Seek, Rotate, Transfer

Seek - move head to above specific track

- 1. speedup accelerate arm to max speed
- 2. coast at max speed (for long seeks)
- 3. slowdown stops arm near destination
- 4. settle adjusts head to actual desired track

Seeks is slow

- settling alone can take 0.5 to 2ms
- entire seek often takes 4 10 ms

Seek, Rotate, Transfer

Rotate disk until the head is above the right sector

- → Depends on rotations per minute (RPM)
 With typical 7200 RPM it takes 8.3 ms / rotation
- Average rotation is slow (4.15 ms)