

## REQUIREMENT GATHERING

### A. Team Requirement

1. The team should be able to score at least 180 runs on an average.
2. They should be able to defend 150 runs on an average.

### B. Openers Requirement

PARAMETERS	DESCRIPTION	CRITERIA
Batting Average	Average Runs scored in the Innings	>30
Strike Rate	No of Runs scored per 100 balls	>140
Innings Batted	Total Innings Batted	>3
Boundary %	% of runs scored in boundaries	>50
Batting Position	Order in which the batter played	<4

### C. Anchors/Middle Order Requirement

PARAMETERS	DESCRIPTION	CRITERIA
Batting Average	Average Runs scored in the Innings	>40
Strike Rate	No of Runs scored per 100 balls	>125
Innings Batted	Total Innings Batted	>3
Avg. Balls faced	Average balls faced by the batter in an innings	>20
Batting Position	Order in which the batter played	>2

### D. Finisher/ Lower Order Anchor

PARAMETERS	DESCRIPTION	CRITERIA
Batting Average	Average Runs scored in the Innings	>25
Strike Rate	No of Runs scored per 100 balls	>130
Innings Batted	Total Innings Batted	>3
Avg. Balls faced	Average balls faced by the batter in an innings	>12
Batting Position	Order in which the batter played	>4
Innings Bowled	Total Innings bowled by the bowler	>1

### E. All Rounders/ Lower Order

PARAMETERS	DESCRIPTION	CRITERIA
Batting Average	Average Runs scored in the Innings	>15
Strike Rate	No of Runs scored per 100 balls	>140
Innings Batted	Total Innings Batted	>2
Batting Position	Order in which the batter played	>4
Innings Bowled	Total Innings bowled by the bowler	>2

Bowling Economy	Average runs given per over	<7
Bowling Strike Rate	Average no. of balls required to take a wicket	<20

**F. Specialist Fast Bowlers**

PARAMETERS	DESCRIPTION	CRITERIA
Innings Bowled	Total Innings bowled by the bowler	>4
Bowling Economy	Average runs given per over	<7
Bowling Strike Rate	Average no. of balls required to take a wicket	<16
Bowling Style	Bowling style of the player	=%Fast%
Bowling Average	No. of runs given per wicket	<20
Dot Ball%	% of dot balls bowled	>40