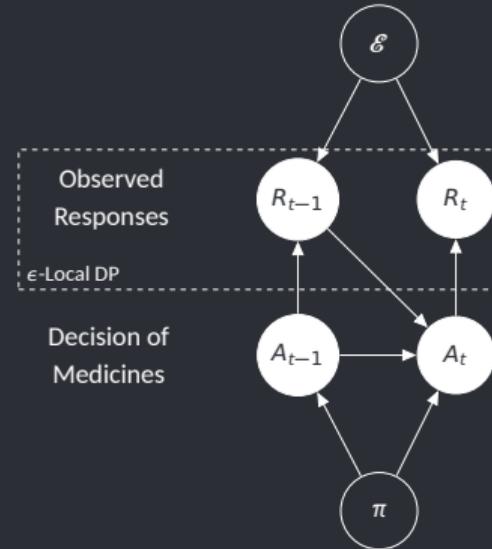
A patient  $t$  wants to keep her response  $R_t$  to a medicine  $A_t$  private.

# Data Privacy in Multi-armed Bandits

*Global [AB22] and Local [BDT19] Differential Privacy*



$$\frac{\mathbb{P}_\pi \left( \text{Set of Decisions} \middle| \begin{array}{l} \text{Possible responses} \\ \text{of T patients} \end{array} + \text{my data} \right)}{\mathbb{P}_\pi \left( \text{Set of Decisions} \middle| \text{Possible responses of T patients} \right)} \leq e^\epsilon$$



$$\frac{\mathbb{P} \left( \text{Observed responses} \middle| \begin{array}{l} \text{Possible responses} \\ \text{of T patients} \end{array} + \text{my data} \right)}{\mathbb{P} \left( \text{Observed responses} \middle| \text{Possible responses of T patients} \right)} \leq e^\epsilon$$

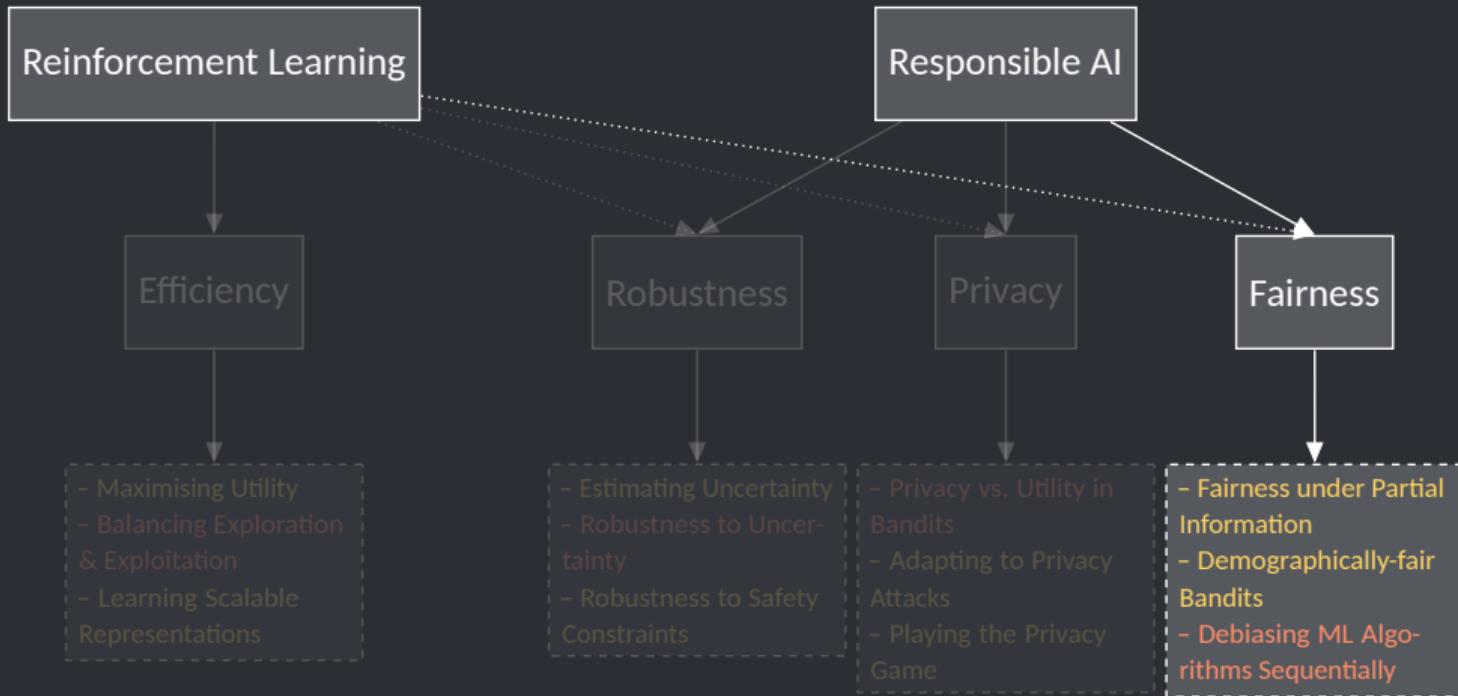
# Data Privacy: The Cost of Privacy in Bandits

Minimum Achievable Regret for Globally and Locally Private Bandits [BDT19, AB22]

Lower Bounds	Minimax (Worst-case) Regret	Problem-dependent Regret
No DP	$\sqrt{(A-1)\tau}$	$\frac{\log \tau}{D_{KL}(P_a^{\text{second}}, P_a^*)}$
Global DP	$\max\left(\sqrt{(A-1)\tau}, \frac{A-1}{\epsilon}\right)$	$\sum_a \max\left(\frac{\sigma_a^2 \log \tau}{\Delta_a}, \frac{\sigma_a \log \tau}{\epsilon}\right)$
Local DP	$\frac{1}{\epsilon} \sqrt{(A-1)\tau}$	$\frac{1}{\epsilon^2} \sum_a \frac{\sigma_a^2 \log \tau}{\Delta_a}$

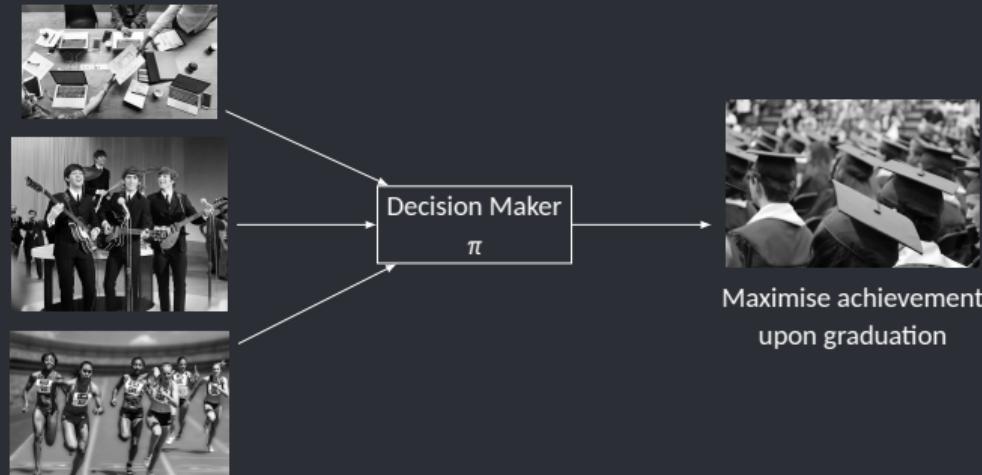
Non-private < Global DP < Local DP  
Minimum achievable regret:  $\xleftarrow{\text{Amount of Noise Injected}}$

**Regimes of Privacy vs. Partial Information:** Impact of global DP is ignorable than that of partial information if privacy level  $\epsilon$  is bigger than the suboptimality gap-variance ratio  $\frac{\Delta_a}{\sigma_a}$ .



# Fairness in Sequential Decision Making

*Fair Selection in College Admissions [BSB<sup>+</sup> 21]*

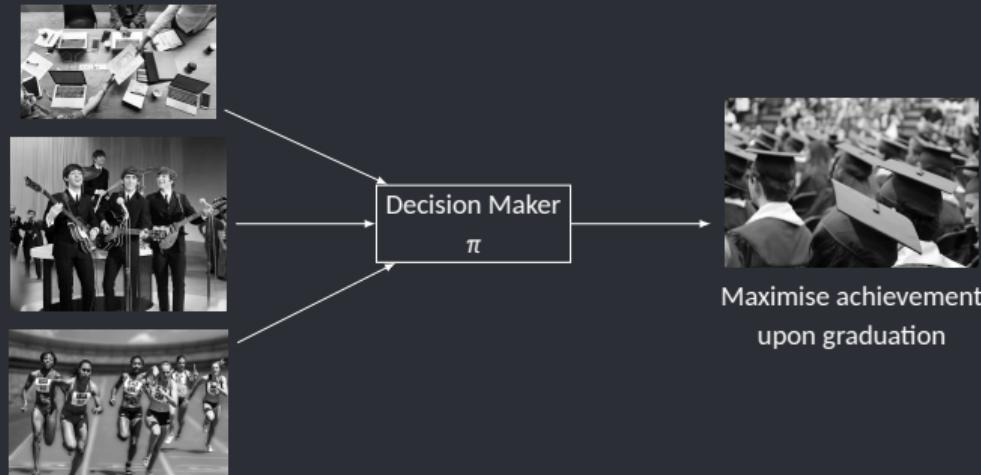


**Set Fair Selection: From Individualist Meritocracy to Collective Meritocracy**

$$K^* \triangleq \min_{\substack{X}} \operatorname{argmax}_{K \in \mathcal{N} - X} U(X \cup K) \text{ such that } |\text{Marginal Utility of } K - \text{Shapley of } K| \leq \delta.$$

# Fairness in Sequential Decision Making

*Fair Selection in College Admissions [BSB<sup>+</sup> 21]*



**Demographic Fair Selection: From Homogenisation to Equal Opportunity over Demographies**

$$\pi^* \triangleq \operatorname{argmax}_{\pi} \sum_{Groups} w_{Group} V_{\mathcal{N}}^{\pi}(Group) \text{ such that } |w_{Group_1} - w_{Group_2}| \leq \delta.$$

# Fairness in Sequential Decision Making

*Deviation from Collective Meritocracy and Demographic Fairness [BSB<sup>+</sup> 21]*

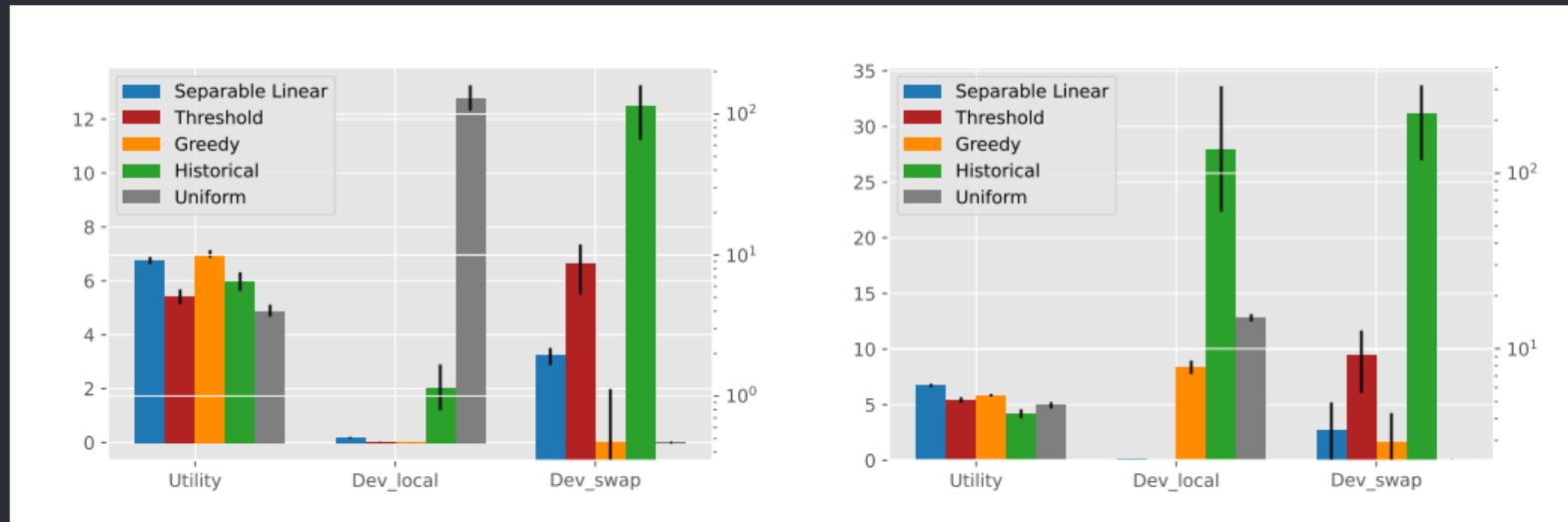
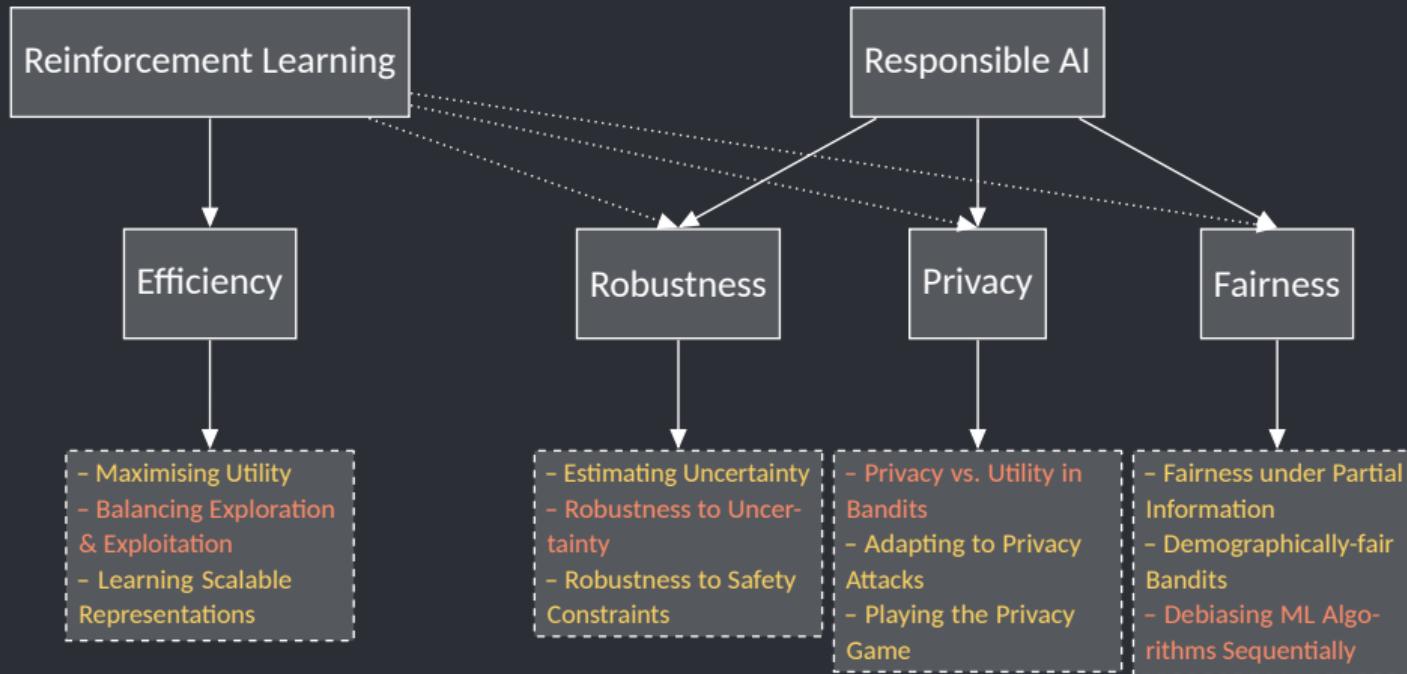


Figure: Set Fair Selection

Figure: Demographic Fair Selection

Theoretically Grounded  
Efficient, Robust, Private, and Fair Reinforcement Learning  
for Solving Decision Making Problems Responsibly.



For further details, please visit: <https://debabrota-basu.github.io/>

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