

Summary

➔ Smartphone has become an ubiquitous computing device

Mobile OS is an interesting and challenging subject

- Constrained resources
- Different user interaction patterns
- Frequently changing environment
- Untrusted, immature third-party apps

Some unique design choices

- Application \neq process
- Multitasking
- No swap space
- Private storage

Acknowledgments

Some of the course materials and projects are from

- Ryan Huang - teaching CS 318 at *John Hopkins University*
- David Mazière - teaching CS 140 at *Stanford*