## System shells



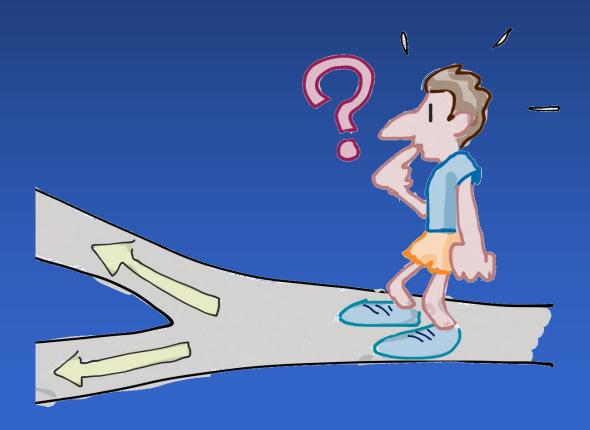
## **BAT flow control - 4**



## 4 – FLOW CONTROL

IF, GOTO etc.

## Choices



## Check information

♦ Fill scr5.bat

```
@echo off
REM -- check user input --
SET /P ANSWER= ... Do you feel good (Y/N)?
IF %ANSWER%==Y echo YOU FEEL GOOD :-)
```

- Run the scr5.bat batch script
  - Inform users who typed "Y" (not Yes, y, yes)
  - What about "N"?
  - What about other answers (Dunno, QWertY)?
  - Can I have another chance to type?

## IF and NOT

Modify scr5.bat

```
@echo off
REM -- check user input --
set /P ANSWER= ... Do you feel good (Y/N)?

IF NOT %ANSWER==Y echo YOU DON'T FEEL GOOD
```

- Run the scr5.bat batch script
  - Reverse logic

#### IF and case

Modify scr5.bat

```
@echo off
REM -- check user input --
set /P ANSWER= ... Do you feel good (Y/N)?

IF /I %ANSWER:~0,1%==Y echo YOU FEEL GOOD :-)
```

- Run the scr5.bat batch script
  - Inform users who typed "\frac{Y" (not Yes, y, yes)
  - What about "N"?
  - What about other answers (Dunno, QWertY)?
  - Oops! May I have another chance?

## **IF and ELSE**

Modify scr5.bat

One line command

```
@echo off
REM -- check user input --
set /P ANSWER= ... Do you feel good (Y/N)?

IF /I %ANSWER:~0,1%==Y (echo YOU FEEL GOOD :-^))^
ELSE (echo BAD NEWS :-^()
```

- Run the scr5.bat batch script
  - Inform users who typed "Y" (not Yes, y, yes)
  - What about "N"?
  - What about other answers (Dunno, QWertY) ?
  - Oops! May I have another chance?

## Nested IF ... ELSE

◆ Fill scr6.bat

```
@echo off
set /P ANSWER= ... Do you feel good (Y/N)?

IF /I %ANSWER:~0,1%==Y (
    echo YOU FEEL GOOD :-^)
) ELSE (
    IF /I %ANSWER:~0,1%==N
    echo BAD NEWS :-^(
    ) ELSE (
    echo WONG ANSWER ???
    )
)
```

- Run the scr6.bat batch script
  - Inform users who typed "\frac{Y" (not Yes, y, yes)
  - → What about "N"?
  - What about other answers (Dunne, QWerty)?
  - Oops! May I have another chance?

## **GOTO** and labels

Modify scr6.bat

```
Label
@echo off
:question
set /P ANSWER= ... Do you feel good (Y/N)?
IF /I %ANSWER:~0,1%==Y (
echo YOU FEEL GOOD :-^)
 ELSE (
  IF /I %ANSWER:~0,1%==N (
  echo BAD NEWS :-^(
   ) ELSE
  echo WONG ANSWER -- RETRY...
  GOTO : question
                                   JUMP
```

- Run the scr6.bat batch script
  - Inform users who typed "Y" (not Yes, y, yes)
  - What about "N"?
  - What about other answers (Dunno, QWertY)?
  - Oops! May I have another chance?

#### **CALL** and labels

◆ Fill scr7.bat

```
@echo off
echo before routine
call :routine AA BB
echo after routine
goto :eof

:routine
echo i am in routine %1 %2
goto :eof

return
Call with arguments

Call with arguments

**Call with argumen
```

- Run the scr7.bat batch script
  - Routine is called and returns
  - :eof is a reserved virtual label
  - Main program has to exit, or it will execute remaining lines

## Check files & folders

◆ Fill scr8.bat

```
@echo off
IF NOT EXIST %HOMEPATH%\LABS md %HOMEPATH%\LABS
pushd %HOMEPATH%\LABS
echo BEEN HERE at %TIME% >> info.txt
popd

IF EXIST %HOMEPATH%\LABS\info.txt (
type %HOMEPATH%\LABS\info.txt
del %HOMEPATH%\LABS\info.txt )
```

- Run the scr8.bat batch script
  - Will create LABS if necessary
  - Here we use reverse logic
  - Only prints the file if it exists

#### **Check Variables**

Modify if3.bat

```
@echo off

IF NOT DEFINED LABFOLDER set LABFOLDER=HOMEPATH\LABS

echo %LABFOLDER%
```

- Run the scr8.bat batch script
  - Note that % . . . % is not used in the expression

## **Check ERRORS**

Modify scr8.bat

```
@echo off
MD %HOMEPATH%\AB:C
IF ERRORLEVEL 1 goto :error

Set /a VAL=09
IF ERRORLEVEL 1 goto :error

Goto :eof
:error
Echo A PROBLEM OCCURED
```

- Run the scr8.bat batch script
  - Does not evaluate Set expression
  - ERRORLEVEL will be >0 in case of an error

## Comparison == operator

Type scr9.bat

```
@echo off
set VAR1=AAA
set VAR2=AAA
set VAR3="AAA"
IF %VAR1%==%VAR2% (echo %VAR1%=%VAR2%)
                    ) else (echo %VAR1% ! %VAR2%)
  "%VAR1%"=="%VAR2%" (echo "%VAR1%"="%VAR2%"
                    ) else (echo "%VAR1%" ! "%VAR2%")
  "%VAR1%"==%VAR2% (echo "%VAR1%"%VAR2%
                    ) else (echo "%VAR1%" ! %VAR2%)
IF "%VAR1%"==%VAR3% (echo "%VAR1%"=%VAR3%
                    ) else (echo "%VAR1%" ! %VAR3%)
```

- The " separator goes in the Sting
  - Useful when testing the empty string ""

## Operator == and numbers

Type cmp2.bat

```
@echo OFF
set /a ELEVEN=11
set /a OELEVEN=013
set /a HELEVEN=0xB

IF "%ELEVEN%"=="%OELEVEN%" echo "1. == OCTAL ..."
IF %ELEVEN%==%OELEVEN% echo "2. == OCTAL ..."
IF %ELEVEN%==%HELEVEN% echo "3. == HEXA..."
```

◆ The « number behind » is evaluated

## **Extended operators**

Comparison operators

```
EQU =
NEQ !=
LSS <</li>
LEQ <=</li>
GTR >
GEQ >=
```

- Apply on numbers and strings
  - Non-quoted strings made of digits are evaluated as numbers (includin 0... and 0x...)

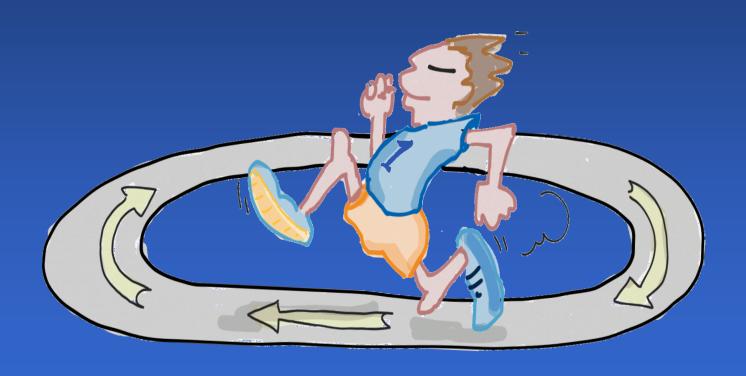
## **Operator EQU**

◆ Type cmp8.bat

```
echo =====NUMBERS=====
set /a ELEVEN=11
set /a OELEVEN=013
set /a HELEVEN=0xB
IF %ELEVEN% EQU %OELEVEN% echo "1. EQU OCTAL"
IF "%ELEVEN%" EQU "%OELEVEN%" echo "2. EQU quoted"
IF %ELEVEN% EQU %HELEVEN% echo "3. EQU HEXA"
echo =====STRINGS=====
set ELEVEN=11
set OELEVEN=013
set HELEVEN=0xB
IF %ELEVEN% EQU %OELEVEN% echo "4. EQU OCTAL ..."
IF NOT "%ELEVEN%" EQU "%OELEVEN%" echo "5. NOT EQU quoted"
IF %ELEVEN% EQU %HELEVEN% echo "6. EQU HEXA..."
```

- ◆ EQU evaluates strings 013 and 0xB as number 11
  - NOT "013" ... beware

# Loops



## The FOR command

#### FOR each-item IN collection Do command

- General structure
  - each-item must be a letter variable %%a %%B etc.
  - %% only applies inside scripts not on the command line (use %)
  - Letter variables are case sensitives (max = 52)
  - If *collection* is a command or a list, use ( )
  - collection may be regex using \* and ? to filter file names

#### Type for1.bat

```
@echo off
FOR %%c IN (reg green blue) DO echo %%c
FOR %%c IN (reg,green;blue) DO echo %%c
FOR %%c IN (for?.bat if*.bat) DO echo %%c
```

## **FOR command options**

#### FOR [options] each-item IN collection Do command

#### Command structure

- /D to filter folder names (i.e. not file names)
- /R to explore recursively a following root folder (i.e. /R root)
- /L to iterate on numbers, collection is (start, step, stop)
- /F to set the collection as a file or a command output

#### modifiers

- /A to genetate each-item as a number
- /I to make processing NOT case sensitive
- /o no error messages (i.e Quiet)
- /T introduces a delay at each iteration
- /c command is a string containing spaces

## FOR /R as a tree filter

◆ Type for2.bat

```
@echo off
Set MYLABS=%USERPROFILE%\LABS
Echo. > mybat.txt
FOR /R %MYLABS% %%a in (*.bat) do echo %%~fa >> mybat.txt
```

- FOR /R is exploring recursively
  - Collection must be a an expression
  - This command may take some time to complete

## FOR /L as an iterator

Type for5.bat

```
@echo off
set /p nb=which number do you want to sum-up :
set /a formula=(%nb%*(%nb%+1))/2
set /a sum=0
FOR /L %%i in (1,1,%nb%) do (
    set /a sum+=%%i
)
echo sum(%nb%)=%sum% (Nx(N+1))/2=%formula%
```

◆ FOR /L is efficient for iterating

## FOR /F command filters

FOR /F [filters] each-item IN collection DO command

#### Filter expressions

```
    eol=c
    skip=n
    delims=,
    usebacq
    delims= allow folder/files names with spaces

→ use back-quotes
```

## FOR as a string parser

◆ Type for2.bat

```
@echo off

FOR /F "tokens=1-3 delims=^/" %%A in ("%DATE%") do (
    echo %%A-%%B-%%C )

FOR /F "tokens=1-4 delims=:," %%A in ("%TIME%") do (
    echo %%Ah%%B^'%%C^"
    echo %%D ms )
```

- FOR /F is efficient for parsing strings
  - tokens will define multiple variables
  - delims will extend the standard separators

## FOR as a file parser

Type for4.bat

```
@echo off
FOR /F "tokens=1-3 eol=; skip=5 delims=," %%A in (%~nx0) do (
    echo %%A note %%C)
exit /b 0

;LAST-FIRST-SCORE
DURAND,Claude,12
DAVID,John,15
MARTIN,Elsa,17
```

- ◆ FOR /F is efficient for parsing files
  - eol will eliminate commented lines
  - skip will eliminate first lines