

# Read Ahead

## **Many file systems implement "read ahead"**

- FS predicts that the process will request next block
  - FS goes ahead and requests it from the disk
  - This can happen while the process is computing on previous block
  - Overlap I/O with execution
  - When the process requests block, it will be in cache
  - Compliments the disk cache, which also is doing read ahead
- ✓ For sequentially accessed files can be a big win
- Unless blocks for the file are scattered across the disk
  - File systems try to prevent that, though (during allocation)

# File Sharing

## **File sharing has been around since timesharing**

- Easy to do on a single machine
  - PCs, workstations, and networks get us there (mostly)
- ➔ File sharing is important for getting work done (basis for communication and synchronization)
- Two key issues when sharing files
    1. Semantics of concurrent access
      - What happens when one process reads while another writes?
      - What happens when two processes open a file for writing?
      - What are we going to use to coordinate?
    2. Protection