```
smacc::ISmaccClientBehavior
    - stateMachine
    - currentState
    - currentOrthogonal
    + ISmaccClientBehavior()
    + ~ISmaccClientBehavior()
    + getStateMachine()
    + getName()
+ requiresClient()
    + requiresComponent()
    # runtimeConfigure()
    # onEntry()
    # onExit()
    # postEvent()
    # postEvent()
    # getCurrentState()
    # executeOnEntry()
    # executeOnExit()
    # dispose()
    # getNode()
    # getLogger()
    onOrthogonalAllocation()
                  Д
    smacc::SmaccClientBehavior
    + onEntry()
    + onExit()
                  Δ
                           multirole sensor
                         ::CbDefaultMultiRoleSensor
                           Behavior< ClientType >
                         + sensor
                         + deferedEventPropagation
                         + CbDefaultMultiRoleSensor
                         Behavior()
                         + onOrthogonalAllocation()
                         + propagateEvent()
                         + propagateEvent2()
                         + onEntry()
                         + onExit()
                         + onMessageCallback()
                         + getEventLabel()
                              < CITemperatureSensor >
   cl_multirole_sensor
   ::CbDefaultMultiRoleSensor
   Behavior< CITemperatureSensor >
   + deferedEventPropagation
   + CbDefaultMultiRoleSensor
   Behavior()
   + onOrthogonalAllocation()
   + propagateEvent()
   + propagateEvent2()
   + onEntry()
   + onExit()
   + onMessageCallback()
   + getEventLabel()
sm_dance_bot::cl_temperature
 sensor::CbConditionTemperatureSensor
+ CbConditionTemperatureSensor()
+ onMessageCallback()
```