

Counting Standard

University of Southern California

Center for Systems and Software Engineering

April , 2010

Revision Sheet

Date Version		Revision Description	Author
6/22/2007	1.0	Original Release	CSSE
11/8/2007	1.1	Updated	CSSE
1/2/2013	1.2	Updated document template	CSSE

Table of Contents

No.			Contents	Page No.
1.0	Definitions			4
	1.1	SLOC		4
	1.2	<u>Physi</u>	cal SLOC	4
	1.3	Logic	al SLOC	4
	1.4	<u>Data</u>	declaration line	4
	1.5	Comp	oiler directive	5
	1.6	<u>Blank</u>	line	5
	1.7	Comr	ment line	5
	1.8	Execu	utable line of code	5
2.0	Checklist for	or source	statement counts	6
3.0	<u>Examples of</u>	of logical S	SLOC counting	7
	3.1	Execu	table Lines	7
		3.1.1	Selection Statements	7
		3.1.2	<u>Iteration Statements</u>	9
		3.1.3	Jump Statements	10
		3.1.4	Expression Statements	11
		3.1.5	Block Statements	11
	3.2	<u>Decla</u>	ration lines	12
	3.3	Comp	oiler directives	12

1. Definitions

- 1.1. **SLOC** Source Lines of Code is a unit used to measure the size of software program. SLOC counts the program source code based on a certain set of rules. SLOC is a key input for estimating project effort and is also used to calculate productivity and other measurements.
- 1.2. **Physical SLOC** One physical SLOC is corresponding to one line starting with the first character and ending by a carriage return or an end-of-file marker of the same line, and which excludes the blank and comment line.
- 1.3. **Logical SLOC** Lines of code intended to measure "statements", which normally terminate by a semicolon (C/C++, Java, PHP) or a carriage return (VB, Assembly), etc. Logical SLOC are not sensitive to format and style conventions, but they are language-dependent.
- 1.4. **Data declaration line or data line** A line that contains declaration of data and used by an assembler or compiler to interpret other elements of the program.

Each variable is defined with a dollar sign (\$) before the variable's name. In addition, like many lines of PHP code, a semicolon is used. Semicolons do not, however, need to be placed at the end of commented lines. Strings, or a combination of characters, are defined with quotation marks around the value, while integers are not.

The following table lists the PHP keywords that denote data declaration lines:

Data Declaration	
\$	
Basic Data Types	
boolean	
integer	
float	
string	
array	
object	
resource	
NULL	

Table 1 Data Declaration Types

1.5. **Compiler Directives** – A statement that tells the compiler how to compile a program, but not what to compile.

The following table lists the PHP keywords that denote compiler directive lines:

define	declare
include	include_once
require	require_once

Table 2 Compiler Directives

- 1.6. **Blank Line** A physical line of code, which contains any number of white space characters (spaces, tabs, form feed, carriage return, line feed, or their derivatives).
- 1.7. **Comment Line** A comment is defined as a string of zero or more characters that follow language-specific comment delimiter.
 - PHP comment delimiters are "//", "#", and "/*..*/". A whole comment line may span one line and does not contain any compliable source code. An embedded comment can co-exist with compliable source code on the same physical line. Banners and empty comments are treated as types of comments.
- 1.8. **Executable Line of code** A line that contains software instruction executed during runtime and on which a breakpoint can be set in a debugging tool. An instruction can be stated in a simple or compound form.
 - An executable line of code may contain the following program control statements:
 - Selection statements (if, ? operator, switch)
 - Iteration statements (for, foreach, while, do-while)
 - Empty statements (one or more ";")
 - Jump statements (return, goto, break, continue, exit function)
 - Expression statements (function calls, assignment statements, operations, etc.)
 - Block statements
 - An executable line of code may not contain the following statements:
 - Compiler directives
 - Data declaration (data) lines
 - Whole line comments, including empty comments and banners
 - Blank lines

2. Checklist for source statement counts

PHYSICAL SLOC COUNTING RULES				
MEASUREMENT UNIT	ORDER OF PRECEDENCE	PHYSICAL SLOC	COMMENTS	
Executable Lines	1	One Per line	Defined in 1.8	
Non-executable Lines				
Declaration (Data) lines	2	One per line	Defined in 1.4	
Compiler Directives	3	One per line	Defined in 1.5	
Comments			Defined in 1.7	
On their own lines	4	Not Included (NI)		
Embedded	5	NI		
Banners	6	NI		
Empty Comments	7	NI		
Blank Lines	8	NI	Defined in 1.6	

	LOGICAL SLOC COUNTING RULES				
NO.	STRUCTURE	ORDER OF PRECEDENCE	LOGICAL SLOC RULES	COMMENTS	
R01	"for", "foreach", "while" or "if" statement	1	Count Once	"while" is an independent statement.	
R02	do {} while (); statement	2	Count Once	Braces {} and semicolon; used with this statement are not counted.	
R03	Statements ending by a semicolon	3	Count once per statement, including empty statement	Semicolons within "for" statement are not counted. Semicolons used with R01 and R02 are not counted.	
R04	Block delimiters, braces {}	4	Count once per pair of braces {}, except where a closing brace is followed by a semicolon, i.e. };or an opening brace comes after a keyword "else".	Braces used with R01 and R02 are not counted. Function definition is counted once since it is followed by {}.	
R05	Compiler Directive	5	Count once per directive		

3. Examples

EXECUTABLE LINES

SELECTION Statement

ESS1 – if, elseif, else and nested if statements

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
if (<boolean expression="">)</boolean>	if (\$x != 0)	1
<statements>;</statements>	echo "non-zero";	1
if (<boolean expression="">):</boolean>	if (\$x != 0):	1
<statements>;</statements>	echo "non-zero";	1
endif;	endif;	0
if (<boolean expression="">)</boolean>	if (\$x == 0)	1
<statements>;</statements>	echo "zero";	1
elseif (<boolean expression="">)</boolean>	elseif (\$x > 0)	1
<statements>;.</statements>	echo "positive";	1
	else	0
	echo "negative";	1
else <statements>;</statements>		
if (<boolean expression="">)</boolean>	if (\$x != 0)	1
{	{	0
<statements>;</statements>	echo "non-zero";	1
}	}	0
else	else	0
{	{	0
<statements>;</statements>	echo "zero";	1
}	}	0
if (<boolean expression="">) :</boolean>	if (\$x != 0):	1
<statements>;</statements>	echo "non-zero";	1
else:	else:	0
<statements>;</statements>	echo "zero";	1
endif;	endif;	0

ESS2 – ? operator

	GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
	Exp1?Exp2:Exp3	x > 0 ? echo "+" : echo "-";	1

ESS3 – switch and nested switch statements

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
switch (<expression>)</expression>	switch (number)	1
{	{	0
case <constant 1="">:</constant>	case 1:	0
<statements>;</statements>	foo1();	1
break;	break;	1
case <constant 2="">:</constant>	case 2:	0
<statements>;</statements>	foo2();	1
break;	break;	1
default:	default:	0
<statements>;</statements>	echo "invalid case";	1
}	}	0
switch (<expression>):</expression>	switch (number):	1
case <constant 1="">:</constant>	case 1:	0
<statements>;</statements>	foo1();	1
break;	break;	1
case <constant 2=""> :</constant>	case 2:	0
<statements>;</statements>	foo2();	1
break;	break;	1
default:	default:	0
<statements>;</statements>	echo "invalid case";	1
endswitch;	endswitch;	0

ESS4 - try-catch

ESS4 – try-catch		
GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
try { // code that could throw // an exception } catch (exception-declaration) { // code that executes when // exception-declaration is thrown // in the try block }	try { echo "Calling function"; throw Exception("Error"); MyFunc(); } catch (IOException \$e) { echo "Error: " . \$e; }	0 0 1 1 0 1 0 1 0 1 0

ITERATION Statement

EIS1 – for

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
<pre>for (initialization; condition; increment) <statements>;</statements></pre>	for (i = 0; i < 10; i++) echo \$i . "";	1
	for (i = 0; i < 10; i++) { echo \$i . ""; }	1 0 1 0
<pre>for (initialization; condition; increment): <statements>; endfor;</statements></pre>	for (i = 0; i < 10; i++): echo \$i . ""; endfor;	1 1 0

EIS2 – empty statements (could be used for time delays)

<u>_ 1 2 2 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3</u>		
GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
for (\$i = 0; \$i < SOME_VALUE; \$i++);	for (\$i = 0; \$i < 10; \$i++);	2

EIS3 - while

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
while (<boolean expression="">) <statements>;</statements></boolean>	while (\$i < 10) { echo \$i . ""; \$i++; }	1 0 1 1 0
while (<boolean expression="">): <statements>; endwhile;</statements></boolean>	while (\$i < 10): echo \$i . ""; \$i++; endwhile;	1 1 1 0

EIS4 – do-while

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
do { <statements>; } while (<boolean expression="">);</boolean></statements>	do { echo \$i; \$i++; } while (\$i > 0);	0 0 1 1

EIS5 – foreach

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
foreach (array_expression as \$value) <statements>;</statements>	<pre>\$arr = array(1, 2, 3, 4); foreach (\$arr as &\$value) { \$value = \$value * 2; }</pre>	1 1 1 0
foreach (array_expression as \$value): <statements>; endforeach;</statements>	foreach (\$arr as &\$value): \$value = \$value * 2; endforeach;	1 1 0
	\$employeeAges; \$employeeAges["Lisa"] = "28"; \$employeeAges["Grace"] = "34";	1 1 1
foreach (array_expression as \$key => \$value)	<pre>foreach(\$employeeAges as \$key => \$value) { echo "Name: \$key, Age: \$value "; }</pre>	1 0 1 0

JUMP Statement

EJS1 - return

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
return expression	if (\$i==0) return;	2

EJS2 – goto, label

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
goto label;	loop1: \$x++; if (\$x < \$y) goto loop1;	0 1 2

EJS3 - break

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
break;	if (\$i > 10) break;	2

EJS4 – exit function

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
void exit (int return_code);	if (\$x < 0) exit ("Exit!");	2

EJS5 – continue

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
continue;	<pre>while (list(\$key, \$value) = each(\$arr)) { if (!(\$key % 2)) { continue; } do_something_odd(\$value); }</pre>	1 1 1 0 1

EXPRESSION Statement

EES1 - function call

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
<function_name> (<parameters>);</parameters></function_name>	read_file (\$name);	1

EES2 – assignment statement

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
<name> = <value>;</value></name>	\$x =\$ y; \$var = 'Joe'; \$a = 1; \$b = 2; \$c = 3;	1 1 3

EES3 – empty statement (is counted as it is considered to be a placeholder for something to call attention)

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
one or more ";" in succession	;	1 per each

BLOCK Statement

EBS1 – block=related statements treated as a unit

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
/* start of block */ { <definitions> <statement> } /* end of block */</statement></definitions>	/* start of block */ { \$i = 0; echo \$i; } /* end of block */	0 0 1 1 1 0

DECLARATION OR DATA LINES

DDL1 – function prototype, variable declaration

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
<pre>functionname(\$var1,\$var2,,\$varX) { <statements> <statements> <statements> </statements></statements></statements></pre>	function prod(\$a,\$b) { \$hello = "Hello World!"; \$a_number = 4; \$anotherNumber = 8; }	1 1 1 1 0
\$ <name>;</name>	\$hello;	1

COMPILER DIRECTIVES

CDL1 – directive types

GENERAL EXAMPLE	SPECIFIC EXAMPLE	SLOC COUNT
<pre>include <library_name> include_once<library_name></library_name></library_name></pre>	<pre>include(test.php); include_once(foo.php);</pre>	1
require <library_name> require_once<library_name></library_name></library_name>	require(testfile.php); require_once(filename.php);	1
bool define (string \$name, mixed \$value [, bool \$case_insensitive])	define("CONSTANT", "Hello");	1
declare (directive) statement	<pre>declare(ticks=2) { for (\$x = 1; \$x < 50; ++\$x) { echo similar_text(md5(\$x), md5(\$x*\$x)), " ;"; } }</pre>	1 1 0 0