

WhatsApp - Chatting Application

Programming in Java (SWE1007)

Submitted By :

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Abstract:

This Project Entitled 'WhatsApp - Chatting Application' is used basically for chatting purposes with remote clients or users on the Internet or local networks. Here in this project, a java client/server combination is used to chat with remote users. Server and client classes are created and frames are developed using java swing. Using socket programming the server and client are connected which enables one-to-one chatting.

The project also includes the feature of group chatting. This feature enables multiple users to chat among themselves. The frames for the users is designed using swing. The messages are passed among different users using socket programming.

This project enables a user to send a message to multiple people at the same time saving time. Applets are machine-independent and so java programs can run on any computer on the internet.

The term client/server is used in the context of networking, what it actually means. The concepts used are **swing** and **java networking** (socket programming)

Requirements:

External Interface Requirements

User Interface

The user interface required to be developed for the system should be user friendly and attractive.

There are two sets of Java APIs for graphics programming:

AWT (Abstract Windowing Toolkit) and Swing.

- AWT API was introduced in JDK 1.0. Most of the AWT components have become obsolete and should be replaced by newer Swing components.
- Swing API, a much more comprehensive set of graphics libraries that enhances the AWT, was introduced as part of Java Foundation Classes (JFC) after the release of JDK 1.1. JFC consists of Swing, Java2D, Accessibility, Internationalization, and Pluggable Look-and-Feel Support APIs. JFC was an add-on to JDK 1.1 but has been integrated into core Java since JDK 1.2.

Software Interfaces

Programming Language Java And Socket Programming

Implementation:

Creating users- Multiple users are created having the same port address who can have a group chat.

Designing the frame- Using swing the frames for each user are created. It includes displaying the name of the sender along with the messages in the text area and changing the status from 'Active now' to 'typing...' using thread sleep() method.

Server- It connects the users using socket programming and keeps a tab on the user getting connected, sending and receiving the messages

Code:

One-to-one chatting

Server Code:

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import javax.swing.border.EmptyBorder;

import java.net.*;
import java.text.SimpleDateFormat;
import java.util.Calendar;
import java.io.*;

public class Server extends JFrame implements ActionListener {
    JPanel p1;
    JTextField t1;
    JButton b1;
    static JPanel a1;
```

```
static JFrame f1 = new JFrame();
```

```
static Box vertical = Box.createVerticalBox();
```

```
static ServerSocket skt;
```

```
static Socket s;
```

```
static DataInputStream din;
```

```
static DataOutputStream dout;
```

```
Boolean typing;
```

```
Server(){
```

```
    f1.setDefaultCloseOperation(javax.swing.WindowConstants.EXIT_ON_CLOSE);
```

```
        p1= new JPanel();
```

```
        p1.setLayout(null);
```

```
        p1.setBackground(new Color(7,94,84));
```

```
        p1.setBounds(0, 0, 416, 70);
```

```
    f1.add(p1);
```

```
        ImageIcon i1 = new  
        ImageIcon(ClassLoader.getResource("chatting/application/icons/3.png"));
```

```
        Image i2 = i1.getImage().getScaledInstance(30, 30,  
        Image.SCALE_DEFAULT);
```

```
ImageIcon i3 = new ImageIcon(i2);
```

```
JLabel l1 = new JLabel(i3);
```

```
l1.setBounds(5, 17, 30, 30);
```

```
p1.add(l1);
```

```
l1.addMouseListener(new MouseAdapter(){  
    public void mouseClicked(MouseEvent ae){  
        System.exit(0);  
    }  
});
```

```
ImageIcon i4 = new  
ImageIcon(ClassLoader.getResource("chatting/application/icons/dp.png"))  
;
```

```
Image i5 = i4.getImage().getScaledInstance(60, 60,  
Image.SCALE_DEFAULT);
```

```
ImageIcon i6 = new ImageIcon(i5);
```

```
JLabel l2 = new JLabel(i6);
```

```
l2.setBounds(40, 5, 60, 60);
```

```
p1.add(l2);
```

```
ImageIcon i7 = new  
ImageIcon(ClassLoader.getResource("chatting/application/icons/video.png  
"));
```

```
Image i8 = i7.getImage().getScaledInstance(30, 30,  
Image.SCALE_DEFAULT);
```

```
ImageIcon i9 = new ImageIcon(i8);
```

```
JLabel l5 = new JLabel(i9);
```

```
l5.setBounds(290, 20, 30, 30);
```

```
p1.add(l5);
```

```
ImageIcon i11 = new
```

```
ImageIcon(ClassLoader.getResource("chatting/application/icons/phone.png"));
```

```
Image i12 = i11.getImage().getScaledInstance(35, 30,  
Image.SCALE_DEFAULT);
```

```
ImageIcon i13 = new ImageIcon(i12);
```

```
JLabel l6 = new JLabel(i13);
```

```
l6.setBounds(343, 20, 35, 30);
```

```
p1.add(l6);
```

```
ImageIcon i14 = new
```

```
ImageIcon(ClassLoader.getResource("chatting/application/icons/3icon.png  
"));
```

```
Image i15 = i14.getImage().getScaledInstance(13, 25,  
Image.SCALE_DEFAULT);
```

```
ImageIcon i16 = new ImageIcon(i15);
```

```
JLabel l7 = new JLabel(i16);
```

```
l7.setBounds(395, 20, 13, 25);
```

```
p1.add(l7);
```

```
JLabel l3=new JLabel("Debdatta");  
l3.setFont(new Font("SAN_SERIF",Font.BOLD,16));  
l3.setForeground(Color.WHITE);  
l3.setBounds(110, 15, 100, 18);  
p1.add(l3);
```

```
JLabel l4=new JLabel("Active Now");  
l4.setFont(new Font("SAN_SERIF",Font.PLAIN,14));  
l4.setForeground(Color.WHITE);  
l4.setBounds(110, 38, 100, 22);  
p1.add(l4);
```

```
Timer t = new Timer(1, new ActionListener(){  
    public void actionPerformed(ActionEvent ae){  
        if(!typing){  
            l4.setText("Active Now");  
        }  
    }  
});
```

```
t.setInitialDelay(2000);
```

```
a1 = new JPanel();  
a1.setBounds(5, 75, 440, 570);
```



```
a1.setFont(new Font("SAN_SERIF", Font.PLAIN, 16));
f1.add(a1);

t1=new JTextField();
t1.setBounds(5, 560, 340, 30);
t1.setFont(new Font("SAN_SERIF",Font.PLAIN,16));
f1.add(t1);

t1.addKeyListener(new KeyAdapter(){
public void keyPressed(KeyEvent ke){
    l4.setText("typing...");

    t.stop();

    typing = true;
}
public void keyReleased(KeyEvent ke){
    typing = false;

    if(!t.isRunning()){
        t.start();
    }
}
});
```

```
        b1=new JButton("Send");
        b1.setBounds(350, 557, 65, 35);
        b1.setBackground(new Color(7,94,84));
        b1.setForeground(Color.WHITE);
b1.setFont(new Font("SAN_SERIF", Font.PLAIN, 12));
b1.addActionListener(this);
        f1.add(b1);

        f1.getContentPane().setBackground(Color.WHITE);
        f1.setLayout(null);
        f1.setSize(419,600);
        f1.setLocation(400,200);
        f1.setUndecorated(true);
        f1.setVisible(true);
    }
    public void actionPerformed(ActionEvent ae) {
        try {
            String out = t1.getText();
            JPanel p2 = formatLabel(out);
a1.setLayout(new BorderLayout());

            JPanel right = new JPanel(new BorderLayout());
            right.add(p2, BorderLayout.LINE_END);
```

```
vertical.add(right);
```

```
vertical.add(Box.createVerticalStrut(15));
```

```
a1.add(vertical, BorderLayout.PAGE_START);
```

```
    dout.writeUTF(out);
```

```
    t1.setText("");
```

```
    }catch(Exception e) {System.out.println(e);}

}
```

```
public static JPanel formatLabel(String out){
```

```
JPanel p3 = new JPanel();
```

```
p3.setLayout(new BoxLayout(p3, BoxLayout.Y_AXIS));
```

```
JLabel l1 = new JLabel("<html><p style = \"width :  
150px\">"+out+"</p></html>");
```

```
l1.setFont(new Font("Tahoma", Font.PLAIN, 16));
```

```
l1.setBackground(new Color(37, 211, 102));
```

```
l1.setOpaque(true);
```

```
l1.setBorder(new EmptyBorder(15,15,15,50));
```

```
Calendar cal = Calendar.getInstance();
```

```
SimpleDateFormat sdf = new SimpleDateFormat("HH:mm");
```

```
JLabel l2 = new JLabel();
```

```
l2.setText(sdf.format(cal.getTime()));

p3.add(l1);
p3.add(l2);
return p3;
}

public static void main(String[] args) {
    new Server().f1.setVisible(true);
    String msginput = "";

    try{
        skt = new ServerSocket(1248);
        while(true){
            s = skt.accept();
            din = new DataInputStream(s.getInputStream());
            dout = new DataOutputStream(s.getOutputStream());

            while(true){
                msginput = din.readUTF();
                JPanel p2 = formatLabel(msginput);

                JPanel left = new JPanel(new BorderLayout());
                left.add(p2, BorderLayout.LINE_START);
```

```

        vertical.add(left);

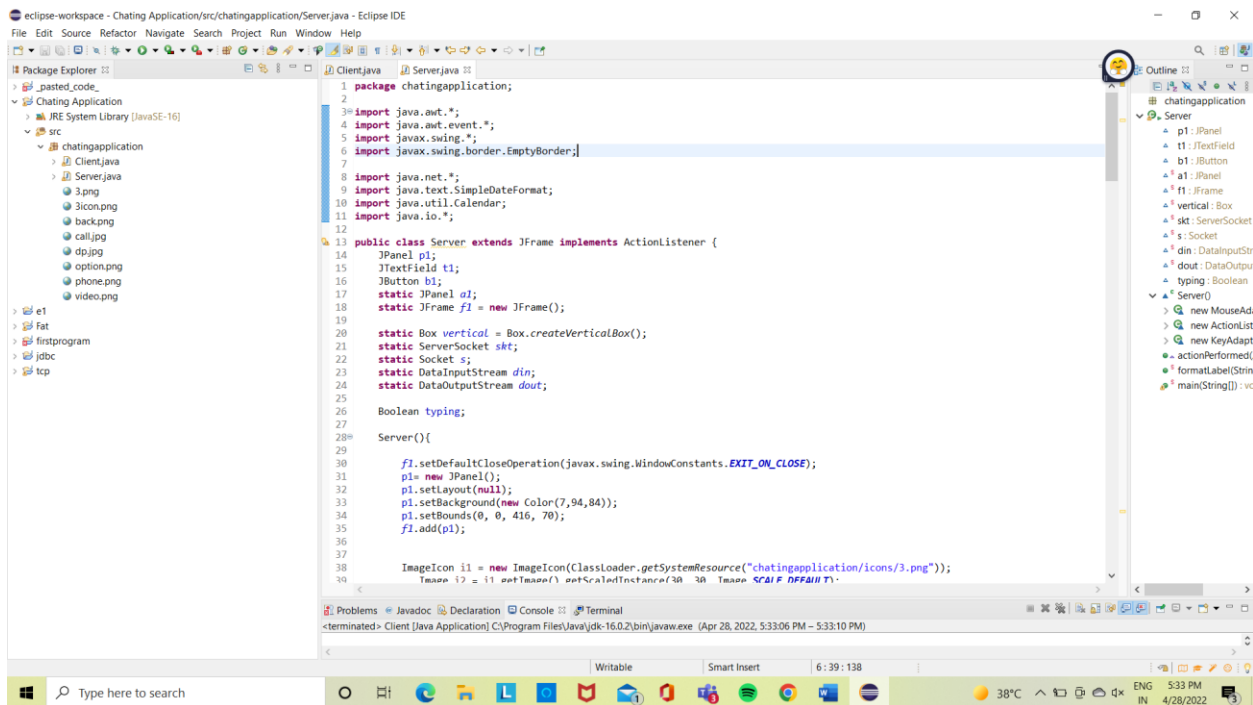
        f1.validate();

    }

} catch (Exception e) { System.out.println(e); }

}

```



Client code:

```

import java.awt.event.*;

import javax.swing.*;

import javax.swing.border.EmptyBorder;

```

```
import java.net.*;
import java.io.*;
import java.util.Calendar;
import java.text.SimpleDateFormat;import javax.swing.*.*;

public class Client extends JFrame implements ActionListener {

    JPanel p1;

    JTextField t1;

    JButton b1;

    static JPanel a1;

    static JFrame f1 = new JFrame();

    static Box vertical = Box.createVerticalBox();


    static Socket s;

    static DataInputStream din;

    static DataOutputStream dout;


    Boolean typing;


    Client(){

        f1.setDefaultCloseOperation(javax.swing.WindowConstants.EXIT_ON_CLOSE);
    }
}
```

```
p1= new JPanel();  
p1.setLayout(null);  
p1.setBackground(new Color(7,94,84));  
p1.setBounds(0, 0, 416, 70);  
add(p1);
```

```
ImageIcon i1 = new  
ImageIcon(ClassLoader.getResource("chatingapplication/3.png"));
```

```
Image i2 = i1.getImage().getScaledInstance(30, 30,  
Image.SCALE_DEFAULT);
```

```
ImageIcon i3 = new ImageIcon(i2);
```

```
JLabel l1 = new JLabel(i3);
```

```
l1.setBounds(5, 17, 30, 30);
```

```
p1.add(l1);
```

```
l1.addMouseListener(new MouseAdapter(){  
    public void mouseClicked(MouseEvent ae){  
        System.exit(0);  
    }  
});
```

```
ImageIcon i4 = new  
ImageIcon(ClassLoader.getResource("chatingapplication/dp.jpg"));
```

```
Image i5 = i4.getImage().getScaledInstance(60, 60,  
Image.SCALE_DEFAULT);
```

```
ImageIcon i6 = new ImageIcon(i5);
```

```
JLabel l2 = new JLabel(i6);  
l2.setBounds(40, 5, 60, 60);  
p1.add(l2);
```

```
ImageIcon i7 = new  
ImageIcon(ClassLoader.getResource("chatingapplication/video.png"));
```

```
Image i8 = i7.getImage().getScaledInstance(30, 30,  
Image.SCALE_DEFAULT);
```

```
ImageIcon i9 = new ImageIcon(i8);  
JLabel l5 = new JLabel(i9);  
l5.setBounds(290, 20, 30, 30);  
p1.add(l5);
```

```
ImageIcon i11 = new  
ImageIcon(ClassLoader.getResource("chatingapplication/phone.png"));
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```
Image i12 = i11.getImage().getScaledInstance(35, 30,  
Image.SCALE_DEFAULT);
```

```
ImageIcon i13 = new ImageIcon(i12);  
JLabel l6 = new JLabel(i13);  
l6.setBounds(343, 20, 35, 30);  
p1.add(l6);
```

```
ImageIcon i14 = new  
ImageIcon(ClassLoader.getResource("chatingapplication/3icon.png"));
```

```
Image i15 = i14.getImage().getScaledInstance(13, 25,  
Image.SCALE_DEFAULT);
```



```
ImageIcon i16 = new ImageIcon(i15);
```

```
JLabel l7 = new JLabel(i16);
```

```
l7.setBounds(395, 20, 13, 25);
```

```
p1.add(l7);
```

```
JLabel l3=new JLabel("Srividya");
```

```
l3.setFont(new Font("SAN_SERIF",Font.BOLD,16));
```

```
l3.setForeground(Color.WHITE);
```

```
l3.setBounds(110, 15, 100, 18);
```

```
p1.add(l3);
```

```
JLabel l4=new JLabel("Active Now");
```

```
l4.setFont(new Font("SAN_SERIF",Font.PLAIN,14));
```

```
l4.setForeground(Color.WHITE);
```

```
l4.setBounds(110, 38, 100, 22);
```

```
p1.add(l4);
```

```
Timer t = new Timer(1, new ActionListener(){
```

```
public void actionPerformed(ActionEvent ae){
```

```
    if(!typing){
```

```
        l4.setText("Active Now");
```

```
    }
```

```
}
```

```
});
```

```
t.setInitialDelay(2000);
```

```
a1 = new JPanel();
```

```
a1.setBounds(5, 75, 440, 570);
```

```
a1.setFont(new Font("SAN_SERIF", Font.PLAIN, 16));
```

```
f1.add(a1);
```

```
t1=new JTextField();
```

```
t1.setBounds(5, 560, 340, 30);
```

```
t1.setFont(new Font("SAN_SERIF",Font.PLAIN,16));
```

```
add(t1);
```

```
t1.addKeyListener(new KeyAdapter(){
```

```
public void keyPressed(KeyEvent ke){
```

```
l4.setText("typing...");
```

```
t.stop();
```

```
typing = true;
```

```
}
```

```
public void keyReleased(KeyEvent ke){
```

```
typing = false;
```

```
        if(!t.isRunning()){  
            t.start();  
        }  
    }  
});
```

```
        b1=new JButton("Send");  
        b1.setBounds(350, 557, 65, 35);  
        b1.setBackground(new Color(7,94,84));  
        b1.setForeground(Color.WHITE);  
        b1.setFont(new Font("SAN_SERIF", Font.PLAIN, 12));  
        b1.addActionListener(this);  
        add(b1);
```

```
        getContentPane().setBackground(Color.WHITE);
```

```
        setLayout(null);  
        setSize(419,600);  
        setLocation(1000,200);  
        setUndecorated(true);  
        setVisible(true);  
    }
```

```
    public void actionPerformed(ActionEvent ae) {
```

```

        try {
            String out = t1.getText();
            JPanel p2 = formatLabel(out);
            a1.setLayout(new BorderLayout());
            JPanel right = new JPanel(new BorderLayout());
            right.add(p2, BorderLayout.LINE_END);
            vertical.add(right);
            vertical.add(Box.createVerticalStrut(15));

            a1.add(vertical, BorderLayout.PAGE_START);
            dout.writeUTF(out);
            t1.setText("");
        } catch (Exception e) {System.out.println(e);}
    }

    public static JPanel formatLabel(String out){
        JPanel p3 = new JPanel();
        p3.setLayout(new BoxLayout(p3, BoxLayout.Y_AXIS));

        JLabel l1 = new JLabel("<html><p style = \"width : 150px\">"+out+"</p></html>");
        l1.setFont(new Font("Tahoma", Font.PLAIN, 16));
        l1.setBackground(new Color(37, 211, 102));
        l1.setOpaque(true);
        l1.setBorder(new EmptyBorder(15,15,15,50));
    }

```

```
Calendar cal = Calendar.getInstance();
SimpleDateFormat sdf = new SimpleDateFormat("HH:mm");

JLabel l2 = new JLabel();
l2.setText(sdf.format(cal.getTime()));

p3.add(l1);
p3.add(l2);
return p3;
}

public static void main(String[] args) {
    new Client().setVisible(true);

try{

    s = new Socket("127.0.0.1", 1248);

    din = new DataInputStream(s.getInputStream());
    dout = new DataOutputStream(s.getOutputStream());
    String msginput = "";
    while(true){
        a1.setLayout(new BorderLayout());
```

```

        msginput = din.readUTF();

        JPanel p2 = formatLabel(msginput);

        JPanel left = new JPanel(new BorderLayout());

        left.add(p2, BorderLayout.LINE_START);

        vertical.add(left);

        vertical.add(Box.createVerticalStrut(15));

        a1.add(vertical, BorderLayout.PAGE_START);

        f1.validate();

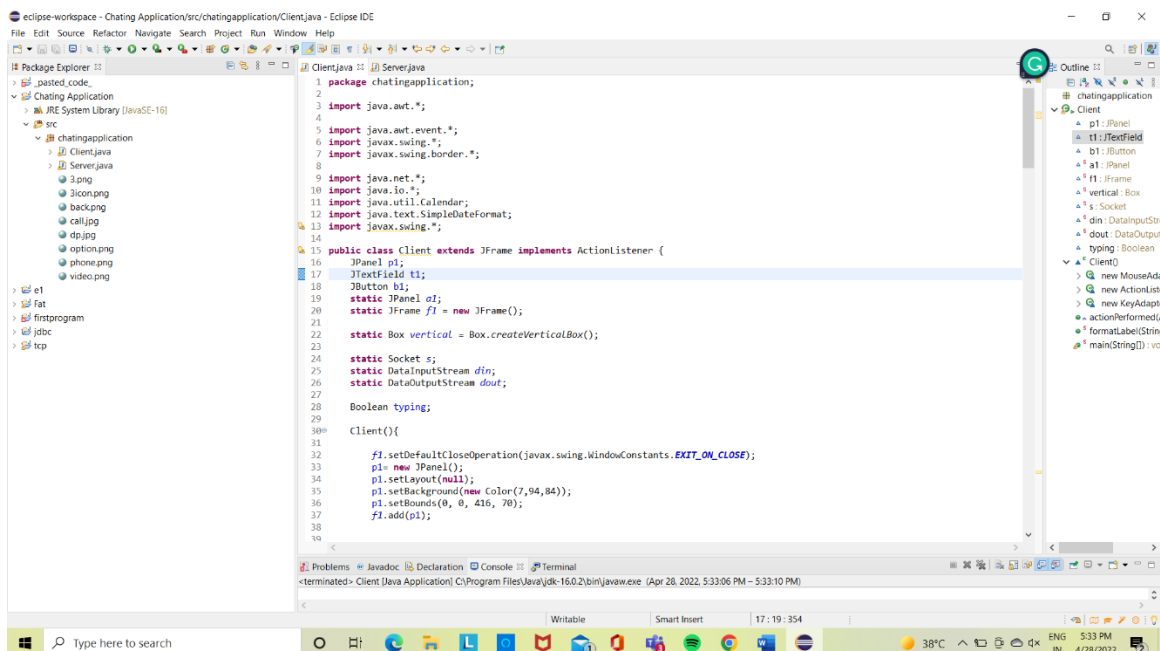
    }

}

}

}

```



Group chatting

Server Code:

```
import java.net.*;
import java.io.*;
import java.util.*;

public class Server implements Runnable{

    Socket socket;

    public static Vector client = new Vector();

    public Server(Socket socket){
        try{
            this.socket = socket;
        }catch(Exception e){}
    }

    public void run(){
        try{
            BufferedReader reader = new BufferedReader(new
InputStreamReader(socket.getInputStream()));
            BufferedWriter writer = new BufferedWriter(new
OutputStreamWriter(socket.getOutputStream()));

            client.add(writer);

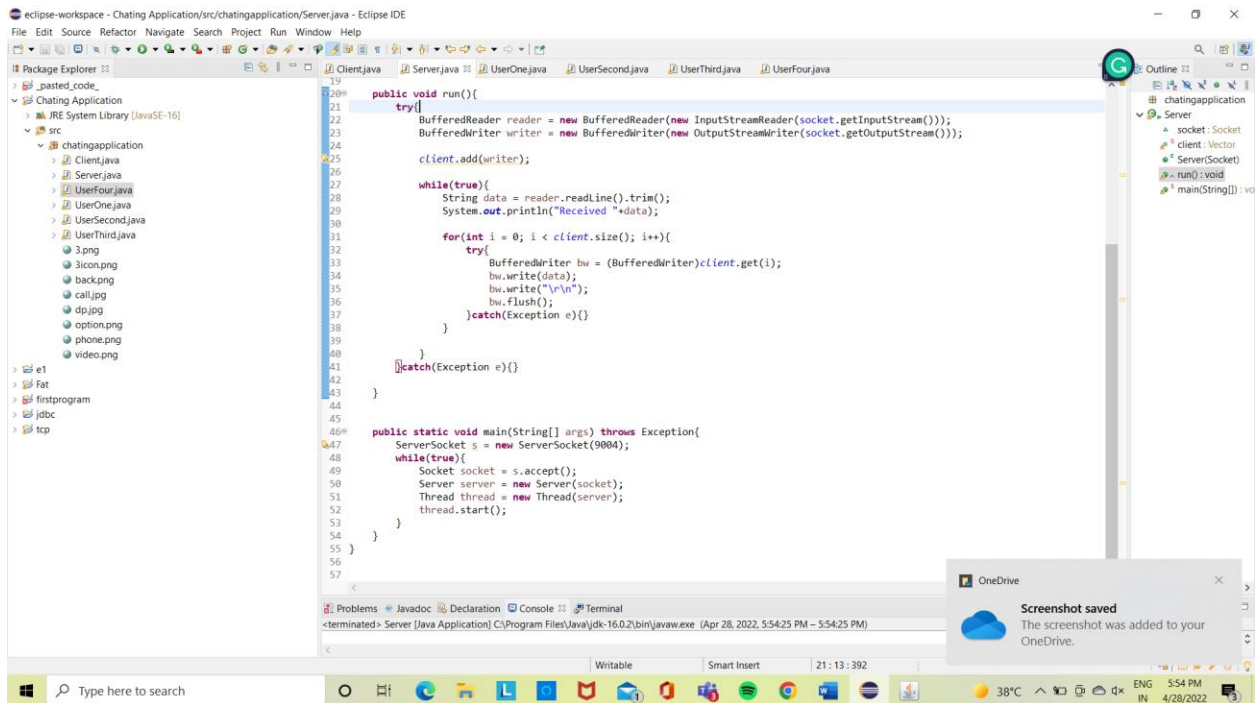
            while(true){
                String data = reader.readLine().trim();
                System.out.println("Received "+data);

                for(int i = 0; i < client.size(); i++){
                    try{
                        BufferedWriter bw = (BufferedWriter)client.get(i);
                        bw.write(data);
```

```
        bw.write("\r\n");
        bw.flush();
    }catch(Exception e){}
}

}
}catch(Exception e){}
}
```

```
public static void main(String[] args) throws Exception{
    ServerSocket s = new ServerSocket(9004);
    while(true){
        Socket socket = s.accept();
        Server server = new Server(socket);
        Thread thread = new Thread(server);
        thread.start();
    }
}
}
```

UserOne:

```
try{
```

```
    Socket socketClient = new Socket("localhost", 4004);
    writer = new BufferedWriter(new
OutputStreamWriter(socketClient.getOutputStream()));
    reader = new BufferedReader(new
InputStreamReader(socketClient.getInputStream()));
    }catch(Exception e){}
```

```
}
```

```
public void actionPerformed(ActionEvent ae){
    String str = "Debdatta\n"+t1.getText();
    try{
        writer.write(str);
        writer.write("\r\n");
```

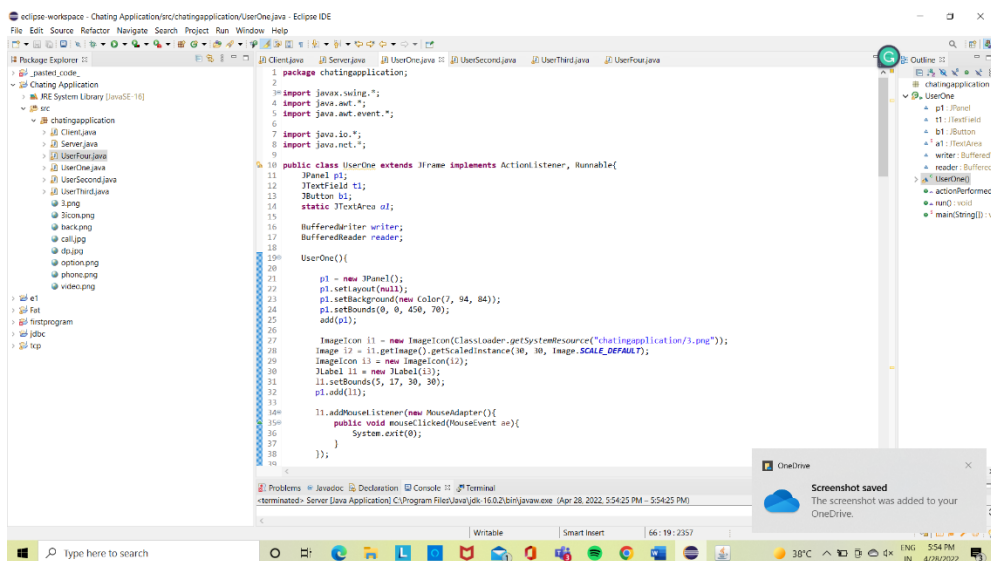
```

        writer.flush();
    }catch(Exception e){}
    t1.setText("");
}

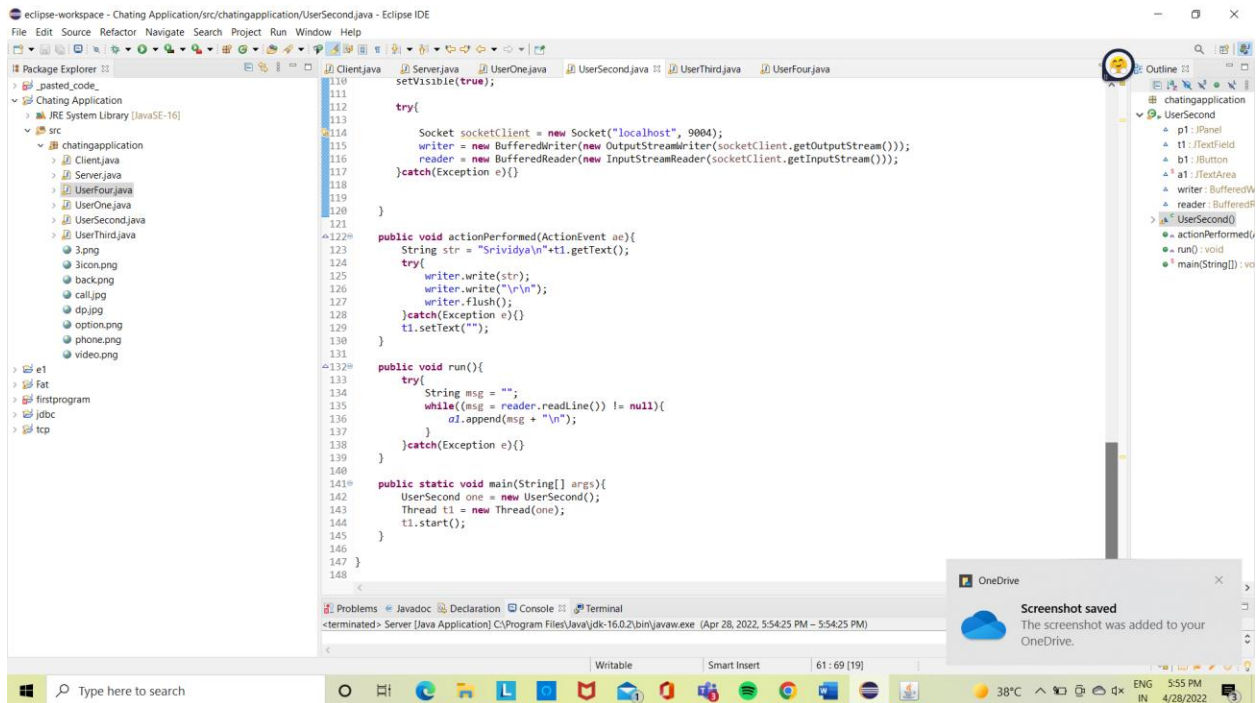
public void run(){
    try{
        String msg = "";
        while((msg = reader.readLine()) != null){
            a1.append(msg + "\n");
        }
    }catch(Exception e){}
}

public static void main(String[] args){
    UserOne one = new UserOne();
    Thread t1 = new Thread(one);
    t1.start();
}
}

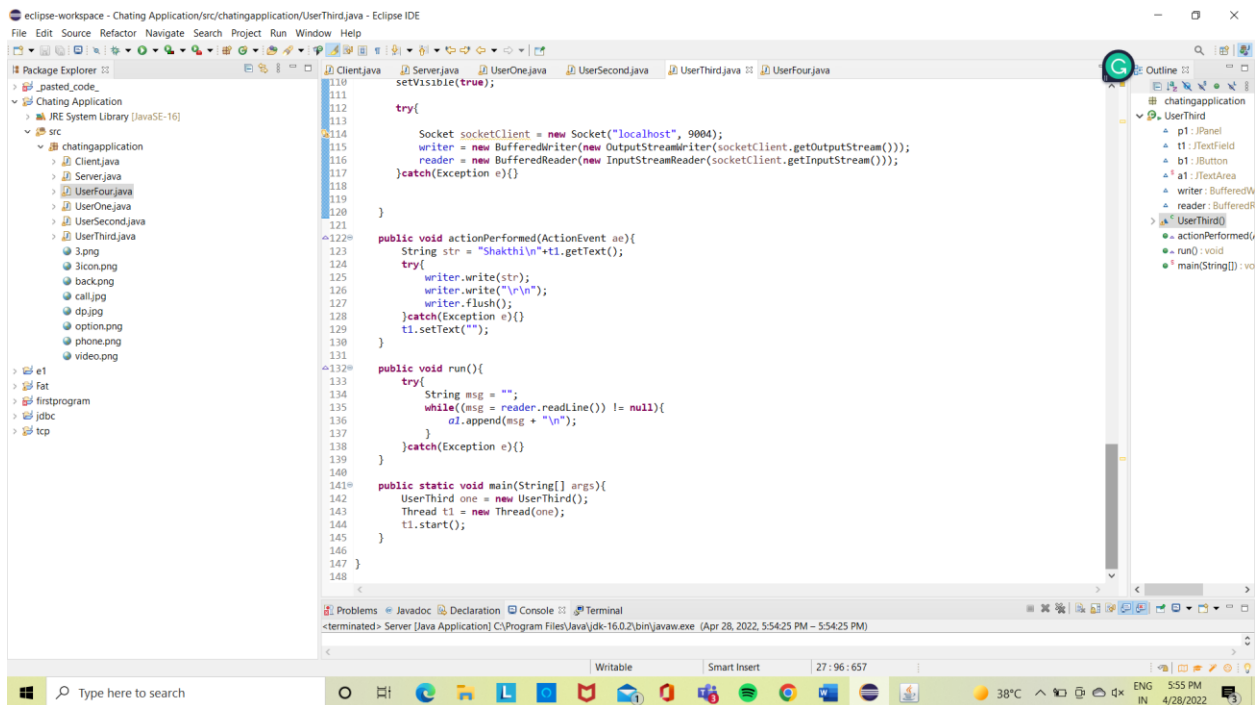
```



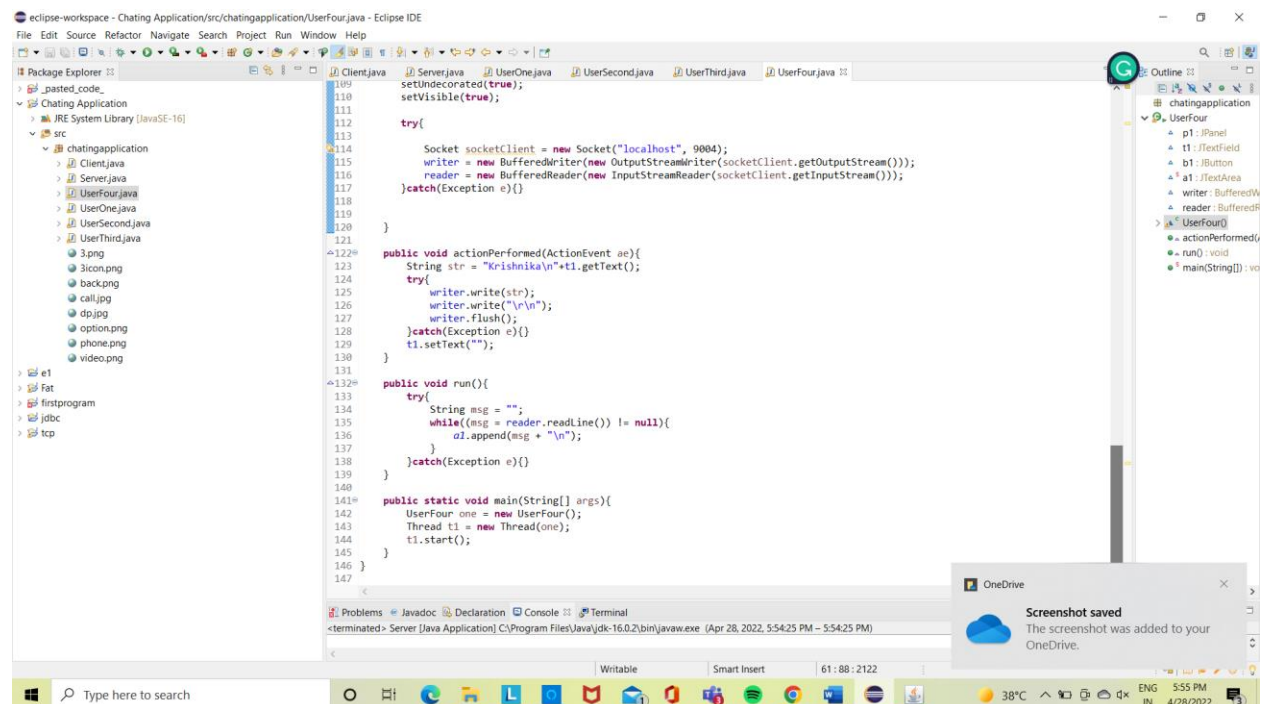
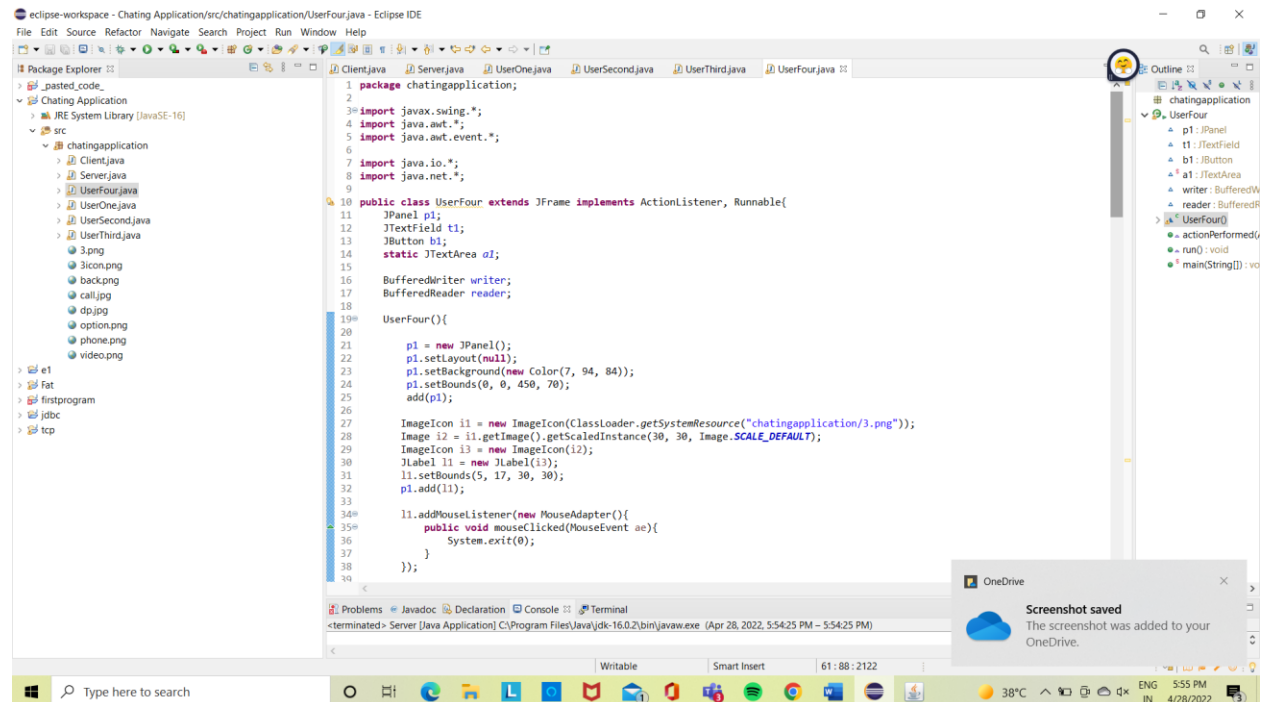




UserThird



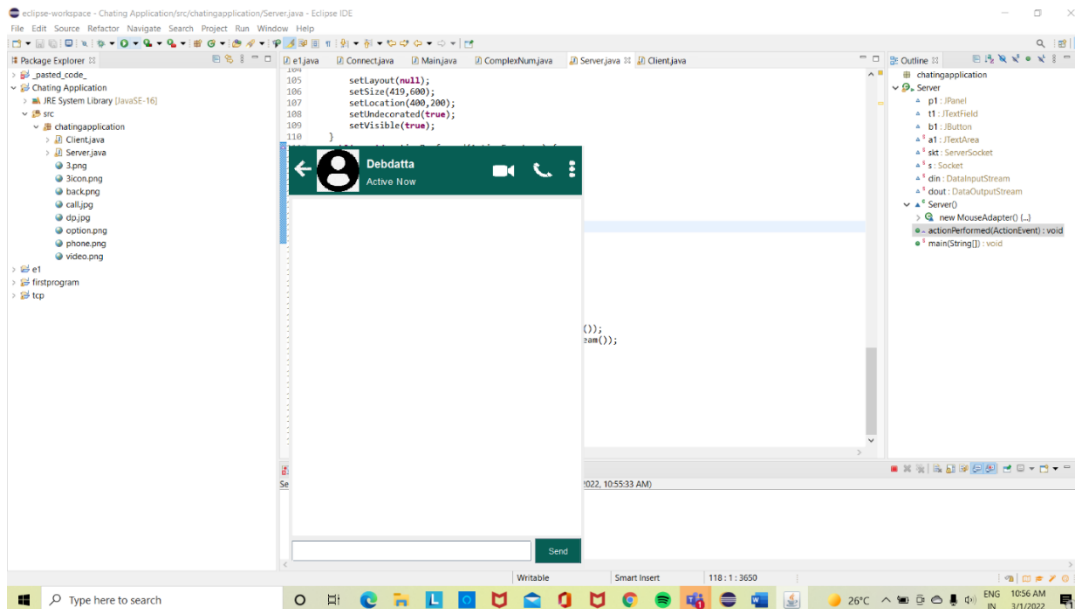
UserFour



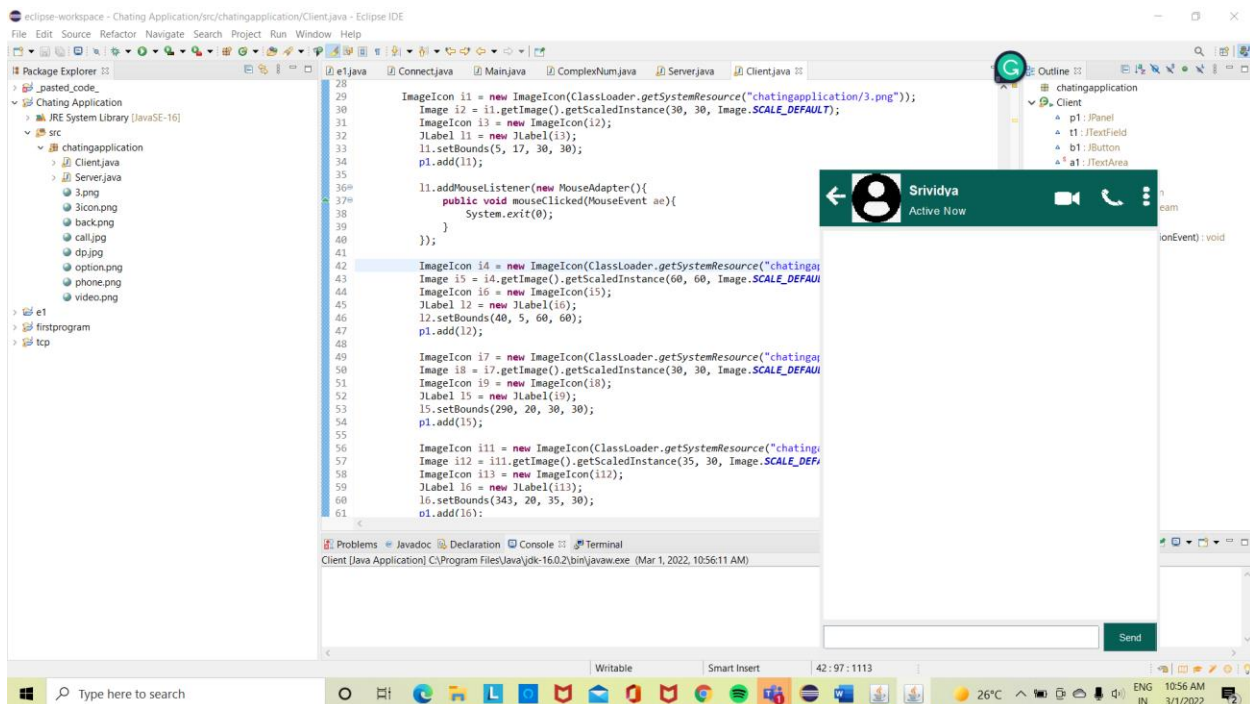
Output:

One-to-one chatting system

Server Screen:

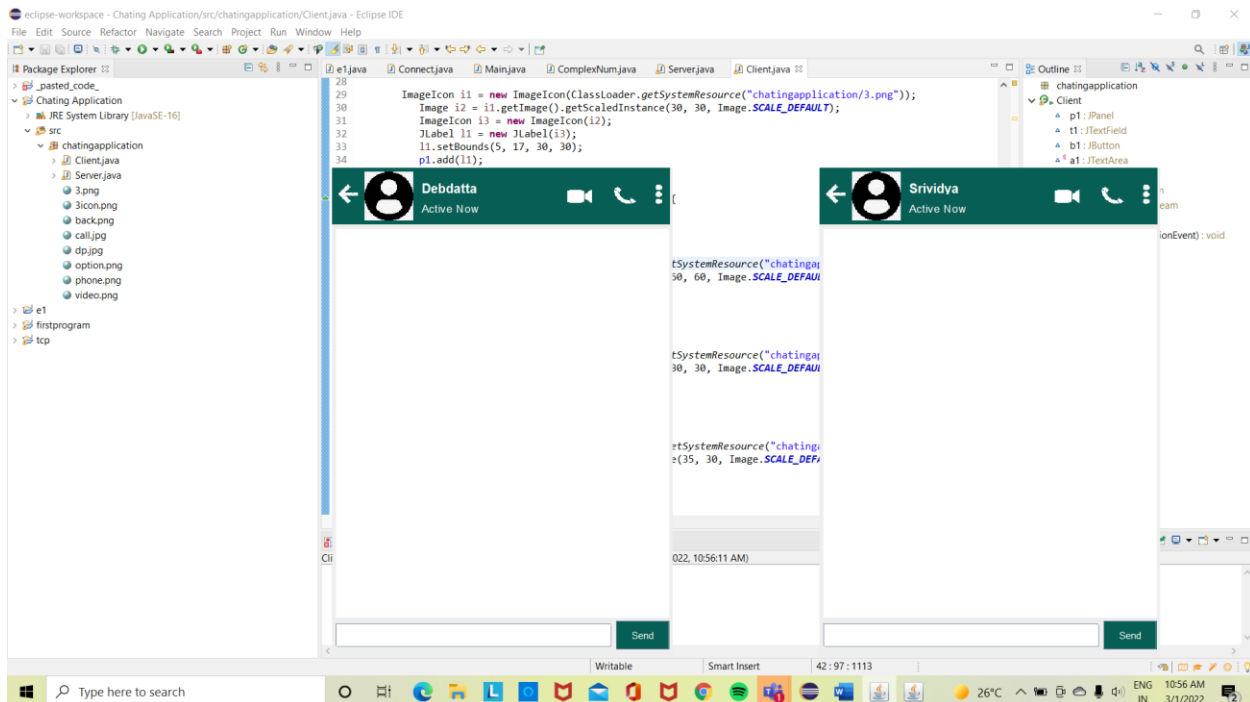


Client Screen:

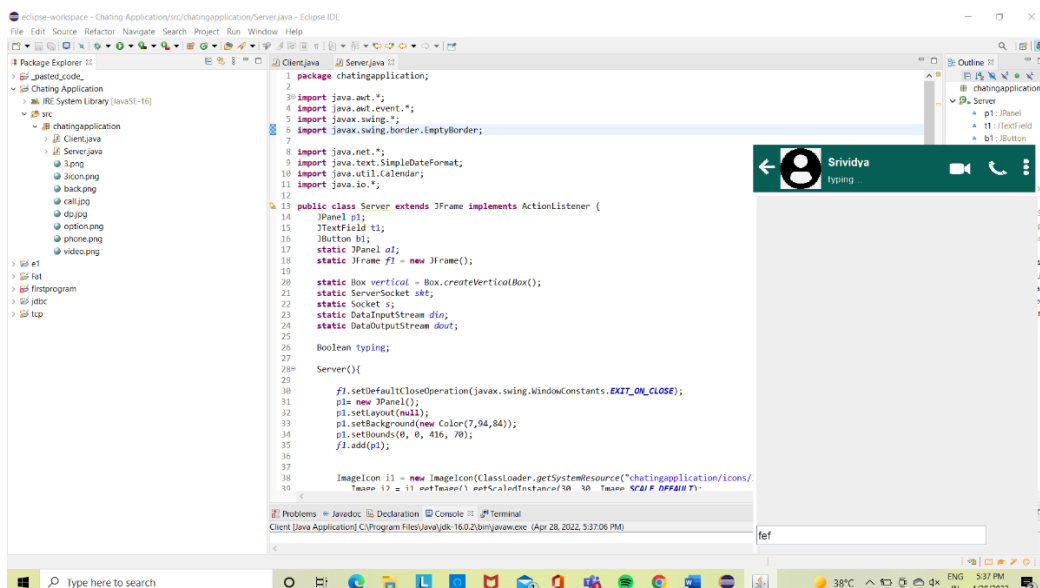


Server and Client Screen:

Client and Server are connected which enables one-to-one chatting. The messages sent by the user appears on the left side of the panel in a colored textbox for the receiver and vice versa.



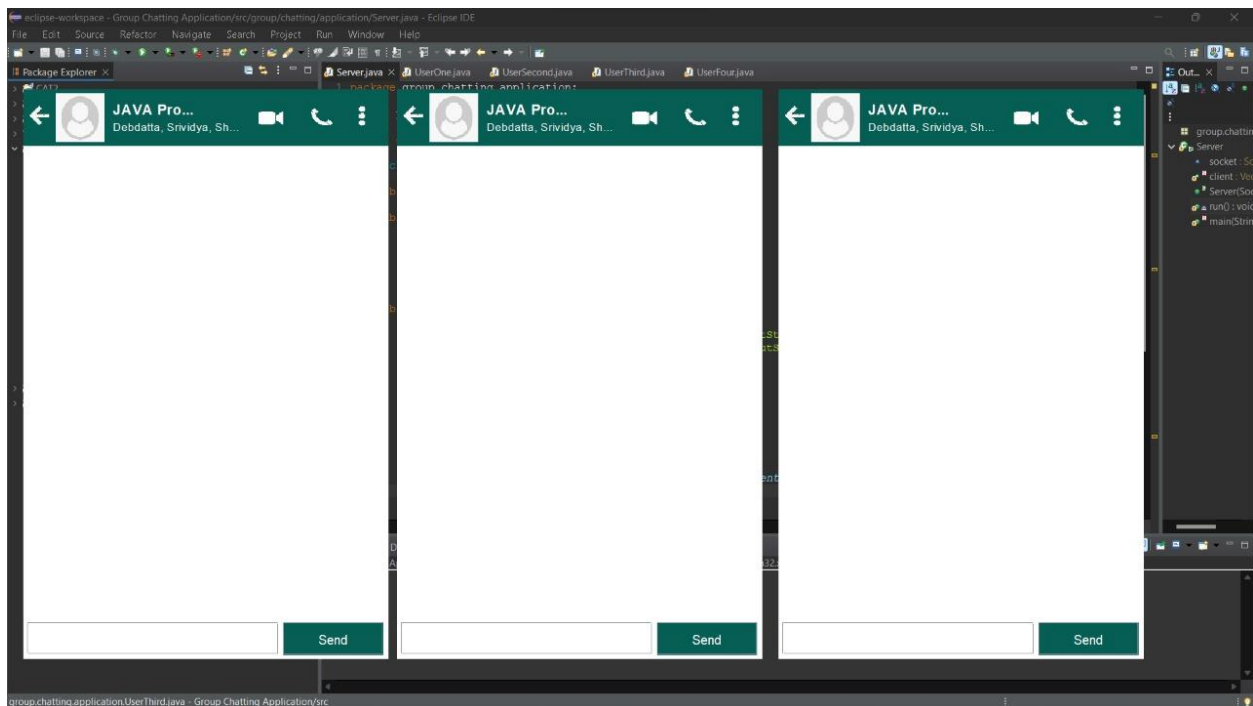
When the user is typing: Whenever the user types a text in the text field the status is changed to 'typing'. It changes back to 'Active now' within a second of stopping to type. This is enabled by thread sleep(1000).



Group Chatting :

The concepts used for one-to-one chatting are extended to introduce a group chatting application where multiple users can converse in a group.

A server class is created which connects the user classes(UserOne, UserSecond, UserThird, UserFour) using threads and networking.



All the three users are connected. The messages sent by the users are displayed to others along with name and timestamp at the left side of the panel.

For every user that starts typing, the status is changed from 'Active now' to 'typing...'

