1: The First Problem

(a) Algorithm:

```
import math
import numpy as np
def cal dist(point1: np.ndarray, point2: list) -> float:
    distance = 0.0
    for a, b in zip(point1, point2):
         distance += math.pow(a - b, 2)
    return math.sqrt(distance)
class Node(object):
    def ___init___(self,
                   cent,
                   left=None,
                   right=None,
                   distance=-1,
                   tag=None,
                   count = 1):
         self.cent = cent
         self.left = left
         self.right = right
         self.distance = distance
        # tag calculated node
         self.tag = tag
         self.count = count
class AC(object):
    def \underline{\hspace{0.2cm}} init\underline{\hspace{0.2cm}} (self, k=1):
         assert k > 0
         self.k = k
         self.labels = None
    def fit (self, x):
         nodes = [Node(cent=v, tag=i) for i, v in enumerate(x)]
         distances = \{\}
         point_num, future_num = np.shape(x)
         self.labels = [-1] * point_num
         current\_tag = -1
         while len(nodes) > self.k:
             \min \ dist = math.inf
             nodes_len = len(nodes)
```

```
closest part = None
        for i in range (nodes len - 1):
            for j in range(i + 1, nodes_len):
                d_{key} = (nodes[i].tag, nodes[j].tag)
                if d_key not in distances:
                     distances [d_key] = cal_dist(nodes[i].cent,
                                                  nodes [j].cent)
                d = distances [d_key]
                 if d < min dist:
                    \min \ dist = d
                     closest_part = (i, j)
        # merge
        part1, part2 = closest_part
        node1, node2 = nodes[part1], nodes[part2]
        new cent = [
            (node1.cent[i] * node1.count + node2.cent[i] * node2.count) /
            (node1.count + node2.count) for i in range(future_num)
        new_node = Node(cent=new_cent,
                         left=node1,
                         right=node2,
                         distance=min_dist,
                         tag=current_tag,
                         count=node1.count + node2.count)
        current_tag -= 1
        del nodes [part1], nodes [part1]
        nodes.append(new_node)
    self.nodes = nodes
    self.cal_label()
def cal label(self):
    for i, node in enumerate (self.nodes):
        self.order(node, i)
def order (self, node: Node, label):
    if node.left is None and node.right is None:
        self.labels[node.tag] = label
    if node.left:
        self.order(node.left, label)
    if node.right:
        self.order(node.right, label)
```

2: The Second Problem

(a) Algorithm:

```
from sklearn import datasets
from sklearn import cluster

iris = datasets.load_iris()
ac = AC(4)
ac.fit(iris.data)
print(np.array(ac.labels))

sk = cluster.AgglomerativeClustering(4)
sk.fit(iris.data)
print(sk.labels_)
```

(b) Output: Self-implemented AC algorithm VS AgglomerativeClustering from sklearn