



AMBERSTON

HIGH SCHOOL

Project Report

ON

Banking System

Submitted to

AMBERSTON HIGH SCHOOL

in partial fulfilment of the requirements for the final project of

ICS3U

Submitted By

Yiduo Cai	600-609-673
Shuhan Yu	160-791-125
Ruolin Jiang	158-400-135
Mingxi Luo	600-609-375

Supervised By

Mrs. Namarta Vij

COMPUTER SCIENCE

AMBERSTON HIGH SCHOOL

MARKHAM

[MARCH, 4th]

To whomsoever it may concern

This is to certify that the project report entitled “Traffic Light Management System” was conducted by Shuhan Yu, Yiduo Cai and Ruolin Jiang , both of whom are officially registered students of Amberson High School, completed under my guidance and supervision. They submitted this project in partial fulfillment of the requirements for the degree of Amberson High School.

Their dissertation represents the original work and is worthy of consideration for the award of the credit of Computer Science.

Declaration

I, “Yiduo Cai, Shuhan Yu, Ruolin Jiang , Mingxi Luo”, hereby declare that the work presented herein is genuine work done originally by me and has not been published or submitted elsewhere for the requirement of a degree program. Any literature, data or works done by others and cited within this dissertation has been given due acknowledgement listed in the reference section.

Yiduo Cai

Shuhan Yu

Ruolin Jiang

Mingxi Luo

Reg No. 600-609-673. 160-791-125. 158-400-135

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Abstract

This project creates a traffic light management system that will simulate the functionality of a traffic light at an intersection. The system will allow simulation of traffic light cycles, traffic flow, and monitoring of traffic at various intersections. This project will be implemented in Java and will cover concepts such as arrays, ArrayList, classes, inheritance, and encapsulation.

KEY WORDS

Java, Html, Arrays, ArrayList, Classes, Inheritance, and Encapsulation

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Chapter-1

Introduction about java

In our project, the main programming language used is Java. Java is a "write once, run anywhere" programming language. It is a class-based object-oriented programming language designed to minimize implementation dependencies. Java was developed by James Gosling in May 1995 and later acquired by Oracle Corporation. It is like a "master key" that can easily adapt to different devices such as computers, mobile phones, servers and even smart home appliances, thanks to its core mechanism - the Java Virtual Machine (JVM), which can translate code into instructions that can be understood by various devices.

Java is known for its simplicity, security and stability. It supports modular development, making code as easy to reuse and maintain as building blocks; it also comes with an "automatic garbage collection" function to avoid memory leaks. Whether it is an App on a mobile phone, a bank's backend system, or an enterprise-level website and big data processing, Java is the main development language. Millions of developers around the world choose it not only because of its powerful functions, but also because of its rich free tools and active community support.

Chapter-1

Introduction to Eclipse

The software we use in the process of writing code is called Eclipse. Eclipse is often used as a teaching tool in computer courses in colleges and universities. Its clear engineering structure and debugging functions are conducive to algorithm practice. Financial institutions and telecom operators also often use Eclipse because it has a highly constructive and reliable system. Eclipse is an open source, cross-platform integrated development environment (IDE). It has become a multi-language programming tool widely used by developers around the world. It is suitable for multiple scenarios such as academic research, commercial applications and open source projects.

The core design of Eclipse is to simplify complexity. When you enter code, it is like a vigilant assistant, which can automatically complete a part of repeated code, check real-time errors, and immediately underline the errors without having to search hundreds of lines to modify missing brackets. It is also a good debugging tool that allows you to pause code execution, check variables, and gradually fix errors.

Secondly, what really stands out about Eclipse is its flexibility. Eclipse Marketplace offers thousands of plugins that turn the IDE into a cockpit tailored to your project needs. Popular add-ons turn complex tasks into simple clicks. Including the ability to work with Python and HTML.

Finally, Eclipse has strong cross-platform and collaborative capabilities. It can run on Windows, Linux, and macOS systems while maintaining functional consistency and supporting team collaborative development mode.

Chapter-2

Configuration used in project

Debbie Cai

Hardware Configuration:

Processor: .1GHz dual-core Intel Core i3, Turbo Boost up to 3.2GHz, with 4MB L3 cache

RAM: 16.0GB (15.5GM usable)

Hardware UUID: F3EE01D1-0585-593D-A460-BF22E8D66677

Provisioning UDID: 00008122-001479180A80001C

Types of Peripheral Devices:

A peripheral device is an internal or external hardware component that connects to a computer to extend its capabilities. Peripheral devices can be purchased after manufacturing to provide input/output (I/O) functions or improve the way the computer carries out specific processing or storage tasks. The types of peripheral: Input peripherals, Output peripherals, Storage peripherals, Net-working peripherals The peripheral I used most: keyboard and monitor.

Shuhan Yu

Hardware Configuration:

Processor: 1GHz dual-core Intel Core i3, Turbo Boost up to 3.2GHz, with 4MB L3 cache

RAM: 16.0GB (15.5GM usable)

Hardware UUID: F2B3D668-75A5-5540-B837-FB1C98DEBFC7

Provisioning UDID: 00008112-000A28D0343BC01E

Types of Peripheral Devices:

A peripheral device is an internal or external hardware component that connects to a computer to extend its capabilities. Peripheral devices can be purchased after manufacturing to provide input/output (I/O) functions or improve the way the computer carries out specific processing or storage tasks. The types of peripheral: Input peripherals, Output peripherals, Storage peripherals, Net-working peripherals The peripheral I used most: keyboard and monitor.

Mingxi Luo

Hardware Configuration:

Processor: 1GHz dual-core Intel Core i3, Turbo Boost up to 3.2GHz, with 4MB L3 cache

RAM: 16.0GB (15.5GM usable)

Hardware UUID: 6C7A02B0-B5BC-5A6C-86C6-A0B3596399A0

Provisioning UDID: 00008112-000E64163621401E

Types of Peripheral Devices:

A peripheral device is an internal or external hardware component that connects to a computer to extend its capabilities. Peripheral devices can be purchased after manufacturing to provide input/output (I/O) functions or improve the way the computer carries out specific processing or storage tasks. The types of peripheral: Input peripherals, Output peripherals, Storage peripherals, Net-working peripherals The peripheral I used most: keyboard and monitor.

Ruolin Jiang

Hardware Configuration:

Processor: 1GHz dual-core Intel Core i3, Turbo Boost up to 3.2GHz, with 4MB L3 cache

RAM: 16.0GB (15.5GM usable)

Hardware UUID: 0080E53A-532A-52E5-9D53-3190BA16C0A0

Provisioning UDID: 00008122-0008715401F1001C

Types of Peripheral Devices:

A peripheral device is an internal or external hardware component that connects to a computer to extend its capabilities. Peripheral devices can be purchased after manufacturing to provide input/output (I/O) functions or improve the way the computer carries out specific processing or storage tasks. The types of peripheral: Input peripherals, Output peripherals, Storage peripherals, Net-working peripherals The peripheral I used most: keyboard and monitor.

Chapter-3

Project Overview

The Banking System project is designed to simulate a basic banking application where users can create accounts, manage funds, and view transaction history. The system is implemented in Java using Object-Oriented Programming (OOP) principles and various data structures (Arrays, ArrayLists, etc.). Additionally, a simple HTML webpage is included to provide an overview of the banking system.

Introduction

The coding part of Java is divided into four modules, each assigned to a student for collaborative development. The first part is Account Management which allows users to create new bank accounts for depositing, withdrawing, or transferring funds. The second part is User Management. It collects some information about the user like user ID, password, email, address, and contact information. Users can sign up or login in to check the user's information details. The third part is Transaction History & Reporting. It records all the transaction histories and allows users to view the transaction history. The last part is Admin Management. It also stores users' information. It can view all accounts, block users, and manage or view transactions.

Web Page for Banking System (HTML)

A simple HTML webpage provides an overview of the system with the following features:

A complementary static webpage demonstrates front-end skills:

1. Home Page: Title, introductory paragraph, and banking-themed image.
2. Account Overview Table: Displays sample accounts with status (Active/Blocked).
3. User Account Section: Explains features like balance checks and sign-up links.
4. Admin Section: Describes administrative controls.

HTML Elements: Proper use of headings, tables, images, links, and background colors.

Real-World Relevance

This project mimics industry-standard practices, preparing students for software development roles by combining backend logic (Java) with front-end presentation (HTML). It reinforces critical skills like teamwork (module division), debugging, and user-centered design.

By completing this project, students demonstrate readiness for advanced programming challenges while adhering to professional coding standards.

Explanation to project

Our program is a simple system that can provide some bank services, such as creating an account, depositing, withdrawing, and transferring accounts.

The program was divided into four parts. When you start it, it will give the user a list of the functions, and you can choose them or exit running with your input. The program was divided into four different parts, and each part had its own type of service.

In the first part, users need to create a new account, and the bank system can help you to deposit or draw your money from your account and transfer your money to another account. These are the basic functions of bank services.

The second part is used to manage personal information, it will record users' personal information, store them, and verify users' identity before they log in to the system. It is an important part of strengthening security. Also, users can check and change their information every time.

The third part is used to store transaction history information, such as transaction type, date, and amount of money. It can also help users to calculate the total deposit or withdrawal amount. Users can enter their account ID, and check all of this information in this program.

The last part is used to manage information of this system, and the normal users are limited to using it. The administrator can check all of the accounts which are stored, and block a user to prevent him from using the system. This function can help the administrator check Illegal users, and find all of the information and transaction history.

Chapter 4

Features and Functionality:

This project combines a Java backend and a static HTML frontend to create a functional banking system. Below are the key features and functionalities organized by module.

1. Account Management

Account Creation: Create new accounts with unique IDs, holder names, and types (e.g., Savings, Checking).

Balance Operations: Deposit funds with validation (e.g., prevent negative amounts). Withdraw funds with overdraft protection (balance cannot go below \$0).

Fund Transfers: Transfer money between accounts using account IDs. Validate source and destination accounts before processing transactions.

2. User Management

User Registration: Register new users with unique IDs, usernames, passwords, and emails. Store users in an ArrayList<User> or HashMap.

User Authentication: Login with username/password credentials. Basic password validation (e.g., minimum length).

Profile Management: View and update user details (e.g., email, contact information).

3. Transaction History & Reporting

Transaction Logging: Automatically record deposits, withdrawals, and transfers in an ArrayList<Transaction>. Track transaction details: type, amount, date, and associated account.

Customizable Reports: Filter transactions by type (deposit/withdrawal/transfer), date range, or amount. Sort transactions chronologically.

Audit Trail: Generate reports for users or admins to review financial activity.

4. Admin Management

Account Oversight: View all accounts, including balances and statuses (Active/Blocked).

User Moderation: Block/unblock users to restrict system access.

Transaction Oversight: Review and audit all transactions across accounts.

Access Control: Admins inherit from the User class but have elevated privileges (e.g., blocking users).

Chapter 4

Challenge and Solutions:

Challenge 1: Understanding Class Structures

Question: What are the main attributes of the Account class? What is their purpose?

Solution: The Account class has the following attributes. AccountID is for storing the unique identifier for the account. AccountHolderName is for storing the name of the account holder. Balance is for storing the amount of money in the account. AccountType is for defining whether the account is savings, checking, etc. Each attribute helps define an account uniquely and is used in various methods like deposit and withdrawal.

Challenge 2: Identifying Possible Errors

Question: What happens if a user enters a username that does not exist during login?

Solution: If the username is not found in the NAME list, the program should output a message like: "User not found. Please try again." If no such check is implemented, the program may cause an IndexOutOfBoundsException when trying to find the password at a non-existent index.

Challenge3: Dynamic Table Generation

Question: We don't know how to generate a table dynamically with the input from the user.

Solution: We looked up the tutorial from the html website (<https://www.w3schools.com/html/>) and learned how to do it.

Chapter-5

HTML Implementation:

```
<!DOCTYPE html>
<html>
<body>

<h1 style="background-color:CadetBlue;">Bank Website</h1>
<p>Our bank offers include account creation, loans, deposits.


</body>
</html>

<html>
<body>
<style>
table, th, td {
  border: 1px solid white;
  border-collapse: collapse;
}
th, td {
  background-color: #96D4D4;
}
</style>
</body>
</html>

<html>
<body>
<h2 style="background-color:CadetBlue;">Account Overview</h2>
<form id="accountForm">
  <label for="accountId">Account ID:</label><br>
  <input type="text" id="accountId" required><br>

  <label for="accountName">Account Holder Name:</label><br>
  <input type="text" id="accountName" required><br>

  <label for="balance">Balance:</label><br>
  <input type="number" id="balance" required><br>

  <label for="accountType">Account Type:</label><br>
  <input type="text" id="accountType" required><br>

  <label for="status">Status:</label><br>
  <input type="text" id="status" required><br>

  <button type="button" onclick="addAccount()">Add Account</button>
</form>
```

```

<h3 style="color:CadetBlue;">Account List</h3>
<table id="accountTable">
<thead>
<tr>
<th>Account ID</th>
<th>Account Holder Name</th>
<th>Balance</th>
<th>Account Type</th>
<th>Status</th>
</tr>
</thead>
<tbody>

</tbody>
</table>

</body>
</html>

<html>
<body>

<h2 style="background-color:CadetBlue;">User Account Section</h2>
<p>In this page, users can <b>create accounts, check balances, and view transaction history</b>.</p>
<a href="#">Sign Up</a>

</body>
</html>

<html>
<body>
<h2 style="background-color:CadetBlue;">User Account Section</h2>
<p>admins can <b>view, block</b> users, and manage transactions</p>

<script>
    function addAccount() {

        const accountId = document.getElementById('accountId').value;
        const accountName = document.getElementById('accountName').value;
        const balance = document.getElementById('balance').value;
        const accountType = document.getElementById('accountType').value;
        const status = document.getElementById('status').value;

        const tableBody =
document.getElementById('accountTable').getElementsByTagName('tbody')[0];

        const newRow = tableBody.insertRow();

        newRow.insertCell(0).textContent = accountId;
        newRow.insertCell(1).textContent = accountName;
        newRow.insertCell(2).textContent = balance;
        newRow.insertCell(3).textContent = accountType;
        newRow.insertCell(4).textContent = status;

        document.getElementById('accountForm').reset();
    }
</script>

<style>
    body {
        background-color: AliceBlue;
    }
</style>

</body>
</html>

```

Webpage

<https://bank-mangement.w3spaces.com/saved-from-Tryit-2025-03-05-b88q0.html>

Bank Website

Our bank offers include account creation, loans, deposits. 

Account Overview

Account ID:
Account Holder Name:
Balance:
Account Type:
Status:
[Add Account](#)

Account List

Account ID	Account Holder Name	Balance	Account Type	Status
123	Mike	1000	savings	Active
111	John	500	checking account	Blocked

User Account Section

In this page, users can **create accounts, check balances, and view transaction history.**

[Sign Up](#)

User Account Section

admins can **view, block** users, and manage transactions

Code:

The screenshot shows an IDE interface with multiple tabs open. The tabs include: Debug, BankAccount.java, library.java, BankAccount.java, Part4.java, BankAccount.java, ShoppingSystem.java, Account.java, User.java, and *Account.java X. The code editor displays Java code for a `BankAccount` class. The code includes static ArrayLists for account ID, holder name, balance, and account type, and methods for creating accounts, viewing balances, and depositing funds. The code uses Scanner for user input.

```
1 package task;
2 import java.util.ArrayList;
3 import java.util.Scanner;
4
5 // Julie's part
6
7 public class Account {
8
9     static ArrayList<String> accountID = new ArrayList<>();
10    static ArrayList<String> accountHolderName = new ArrayList<>();
11    static ArrayList<Double> Balance = new ArrayList<>();
12    static ArrayList<String> accountType = new ArrayList<>();
13
14    static Scanner sc = new Scanner(System.in);
15
16
17    void createAccount() {
18        System.out.println("Please enter the account ID: ");
19        String newid = sc.next();
20        accountID.add(newid);
21        System.out.println("Enter the account holder name: ");
22        String newname = sc.next();
23        accountHolderName.add(newname);
24        System.out.println("Enter the balance: ");
25        double newbalance = sc.nextDouble();
26        Balance.add(newbalance);
27        System.out.println("Enter the account Type: ");
28        String newtype = sc.next();
29        accountType.add(newtype);
30    }
31
32    void viewBalance(String id) {
33        int index = accountID.indexOf(id);
34        System.out.println("User " + id + "'s current balance is: " + Balance.get(index));
35    }
36
37    public void deposit() {
38        System.out.println("Enter the account id: ");
39        String id = sc.next();
40        int index = accountID.indexOf(id);
41
42        if (Admin.blockedAccount.contains(id)) {
43            System.out.println("This account is blocked and cannot perform transactions.");
44            return;
45        }
46
47        double balance = Balance.get(index);
48        System.out.println("Enter the amount that you want to deposit: ");
49        double amount = sc.nextDouble();
50
51        if (amount > 0) {
52            balance += amount;
53            Balance.setIndex(index, balance);
54            System.out.println("$" + amount + " is deposited.");
55        } else {
56            System.out.println("Invalid Amount!");
57        }
58
59
60    }
61}
```

The screenshot shows a Java IDE interface with multiple tabs open. The tabs include: Debug, BankAccount.java, library.java, BankAccount.java, Part4.java, BankAccount.java, ShoppingSystem.java, Account.java, User.java, and *Account.java. The code in the main window is for a BankAccount class, which includes methods for withdrawal, transfer funds, and a constructor for a User class.

```
61 void withdraw() {
62     System.out.println("Enter the account id: ");
63     String id = sc.nextLine();
64     int index = accountID.indexOf(id);
65
66     if (Admin.blockedAccount.contains(id)) {
67         System.out.println("This account is blocked and cannot perform transactions.");
68         return;
69     }
70
71     double balance = Balance.get(index);
72
73     System.out.println("Enter the amount that you want to deposit: ");
74     double amount = sc.nextDouble();
75
76     if (amount > balance) {
77         System.out.print("Insufficient Balance!");
78     } else {
79         Balance -= amount;
80         Balance.set(index, balance);
81         System.out.println("$" + amount + " is withdrawn.");
82     }
83 }
84
85 void transferFunds() {
86     System.out.println("From account(ID): ");
87     String fromaccount = sc.nextLine();
88     int from = accountID.indexOf(fromaccount);
89
90     if (Admin.blockedAccount.contains(fromaccount)) {
91         System.out.println("This account is blocked and cannot perform transactions.");
92         return;
93     }
94
95     System.out.println("Enter the transfer funds:");
96     double funds = sc.nextDouble();
97     if (funds > Balance.get(from)) {
98         System.out.print("Insufficient Balance!");
99     } else {
100        System.out.println("To account(ID): ");
101        String toaccount = sc.nextLine();
102        int to = accountID.indexOf(toaccount);
103
104        if (Admin.blockedAccount.contains(toaccount)) {
105            System.out.println("This account is blocked and cannot perform transactions.");
106            return;
107        }
108
109        Balance.set(to, (Balance.get(to) + funds));
110        Balance.set(from, (Balance.get(from) - funds));
111        System.out.println("$" + funds + " has been transferred from " + fromaccount + " to " + toaccount);
112    }
113 }
114
115 //Shuhan's part
116 public class User {
117     static ArrayList<String> USERID = new ArrayList<>();
118     static ArrayList<String> NAME = new ArrayList<>();
119     static ArrayList<String> PASSWORD = new ArrayList<>();
120 }
```

The screenshot shows an IDE interface with multiple tabs open. The tabs include: Debug, BankAccount1.java, library.java, BankAccount.java, Part4.java, BankAccount.java, ShoppingSystem.java, Account.java, User.java, and *Account.java. The code editor displays Java code for a class named User. The code includes methods for registering users, logging in, and viewing account details. It uses ArrayLists to store user data and prints user information to the console.

```
114
115
116    //Shuhan's part
117    public class User {
118        static ArrayList<String> USERID = new ArrayList<>();
119        static ArrayList<String> NAME = new ArrayList<>();
120        static ArrayList<String> PASSWORD = new ArrayList<>();
121        static ArrayList<String> EMAIL = new ArrayList<>();
122        static ArrayList<String> addresses = new ArrayList<>();
123        static ArrayList<String> contacts = new ArrayList<>();
124
125        public void registerUser() {
126            System.out.print("Enter User ID: ");
127            String userId = sc.nextLine();
128            System.out.print("Name: ");
129            String username = sc.nextLine();
130            System.out.print("Password: ");
131            String password = sc.nextLine();
132            System.out.print("Email: ");
133            String email = sc.nextLine();
134
135            USERID.add(userId);
136            NAMES.add(username);
137            PASSWORD.add(password);
138            EMAIL.add(email);
139
140            System.out.println("User " + username + " register successfully " + userId);
141        }
142
143        public void login() {
144            System.out.println("Enter the user name: ");
145            String username = sc.next();
146            System.out.println("Enter the password: ");
147            String password = sc.next();
148            for (int i = 0; i < USERID.size(); i++) {
149                String storedUsername = NAME.get(i);
150                String storedPassword = PASSWORD.get(i);
151
152                if (username.equals(storedUsername)) {
153                    if (password.equals(storedPassword)) {
154                        System.out.println("Login successful");
155                        break;
156                    } else {
157                        System.out.println("The password is wrong");
158                    }
159                } else {
160                    System.out.println("The username or the password is wrong.");
161                }
162            }
163
164            public void viewAccountDetails() {
165                System.out.println("Enter the user id: ");
166                String id = sc.next();
167                for (String find : USERID) {
168                    if (id.equals(find)) {
169                        int index = USERID.indexOf(find);
170                        System.out.println("UserId: " + id);
171                        System.out.println("Username: " + NAME.get(index));
172                        System.out.println("Email: " + EMAIL.get(index));
173                        System.out.println("Address: " + addresses.get(index));
174                        System.out.println("Contact information: " + contacts.get(index));
175                    }
176                }
177            }
178        }
179    }
180}
```

The screenshot shows a Java IDE interface with multiple tabs open. The tabs include: Debug, BankAccount1.java, library.java, BankAccount.java, Part4.java, BankAccount.java, ShoppingSystem.java, Account.java, User.java, and *Account.java X. The main code editor area displays Java code for a shopping system, specifically the `BankAccount` class. The code includes methods for adding transactions, viewing transaction history, generating reports, and managing accounts. It also includes a part for an Admin class.

```
226
227     int transactionId = transactionIds.size() + 1;
228     transactionIds.add(transactionId);
229     accountIds.add(id);
230     transactionTypes.add(transactionType);
231     amounts.add(amount);
232     transactionDates.add(transactionDate);
233
234     System.out.println("Transaction added successfully!");
235     return;
236 }
237
238 System.out.println("Account not found!");
239
240
241 public void viewTransactionHistory() {
242     System.out.print("Enter your account ID: ");
243     String id = Account.sc.next();
244
245     for (int i = 0; i < accountIds.size(); i++) {
246         if (accountIds.get(i).equals(id)) {
247             System.out.println("Transaction ID: " + transactionIds.get(i));
248             System.out.println("Transaction Type: " + transactionTypes.get(i));
249             System.out.println("Amount: " + amounts.get(i));
250             System.out.println("Date: " + transactionDates.get(i));
251         }
252     }
253
254     public void generateReport() {
255         System.out.print("Enter your account ID: ");
256         String checkId = Account.sc.next();
257
258         double totalDeposit = 0;
259         double totalWithdraw = 0;
260
261         for (int i = 0; i < accountIds.size(); i++) {
262             if (accountIds.get(i).equals(checkId)) {
263                 if (transactionTypes.get(i).equalsIgnoreCase("Deposit")) {
264                     totalDeposit += amounts.get(i);
265                 } else if (transactionTypes.get(i).equalsIgnoreCase("Withdrawal")) {
266                     totalWithdraw += amounts.get(i);
267                 }
268             }
269         }
270
271         System.out.println("Total Deposits: " + totalDeposit);
272         System.out.println("Total Withdrawals: " + totalWithdraw);
273     }
274
275 // Debbie's part
276 class Admin extends User {
277
278     ArrayList <String> blockedAccount= new ArrayList <>();
279
280     public void viewAllAccounts() {
281         for (int i = 0; i < accountID.size(); i++) {
282             System.out.println(accountID.get(i) + " " + accountHolderName.get(i) + " " + Balance.get(i));
283         }
284
285     public void blockUser() {
286         System.out.println("Please enter the account ID that you want to blocked: ");
287         String Block = sc.next();
288     }
289 }
```

The screenshot shows an IDE interface with multiple tabs open. The active tab is 'BankAccount1.java'. The code is a Java class named 'BankAccount1' with several methods and a nested class 'Transaction'. The code includes imports for java.util.ArrayList, java.util.List, and java.util.Scanner. It handles user input for account information, transaction details, and account IDs. The nested class 'Transaction' is used to store transaction data like transaction ID, account ID, type, amount, and date.

```
174     }
175 
176     public void updateAccountInfo() {
177         System.out.println("Enter the user ID: ");
178 
179         String id = sc.nextLine();
180 
181         for (int i = 0; i < USERID.size(); i++) {
182             if (id.equals(USERID.get(i))) {
183                 System.out.print("Enter new address: ");
184                 String newAddress = sc.nextLine();
185                 addresses.set(i, newAddress);
186 
187                 System.out.print("Enter new contact info: ");
188                 String newContactInfo = sc.nextLine();
189                 contacts.set(i, newContactInfo);
190             }
191         }
192     }
193 
194     //Sienna's part
195     class Transaction {
196         private int transactionId;
197         private String accountId;
198         private String transactionType;
199         private double total;
200         private String date;
201 
202         static ArrayList<Integer> transactionIds = new ArrayList<>();
203         static ArrayList<String> accountIds = new ArrayList<>();
204         static ArrayList<String> transactionTypes = new ArrayList<>();
205         static ArrayList<double> amounts = new ArrayList<>();
206         static ArrayList<String> transactionDates = new ArrayList<>();
207 
208         public Transaction(int transactionId, String accountId, String transactionType, double amount, String transactionDate) {
209             this.transactionId = transactionId;
210             this.accountId = accountId;
211             this.transactionType = transactionType;
212             this.total = amount;
213             this.date = transactionDate;
214         }
215 
216         public void addTransaction() {
217             System.out.print("Enter Account ID: ");
218             String id = Account.sc.nextLine();
219 
220             for (int i = 0; i < Account.accountID.size(); i++) {
221                 if (Account.accountID.get(i).equals(id)) {
222                     System.out.print("Enter Transaction Type (Deposit or Withdrawal): ");
223                     String transactionType = sc.nextLine();
224                     System.out.print("Enter Transaction Date (YYYY-MM-DD): ");
225                     String transactionDate = sc.nextLine();
226                     System.out.print("Enter Amount: ");
227                     double amount = sc.nextDouble();
228 
229                     int transactionId = transactionIds.size() + 1;
230                     transactionIds.add(transactionId);
231                     accountIds.add(id);
232                     transactionTypes.add(transactionType);
233                     amounts.add(amount);
234                     transactionDates.add(transactionDate);
235                 }
236             }
237         }
238     }
239 
```

```
282
283     public void blockUser() {
284         System.out.println("Please enter the account ID that you want to block: ");
285         String Block = sc.nextLine();
286         System.out.println("Account" + accountID + " is blocked.");
287     }
288
289     public void viewTransactions() {
290         System.out.print("Enter Account ID to view transactions: ");
291         String accountId = sc.nextLine();
292         System.out.println("Transactions for Account ID " + accountId + ":");
293         for (int i = 0; i < Transaction.accountIds.size(); i++) {
294             if (Transaction.accountIds.get(i).equals(accountId)) {
295                 System.out.println(Transaction.transactionIds.get(i) + " " + Transaction.transactionTypes.get(i) + " " + Transaction.amounts.get(i) + " " + Transaction.transactionDates.get(i));
296             }
297         }
298     }
299
300     public class Main {
301         public static void main(String[] args) {
302             Scanner sc = new Scanner(System.in);
303
304             Account account = new Account();
305             User user = new User();
306             Admin admin = new Admin();
307             Transaction transaction = new Transaction(0, null, null, null, 0, null);
308
309             while (true) {
310                 System.out.println("-----MENU-----");
311                 System.out.println("Which service do you want?");
312                 System.out.println("1. Bank Account Management");
313                 System.out.println("2. User Management");
314                 System.out.println("3. Transaction History & Report Management");
315                 System.out.println("4. Admin Management");
316                 System.out.print("Enter your choice: ");
317                 int choice = sc.nextInt();
318
319                 if (choice == 1) {
320                     System.out.println("-----Bank Account Management-----");
321                     System.out.println("1. Create a new account");
322                     System.out.println("2. View Balance");
323                     System.out.println("3. Deposit");
324                     System.out.println("4. Withdraw");
325                     System.out.println("5. Transfer funds");
326                     System.out.print("Enter your choice: ");
327                     int option = sc.nextInt();
328
329                     if (option == 1) {
330                         account.createAccont();
331                     } else if (option == 2) {
332                         System.out.print("Enter account ID: ");
333                         String id = sc.nextLine();
334                     }
335                 }
336             }
337         }
338     }
339 }
```

```
326     if (option == 1) {
327         account.createAccount();
328     } else if (option == 2) {
329         System.out.print("Enter account ID: ");
330         String id = sc.nextLine();
331         account.viewBalance(id);
332     } else if (option == 3) {
333         account.deposit();
334     } else if (option == 4) {
335         account.withdraw();
336     } else if (option == 5) {
337         account.transferFunds();
338     }
339 }
340 } else if (choice == 2) {
341     System.out.println("-----User Management-----");
342     System.out.println("1. Register User");
343     System.out.println("2. Login");
344     System.out.println("3. View Account Details");
345     System.out.println("4. Update Account Info");
346     System.out.print("Enter your choice: ");
347     int option = sc.nextInt();
348
349     if (option == 1) {
350         user.registerUser();
351     } else if (option == 2) {
352         user.login();
353     } else if (option == 3) {
354         user.viewAccountDetails();
355     } else if (option == 4) {
356         user.updateAccountInfo();
357     }
358 } else if (choice == 3) {
359     System.out.println("-----Transaction History & Report Management-----");
360     System.out.println("1. Add Transaction");
361     System.out.println("2. View Transaction History");
362     System.out.println("3. Generate Report");
363     System.out.print("Enter your choice: ");
364     int option = sc.nextInt();
365
366     if (option == 1) {
367         transaction.addTransaction();
368     } else if (option == 2) {
369         transaction.viewTransactionHistory();
370     } else if (option == 3) {
371         transaction.generateReport();
372     }
373
374     }
375 } else if (choice == 4) {
376     System.out.println("-----Admin Management-----");
377     System.out.println("1. View All Accounts");
378     System.out.println("2. Block User");
379     System.out.println("3. View Transactions");
380     System.out.print("Enter your choice: ");
381     int option = sc.nextInt();
382
383     if (option == 1) {
384         admin.viewAllAccounts();
385     } else if (option == 2) {
386         admin.blockUser();
387     } else if (option == 3) {
388         admin.viewTransactions();
389     }
390 }
391 }}}}
```

Chapter-6

Conclusion

In conclusion, the program using Java, HTML, and Eclipse, creates a bank management system with essential banking functions. We use Java to implement terminal logic to handle the management of accounts, users and transactions. HTML used to build front-end web pages, providing user interfaces and decorate with tables, images, links, and background colors. Moreover, Eclipse is used for writing, debugging, and running Java code.

The bank management system core functionalities include:

- Account management: creating accounts, deposit and withdraw funds, view balances and transferring funds.
- User management: registering, logging in, viewing and updating account information.
- Transaction management: recording and viewing transaction history, as well as generating transaction reports.
- Admin management: view all accounts, block users, and manage transactions.

Overall, the program provides an efficient and friendly method to help users and administrators to handle their accounts smoothly.

Chapter-7

Project Allocation

- Coding Part 1 – Julie
 Part 2 – Shuhan
 Part 3 – Mingxi
 Part 4 – Debbie
 All -- Debbie
- HTML Mingxi
- Report Julie(Chapter 2, Chapter 6)
 Shuhan(Format, declaration, abstract, table of content, Chapter 1, Chapter2)
 Debbie(Chapter2, Chapter 3, Chapter 4, Chapter 5)
 Mingxi(Chapter 2, Chapter 3, Chapter 4)
- PPT Shuhan

References

- [https://en.wikipedia.org/wiki/Java_\(programming_language\)](https://en.wikipedia.org/wiki/Java_(programming_language))
- <https://www.w3schools.com/html/>