```
smacc::ISmaccOrthogonal
 # clients

    stateMachine

    clientBehaviors

 + setStateMachine()
 + getStateMachine()
 + addClientBehavior()
 + runtimeConfigure()
 + onEntry()
 + onExit()
 + getName()
 + requiresComponent()
 + requiresClient()
 + getClients()
 + getClientBehaviors()
 + setGlobalSMData()
 + getGlobalSMData()
 + getClientBehavior()
 + getNode()
 + getLogger()
 # onInitialize()
 # initializeClients()
# assignClientToOrthogonal()
                      smacc::Orthogonal<
                          TOrthogonal >
                      + createClient()
                          < OrStringPublisher >
      smacc::Orthogonal<
       OrStringPublisher >
      + createClient()
sm_dance_bot::OrStringPublisher
+ onInitialize()
```