

**iOS**  
DeCal

# lecture 6

## Networking, CocoaPods, and Alamofire

cs198-001 : fall 2018

# announcements

- hw3 pt 1 (snapchat clone) due next Monday
  - long assignment - start now!

# **today's lecture**

- Networking
- CocoaPods
- Alamofire

# networking

# networking and iOS

Networking is acquiring/passing data to/from some URL that exists on the world wide web or local

General structure as it relates to iOS

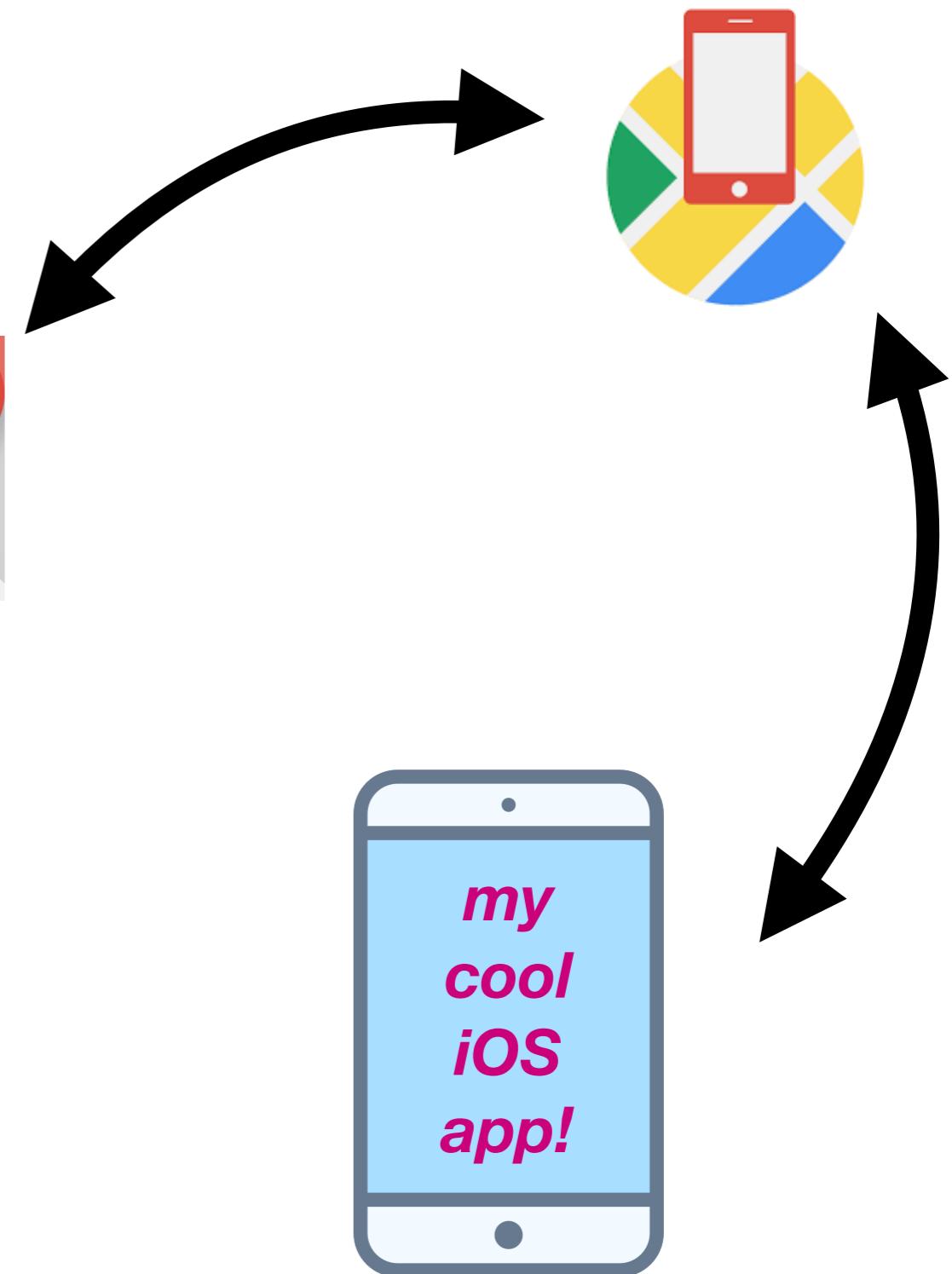
- Recipient Address
- Parameters
- Response

# what is an api?

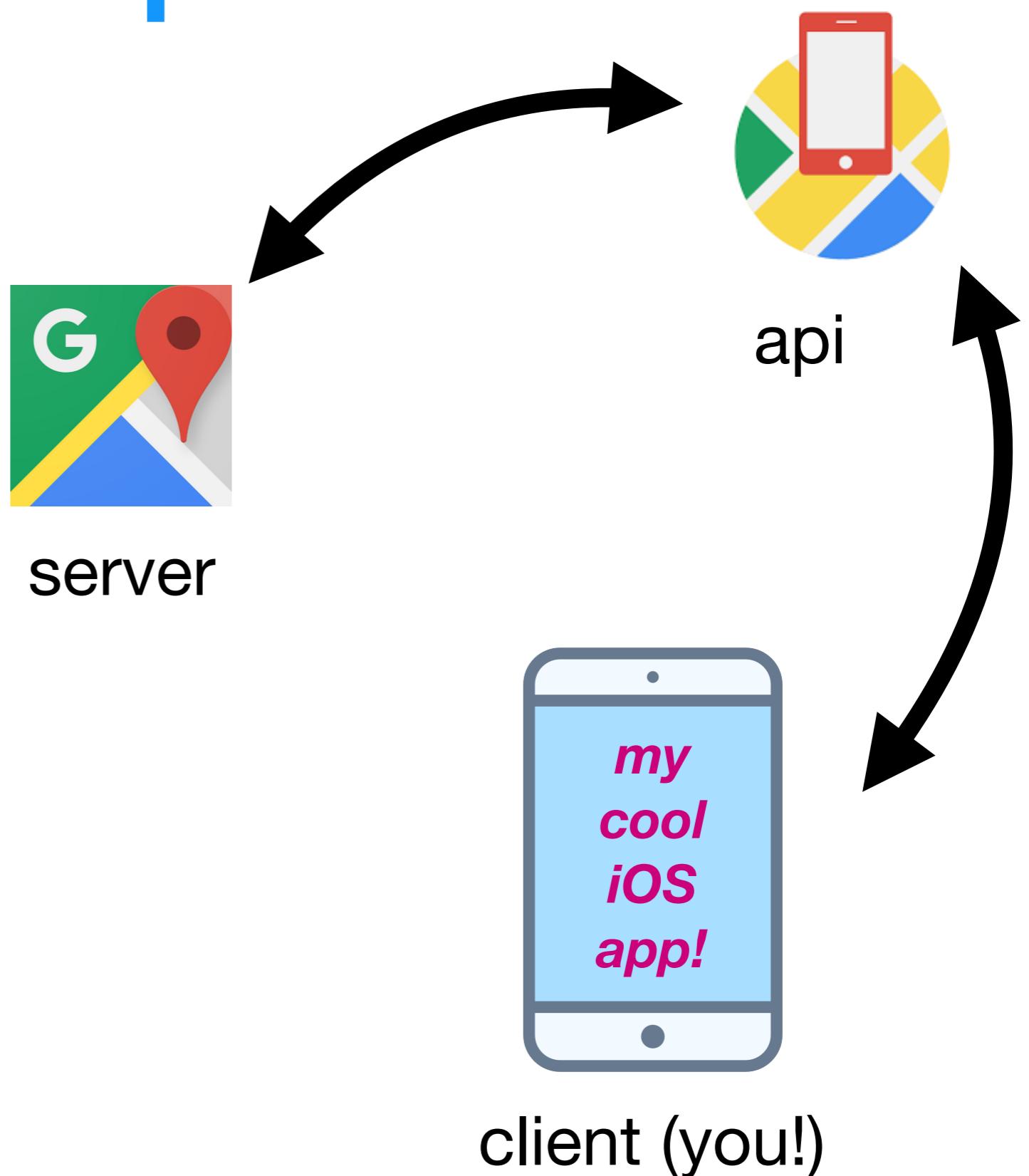
**application  
programming  
interface**

abstraction layer  
between two  
software components

used throughout  
computer science  
(OS's, hardware,  
databases)



# what is an api?

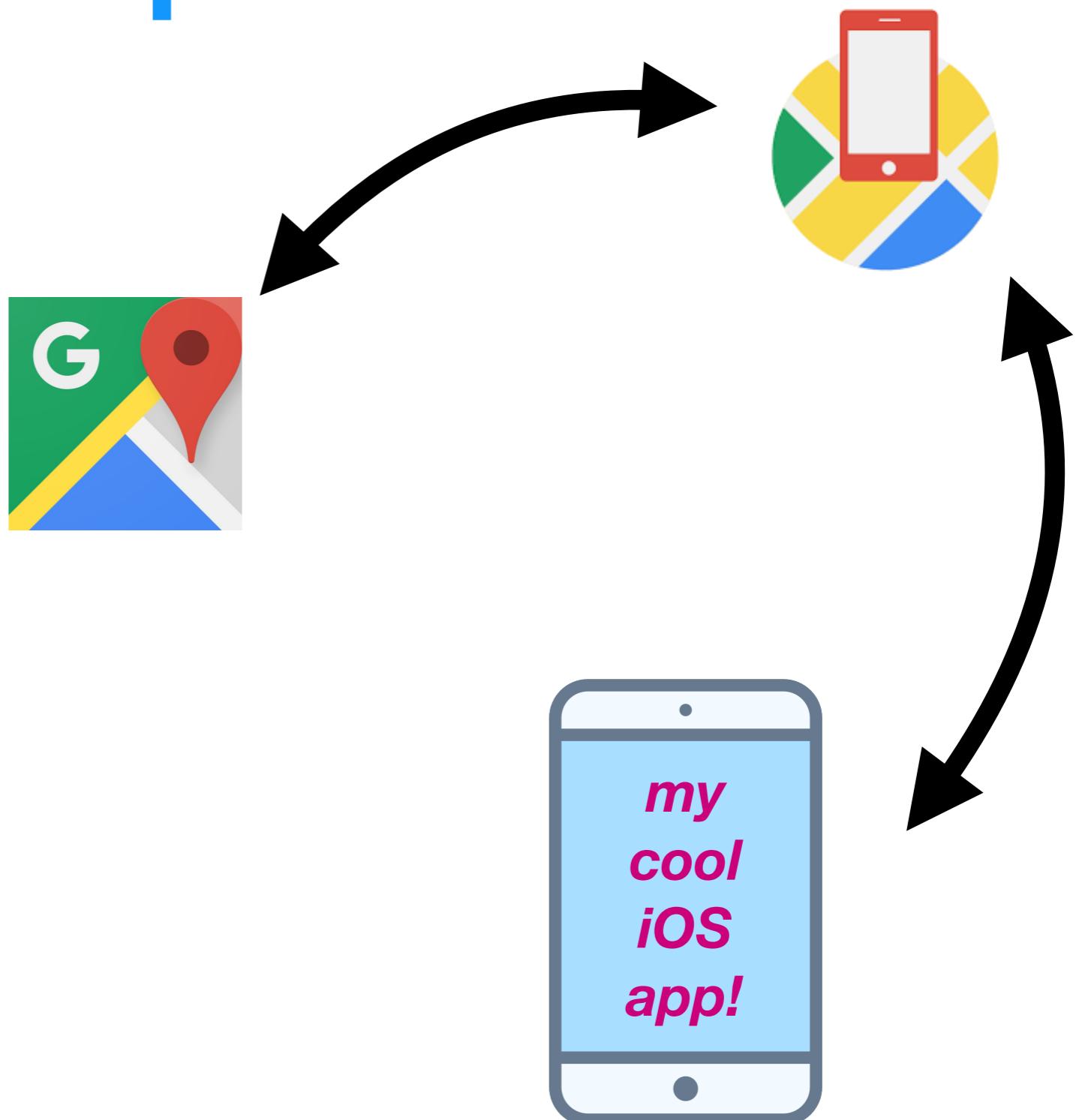


# what is an api?

example: you want  
to create an map  
related app!

one option: create a  
map application  
from scratch

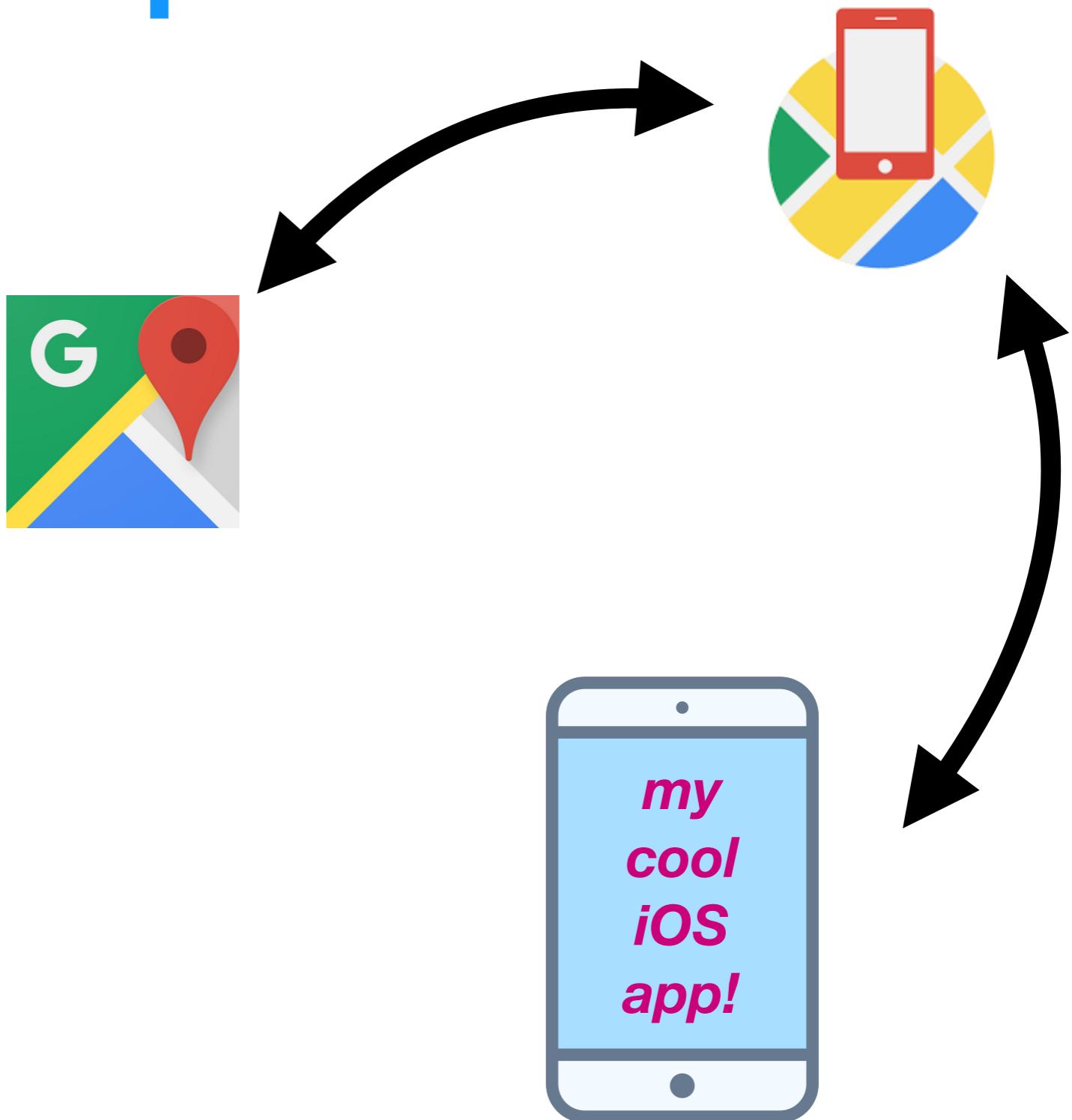
another option:  
integrate google  
maps data into your  
app, using an... api!



# what is an api?

another example:  
you've gathered  
extensive data and  
have created a  
database/app using  
it

share this data with  
other developers  
through your own api

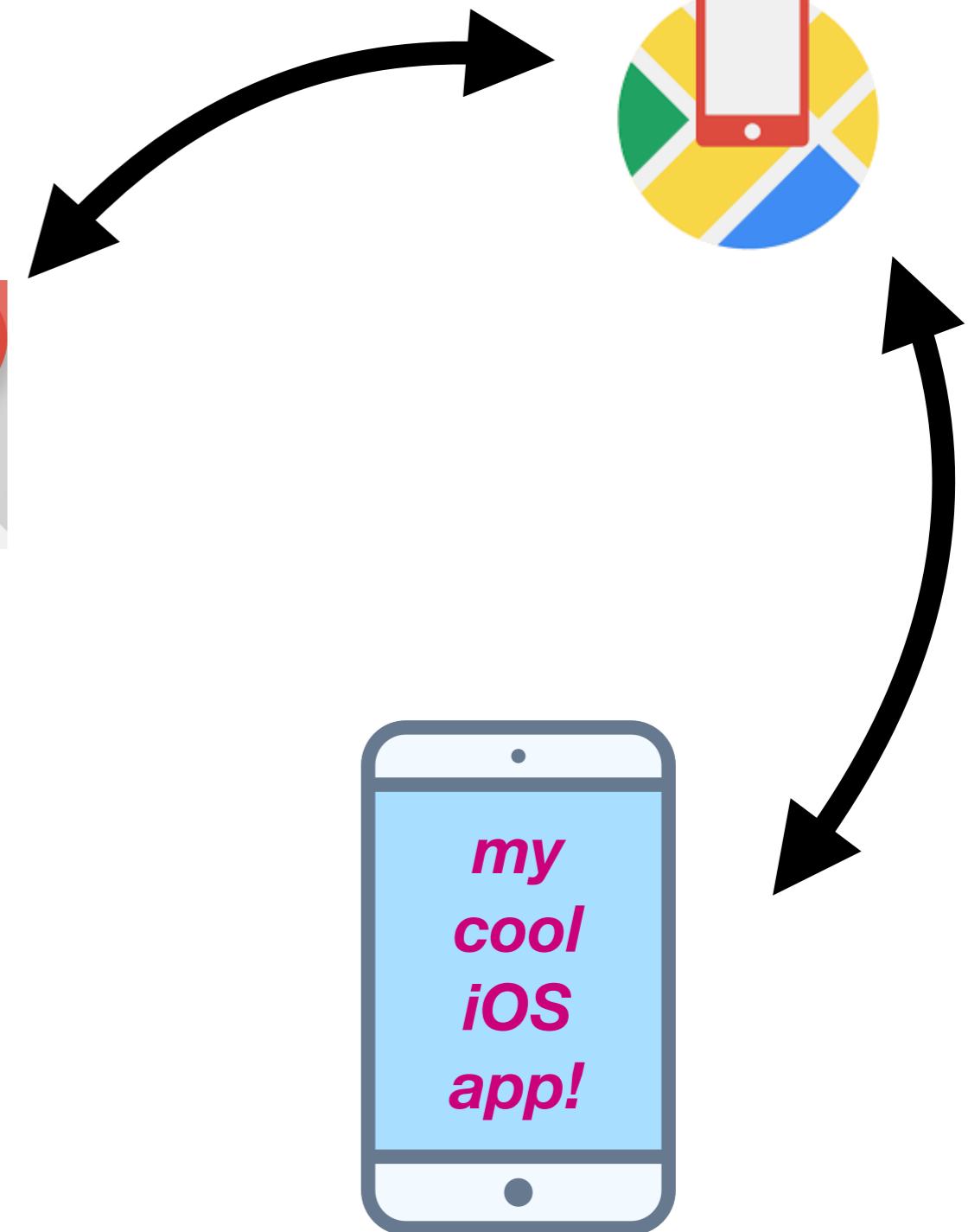


# why are api's used?

save time

hide  
implementation  
details while  
providing  
functionality

modularity



# how to use API's in iOS applications

direct RESTful api calls (via URL)

iOS sdk's (often still in objective C, but many now written in Swift)



[Google Places API  
for iOS](#)

Add up-to-date information about millions of locations for your iOS app.



[Google Maps  
Directions API](#)

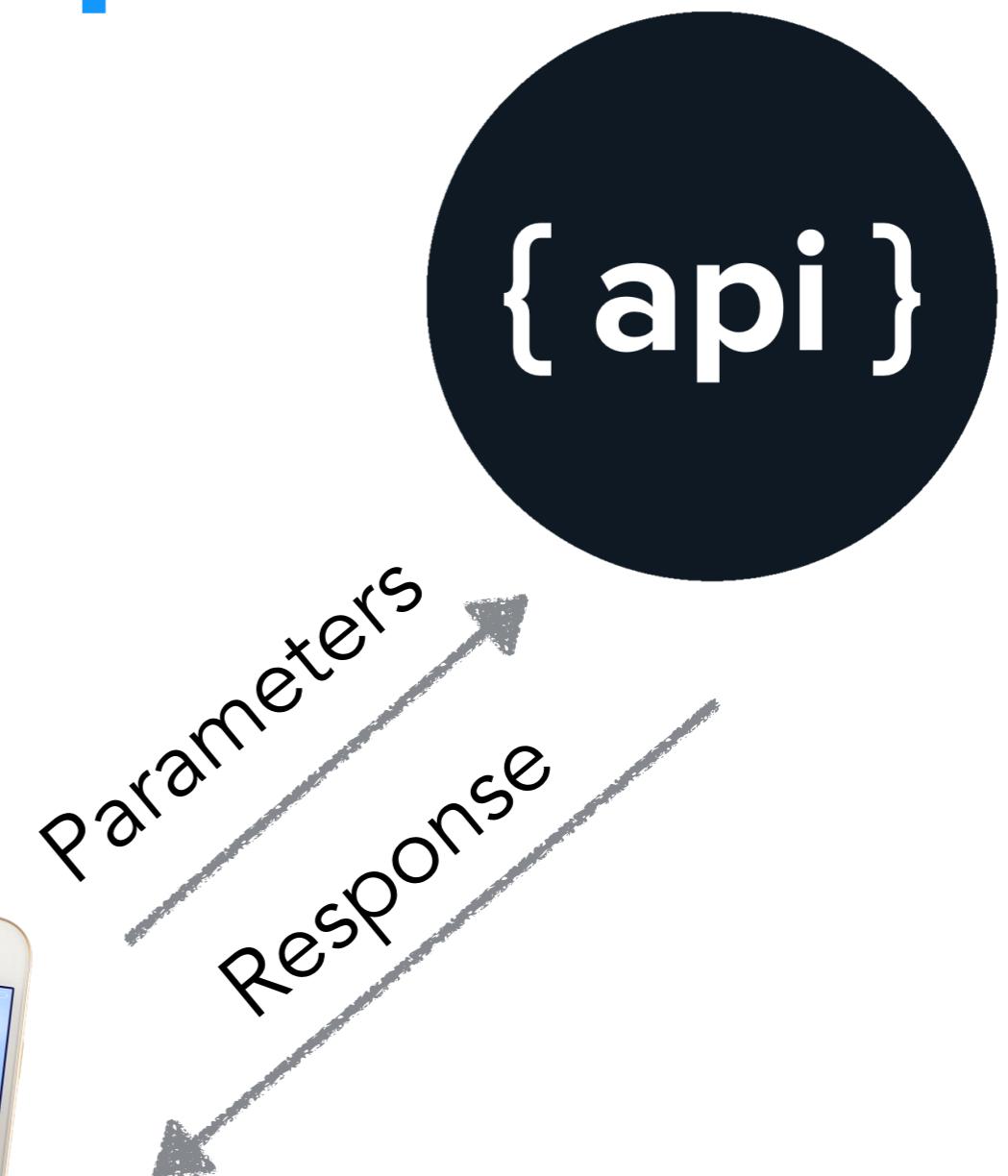
Calculate directions between locations using an HTTP request.

# **RESTful apis**

# RESTful apis

representational  
state  
transfer

**requests** will return  
responses (XML, JSON,  
HTML)



# RESTful apis + HTTP methods

**http://maps.google.com/maps/api/geocode/json?  
address=berkeley**

server

# RESTful apis + HTTP methods

**http://maps.google.com/maps/api/geocode/json?  
address=berkeley**

resources

# RESTful apis + HTTP methods

`http://maps.google.com/maps/api/geocode/json?  
address=berkeley`

parameters

maps.google.com/maps/api/geocode/json?address=berkeley

```
{  
  "results" : [  
    {  
      "address_components" : [  
        {  
          "long_name" : "Berkeley",  
          "short_name" : "Berkeley",  
          "types" : [ "locality", "political" ]  
        },  
        {  
          "long_name" : "Alameda County",  
          "short_name" : "Alameda County",  
          "types" : [ "administrative_area_level_2", "political" ]  
        },  
        {  
          "long_name" : "California",  
          "short_name" : "CA",  
          "types" : [ "administrative_area_level_1", "political" ]  
        },  
        {  
          "long_name" : "United States",  
          "short_name" : "US",  
          "types" : [ "country", "political" ]  
        }  
      ],  
      "formatted_address" : "Berkeley, CA, USA",  
      "geometry" : {  
        "location" : {  
          "lat" : 37.8718992,  
          "lng" : -122.2585399  
        },  
        "location_type" : "GEOMETRIC_CENTER",  
        "viewport" : {  
          "northeast" : {  
            "lat" : 37.8732481802915,  
            "lng" : -122.2571909197085  
          },  
          "southwest" : {  
            "lat" : 37.87055021970851,  
            "lng" : -122.2598888802915  
          }  
        }  
      }  
    }  
  ]  
}
```

# response

# JSON

## Javascript Object Notation

### text only format

- easy to send to / from server
- language independent

```
{  
  "id": "883836255014203",  
  "likes": {  
    "data": [  
      {  
        "name": "Soda Hall",  
        "id": "213133108715544",  
        "created_time": "2017-08-22"  
      },  
      {  
        "name": "iOS decal",  
        "id": "104681762916482",  
        "created_time": "2017-08-21"  
      },  
      {  
        "name": "Oski",  
        "id": "548276038608761",  
        "created_time": "2017-07-17"  
      }  
    ]  
  }  
}
```

...

# **but how do we do this in iOS?**

making requests - URLRequest, URLSession  
(built in API's), or Alamofire (3rd party)

parsing - JSONSerialization or SwiftyJSON  
(3rd party)

# URL Session

# **URLSession**

**Apple's API for downloading content**

**Support various URL schemes**

HTTP, HTTPS, FTP, Data, File

**Pass in a URL**

URL object, allocated from String

# Some Relevant Classes

## **URL**

Object that contains URL

## **URLRequest**

Contains URL, request method, etc.

## **URLResponse**

Contains info for server's response

# **URLSession Workflow**

- 1) Create URL from a String**
- 2) Create URLSession**
- 3) Create a URLSessionDataTask**  
Get data from the task and save it

# **URLSession**

## **URLSessionDataTask**

`dataTaskWithURL` - Default HTTP GET

`dataTaskWithRequest` - Can specify HTTP

# URLSession

```
func loadImage() {  
    let url = URL(string:"https://instagram.com/img.jpg")  
  
    let session = URLSession.shared  
  
    let task = session.dataTask(with: url!,  
                                completionHandler: {  
        (data, response, error) -> Void in  
        if error == nil {  
            let img = UIImage.init(data: data!)  
            self.imageView.image = img  
        }  
    })  
    task.resume()  
}
```

# JSON parsing in iOS

JSONSerialization

`jsonObject(with:options:)`

# JSON parsing in iOS

## JSONSerialization

`jsonObject(with:options:)`

```
let data: Data // received from a network request
let json = try? JSONSerialization.jsonObject(with: data,
options: [])
```

# accessing values from json

```
// Example JSON with object root:  
/*  
 {  
     "someKey": 42.0,  
     "anotherKey": {  
         "someNestedKey": true  
     }  
 }  
*/  
if let dictionary = json as? [String: Any] {  
    if let number = dictionary["someKey"] as? Double {  
        // access individual value in dictionary  
    }  
}
```

[example link](#)

# parsing via initializers

```
extension Dog {  
    init?(json: [String: Any]) {  
        guard let name = json["name"] as? String,  
              let friends = json["friends"] as? [String],  
              let bestFriendName = friends[0],  
              let secondBestFriendName = friends[1],  
              let meals = json["meals"] as? [String: Any],  
              else {  
            return nil  
    }  
}
```

creating Model objects from json example

# CocoaPods

# What are CocoaPods

A dependency manager for Cocoa Projects

CocoaPods are essentially Swift classes that other people write for you that you can use in your project:

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- Make life more **efficient**

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CocoaPods are essentially Swift classes that other people write for you that you can use in your project:

- Make life more **efficient**
- Make life **easier**

# What are CocoaPods

A dependency manager for Cocoa and Cocoa Touch Projects

CocoaPods are essentially Swift classes that other people write for you that you can use in your project:

- Make life more **efficient**
- Make life **easier**
- Make life **funner**

# Timepiece

## Adding A Year To the Current Date:

Without Timepiece:

```
let calendar = NSCalendar.currentCalendar()
let newDate = calendar.dateByAddingUnit(.Year, value:
1, toDate: NSDate(), options:
NSCalendarOptions.MatchNextTime)
```

# Timepiece

## Adding A Year To the Current Date:

Without Timepiece:

```
let calendar = NSCalendar.currentCalendar()
let newDate = calendar.dateByAddingUnit(.Year, value:
1, toDate: NSDate(), options:
NSCalendarOptions.MatchNextTime)
```

With Timepiece

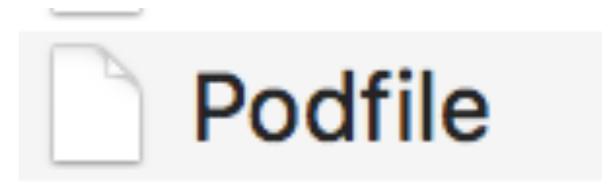
```
let newDate = now + 1.year
```

# **How to use CocoaPods**

# Install CocoaPods

```
sudo gem install cocoapods
```

# Make a Podfile



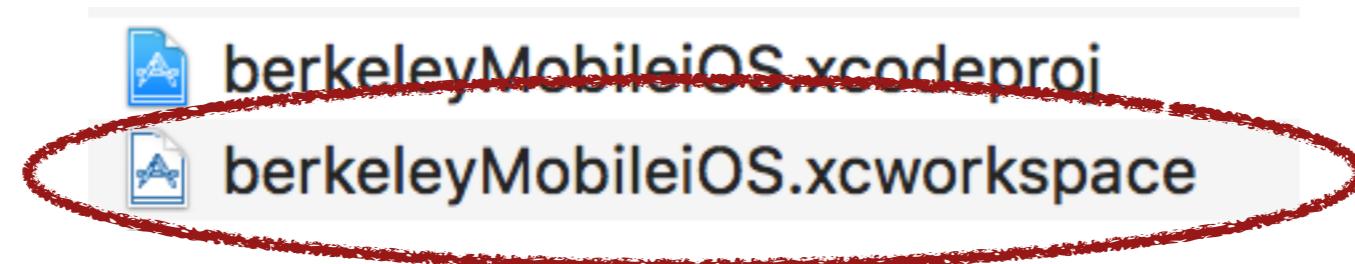
1. Just named Podfile with no extension
2. Format (Trick: Use “pod init”):

```
platform :ios, '8.0'  
use_frameworks!  
  
target 'MyApp' do  
  pod 'Timepiece' '~> 1.0.2'  
end
```

# Update Dependencies

pod install

# Open .xcworkspace



# Check-in

[https://tinyurl.com/](https://tinyurl.com/ioslecture5)

ioslecture5

# Alamofire

# Alamofire : Networking in Swift



HTTP networking library  
written in Swift

Simplifies common  
networking tasks

- Request/Response methods
- JSON serialization
- Authentication

[GitHub link](#)

# Alamofire : Requests

**.request:** HTTP requests

**.upload:** Upload large files

**.download:** Download large files or resume a download already in progress.

# Alamofire : Request types

```
Alamofire.request("https://httpbin.org/  
get") // default is GET
```

```
Alamofire.request("https://httpbin.org/  
post", method: .post)
```

# Alamofire : Response Handlers

```
// Response Data Handler – Serialized  
into Data  
func responseData(queue: DispatchQueue?,  
completionHandler: @escaping  
(DataResponse<Data>) -> Void) -> Self
```

```
// Response JSON Handler – Serialized  
into Any  
func responseJSON(queue: DispatchQueue?,  
completionHandler: @escaping  
(DataResponse<Any>) -> Void) -> Self
```

# Alamofire : Request Example

```
Alamofire.request("https://httpbin.org/get")
    .responseJSON { response in
}
```

# Bonus Slides

# closures - review

Can capture and store references to any constants and variables from the context in which they are defined

- **Global closure functions**
  - Named, do not capture values
- **Nested closure functions**
  - Named, capture values from enclosing function

# closures - format

```
{ (parameters) -> return-type in
    statements
}
```

# Example

```
let intPow = {(val1: Int, val2: Int) -> Int in
    return Int(pow(Double(val1),
                    Double(val2)))
}
```

```
let result = intPow(2, 10)
print(result)
```

# Alamofire : Authentication

```
let user = "user"  
let password = "password"
```

```
Alamofire.request("https://  
    httpbin.org/basic-auth/\(user)/  
    \(password)")  
    .authenticate(user: user,  
                  password: password)  
    .responseJSON { response in  
        debugPrint(response)  
    }
```

# Alamofire : Parameters

```
Alamofire.request("https://httpbin.org/post",
    method: .post,
    parameters: parameters)
```

```
Alamofire.request("https://httpbin.org/post",
    method: .post,
    parameters: parameters,
    encoding: URLEncoding.default)
```