

Q1 >

Commands :

- UNITS : To set the units
LIMITS : To specify the drawing space
ZOOM : To Zoom to working area
POINT : To specify the points
SPLINE : To draw the parabola

Q2 >

- UNITS : To set the units
LIMITS : To specify the drawing space
ZOOM : To Zoom to working area.

~~DIMENSIONS :~~

ANNOTATION : To set the dimensions

EXTRUDE : To set the length / height of the prism

Q3a) Units : To set the units

Limits : To specify the drawing area

Zoom : To zoom to working area

Boundary : To make the solid object

~~Polygon~~ Pyramid : To draw the hexagonal pyramid

Text : To set the text.

3D Rotate : To rotate the given figure.

Q4b) UNITS : To set the units

LIMITS : To specify the drawing ~~port~~ area

ZOOM : To zoom to the working area

Helix : To draw the spring

~~SPR~~

CIRCLE : To draw the circle of required diameter.

SWEEP : To do the sweep.