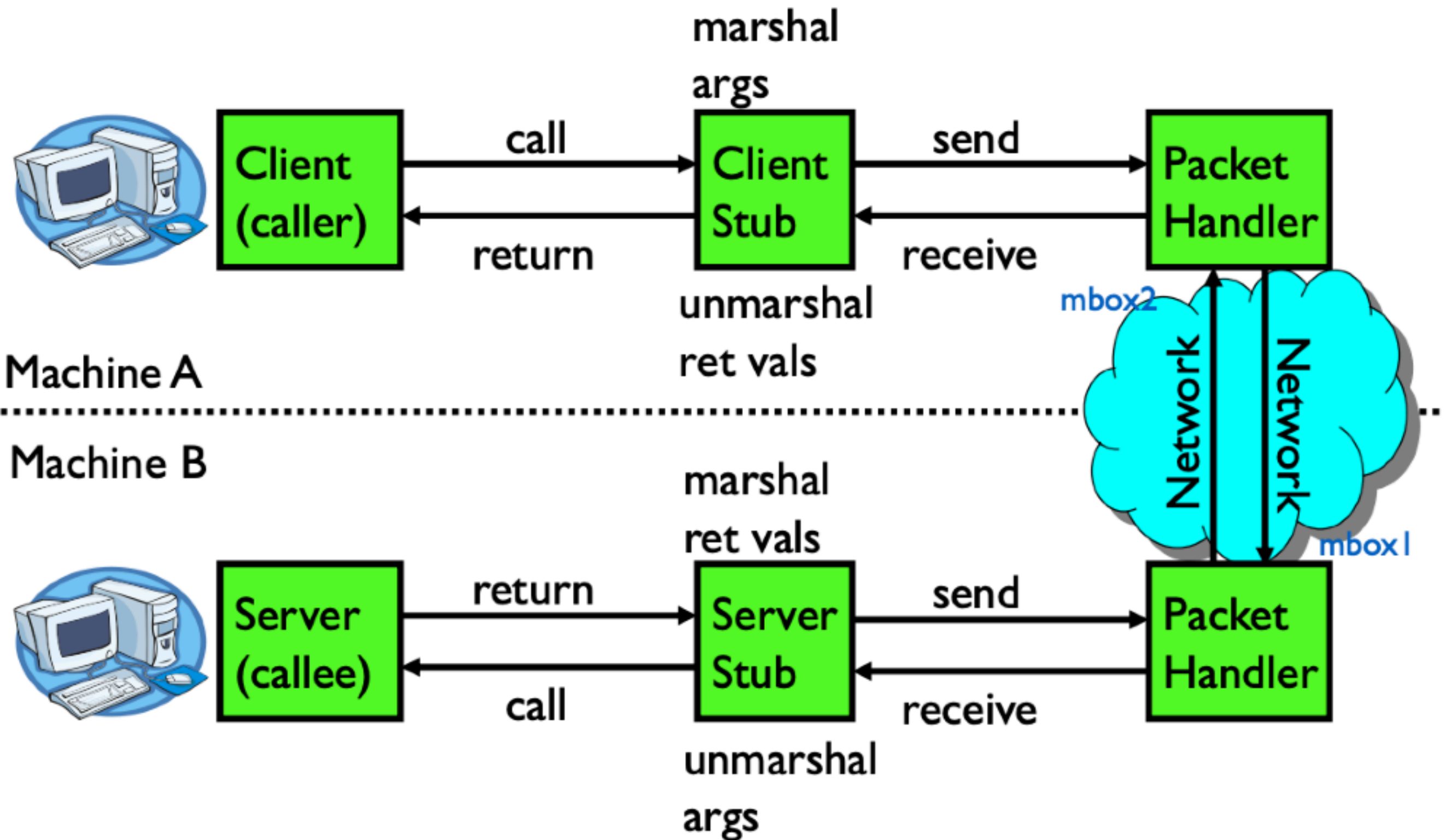


# RPC information flow



# RPC stubs

- ➡ The stubs send messages to each other to make RPC happen transparently
  - A client-side stub packs message, send it off, wait for result, unpack result and return to caller
  - A server-side stub unpack message, call procedure, pack results, send them off