```
smacc::ISmaccClientBehavior
- stateMachine
- currentState
- currentOrthogonal
+ ISmaccClientBehavior()
+ ~ISmaccClientBehavior()
+ getStateMachine()
+ getName()
+ requiresClient()
+ requiresComponent()
# runtimeConfigure()
# onEntry()
# onExit()
# postEvent()
# postEvent()
# getCurrentState()
# executeOnEntry()
# executeOnExit()
#dispose()
#getNode()
# getLogger()
onOrthogonalAllocation()
              Δ
smacc::SmaccClientBehavior
+ onEntry()
+ onExit()
               Δ
                        _multirole_sensor
                     ::CbDefaultMultiRoleSensor
                        Behavior< ClientType >
                     + deferedEventPropagation
                       CbDefaultMultiRoleSensor
                     Behavior()
                     + onOrthogonalAllocation()
                     + propagateEvent()
                     + propagateEvent2()
                     + onEntry()
                     + onExit()
                     + onMessageCallback()
                     + getEventĽabel()
                           < CILidarSensor >
 cl_multirole_sensor
  ::CbDefaultMultiRoleSensor
  Behavior< CILidarSensor >
 + sensor
  + deferedEventPropagation

    CbDefaultMultiRoleSensor

 Behavior()
  + onOrthogonalAllocation()
  + propagateEvent()
  + propagateEvent2()
  + onEntry()
  + onExit()
  + onMessageCallback()
  + getEventLabel()
               Д
    sm_dance_bot::cl_lidar
::CbLidarSensor
    + CbLidarSensor()
    + onEntry()
    + onMessageCallback()
```