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Comps- A-A

Experiment 2 : Divide and conquer approach
- merge and quick sort

In this experiment, I analysed and compared the performance of quicksort and mergesort.

Methodology:

- Generated 100,000 random numbers using rand() function and stored in a file.
- Divided into blocks [0-100], [0-200], ...

Quick sort: we select a pivot element and partition array into two subarrays. Elements less than pivot go to left and rest go to right and recursively apply quicksort.

Merge sort: we divide array into two ~~part~~ halves, sort them recursively, and merge back in a sorted order by merging them in a sorted order.

Both algorithms have a time complexity of $O(n \log n)$ and $O(n)$ stack space (recursive).