```
smacc2::ISmaccClientBehavior

    stateMachine

 -currentState

    currentOrthogonal

 + ISmaccClientBehavior()
 + ~ISmaccClientBehavior()
 + getStateMachine()
 + getName()
+ requiresClient()
 + requiresComponent()
 # runtimeConfigure()
 # onEntry()
 # onExit()
 # postEvent()
 # postEvent()
 # getCurrentState()
 # executeOnEntry()
 # executeOnExit()
 # dispose()
# getNode()
 # getLogger()
 - onOrthogonalAllocation()
 smacc2::SmaccClientBehavior
 + onEntry()
 + onExit()
                Δ
                      cl multirole sensor
                      ::CbDefaultMultiRoleSensor
                         Behavior< ClientType >
                      + sensor
                      + deferedEventPropagation

    CbDefaultMultiRoleSensor

                      Behavior()
                       + onOrthogonalAllocation()
                       + propagateEvent()
                       + propagateEvent2()
                       + onEntry()
                       + onExit()
                       + onMessageCallback()
                       + getEventLabel()
                            < CITemperatureSensor >
cl_multirole_sensor
 :CbDefaultMultiRoleSensor
Behavior < CITemperatureSensor >
+ deferedEventPropagation
 + CbDefaultMultiRoleSensor
Behavior()
+ onOrthogonalAllocation()
+ propagateEvent()
+ propagateEvent2()
+ onEntry()
+ onExit()
+ onMessageCallback()
+ getEventLabel()
                 Δ
sm_dance_bot_strikes
 _back::cl_temperature
 sensor::CbConditionTemperature
              Sensor
+ CbConditionTemperatureSensor()
+ onMessageCallback()
```