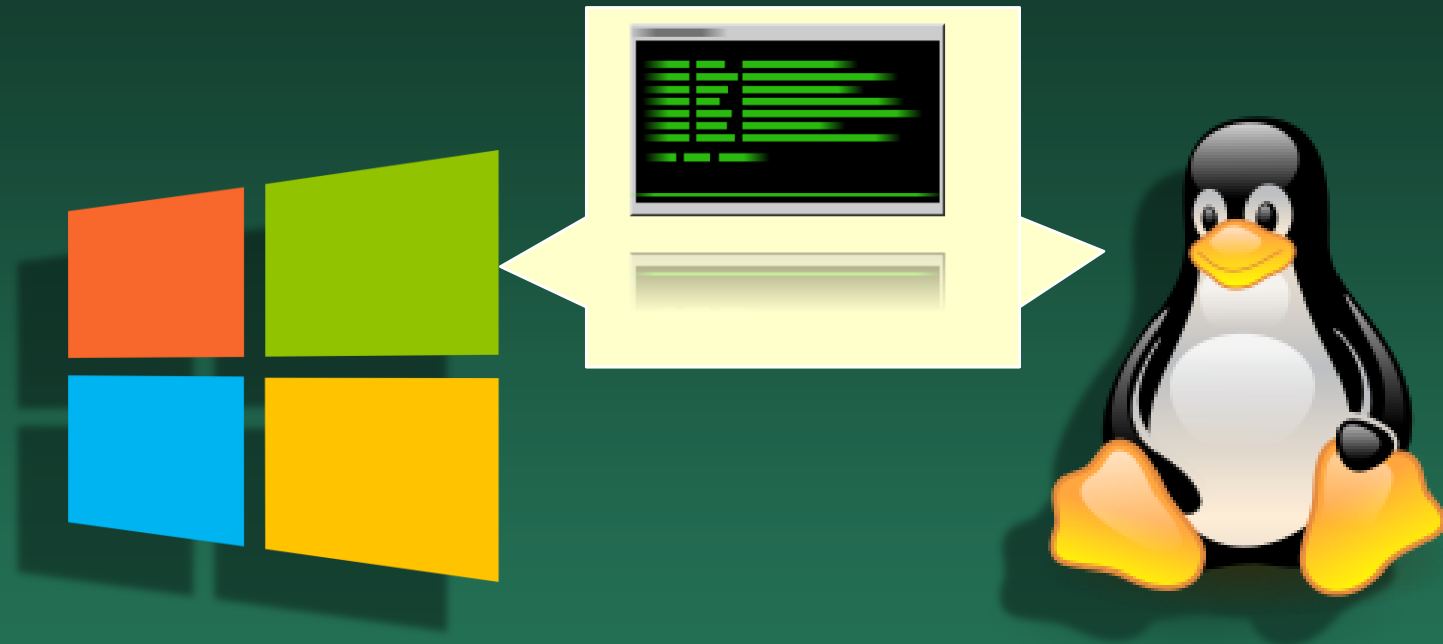


System shells



BASH syntax - 8



3 - BASH Scripts

`#!/bin/bash`

BASH script file

◆ Type a group of commands in **sh01**

```
cd ${HOME}
mkdir LABS
cd LABS
mkdir AA BB CC
date -I > AA\dd.txt
date +%I:%M:%S\ %p > BB\tt.txt
echo $NAME > CC\uu.txt
cat */*.txt > here.txt
cd ..
cat LABS/here.txt
read -p "press <ENTER> to cleanup"
rm -r LABS
```

◆ Run the **commands**

- **bash sh01** ...does the job
- **./sh01** ...works too
- **sh sh01** ...again,

BASH file format

◆ First line in script file

```
#!/bin/bash
```

Shebang
Runtime information

```
echo "The shell is ${SHELL}"
```

- Compatibility

- `#!/bin/sh`
- `#!/bin/ksh`
- `#!/bin/csh`

- Documentation, Tools

◆ No specific extension

- **shebang** does the job
- No extension → acts just like a command
- **.sh** extension → avoid confusion with *Executables*
 - *from now on we'll apply the .sh extension*

Script special variables

◆ Type another group of commands

```
#!/bin/bash
```

```
echo $0
```

```
echo $1-$2-$3-$4-$5
```

```
echo $6-$7-$8-$9-${10}
```

◆ Run script

- Shows script arguments
- **\$0** is the script name
- **\$1-etc.** are the following words
- **\$#** is the number of arguments (*not counting \$0*)
- **\$@** is the serialization of all arguments

◆ **shift** will change parameters indexes

- May take a number as an offset (e.g. **shift 2**)

Chain your scripts

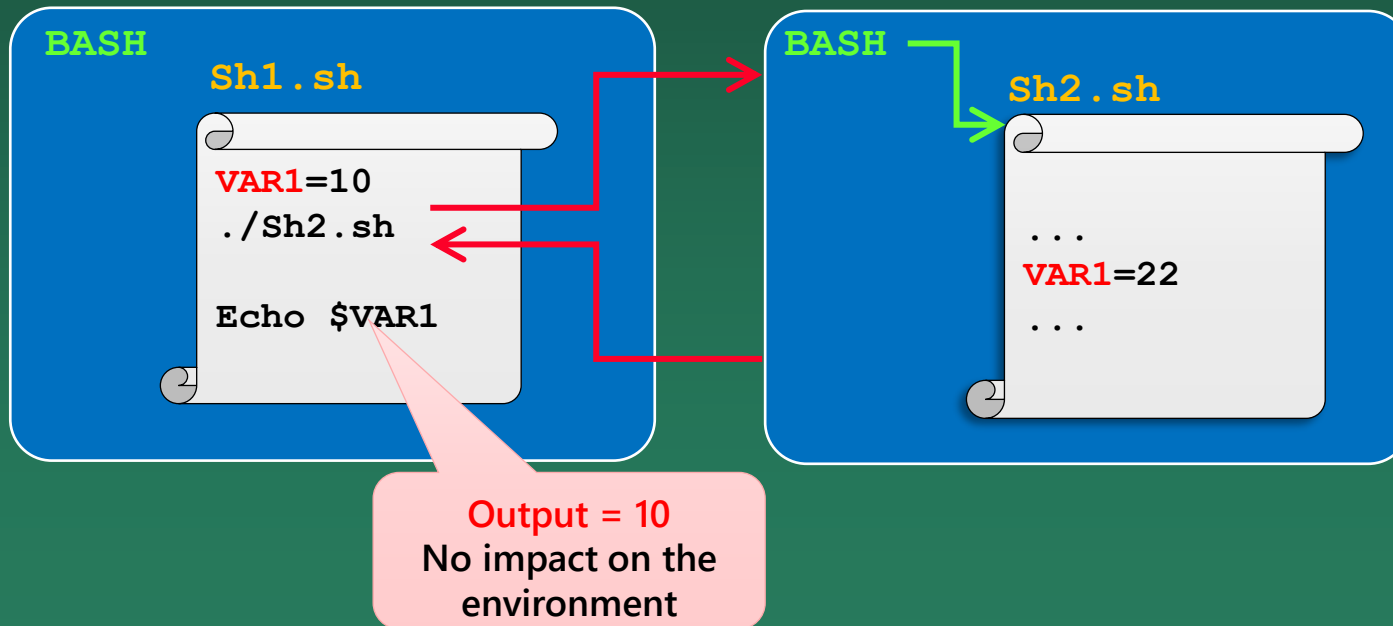
◆ Direct call

```
#!/bin/bash
```

```
./bsh06.sh AA BB CC
```

```
bash bsh06.sh DD EE FF
```

- ◆ The script will execute in its own environment
 - No impact on caller



Isolate lines in a script

◆ Type a group of commands

```
#!/bin/bash

read -p "... Type a word " ANSWER

( read -p "...another Word " ANSWER )

echo "You typed $ANSWER"
```

◆ Run script

- The `(...)` runs in a separate shell
- Does not impact variables in the original shell

Connect your scripts

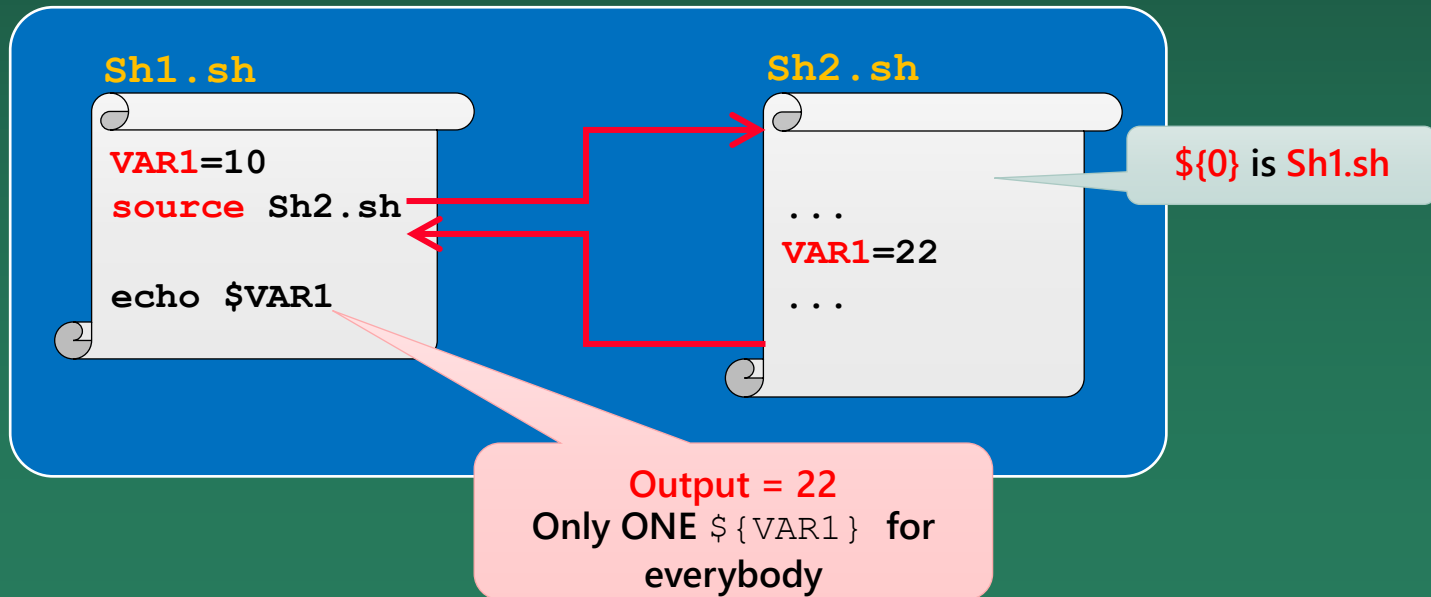
◆ Call with **source**

```
#!/bin/bash
```

```
source bsh06.sh II JJ KK
```

◆ Variables are shared

- Calling a script may create variables collisions
- NO collisions on **\$1**, **\$2** etc.



Bash functions

◆ Bash code

```
#!/bin/bash#
func1() {
    echo "$VAR1 ... set to $1"
    VAR1=$1
}
func2() {
    echo "$VAR1 ... set to $1"
    local VAR1=$1
}
VAR1=AA
func1 DDD
echo "var1 is now $VAR1"
func2 ZZZ
echo "var1 is now $VAR1"
```

◆ Variables have a global scope

- Unless they are declared **local** in the function