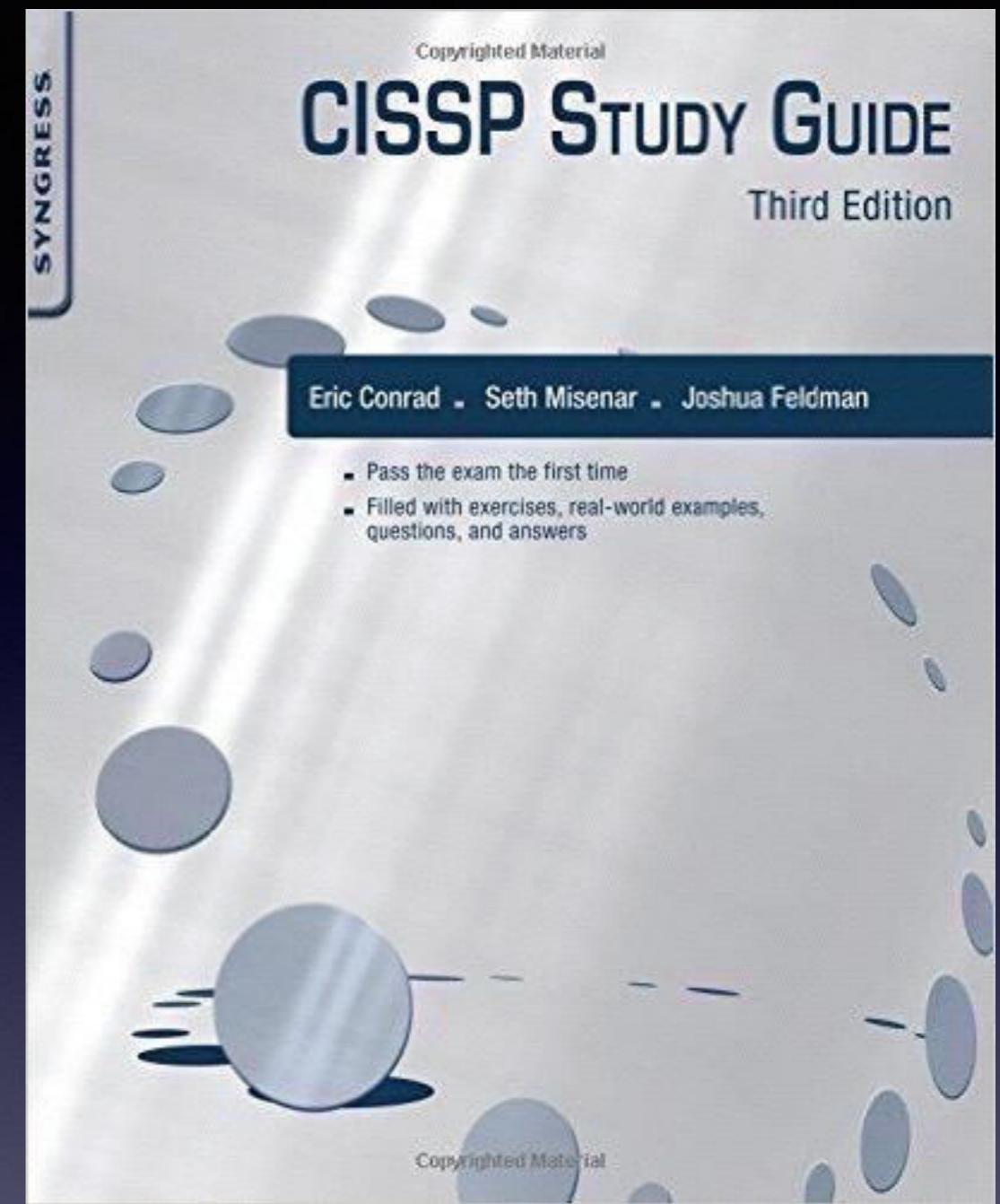


# CNIT 125: Information Security Professional (CISSP Preparation)



## Ch 6. Identity and Access Management

# Authentication Methods

# Authentication Methods

- Type 1: Something you know
  - Easiest and weakest method
- Type 2: Something you have
- Type 3: Something you are
- A fourth type is where you are

# Passwords: Four Types

- **Static passwords**
- **Passphrases**
- **One-time passwords**
- **Dynamic passwords**

# Static Passwords

- Reusable passwords that may or may not expire
- Typically user-generated
- Work best when combined with another authentication type, such as a smart card or biometric control

# Passphrases

- Long static passwords comprised of words in a phrase or sentence
  - "I will pass the CISSP in 6 months!"
- Stronger if you use nonsense words, mix case, and use numbers and symbols

# One-Time Passwords

- **Very secure but difficult to manage**
- **Impossible to reuse, valid only for one use**

# Dynamic Passwords

- Change at regular intervals
- Tokens are expensive



# Strong Authentication

- **Also called Multifactor Authentication**
- **More than one authentication factor**
  - **Ex: ATM card and PIN**

# Password Guessing

- May be detected from system logs
- *Clipping levels* distinguish malicious attacks from normal users
  - Ex: more than five failed logins per hour
- *Account lockout* after a number of failed login attempts

# Password Hashes and Password Cracking

- Plaintext passwords are not usually stored on a system anymore
- Password hash is stored instead
- Password cracking
  - Calculating hash for a long list of passwords, trying to match the hash value

# Password Hashes

- Stored in **/etc/shadow** on Unix systems
- In **SAM (Security Accounts Manager)** file (part of the Registry) on Windows
  - Local account hashes stored on local system drive
  - Domain account hashes stored on domain controller
  - Hashes also cached on the local system after a domain login

# Capturing Hashes

- May be sniffed from network traffic
- Or read from RAM with fgdump or Metasploit's hashdump
- SAM file is locked while the operating system is running

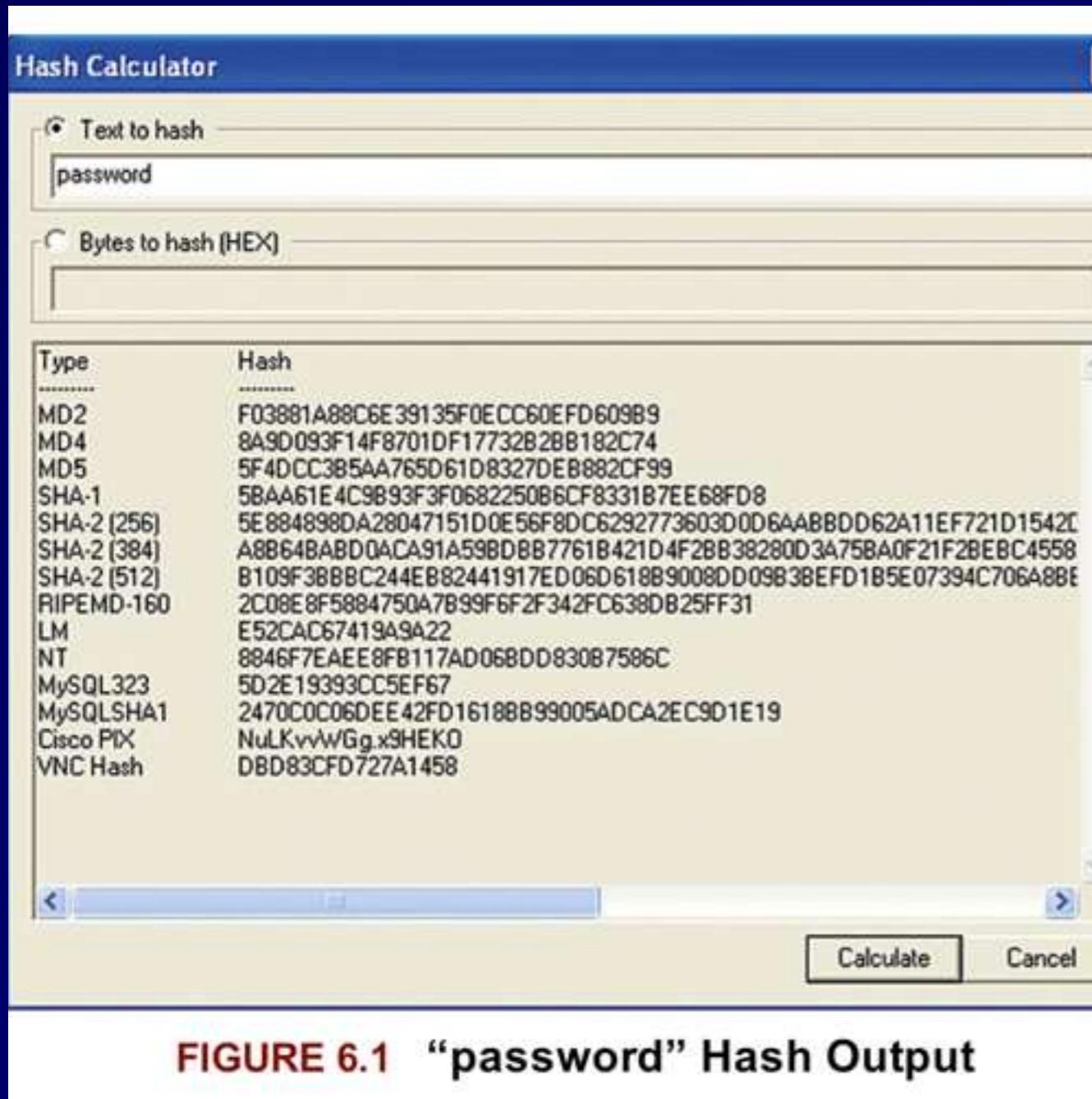


FIGURE 6.1 “password” Hash Output

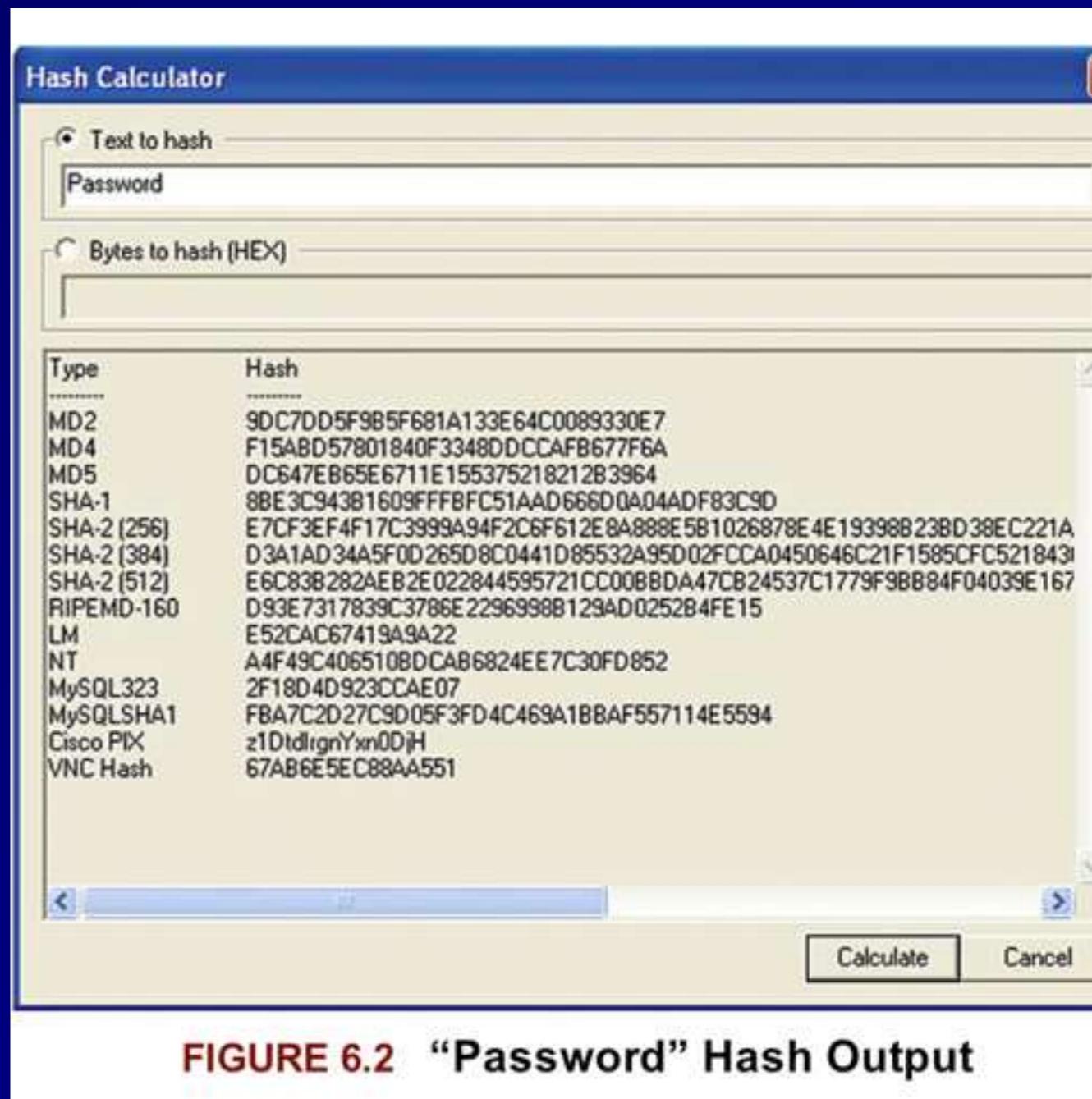


FIGURE 6.2 “Password” Hash Output

- LANMAN (LM) hash doesn't change

# Dictionary Attack

- Use a list of possible passwords
- Fast and efficient technique
- Countermeasure: password complexity and length rules

# Brute Force and Hybrid Attacks

- Brute Force: try all possible combinations of characters
- Slow, but much faster with GPUs (Graphical Processing Units)
- Rainbow tables trade time for memory
  - Most effective on unsalted passwords, like Microsoft's
- Hybrid attack
  - Uses a dictionary and modifications of the words, like 1337sp33k

# Salts

- A random value added to the password before hashing
- If two users have the same password, the hash is different
- Makes rainbow tables less useful

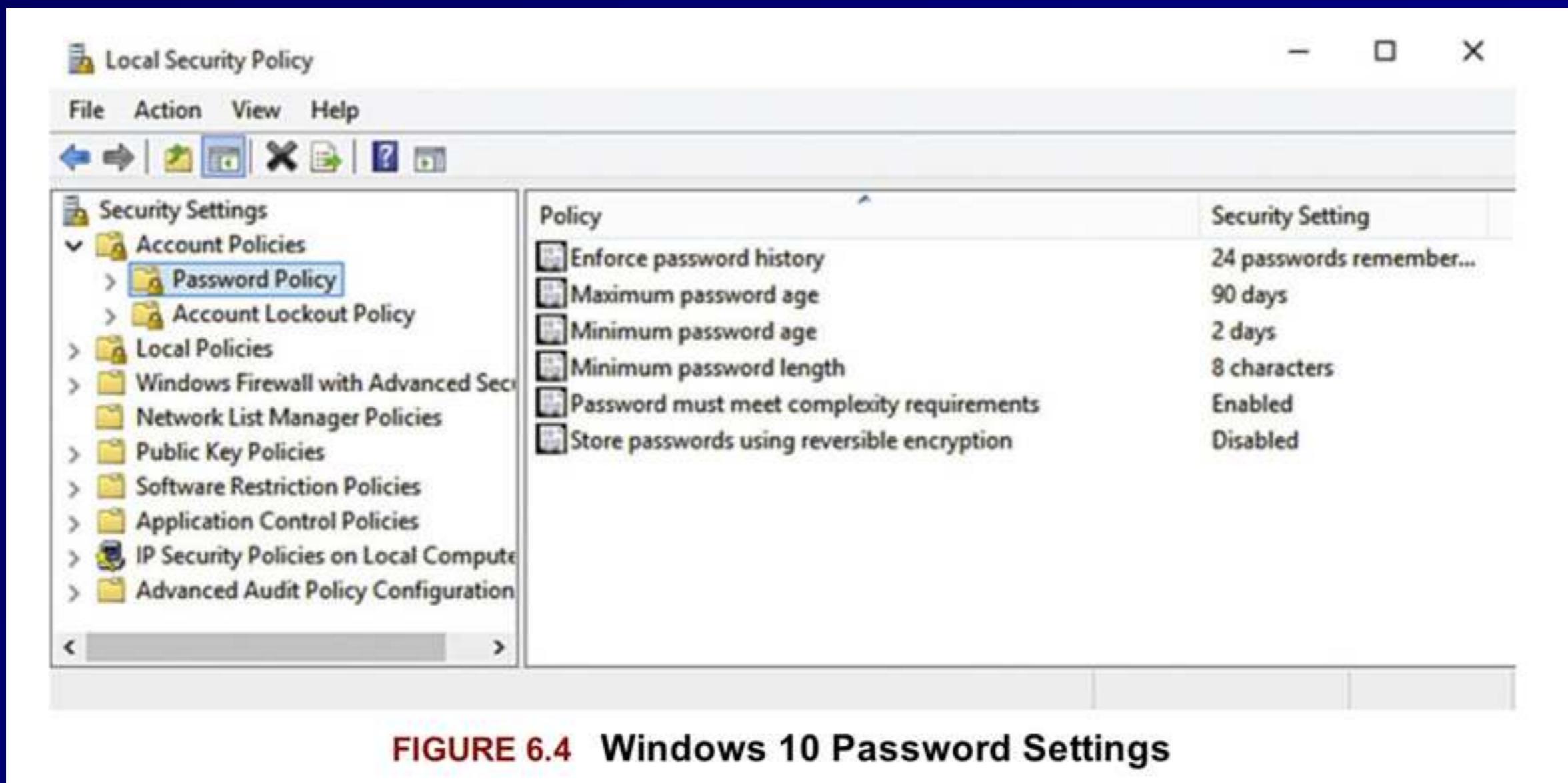


FIGURE 6.4 Windows 10 Password Settings

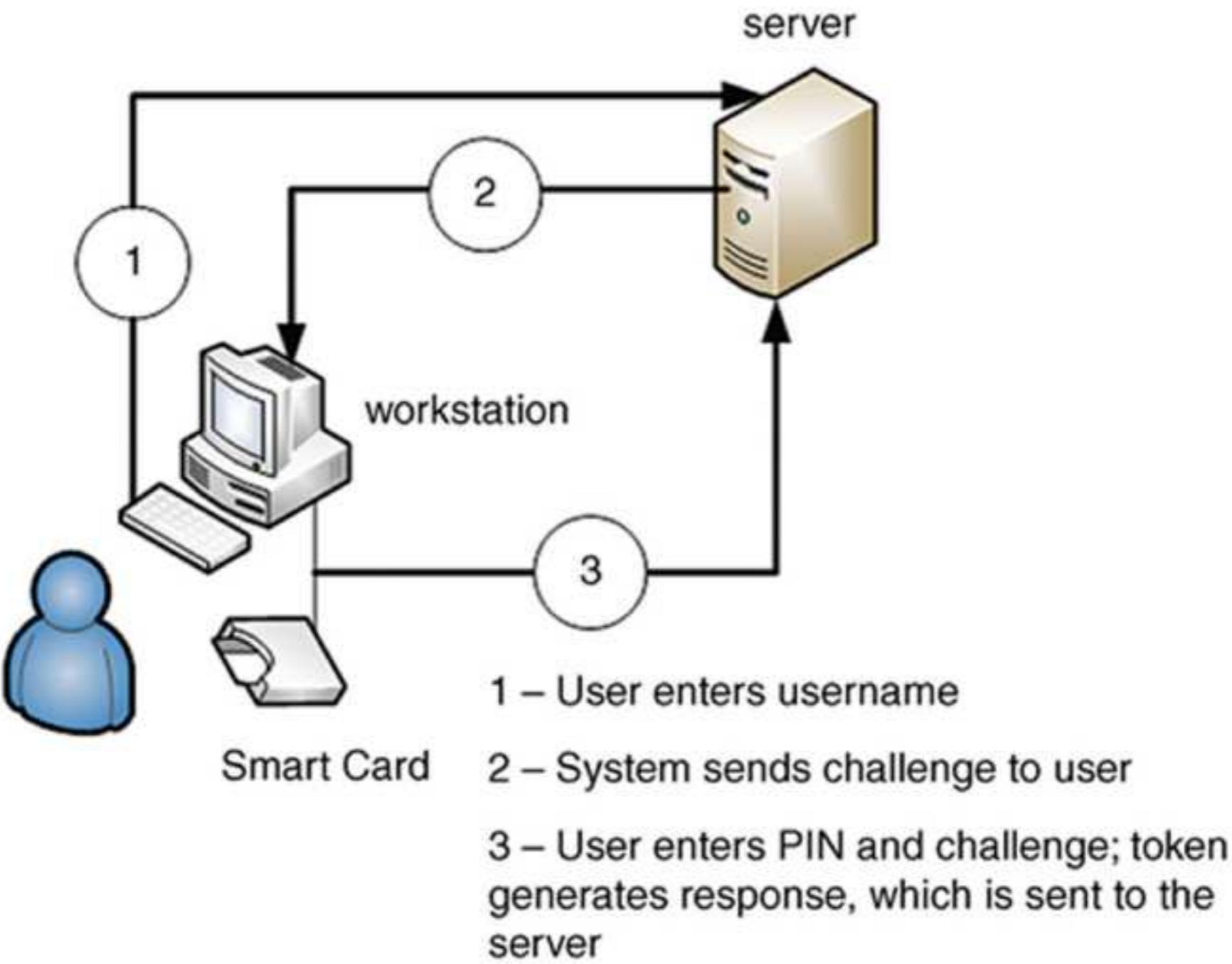
# Password Control

- Users often write down passwords and place them somewhere unsafe
- Like sticky notes on monitors

# Type 2 Authentication

## Something You Have

- **Synchronous Dynamic Token**
  - **Synchronized with a central server**
  - **Uses time or counter to change values**
  - **Ex: RSA's SecureID, Google Authenticator**
- **Asynchronous Dynamic Token**
  - **Not synchronized with a central server**
  - **Ex: Challenge-response token**
  - **User must enter challenge and PIN**



**FIGURE 6.6 Asynchronous Challenge-Response**

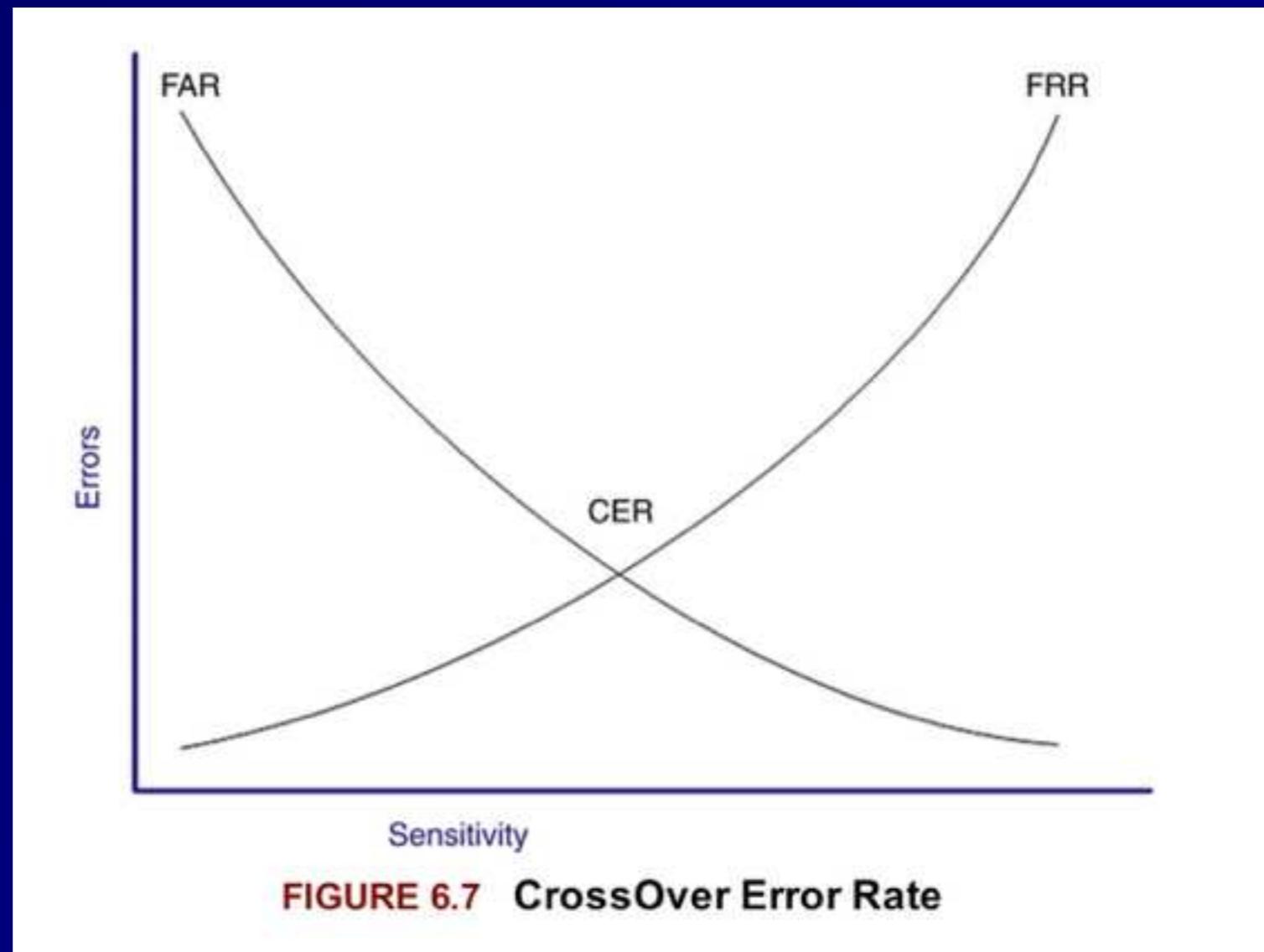
# Type 3 Authentication

## Something You Are

- Enrollment
  - Registering users with a biometric system
  - Ex: taking fingerprints
  - Should take 2 minutes or less
- Throughput
  - Time required to authenticate a user
  - Typically 6-10 seconds

# Accuracy of Biometric Systems

- **False Reject Rate (FRR)** -- Type I errors
- **False Accept Rate (FAR)** -- Type II errors
- **Crossover Error Rate (CER)**



# Types of Biometric Controls

- Fingerprints are most common
  - Data is mathematical representation of *minutiae* -- details of fingerprint whorls, ridges, bifurcation, etc.



FIGURE 6.8 Fingerprint Minutiae [7]

# Retina Scan

- Laser scan of the capillaries that feed the retina in the back of the eye
- Rarely used because of health risks and invasion-of-privacy issues
- Exchange of bodily fluids should be avoided

# Iris Scan

- **Passive biometric control**
  - **Can be done without subject's knowledge**
- **Camera photographs the iris (colored portion of the eye)**
- **Compares photo to database**
- **Works through contact lenses and glasses**
- **High accuracy, no exchange of bodily fluids**

# Hand Geometry

- Measure length, width, thickness, and surface area of hand
- Simple, can require as little as 9 bytes of data

# Keyboard Dynamics

- How hard a person presses each key
- Rhythm of keypresses
- Cheap to implement and effective

# Dynamic Signature

- Process of signing with a pen
- Similar to keyboard dynamics

# Voiceprint

- Vulnerable to replay attack
- So other access controls must be combined with it
- Voices may change due to illness, leading to a false rejection

# Facial Scan

- Also called facial recognition
- Passive but expensive
- Not commonly used for authentication
- Law enforcement and security agencies use facial recognition at high-value, publicly accessible targets
- Superbowl XXXV was the first major sporting event to use facial recognition to look for terrorists in 2001 (link Ch 6a)

# Someplace You Are

- Location found from GPS or IP address
- Can deny access if the subject is in the incorrect location
- Credit card companies use this technique to detect fraud
- Transactions from abroad are rejected, unless the user notifies the credit card company of the trip

# Access Control Technologies

# Centralized Access Control

- One logical point for access control
- Can provide Single Sign-On (SSO)
  - One authentication allows access to multiple systems
- Can centrally provide AAA services
  - Authentication
  - Authorization
  - Accountability

# Decentralized Access Control

- Local sites maintain independent systems
- Provides more local power over data
- Risks: adherence to policies may vary
- Attackers may find the weakest link
- Note: DAC is Discretionary Access Control; not Decentralized Access Control

# Single Sign-On (SSO)

- One central system for authentication
- More convenient for users and administrators
- Risks: single point of attack, and increased damage from a compromise or unattended desktop

# Session Management of Single Sign On

- SSO should always be combined with dual-factor authentication
- But an attacker might hijack an authenticated session
- Session timeouts and locking screensavers should be used
- Users should be trained to lock their workstations when they leave their desks

# Access Provisioning Lifecycle

- **Password policy compliance checking**
- **Notify users when passwords are about to expire**
- **Identify life cycle changes, such as accounts inactive for 30 days or new accounts that are unused for 10 days**
- **Revoke access rights when contracts expire**
- **Coordinate account revocation with human resources; include termination, horizontal, and vertical moves**

# User Entitlement, Access Review, and Audit

- **Access aggregation** occurs when a user gains more access to more systems
- **Authorization creep** --users gain more entitlement without shedding the old ones
- Can defeat least privilege and separation of duties
- Entitlements must be regularly reviewed and audited

# Federated Identity Management

- Applies Single Sign-On across organizations
- A trusted authority provides a digital identity above the enterprise level
- In practice, Facebook seems to be the world's identity authority

By DECLAN MCCULLAGH / CBS NEWS / January 10, 2011, 6:11 PM

# Obama Eyeing Internet ID for Americans



Scanning of a fingerprint with new technologies / ISTOCKPHOTO.COM

- Link Ch 6b

# SAML

- **Security Assertion Markup Language**
- **XML-based framework for exchanging security information**
- **Including authentication data**
- **Enables SSO at Internet scale**

# Identity as a Service (IDaaS)

- Also called "Cloud Identity"
- Integrates easily with cloud hosted applications and third party services
- Easier deployment of two-factor auth.
- Compounds challenges with internal identity management and account/ access revocation
- Larger attack surfaces
- Ex: Microsoft Accounts (formerly Live ID)

# Credential Management Systems

- Password managers, may offer:
- Secure password generation
- Secure password storage
- Reduction in the number of passwords users must remember
- Multifactor authentication to unlock credentials
- Audit logging of all interactions

# Integrating Third-party Identity Services

- **Hosting a third-party ID service locally, within an enterprise**
- **Allows internal applications to integrate with a cloud identity**

# LDAP

- **Lightweight Directory Access Protocol**
- **Used by most internal identity services**
- **Including Active Directory**
- **LDAP uses TCP or UDP 389**
- **Can use plaintext transmission**
- **Supports authenticated connection and secure transmissions with TLS**

# Kerberos

- Third-party authentication service developed at MIT
- Prevents eavesdropping and replay attacks
- Provides integrity and secrecy
- Uses symmetric encryption and mutual authentication

Kerberos has the following components:

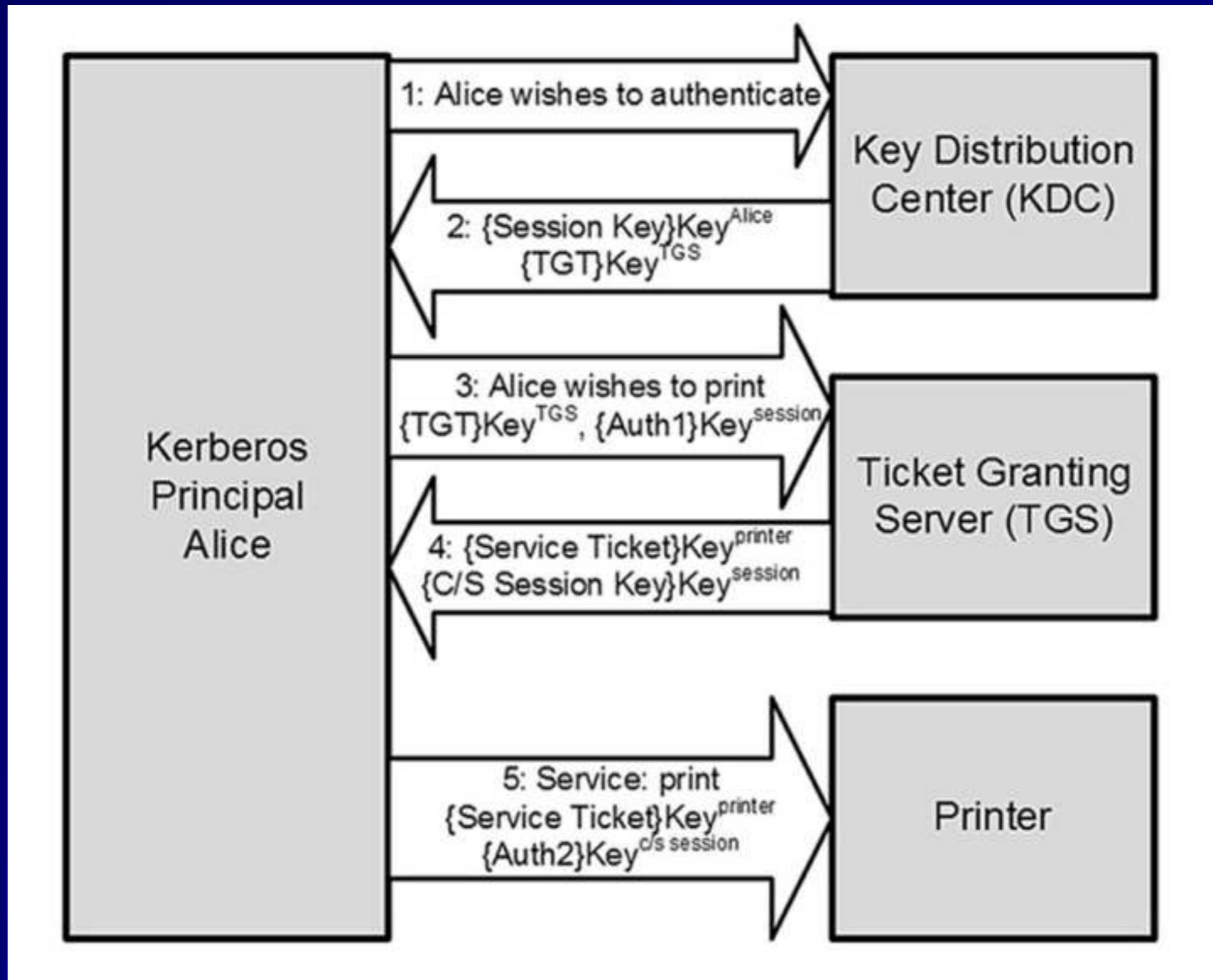
- *Principal*: Client (user) or service
- *Realm*: A logical Kerberos network
- *Ticket*: Data that authenticates a principal's identity
- *Credentials*: a ticket and a service key
- *KDC*: Key Distribution Center, which authenticates principals
- *TGS*: Ticket Granting Service
- *TGT*: Ticket Granting Ticket
- *C/S*: Client/Server, regarding communications between the two

# Kerberos Operational Steps

1. Principal (Alice) contacts the KDC (Key Distribution Center) requesting authentication
2. KDC sends user a session key, encrypted with Alice's secret key. KDC also sends a TGT (Ticket Granting Ticket) encrypted with the TGS's secret key.
3. Alice decrypts the session key and uses it to request permission from the TGS (Ticket Granting Service)

# Kerberos Operational Steps

4. TGS verifies Allice's session key and sends her a second session key "C/S session key" to use to print. TGS also sends a service ticket, encrypted with the printer's key
5. Alice connects to the printer. Printer sees a valid C/S session key, so provides service



# Time in Kerberos

- TGT lifetime is typically 10 hours
- Authenticators contain a timestamp
- Will be rejected if more than 5 minutes old
- Clocks must be synchronized on all systems

# Kerberos Weaknesses

- KDC stores all keys
  - Compromise of KDC exposes them all
- KDC and TGS are single points of failure
- Replay attacks possible for lifetime of authenticator
- Kerberos 4 allowed one user to request a session key for another user, which could be used to guess a password
  - A weakness closed in Kerberos 5
- Plaintext keys can be stolen from a client's RAM

# SESAME

- **Secure European System for Applications in a Multi-vendor Environment**
- Has new features not present in Kerberos
  - Most important: public-key encryption
  - This avoids Kerberos' plaintext storage of symmetric keys

# RADIUS and Diameter

- Remote Authentication Dial In User Service
- Uses UDP ports 1812 and 1813
- An AAA server
- Diameter is RADIUS' successor
- Uses TCP and can manage policies for many services from a single server

# TACACS and TACACS+

- Terminal Access Controller Access Control System
  - Uses UDP port 49 and may use TCP port 49
- TACACS+ is newer
  - Allows two-factor authentication
  - Encrypts all data (RADIUS only encrypts the password)
  - Not backwards-compatible with TACACS

# PAP and CHAP

- Password Authentication Protocol
  - Plaintext transmission
  - Vulnerable to sniffing
- Challenge Handshake Authentication Protocol
  - Server sends client a challenge
  - Client adds challenge to secret and hashes it, and transmits that
  - Resists sniffing attacks

# Microsoft Active Directory Domains

- Groups users and network access into *domains*
- Uses Kerberos
- Domains can have trust relationships
  - One-way or two-way
  - Nontransitive or transitive
    - A *transitive* trust extends to any other domain either partner trusts
    - "Friend of a friend"

# Access Control Models

# Three Models

- Discretionary Access Control (DAC)
- Mandatory Access Control (MAC)
- Non-Discretionary Access Control

# Discretionary Access Control (DAC)

- Owners have full control over assets
- Can share them as they wish
- Unix and Windows file systems use DAC
- User errors can expose confidential data

# Mandatory Access Control (MAC)

- Subjects have *clearance*
- Objects have *labels*
- Typically Confidential, Secret, and Top Secret
- MAC is expensive and difficult to implement

# Non-Discretionary Access Control

- Users don't have discretion when accessing objects
- Cannot transfer objects to other subjects
- Two types:
  - Role-Based Access Control (RBAC)
  - Task-based access control

# Role-Based Access Control (RBAC)

- Subjects have roles, like Nurse, Backup Administrator, or Help Desk Technician
- Permissions are assigned to roles, not individuals

Role	Example data access
Basic user	Desktop applications: email, spreadsheet, web access
Auditor	System security logs, authentication server logs
Network Engineer	Router logs, firewall logs, VPN concentrator logs

# Task-Based Access Control

- Works like RBAC, but focuses on the tasks each subject must perform
- Such as writing prescriptions, restoring data from a backup tap, or opening a help desk ticket

# Rule-Based Access Control

- **Uses a set of rules, in "if/then" format**
- **Ex: firewall rules**

# Content- and Context-Dependent Access Controls

- May be added to other systems for defense-in-depth
- Content-dependent access control
  - Additional criteria beyond identification and authorization
  - Employees may be allowed to see their own HR data, but not the CIO's data
- Context-dependent access controls
  - Applies additional context, such as time of day