

# Software Testing

No issue is meaningful unless it can be put to  
the test of decisive verification.

C.S. Lewis, 1934

2001-10-10

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## Real life examples

- First U.S. space mission to Venus failed.  
(reason: missing comma in a Fortran do loop)
- December 1995: AA, Boeing 575, mountain crash  
in Colombia, 159 killed. Incorrect one-letter  
computer command (Cali, Bogota 132 miles in  
opposite direction, have same coordinate code)
- June 1996: Ariane-5 space rocket, self-destruction,  
\$500 million.  
(reason: reuse of software from Ariane-4 without  
recommended testing).

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## Real life examples

- Australia: Man jailed because of computer glitch. He was jailed for traffic fine although he had actually paid it for 5 years ago.
- Dallas Prisoner released due to program design flaw: He was temporary transferred from one prison to another (witness). Computer gave him “temporary assignment”.

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## Why Testing and Analysis?

- Software is never correct no matter which developing technique is used
- Any software must be verified.
- Software testing and analysis are
  - important to control the quality of the product (and of the process)
  - very (often too) expensive
  - difficult and stimulating

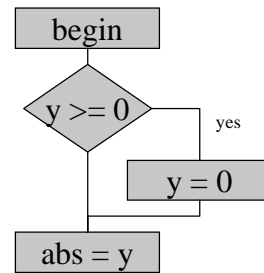
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## Statement Coverage

```
Begin
if ( y >= 0)
    then y = 0;
abs = y;
end;
```



test case-1:  
input: y = 0  
expected result: 0  
actual result: ?

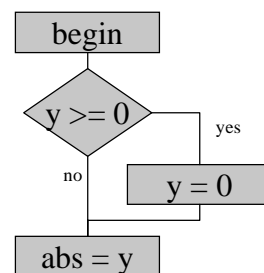
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## Branch Coverage

```
Begin
if ( y >= 0)
    then y = 0;
abs = y;
end;
```



test case-1:  
input: y = 0  
expected result: 0  
actual result: ?

test case-2:  
input: y = -5  
expected result: 5  
actual result: ?

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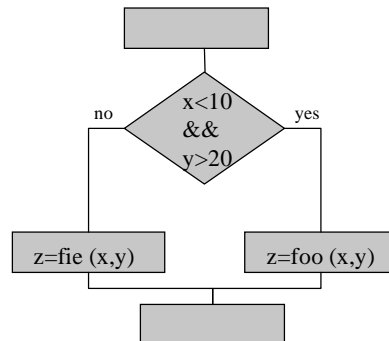
Begin

```
if ( x < 10 && y > 20) {
```

```
  z = foo (x,y); else z =fie (x,y);
```

```
}
```

```
end;
```



test case-1:

input: x = -4, y = 30

expected result: ...

actual result: ?

test case-2:

input: x = 12, y = 12

expected result: ...

actual result: ?

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## Condition / Branch Coverage

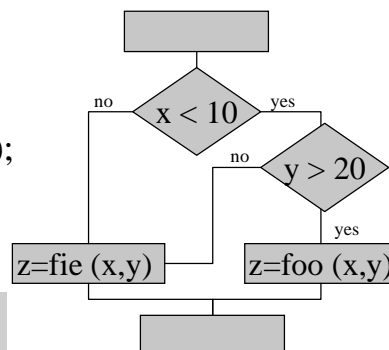
Begin

```
if ( x < 10 && y > 20) {
```

```
  z = foo (x,y); else z =fie (x,y);
```

```
}
```

```
end;
```



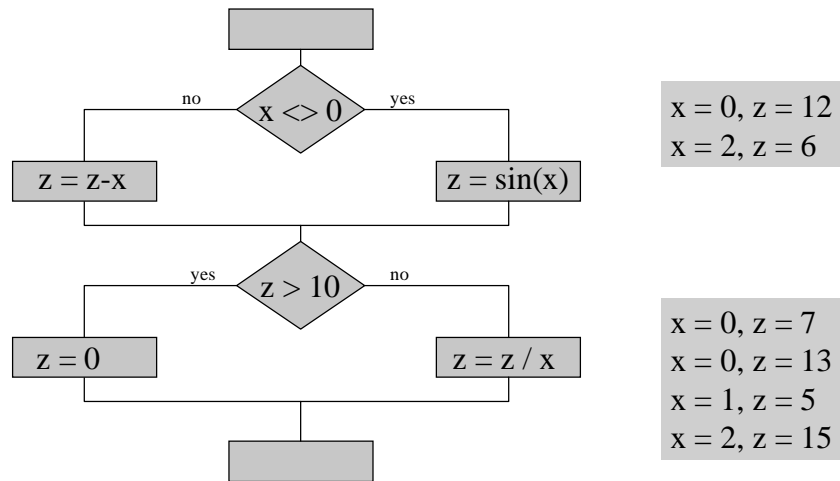
	x<10	y>20
test-case-1:	t	t
test-case:2	t	f
test-case-3:	f	t
test-case-4	f	f

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# Path Coverage

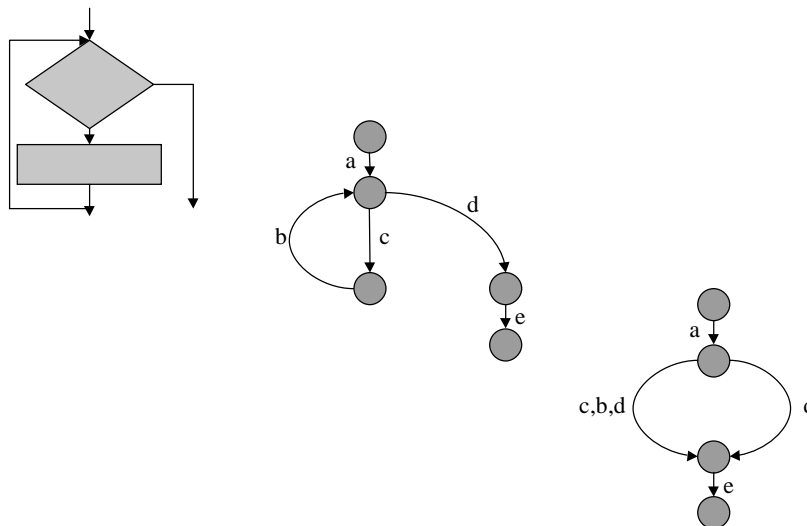


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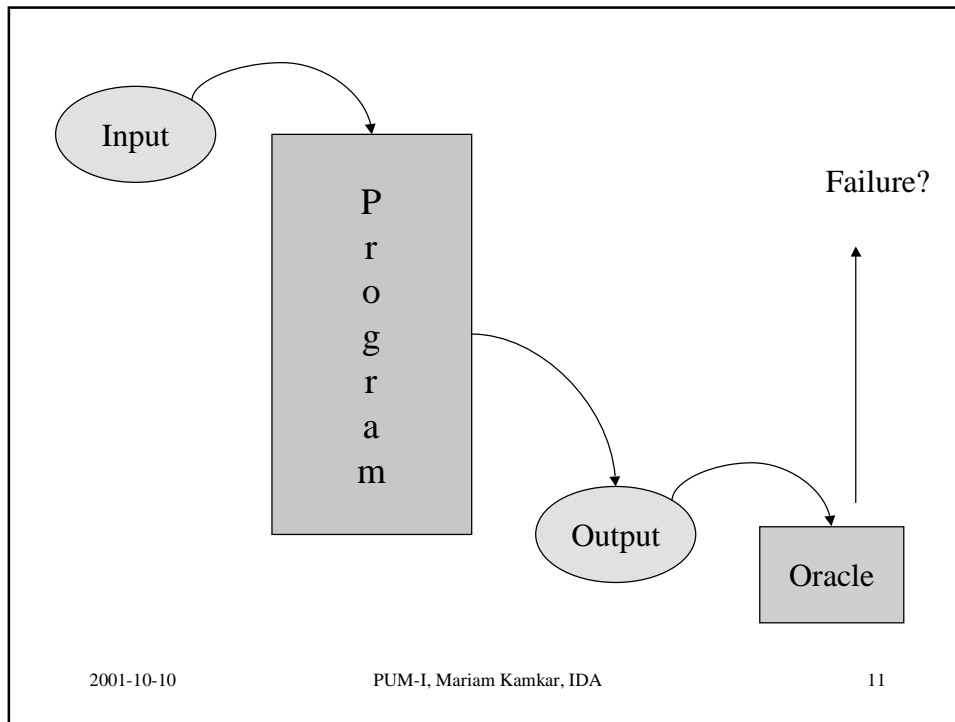
# Path with loops



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Glass box testing!  
White box testing!  
Structural testing!

# Glass box testing

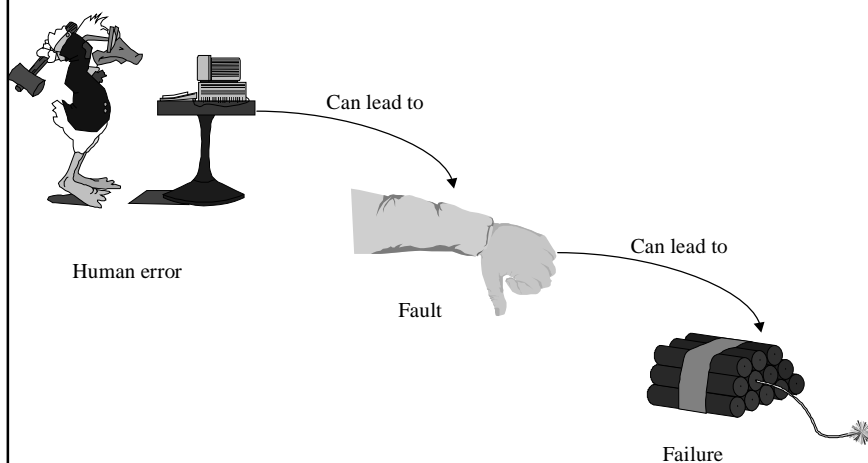
- logical decision
- loops
- internal data structure
- paths
- ...

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# Error, Fault, Failure



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# Black box testing! Functional testing!

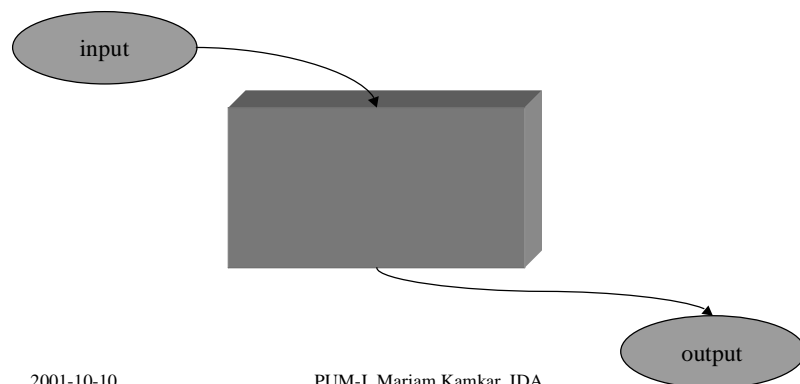
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## Black box testing

- incorrect or missing functions
- interface errors
- performance error



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# Black box testing

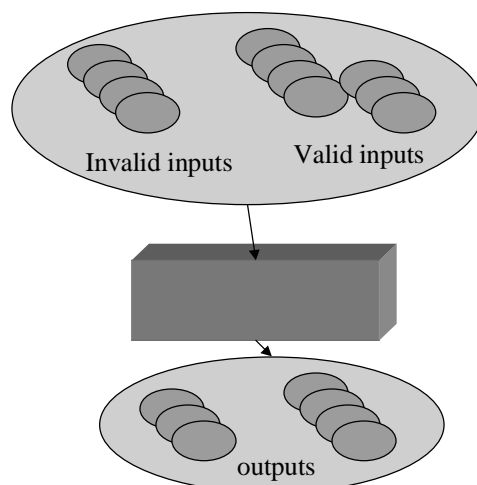
- Equivalence partitioning
- Boundary value analysis
- Decision Table
- Cause-Effect
- Exhaustive testing

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# Equivalence partitioning



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Specification: the program accepts four to eight inputs which are 5 digit integers greater than 10000.

#### input values

Less than 10000	Between 10000 and 99999	More than 99999
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#### Number of input values

Less than 4	Between 4 and 8	More than 8
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## Guidelines

If an input condition specifies

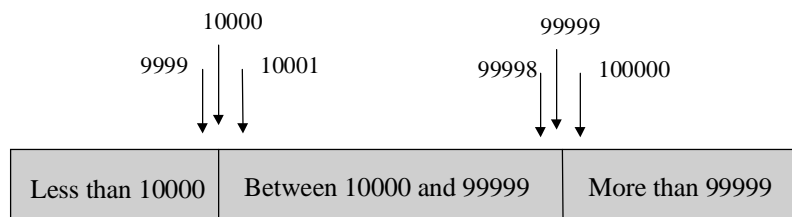
- a range: one valid and two invalid equivalence classes.
- A specific value: one valid and two invalid equivalence classes.
- A member of a set: one valid and one invalid equivalence classes.
- A boolean: one valid and one invalid class.

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## Boundary value analysis



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## Cause-Effect

### *Causes*

- C<sub>1</sub>: command is credit
- C<sub>2</sub>: command is debit
- C<sub>3</sub>: account number is valid
- C<sub>4</sub>: transaction amount is valid

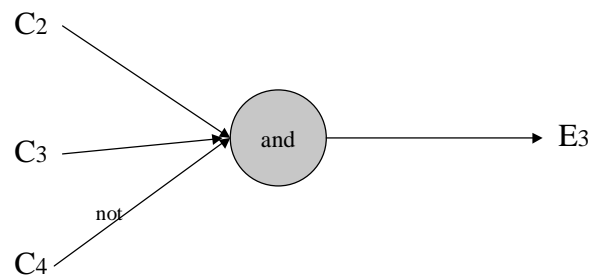
### *Effects*

- E<sub>1</sub>: print "invalid command"
- E<sub>2</sub>: print "invalid account number"
- E<sub>3</sub>: print "debit amount not valid "
- E<sub>4</sub>: debit account print
- E<sub>5</sub>: credit account print

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## Data Flow Testing

$DEF(S) = \{x \mid \text{statement } S \text{ contains a definition of variable } x\}$

$USE(S) = \{x \mid \text{statement } S \text{ contains a use of variable } x\}$

$S_1: \quad i = 1; \quad DEFS(S_1) = \{i\} \quad (d_1-i)$

$S_2: \quad \text{while } (i \leq n) \quad USE(S_2) = \{i, n\} \quad (u_1-i, u_2-n)$

definition-use chain (du chain) =  $[x, S, S']$

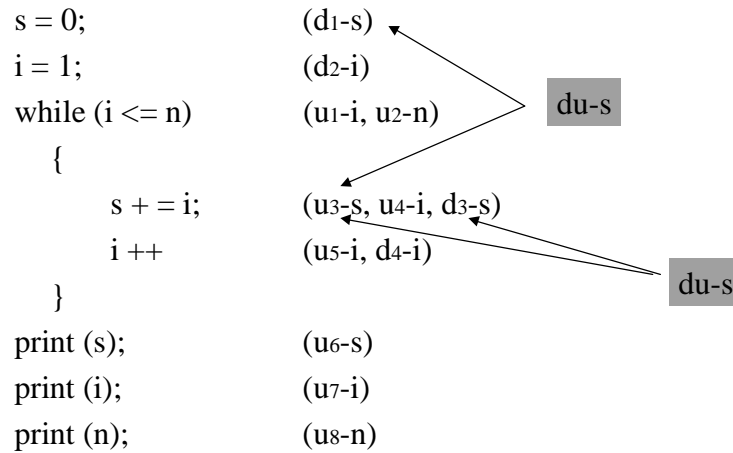
du-1:  $[i, S_1, S_2] \quad (d_1-i), (u_1-i)$

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## Data Flow testing

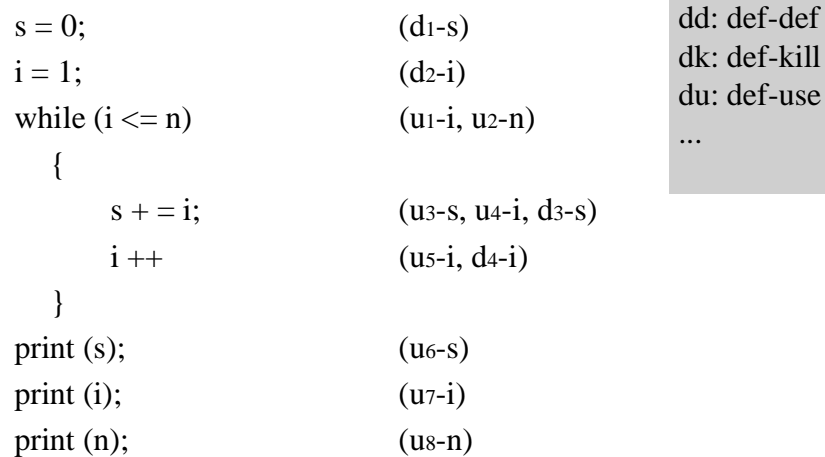


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## Data Flow Testing



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## Program Slicing

```
s = 0;  
i = 1;  
while (i <= n)  
{  
    s += i;  
    i ++  
}  
print (s);  
print (i);  
print (n);
```

```
i = 1;  
while (i <= n)  
{  
    i ++  
}  
print (i);
```

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## Static Software Testing

- Inspection (design, code)
  - overview
  - preparation
  - inspection
  - rework
  - follow-up

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- Walkthroughs (design, code, chapter of user's guide,...)
  - presenter
  - coordinator
  - secretary
  - maintenance oracle
  - standards bearer
  - user representative

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## Levels of Software Testing

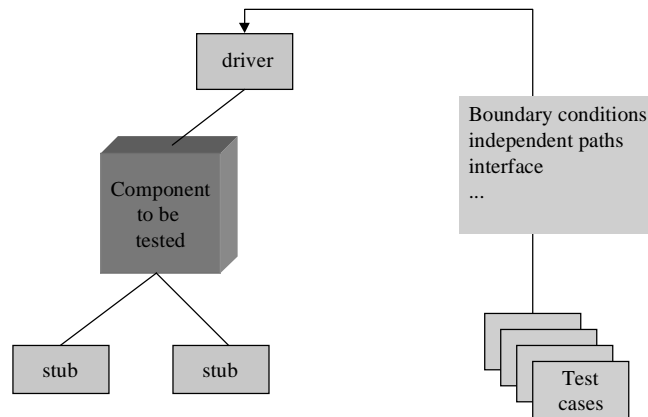
- Component
- Integration
- System
- Acceptance

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# Components



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## Classes of Integration Testing

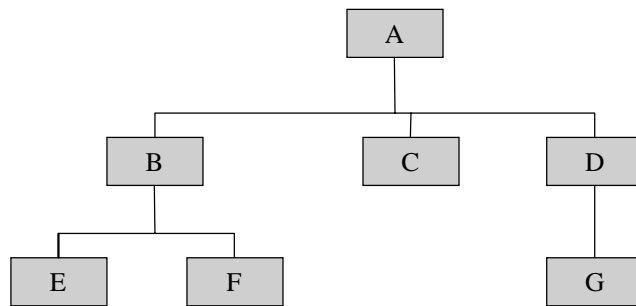
- Bottom-up
- Top-down
- Big bang
- Sandwich
- Regression

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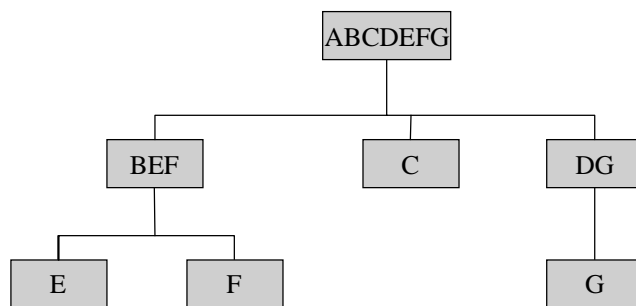


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### Bottom-up

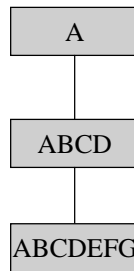


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## Top-down



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## System Testing

- Recovery testing (fault tolerant)
- Security testing
- Stress testing (volume, resources,...)
- Performance testing (real-time, embedded system)

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## Acceptance Testing

- Alpha test: at the developer's site, controlled environment
- Beta test: at one or more customer site.

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## Termination Problem

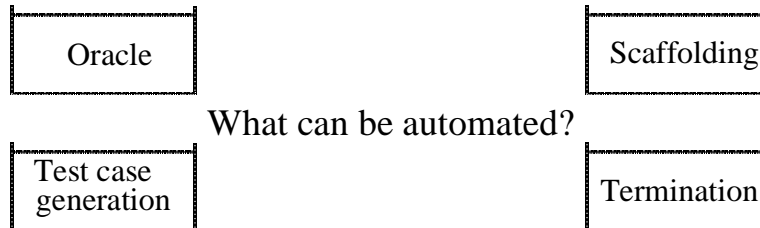
### How decide when to stop testing

- The main problem for managers!
- Termination takes place when
  - resources (time & budget) are over
  - found the seeded faults
  - some coverage is reached

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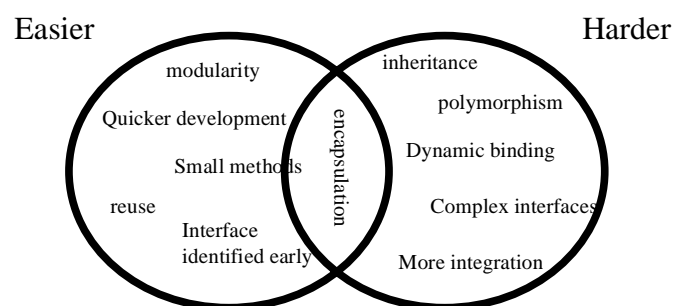


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## Testing object-oriented systems

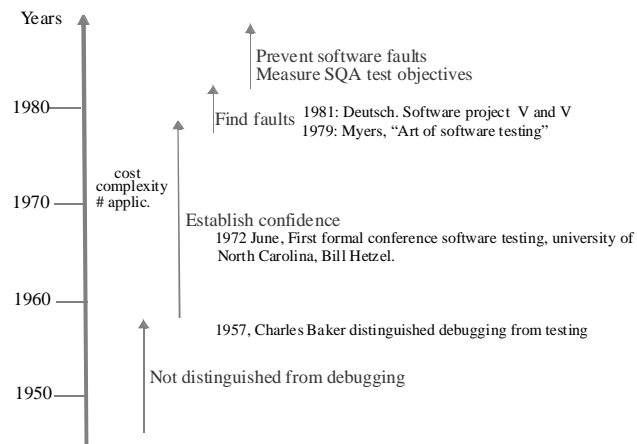


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## Goals of software testing: Historical Evolution



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## And ...

Testing can show the presence, but never the  
absence of errors in software.

E. Dijkstra, 1969

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