RPC stubs

➡ The stubs send messages to each other to make RPC happen transparently

- A client-side stub packs message, send it off, wait for result, unpack result and return to caller

- A server-side stub unpack message, call procedure, pack results, send them off

RPC marshalling

Marshalling is the packing of procedure parameters into a message packet

The RPC stubs call type-specific procedures to marshal (or unmarshal) the parameters to a call

- The client stub marshals the parameters into a message

- The server stub unmarshals parameters from the message and uses them to call the server procedure

On return

- The server stub marshals the return parameters

- The client stub unmarshals return parameters and returns them to the client progra