

CAMPARI

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AngularJS

For Umbraco developers

Ready?

- Download: umbra.co/ngworkshop
- Unzip and try to run the /site folder with web matrix
- Get a workbook
- We'll be here for 3.5 hours, go get a cup of coffee

Agenda

- package.manifest
- Views
- Controllers
- Property editors
- Services aka factories aka resources
- Trees and editors
- Parameter editors
- 3rd party libraries
- Watchers



Angular is a framework
for building Single page
applications

But what does that tell us?

Stop touching the
DOM

~~\$("#input").val("woo");~~

~~\$("#a").on("click"...)~~

DATA

package.manifest

- Is the connection between Umbraco and angular
- Registers editors
- Loads files
- Is in /app_plugins/folder/

```
{  
  propertyEditors:[  
  
    {  
      name: "My editor",  
      alias: "per.my.editor",  
      editor:{  
        view: "~/app_plugins/first/editor.html"  
      }  
    }  
  ]  
}
```

```
<input type="text" ng-model="model.value" />
```

```
<h1>{{model.value}}</h1>
```

Exercise 1

- package.manifest
- propertyEditors:[]
- view
- ng-model / {{ }} aka databinding

Controllers

- The codebehind of a view
- its .js file must be registered in package.manifest
- registers with ng-controller
- gives access to \$scope
 - \$scope is our context / view model
 - Contains values and functions which can be reached from the view

```
angular.module("umbraco")
    .controller("My.EditorController",
        function($scope){
            $scope.model.value = "Hey there";

            $scope.sayHi = function(){
                $scope.model.value = "HI!";
            };
        }
    );
```

```
<div ng-controller="My.EditorController">  
  <h1>{{model.value}}</h1>  
  <button ng-click="sayHi()">Say hi</button>  
  <input type="text" ng-model="model.value" />  
</div>
```

Exercise 2

- add a controller file - register it in the manifest
- put values on \$scope
- trigger methods with ng-click
- apply css with ng-class

Services

- Shared objects between controllers
- Is a "singleton" - there can be only one!
- Exposed to controllers through dependency injection
- **Naming**: in umbraco we call services that interact with the database “resource”


```
angular.module("umb").factory("campariService",  
    function(){  
  
        var myService = {};  
        myService.archEnemy = "Bacardi Breezer";  
  
        myService.isCampariGreat = function(){  
            return true;  
        };  
  
        return myService;  
  
    });
```

Dependency Injection?

- Easy way to automatically instantiate objects when we ask for them by name.
- Angular does this is a really really simple way

```
angular.module("umb").controller("my.ctrl",  
    function($scope, campariService) {  
        var t = campariService.isCampariGreat();  
  
    });
```

Exercise 3

- Register a service
- use \$http to call a serverside rest api
- Inject as a dependency in the editor controller

Exercise 4

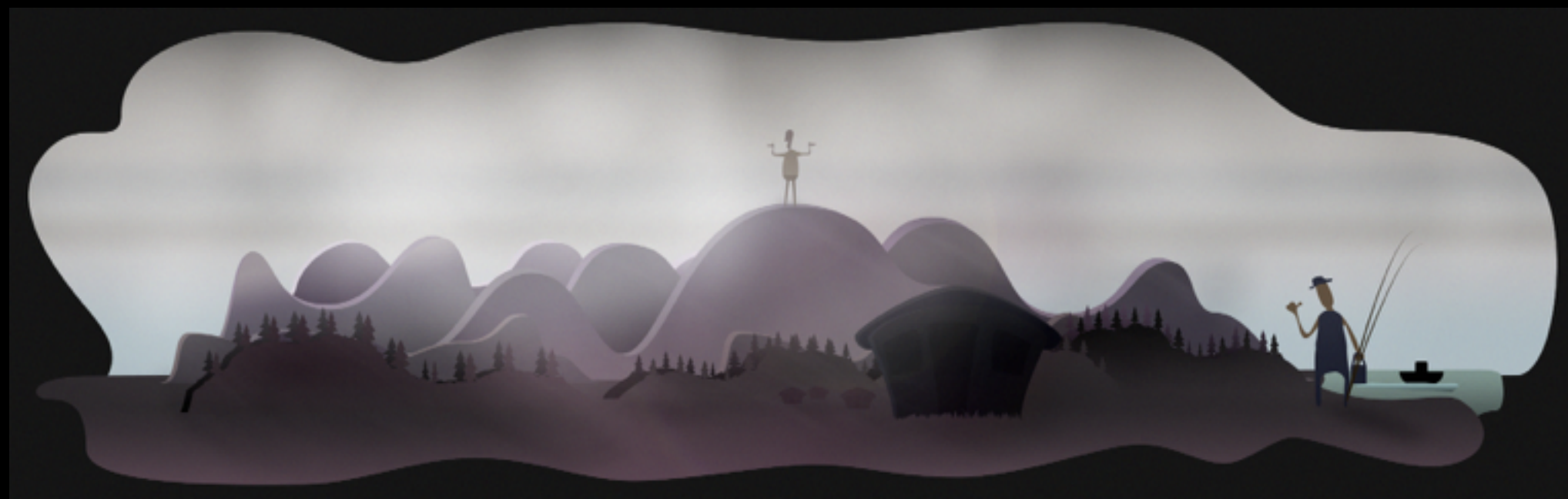
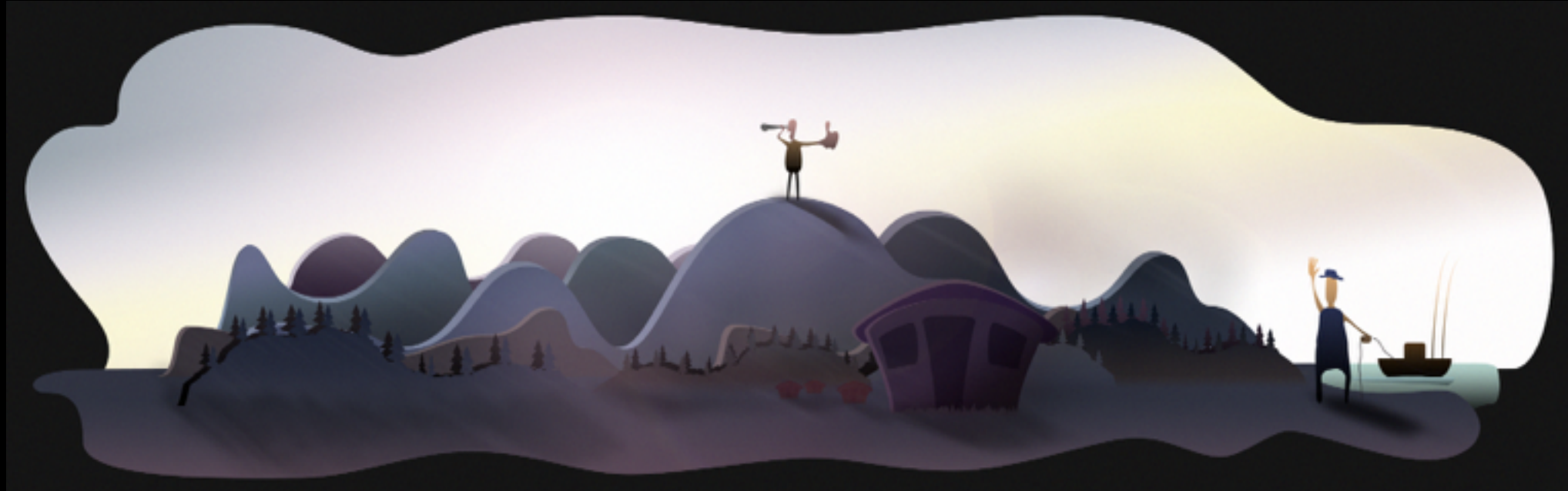
- Select ingredient to put it on model.value
- Render model.value as a table
- Remove an item at a given index with \$index

Exercise 5

- Ingredient.cs model
- IngredientApiController.cs controller
- IngredientTreeController.cs tree

Promises

- Pattern to handle async operations
- In the old days (6 months ago), this was handled with callbacks
- A promise will always return something, either it will succeed or fail, eventually.



\$http

```
$http.get("url").then(function(response){  
    //on success  
    response.data...  
}, function(error){  
    //on error  
});
```

\$q

```
function asyncOperation(){
  var deferred = $q.defer();
  $timeout(function(){
    if(var)
      deferred.resolve("yeeeeaaaah");
    else
      deferred.reject("booooooh");
  });
  return deferred;
}

asyncOperation().then(function(response){
  //response is "yeeaaaahhh";
});
```


Exercise 6

- Ingredient editor
- Follow conventions to easily wire it up
- Get ingredient by ID
- Modify and store
- Working with promises

navigationService

```
navigationService.hideDialog();
```

```
navigationService.changeSection("media");
```

```
navigationService.showSearch();
```

```
navigationService.syncTree(  
    {tree: 'content',  
     path: ["-1", "123d"],  
     forceReload: true});
```

treeService

```
treeService.reloadNode($scope.currentNode);
```

```
treeService.removeNode($scope.currentNode);
```

```
treeService.removeChildNodes($scope.currentNode);
```

```
treeService.getTreeRoot($scope.currentNode);
```

```
treeService.getMenu($scope.currentNode);
```

Exercise 7

- Delete ingredient editor
- Communicate with the tree for showing loading
- Removing from tree
- Toggling the dialog

```
propertyEditors:[
  {
    name: "Ingredient Editor",
    editor: {...}
    ,
    prevalues: {
      fields:[
        {
          label: "Hide quantity field",
          description: "desc",
          key: "hideQuantity",
          view: "boolean"
        }
      ]
    }
  }
]
```

\$scope.model.config

```
<div ng-if="model.config.hideQuantity == '1'">
```

```
</div>
```

Exercise 8

- Property Editor configuration
- Prevalue Editors
- `model.config`
- modify the view

isParameterEditor

```
propertyEditors:[  
    {  
        name: "My first editor",  
    }  
],  
css: [  
    "/app_plugins/first/style.css"  
]
```


Exercise 9

- Loading a stylesheet

isParameterEditor

```
propertyEditors:[
  {
    name: "My first editor",
    alias: "My.First",
    isParameterEditor: true,
    editor:{
      view: "~/app_plugins/first/editor.html"
    }
  }
]
```

Exercise 10

- Enable a property editor as a parameter editor

Assets Service

```
assetsService.loadJs("/js/file.js")  
  .then(function(){  
    alert("im done!");  
  });
```

Watchers

```
$scope.$watch("model.value", function(){});
```

```
$scope.$watchCollection("model.value", function()  
{});
```

```
$scope.$watch("model.value", function(){}, true);
```

\$watch

```
$scope.$watch("model.value", function(new, old){  
    //perform whatever you want here on changes  
    //compared new and old if you need to  
}, true);
```

Exercise 11

- `assetsService`
- `$scope.$watch`