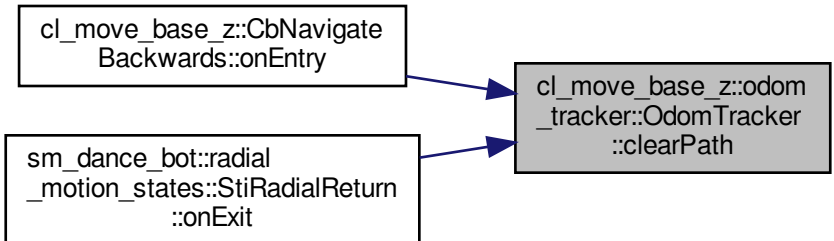
cl_move_base_z::CbNavigate
Backwards::onEntry
sm_dance_bot::radial
_motion_states::StiRadialReturn
::onExit
cl_move_base_z::odom
_tracker::OdomTracker
::clearPath