```
smacc::ISmaccClientBehavior
  - stateMachine

    currentState

 - currentOrthogonal
 + ISmaccClientBehavior()
 + ~ISmaccClientBehavior()
 + getStateMachine()
 + getName()
+ requiresClient()
 + requiresComponent()
 # runtimeConfigure()
 # onEntry()
 # onExit()
 # postEvent()
 # postEvent()
 # getCurrentState()
 # executeOnEntry()
 # executeOnExit()
 # dispose()
# getNode()
 # getLogger()
 - onOrthogonalAllocation()
 smacc::SmaccClientBehavior
  + onEntry()
  + onExit()
                Δ
                       cl multirole sensor
                       ::\overline{C}bDefault\overline{M}ultiRoleSensor
                         Behavior< ClientType >
                       + sensor
                       + deferedEventPropagation

    CbDefaultMultiRoleSensor

                       Behavior()
                       + onOrthogonalAllocation()
                       + propagateEvent()
                       + propagateEvent2()
                       + onEntry()
                       + onExit()
                       + onMessageCallback()
                       + getEventLabel()
                            < CITemperatureSensor >
cl_multirole_sensor
 :CbDefaultMultiRoleSensor
Behavior < CITemperatureSensor >
+ deferedEventPropagation
 + CbDefaultMultiRoleSensor
Behavior()
+ onOrthogonalAllocation()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
sm_dance_bot_strikes
 _back::cl_temperature
 sensor::CbConditionTemperature
              Sensor
+ CbConditionTemperatureSensor()
+ onMessageCallback()
```