smacc::ISmaccClient

components_
- stateMachine_
- orthogonal_

+ ISmaccClient()
+ ~ISmaccClient()
+ onInitialize()
+ getName()
+ getComponent()
+ getComponent()
+ getType()
+ getStateMachine()
+ connectSignal()
+ requiresClient()
+ getComponents()
+ postEvent()
+ postEvent()
# onOrthogonalAllocation()
# createComponent()
# createNamedComponent()
# getNode()
# getLogger()
- initialize()
- setStateMachine()
- setOrthogonal()

smacc::client_bases ::ISmaccActionClient

name_

+ ISmaccActionClient()
+ ~ISmaccActionClient()
+ getNamespace()
+ cancelGoal()
+ getClientBase()

smacc::client_bases ::SmaccActionClientBase < ActionType >

+ name_
+ lastRequest_
+ goalHandle_
+ onSucceeded_
+ onAborted_
+ onCancelled_
+ postSuccessEvent
+ postAbortedEvent
+ postCancelledEvent
+ postFeedbackEvent
+ done_cb
+ feedback_cb
# client_

+ SmaccActionClientBase()
+ SmaccActionClientBase()
+ ~SmaccActionClientBase()
+ getClientBase()
+ onInitialize()
+ postResultEvent()
+ onOrthogonalAllocation()
+ onSucceeded()
+ onSucceeded()
+ onAborted()
+ onAborted()
+ onCancelled()
+ onCancelled()
+ cancelGoal()
+ sendGoal()
+ getEventLabel()
# onFeedback()
# onResult()

< sm_dance_bot_msgs   < nav2_msgs::action
  ::action::LEDControl >   ::NavigateToPose >

smacc::client_bases ::SmaccActionClientBase < sm_dance_bot_msgs::action ::LEDControl >

+ name_
+ lastRequest_
+ goalHandle_
+ onSucceeded_
+ onAborted_
+ onCancelled_
+ postSuccessEvent
+ postAbortedEvent
+ postCancelledEvent
+ postFeedbackEvent
+ done_cb
+ feedback_cb
# client_

+ SmaccActionClientBase()
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+ ~SmaccActionClientBase()
+ getClientBase()
+ onInitialize()
+ postResultEvent()
+ onOrthogonalAllocation()
+ onSucceeded()
+ onSucceeded()
+ onAborted()
+ onAborted()
+ onCancelled()
+ onCancelled()
+ cancelGoal()
+ sendGoal()
+ getEventLabel()
# onFeedback()
# onResult()

smacc::client_bases ::SmaccActionClientBase < nav2_msgs::action::NavigateTo Pose >

+ name_
+ lastRequest_
+ goalHandle_
+ onSucceeded_
+ onAborted_
+ onCancelled_
+ postSuccessEvent
+ postAbortedEvent
+ postCancelledEvent
+ postFeedbackEvent
+ done_cb
+ feedback_cb
# client_

+ SmaccActionClientBase()
+ SmaccActionClientBase()
+ ~SmaccActionClientBase()
+ getClientBase()
+ onInitialize()
+ postResultEvent()
+ onOrthogonalAllocation()
+ onSucceeded()
+ onSucceeded()
+ onAborted()
+ onAborted()
+ onCancelled()
+ onCancelled()
+ cancelGoal()
+ sendGoal()
+ getEventLabel()
# onFeedback()
# onResult()

sm_dance_bot::cl_led ::ClLED

+ ClLED()
+ getName()
+ ~ClLED()

sm_dance_bot_strikes _back::cl_led::ClLED

+ ClLED()
+ getName()
+ ~ClLED()

cl_move_base_z::ClMoveBaseZ

+ ClMoveBaseZ()
+ ~ClMoveBaseZ()
+ getName()